

COMP3004 - Project Progress Report 1

Kelvin Choy, Guy Cloutier, Daniel Cormier, Bailey D'Amour

Contributions:

1. Kelvin Choy

- (a) Hours contributed: 4-5
- (b) Contributions:
 - i. Going over quest rules
 - ii. Learning Github and Unity
 - iii. Made UML diagram (probably not complete yet)
 - iv. Writing scenarios
- (c) Planned contributions:
 - i. Not yet planned

2. Guy Cloutier

- (a) Hours contributed: about 9
- (b) Contributions:
 - i. Setup personal Git
 - ii. Helped define features
 - iii. Created 3 scenarios
 - iv. Have written a few code contributions to get used to Unity
 - v. Consolidated Progress Report
- (c) Planned contributions:
 - i. Not yet planned

3. Daniel Cormier

- (a) Hours contributed:
- (b) Contributions:
 - i. 1
- (c) Planned contributions:
 - i. Not yet planned

4. Bailey D'Amour

- (a) Hours contributed: 8.0

(b) Contributions:

- i. Reviewed the rules of Quest
- ii. Set up a github repository
- iii. Set up all required tools (git, visual studio, vs code, unity)
- iv. Researched Unity tutorials that used the MVC design pattern
- v. Implemented some of the logic related to cards and transfer between areas on the board
- vi. Individually cropped each image from the scans provided and made them transparent

(c) Planned contributions:

- i. Not yet planned

This week our team has NO issues to report in terms of participation, contributions, distribution of work.