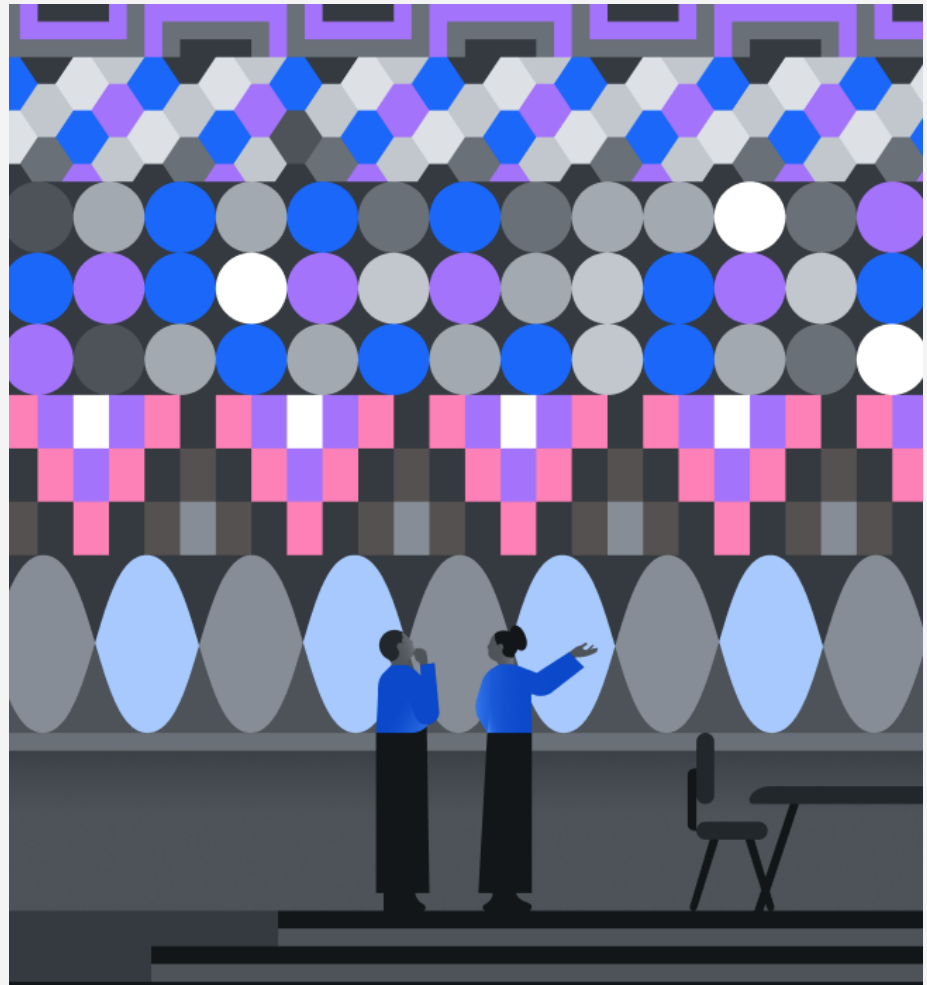


Understanding quantum information and computation

By John Watrous

Lesson 8

Grover's algorithm



Unstructured search

Let $\Sigma = \{0, 1\}$ denote the binary alphabet (throughout the lesson).

Suppose we're given a function

$$f : \Sigma^n \rightarrow \Sigma$$

that we can *compute efficiently*.

Our goal is to find a *solution*, which is a binary string $x \in \Sigma^n$ for which $f(x) = 1$.

Search

Input: $f : \Sigma^n \rightarrow \Sigma$

Output: a string $x \in \Sigma^n$ satisfying $f(x) = 1$, or “no solution” if no such strings exist

This is *unstructured* search because f is arbitrary — there's *no promise* and we can't rely on it having a structure that makes finding solutions easy.

