



# Lilin Yu

## Junior Software Engineer

Strong in design and integration with intuitive problem-solving skills. Proficient in Java, C++, Python, JavaScript, and SQL. Passionate about implementing and launching new projects. Ability to translate business requirements into technical solutions.

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📍 St Andrews

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## EDUCATION

### BE in Computer Science and Technology Huaqiao University

09/2016 - 06/2020

4.4/5.0

#### Courses

- Object-oriented Programming
- Database Application and Development
- Data Structure
- Web Program Design

### MSc in Software Engineering University of St Andrews

09/2021 - Present

#### Courses

- User-Centred Interaction Design
- Interactive Software and Hardware
- Software Engineering
- Software Architecture

## WORK EXPERIENCE

### Shanghai HEADING Information Engineering Co.,LTD Software Engineer

10/2020 - 12/2020

*A excellent software development company in China which provides business solutions for commercial circulation, e-commerce and modern logistics.*

#### Achievements/Tasks

- Worked on the quality feedback module of a e-commerce project.
- Designed database and API of this module based on the business requirements.
- Implemented desired functions utilising Spring boot, JDBC, PostgreSQL, eureka.

### Luckin Coffee Information Technology (Xiamen) Co., LTD Java Development Intern

07/2019 - 09/2019

#### Achievements/Tasks

- Designed and developed JavaWeb-based e-commerce system, including a website for customers and a website for administrators.
- Implemented four main business modules (member, product, order and credit) using SSM (Spring, Spring MVC, Mybatis), Spring Security, Bootstrap framework and MySQL.

## SKILLS

Java

C++

Python

My SQL/SQL Server

JavaScript

HTML5/CSS3

Spring

React

Figma

Axure

Git

## PROJECTS

### Numble - University Group Project (03/2022 - 03/2022)

- A web game where users guess math expressions like "Wordle".
- Designed architecture, implemented the backend with another teammate using Spring boot, Gradle, Gitlab.
- Improved the frontend using React, and deployed this game to AWS Server.

### Test String Generation Algorithm for Regex (02/2020 - 05/2020)

- Studied 256 regexes, analysed 7 existing string generation algorithm, and discovered several common mistakes while using regex.
- Implemented a new mutation-based string generation algorithm for regex with better performance.

## CERTIFICATES

### Foundations: Data, Data, Everywhere (07/2021)

*This course is part of the Google Data Analytics Professional Certificate*

### Foundations of Project Management (04/2021)

*This course is part of the Google Project Management: Professional Certificate*

## LANGUAGES

Chinese

*Native or Bilingual Proficiency*

English

*Professional Working Proficiency*

Contanese

*Elementary Proficiency*

## INTERESTS

Algorithm

Digital Products

Guitar

Badminton

Archery