

COMP3004 - Features

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1. Features:

(a) General Gameplay:

- i. Card Draw/Play/Discard
- ii. 12 card limit
- iii. Shield/Rank system
- iv. Players can choose to sponsor quests or not.
- v. Players can choose to participate in quests or not
- vi. Players can drop out or complete quests
- vii. Players pass test or not
- viii. Battle point comparison
- ix. Handle battle point ties
- x. Turn cycle

(b) Story Deck:

- i. Quest:
 - A. Specific Foe
 - B. All Foes
 - C. Range of Foes
 - D. No Foes
- ii. Event:
 - A. Add shields
 - B. remove shields
 - C. draw cards
 - D. discard cards
- iii. Tournament:
 - A. Bonus shields
 - B. No bonus shields

(c) Adventure Deck:

- i. Foe:
 - A. Normal Foe
 - B. Quest Foe
 - C. Mordred
- ii. Ally:

- A. Regular Ally
 - B. Quest Ally
 - C. Sir Tristan/Queen Iseult
 - D. Merlin
- iii. Test:
 - A. Minimum Bid
 - B. No minimum Bid
- iv. Weapon
- v. Amour