Algorithms for search

Search

Input: $f : \Sigma^n \rightarrow \Sigma$

Output: a string $x \in \Sigma^n$ satisfying $f(x) = 1$, or “no solution” if no such strings exist

Hereafter let us write

$$N = 2^n$$

By iterating through all $x \in \Sigma^n$ and evaluating f on each one, we can solve **Search** with N queries.

This is the best we can do with a **deterministic** algorithm.

Probabilistic algorithms offer minor improvements, but still require a number of queries linear in N .

Grover’s algorithm is a **quantum algorithm** for **Search** requiring $O(\sqrt{N})$ queries.

Phase query gates

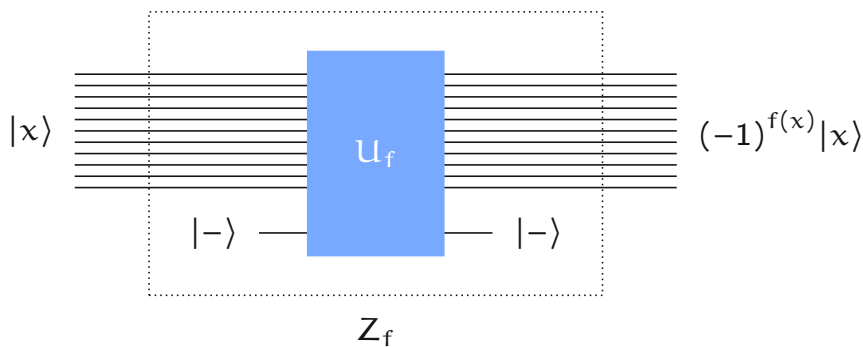
We assume that we have access to the function $f : \Sigma^n \rightarrow \Sigma$ through a query gate:

$$U_f : |\alpha\rangle|x\rangle \mapsto |\alpha \oplus f(x)\rangle|x\rangle \quad (\text{for all } \alpha \in \Sigma \text{ and } x \in \Sigma^n)$$

(We can build a circuit for U_f given a Boolean circuit for f .)

The *phase query gate* for f operates like this:

$$Z_f : |x\rangle \mapsto (-1)^{f(x)}|x\rangle \quad (\text{for all } x \in \Sigma^n)$$



Exercise: show how to build a U_f operation using a *controlled* Z_f operation.

Phase query gates

The *phase query gate* for f operates like this:

$$Z_f : |x\rangle \mapsto (-1)^{f(x)} |x\rangle \quad (\text{for all } x \in \Sigma^n)$$

We're also going to need a phase query gate for the n -bit OR function:

$$\text{OR}(x) = \begin{cases} 0 & x = 0^n \\ 1 & x \neq 0^n \end{cases} \quad (\text{for all } x \in \Sigma^n)$$

$$Z_{\text{OR}}|x\rangle = \begin{cases} |x\rangle & x = 0^n \\ -|x\rangle & x \neq 0^n \end{cases} \quad (\text{for all } x \in \Sigma^n)$$

Algorithm description

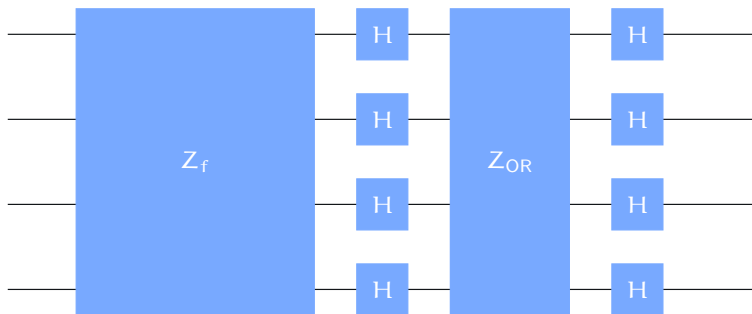
Grover's algorithm

1. *Initialize*: set n qubits to the state $H^{\otimes n}|0^n\rangle$.
2. *Iterate*: apply the **Grover operation** t times (for t to be specified later).
3. *Measure*: a standard basis measurement yields a candidate solution.

