

Michael Gafah

UI/UX Designer, Developer

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WORK EXPERIENCE

React Native Developer @ Treepedia

April 2023 — Sept 2023

- Working in a small team and effectively coordinating stand-up meetings and weekly reviews.
- Designed the app interface in Figma and transformed it into a functional app using React Native.
- Managed global states with Zustand.
- Handled authentication and used open-source APIs to fetch relevant data in the app.

Web Developer @ QuickPick

March 2022 — June 2022

- Collaborated with the UI/UX team to modernize the existing design, consisting of 10+ screens, using Figma. This increased positive user feedback by 45% after the conduction of usability tests.
- Incorporated Google APIs in React.js to enable search and navigational functionality, as well as auto-completion of origin and destination points.
- Implemented pixel-perfect and responsive screens using React, based on the UI designs in Figma.
- Implemented authentication using Laravel as the backend.
- Successfully deployed the project to Netlify.

UI/UX Designer & Researcher @ EasyPay

August 2022 — Oct 2022

- Worked in a design team to design a mobile app that allows students to easily top up and check their shuttle card balance. The design tool used was Figma.
- Undertook full product UX, including research, drafting user flow and relevant user personas, pain points and empathy maps.
- Implemented style guides, wireframes, the main UI design, and full prototyping of 20+ screens.