

## Homework 4

Due on **Saturday, December 2, 2017 at 11:59 PM**

**Topics:** SQL Queries Optimization, Transaction Management, Hash Indexes

### Instructions:

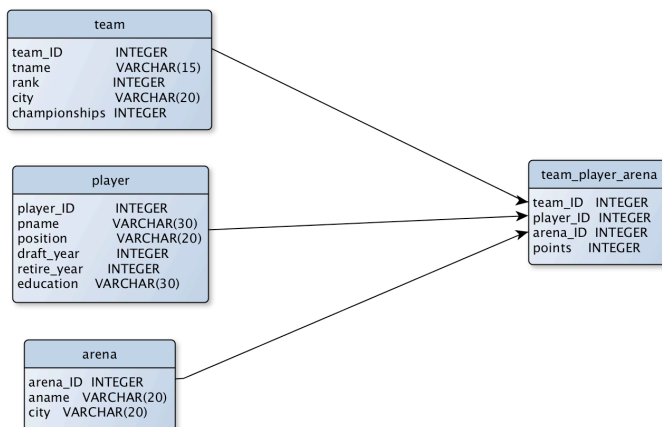
- Complete Section 1 and submit
  1. *4-FirstLastName-Lab.txt* (spool file for Part A)
  2. *4--FirstLastName-Lab\_T1.txt* (spool file for transaction 1 for Part B)
  3. *4--FirstLastName-Lab\_T2.txt* (spool file for transaction 2 for Part B)
  4. *4-FirstLastName-Lab.pdf* (explanation of spool files for Part A and B)
- Complete Section 2 and submit *4-FirstLastName.pdf*

### Section 1:

This section covers the practical implementation of a database schema. (50 points)

- Login in to the Linux Oracle server and access the database using *sqlplus* (refer to Oracle Linux Server Instructions)
- Display the SQL commands using: SET ECHO ON
- Create your homework submission log file using: SPOOL *4-FirstLastName-Lab.txt*
- To terminate log file use: SPOOL OFF command

Using this schema that you have already created answer the questions that follow:



- The *team* table has a *team\_id* primary key
- The *player* table has a *player\_id* primary key
- The *arena* table has an *arena\_id* primary key
- The *team\_play\_arena* table has a (*team\_id*, *player\_id*, *arena\_id*) composite primary key
- The *team\_play\_arena* table has a *team\_id* foreign key column that references the *team* table
- The *team\_play\_arena* table has a *player\_id* foreign key column that references the *player* table

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- The *team\_play\_arena* table has a *arena\_id* foreign key column that references the *arena* table

Part A: Query Optimization

- To see execution plans for queries use: SET AUTOTRACE TRACEONLY EXPLAIN

1. Run the following two queries:

Query 1: select p.pname from player p, team\_player\_arena tpa;

Query 2: select p.pname from player p, team\_player\_arena tpa  
where p.player\_id = tpa.player\_id;

(10 points) Looking at the explain plan for each query, which one is less efficient and why?

2. Run the following two queries:

Query 1: select a.aname, a.city  
from arena a, team\_player\_arena tpa, team t  
where tpa.team\_id = t.team\_id  
and tpa.arena\_id = a.arena\_id;

Query 2: select distinct a.aname, a.city  
from arena a, team\_player\_arena tpa, team t  
where tpa.team\_id = t.team\_id  
and tpa.arena\_id = a.arena\_id;

(10 points) Looking at the explain plan for each query, which query costs less and why?

- To turn off explain plan for queries: SET AUTOTRACE OFF

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### Part B: Transaction Processing

In this section, you will open TWO separate terminals:

The image shows two terminal windows side-by-side. Both windows show the same sequence of commands and output: a login to an Oracle Linux server, followed by a connection to an Oracle Database 12c Enterprise Edition. The left terminal window shows the command 'SPOOL 4-FirstLastName-Lab\_T1.txt' and the right terminal window shows 'SPOOL 4-FirstLastName-Lab\_T2.txt'. Both windows also show 'SET ECHO ON' and 'SET AUTOCOMMIT OFF'.