The Grover operation is defined like this:

$$G = H^{\otimes n} Z_{OR} H^{\otimes n} Z_f$$

Z_f is the phase query gate for f and Z_{OR} is the phase query gate for the n -bit OR function.



Algorithm description

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A typical way that Grover's algorithm can be applied:

1. Choose the number of iterations t (next section).
2. Run Grover's algorithm with t iterations to get a candidate solution x .
3. Check the solution. If $f(x) = 1$ then output x , otherwise either run Grover's algorithm again (possibly with a different t) or report "no solutions."

Solutions and non-solutions

We'll refer to the n qubits being used for Grover's algorithm as a register Q .

We're interested in what happens when Q is initialized to the state $H^{\otimes n}|0^n\rangle$ and the Grover operation G is performed iteratively.

$$G = H^{\otimes n} Z_{\text{OR}} H^{\otimes n} Z_f$$

These are the sets of non-solutions and solutions:

$$A_0 = \{x \in \Sigma^n : f(x) = 0\}$$

$$A_1 = \{x \in \Sigma^n : f(x) = 1\}$$

We will be interested in *uniform superpositions* over these sets:

$$|A_0\rangle = \frac{1}{\sqrt{|A_0|}} \sum_{x \in A_0} |x\rangle$$

$$|A_1\rangle = \frac{1}{\sqrt{|A_1|}} \sum_{x \in A_1} |x\rangle$$

Analysis: basic idea

$$A_0 = \{x \in \Sigma^n : f(x) = 0\} \quad A_1 = \{x \in \Sigma^n : f(x) = 1\}$$

$$|A_0\rangle = \frac{1}{\sqrt{|A_0|}} \sum_{x \in A_0} |x\rangle \quad |A_1\rangle = \frac{1}{\sqrt{|A_1|}} \sum_{x \in A_1} |x\rangle$$

The register Q is first initialized to this state:

$$|u\rangle = H^{\otimes n} |0^n\rangle = \frac{1}{\sqrt{N}} \sum_{x \in \Sigma^n} |x\rangle$$

This state is contained in the subspace spanned by $|A_0\rangle$ and $|A_1\rangle$:

$$|u\rangle = \sqrt{\frac{|A_0|}{N}} |A_0\rangle + \sqrt{\frac{|A_1|}{N}} |A_1\rangle$$

The state of Q *remains in this subspace* after every application of the Grover operation G .

Action of the Grover operation

We can better understand the Grover operation by splitting it into two parts:

$$G = (H^{\otimes n} Z_{\text{OR}} H^{\otimes n})(Z_f)$$

1. Recall that Z_f is defined like this:

$$Z_f|x\rangle = (-1)^{f(x)}|x\rangle \quad (\text{for all } x \in \Sigma^n)$$

Its action on $|A_0\rangle$ and $|A_1\rangle$ is simple:

$$Z_f|A_0\rangle = |A_0\rangle$$

$$Z_f|A_1\rangle = -|A_1\rangle$$

Action of the Grover operation

We can better understand the Grover operation by splitting it into two parts:

$$G = (H^{\otimes n} Z_{\text{OR}} H^{\otimes n})(Z_f)$$

2. The operation Z_{OR} is defined like this:

$$Z_{\text{OR}}|x\rangle = \begin{cases} |x\rangle & x = 0^n \\ -|x\rangle & x \neq 0^n \end{cases} \quad (\text{for all } x \in \Sigma^n)$$

Here's an alternative way to express Z_{OR} :

$$Z_{\text{OR}} = 2|0^n\rangle\langle 0^n| - \mathbb{1}$$

Using this expression, we can write $H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$ like this:

$$H^{\otimes n} Z_{\text{OR}} H^{\otimes n} = H^{\otimes n} (2|0^n\rangle\langle 0^n| - \mathbb{1}) H^{\otimes n} = 2|u\rangle\langle u| - \mathbb{1}$$

Action of the Grover operation

$$\begin{aligned}Z_f|A_0\rangle &= |A_0\rangle \\Z_f|A_1\rangle &= -|A_1\rangle\end{aligned}\quad |u\rangle = \sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle$$

$$\begin{aligned}G|A_0\rangle &= (2|u\rangle\langle u| - \mathbb{1})Z_f|A_0\rangle \\&= (2|u\rangle\langle u| - \mathbb{1})|A_0\rangle \\&= 2\sqrt{\frac{|A_0|}{N}}|u\rangle - |A_0\rangle \\&= 2\sqrt{\frac{|A_0|}{N}}\left(\sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle\right) - |A_0\rangle \\&= \frac{|A_0| - |A_1|}{N}|A_0\rangle + \frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_1\rangle\end{aligned}$$

Action of the Grover operation

$$\begin{aligned}Z_f|A_0\rangle &= |A_0\rangle \\Z_f|A_1\rangle &= -|A_1\rangle\end{aligned}\quad |u\rangle = \sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle$$

$$G|A_0\rangle = \frac{|A_0| - |A_1|}{N}|A_0\rangle + \frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_1\rangle$$

$$\begin{aligned}G|A_1\rangle &= (2|u\rangle\langle u| - \mathbb{1})Z_f|A_1\rangle \\&= (\mathbb{1} - 2|u\rangle\langle u|)|A_1\rangle \\&= |A_1\rangle - 2\sqrt{\frac{|A_1|}{N}}|u\rangle \\&= |A_1\rangle - 2\sqrt{\frac{|A_0|}{N}}\left(\sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle\right) \\&= -\frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_0\rangle + \frac{|A_0| - |A_1|}{N}|A_1\rangle\end{aligned}$$

Action of the Grover operation

$$\begin{aligned} Z_f|A_0\rangle &= |A_0\rangle \\ Z_f|A_1\rangle &= -|A_1\rangle \end{aligned} \quad |u\rangle = \sqrt{\frac{|A_0|}{N}}|A_0\rangle + \sqrt{\frac{|A_1|}{N}}|A_1\rangle$$

$$\begin{aligned} G|A_0\rangle &= \frac{|A_0| - |A_1|}{N}|A_0\rangle + \frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_1\rangle \\ G|A_1\rangle &= -\frac{2\sqrt{|A_0| \cdot |A_1|}}{N}|A_0\rangle + \frac{|A_0| - |A_1|}{N}|A_1\rangle \end{aligned}$$

The action of G on $\text{span}\{|A_0\rangle, |A_1\rangle\}$ can be described by a 2×2 matrix:

$$M = \begin{pmatrix} \frac{|A_0| - |A_1|}{N} & -\frac{2\sqrt{|A_0| \cdot |A_1|}}{N} \\ \frac{2\sqrt{|A_0| \cdot |A_1|}}{N} & \frac{|A_0| - |A_1|}{N} \end{pmatrix} \begin{matrix} |A_0\rangle \\ |A_1\rangle \end{matrix}$$

$|A_0\rangle \qquad \qquad |A_1\rangle$

Rotation by an angle

The action of G on $\text{span}\{|A_0\rangle, |A_1\rangle\}$ can be described by a 2×2 matrix:

$$M = \begin{pmatrix} \frac{|A_0| - |A_1|}{N} & -\frac{2\sqrt{|A_0| \cdot |A_1|}}{N} \\ \frac{2\sqrt{|A_0| \cdot |A_1|}}{N} & \frac{|A_0| + |A_1|}{N} \end{pmatrix} = \begin{pmatrix} \sqrt{\frac{|A_0|}{N}} & -\sqrt{\frac{|A_1|}{N}} \\ \sqrt{\frac{|A_1|}{N}} & \sqrt{\frac{|A_0|}{N}} \end{pmatrix}^2$$

This is a **rotation** matrix.

$$\begin{pmatrix} \sqrt{\frac{|A_0|}{N}} & -\sqrt{\frac{|A_1|}{N}} \\ \sqrt{\frac{|A_1|}{N}} & \sqrt{\frac{|A_0|}{N}} \end{pmatrix} = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \quad \theta = \sin^{-1} \left(\sqrt{\frac{|A_1|}{N}} \right)$$

$$M = \begin{pmatrix} \cos(2\theta) & -\sin(2\theta) \\ \sin(2\theta) & \cos(2\theta) \end{pmatrix}$$

Rotation by an angle

$$M = \begin{pmatrix} \cos(2\theta) & -\sin(2\theta) \\ \sin(2\theta) & \cos(2\theta) \end{pmatrix} \quad \theta = \sin^{-1} \left(\sqrt{\frac{|A_1|}{N}} \right)$$

After the initialization step, this is the state of the register Q:

$$|u\rangle = \sqrt{\frac{|A_0|}{N}} |A_0\rangle + \sqrt{\frac{|A_1|}{N}} |A_1\rangle = \cos(\theta) |A_0\rangle + \sin(\theta) |A_1\rangle$$

Each time the Grover operation G is performed, the state of Q is rotated by an angle 2θ:

$$\begin{aligned} |u\rangle &= \cos(\theta) |A_0\rangle + \sin(\theta) |A_1\rangle \\ G|u\rangle &= \cos(3\theta) |A_0\rangle + \sin(3\theta) |A_1\rangle \\ G^2|u\rangle &= \cos(5\theta) |A_0\rangle + \sin(5\theta) |A_1\rangle \\ &\vdots \\ G^t|u\rangle &= \cos((2t+1)\theta) |A_0\rangle + \sin((2t+1)\theta) |A_1\rangle \end{aligned}$$

Geometric picture

Main idea

The operation $G = H^{\otimes n} Z_{\text{OR}} H^{\otimes n} Z_f$ is a composition of *two reflections*:

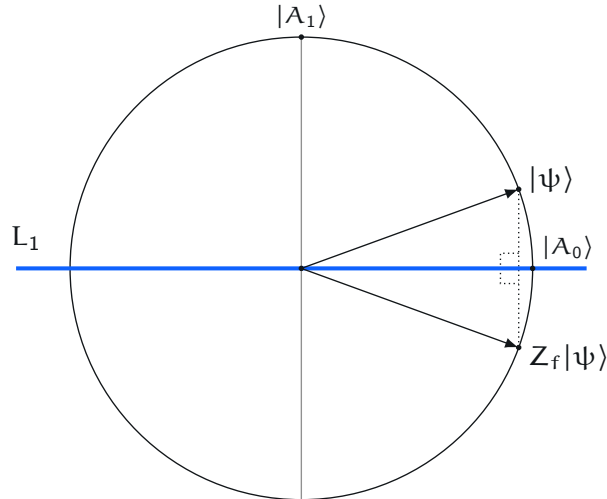
$$Z_f \text{ and } H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$$

Composing two reflections yields a *rotation*.

1. Recall that Z_f has this action on the 2-dimensional space spanned by $|A_0\rangle$ and $|A_1\rangle$:

$$\begin{aligned} Z_f |A_0\rangle &= |A_0\rangle \\ Z_f |A_1\rangle &= -|A_1\rangle \end{aligned}$$

This is a *reflection* about the line L_1 parallel to $|A_0\rangle$.



Geometric picture

Main idea

The operation $G = H^{\otimes n} Z_{\text{OR}} H^{\otimes n} Z_f$ is a composition of *two reflections*:

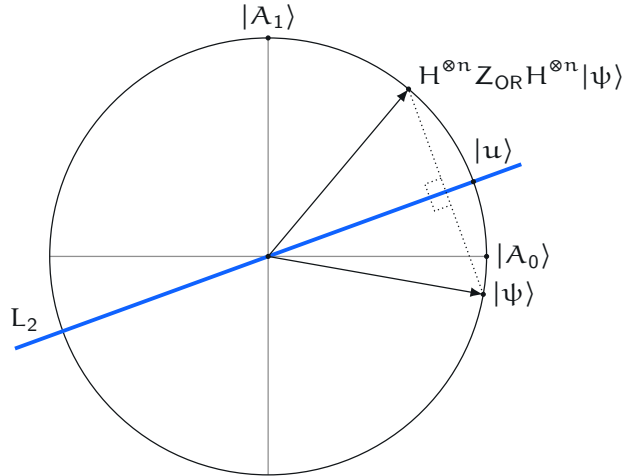
$$Z_f \quad \text{and} \quad H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$$

Composing two reflections yields a *rotation*.

2. The operation $H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$ can be expressed like this:

$$H^{\otimes n} Z_{\text{OR}} H^{\otimes n} = 2|\mathbf{u}\rangle\langle\mathbf{u}| - \mathbb{1}$$

Again this is a *reflection*, this time about the line L_2 parallel to $|\mathbf{u}\rangle$.



Geometric picture

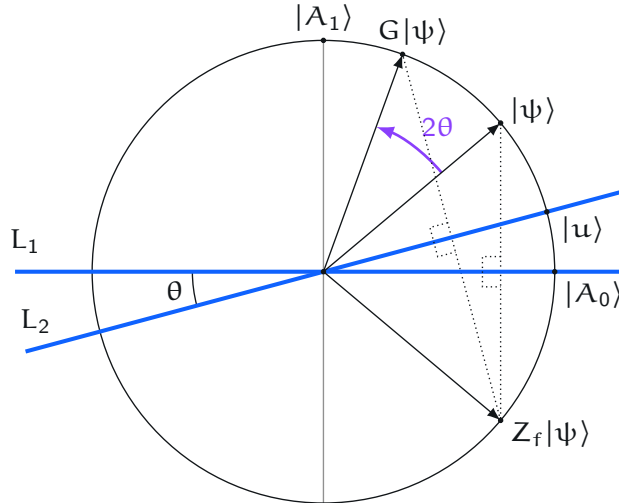
Main idea

The operation $G = H^{\otimes n} Z_{\text{OR}} H^{\otimes n} Z_f$ is a composition of *two reflections*:

$$Z_f \quad \text{and} \quad H^{\otimes n} Z_{\text{OR}} H^{\otimes n}$$

Composing two reflections yields a *rotation*.

When we compose two reflections, we obtain a *rotation* by twice the angle between the lines of reflection.



Setting the target

Consider any quantum state of this form:

$$\alpha|A_0\rangle + \beta|A_1\rangle$$

Measuring yields a solution $x \in A_1$ with probability $|\beta|^2$.

$$\alpha|A_0\rangle + \beta|A_1\rangle = \frac{\alpha}{\sqrt{|A_0|}} \sum_{x \in A_0} |x\rangle + \frac{\beta}{\sqrt{|A_1|}} \sum_{x \in A_1} |x\rangle$$

$$p(x) = \begin{cases} \frac{|\alpha|^2}{|A_0|} & x \in A_0 \\ \frac{|\beta|^2}{|A_1|} & x \in A_1 \end{cases}$$

$$\Pr(\text{outcome is in } A_1) = \sum_{x \in A_1} p(x) = |\beta|^2$$

Setting the target

Consider any quantum state of this form:

$$\alpha|A_0\rangle + \beta|A_1\rangle$$

Measuring yields a solution $x \in A_1$ with probability $|\beta|^2$.

The state of Q after t iterations in Grover's algorithm:

$$\cos((2t+1)\theta)|A_0\rangle + \sin((2t+1)\theta)|A_1\rangle \quad \theta = \sin^{-1}\left(\sqrt{\frac{|A_1|}{N}}\right)$$

Measuring after t iterations gives an outcome $x \in A_1$ with probability

$$\sin^2((2t+1)\theta)$$

We wish to maximize this probability — so we may view that $|A_1\rangle$ is our *target state*.

Setting the target

The state of Q after t iterations in Grover's algorithm:

$$\cos((2t + 1)\theta)|A_0\rangle + \sin((2t + 1)\theta)|A_1\rangle \quad \theta = \sin^{-1}\left(\sqrt{\frac{|A_1|}{N}}\right)$$

Measuring after t iterations gives an outcome $x \in A_1$ with probability

$$\sin^2((2t + 1)\theta)$$

To make this probability close to 1 and minimize t , we will aim for

$$(2t + 1)\theta \approx \frac{\pi}{2} \quad \Leftrightarrow \quad t \approx \frac{\pi}{4\theta} - \frac{1}{2} \xrightarrow{\text{closest integer}} t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

Important considerations:

- t must be an integer
- θ depends on the number of solutions $s = |A_1|$

Unique search

$$(2t + 1)\theta \approx \frac{\pi}{2} \quad \Leftarrow \quad t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

Unique search

Input: $f : \Sigma^n \rightarrow \Sigma$

Promise: There is exactly one string $z \in \Sigma^n$ for which $f(z) = 1$,
with $f(x) = 0$ for all strings $x \neq z$

Output: The string z

For **Unique search** we have $s = |A_1| = 1$ and therefore

$$\theta = \sin^{-1}\left(\sqrt{\frac{1}{N}}\right) \approx \sqrt{\frac{1}{N}}$$

Substituting $\theta \approx 1/\sqrt{N}$ into our expression for t gives

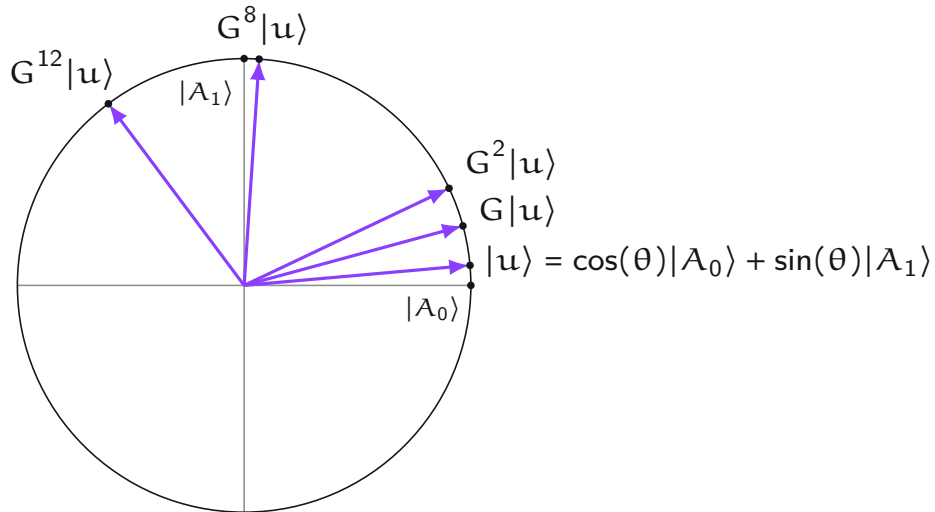
$$t \approx \left\lfloor \frac{\pi}{4} \sqrt{N} \right\rfloor \quad \leftarrow O(\sqrt{N}) \text{ queries}$$

Unique search

Example: $N = 128$

$$\theta = \sin^{-1}\left(\frac{1}{\sqrt{N}}\right) = 0.0885\dots$$

$$t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor = 8$$



Unique search

$$\theta = \sin^{-1} \left(\sqrt{\frac{1}{N}} \right) \quad t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

Measuring after t iterations gives the (unique) outcome $x \in A_1$ with probability

$$p(N, 1) = \sin^2((2t + 1)\theta)$$

Success probabilities for Unique search

N	p(N, 1)	N	p(N, 1)
2	.5	128	.9956199
4	1.0	256	.9999470
8	.9453125	512	.9994480
16	.9613190	1024	.9994612
32	.9991823	2048	.9999968
64	.9965857	4096	.9999453

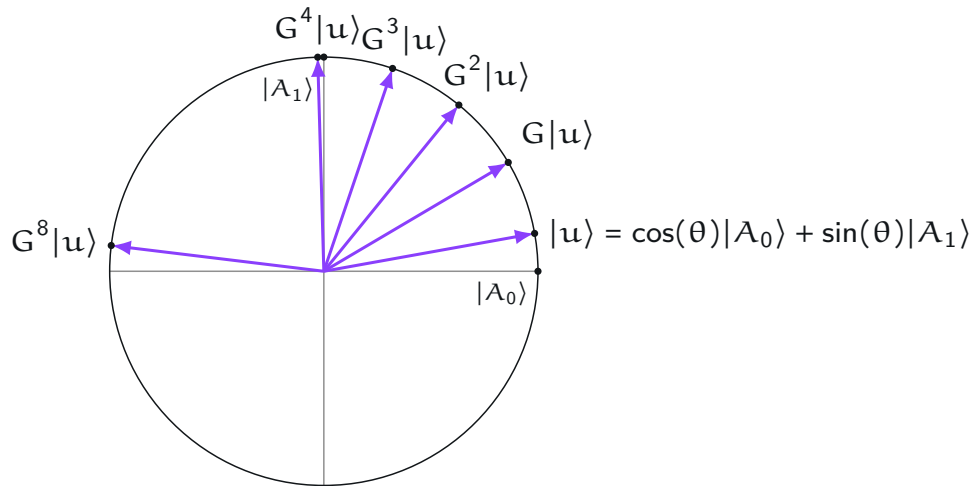
It can be proved analytically that $p(N, 1) \geq 1 - 1/N$.

Multiple solutions

Example: $N = 128$, $s = 4$

$$\theta = \sin^{-1}\left(\sqrt{\frac{s}{N}}\right) = 0.1777\dots$$

$$t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor = 4$$



Multiple solutions

$$\theta = \sin^{-1}\left(\sqrt{\frac{s}{N}}\right) \quad t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

For every $s \in \{1, \dots, N\}$, the probability $p(N, s)$ to find a solution satisfies

$$p(N, s) \geq \max\left\{1 - \frac{s}{N}, \frac{s}{N}\right\}$$

Number of queries

$$\theta = \sin^{-1}\left(\sqrt{\frac{s}{N}}\right) \quad t = \left\lfloor \frac{\pi}{4\theta} \right\rfloor$$

Each iteration of Grover's algorithm requires 1 query (or evaluations of f). How does the number of queries t depend on N and s ?

$$\sin^{-1}(x) \geq x \quad (\text{for every } x \in [0, 1])$$

$$\theta = \sin^{-1}\left(\sqrt{\frac{s}{N}}\right) \geq \sqrt{\frac{s}{N}}$$

$$t \leq \frac{\pi}{4\theta} \leq \frac{\pi}{4} \sqrt{\frac{N}{s}}$$

$$t = O\left(\sqrt{\frac{N}{s}}\right)$$

Unknown number of solutions

What do we do if we don't know the number of solutions in advance?

A simple approach

Choose the number of iterations $t \in \{1, \dots, \lfloor \pi\sqrt{N}/4 \rfloor\}$ *uniformly at random.*

- The probability to find a solution (if one exists) will be at least 40%.
(Repeat several times to boost success probability.)
- The number of queries (or evaluations of f) is $O(\sqrt{N})$.

A more sophisticated approach

1. Set $T = 1$.
2. Run Grover's algorithm with $t \in \{1, \dots, T\}$ chosen uniformly at random.
3. If a solution is found, output it and stop.
Otherwise, increase T and return to step 2 (or report “no solution”).

- The rate of increase of T must be carefully balanced: slower rates require more queries, higher rates decrease success probability. $T \leftarrow \lceil \frac{5}{4}T \rceil$ works.
- If the number of solutions is $s \geq 1$, then the number of queries (or evaluations of f) required is $O(\sqrt{N/s})$. If there are no solutions, $O(\sqrt{N})$ queries are required.

Concluding remarks

- Grover's algorithm is *asymptotically optimal*.
- Grover's algorithm is *broadly applicable*.
- The technique used in Grover's algorithm can be *generalized*.