- Login in to the Linux Oracle server and access the database using *sqlplus* in each of the two terminals
- Display the SQL commands using: SET ECHO ON for each of the two terminals
- To enable manual commit for changes: SET AUTOCOMMIT OFF for each of the two terminals
- Create transaction1 log file using in 1st terminal: SPOOL 4-FirstLastName-Lab\_T1.txt
- Create transaction 2 log file using in 2nd terminal: SPOOL 4-FirstLastName-Lab\_T2.txt

1. Execute the following statements and observe:

	Terminal 1	Terminal 2
1	insert into team values (7, 'Lakers' , 3, 'LA', 0 );	
2		insert into team values (7, 'Knicks' , 8, 'NY', 0 );
3	commit;	
4		commit;

- (5 points) What happens after step 2 and why?
- (5 points) What happens after step 3 and why?

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2. Execute the following statements and observe:

	Terminal 1	Terminal 2
1	insert into team values(8, 'Knicks' , 8 , 'NY' , 0 );	
2		insert into team values (9, 'Heat', 12 , 'MI', 0 );
3	select * from team;	
4		select * from team;
5	commit;	
6		select * from team;
7		rollback;
8		select * from team;
9	select * from team;	
10	insert into team values (9, 'Celtics', 10 , 'BN', 0 );	
11		insert into arena values (8, 'Pepsi Center' , 'Denver' );
12	insert into arena values(9, 'Oracle Arena', 'Oakland' );	
13		insert into team values (10, 'Pelicans', 15, 'NO', 0 );
14	rollback;	
15	select * from team;	
16	select * from arena;	
17		select * from team;
18		select * from arena;
19		commit;
20		select * from team;
21		select * from arena;

- (10 points) What happens during steps 1 to 4 and why?
- (5 points) What happens at step 6 and why?
- (5 points) What happens after step 8 and why?
- (5 points) What happens after step 13 and why?
- (5 points) What happens after step 14 and why?
- (5 points) What happens after step 18 and why?
- (5 points) What happens after step 19 and why?

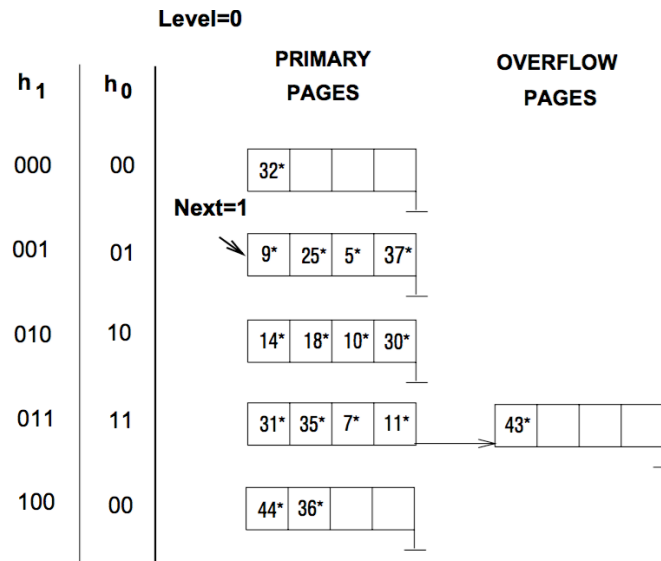
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### Section 2:

This section covers query optimization and hash indexes (50 points).

1. Using the following Hash index, answer the questions that follow:



Show the resulting hash index after

- (5 points) Inserting data entry 22\*
- (5 points) Inserting data entry 17\*

**Note:** Use the results from the previous question as a starting point for the next question.

2. Using the following schema:

Suppliers(sid, sname, address)  
 Parts(pid, pname, color)  
 Catalog(pid, sid, cost, rating)

consider the following query:

```
SELECT s.sname, c.cost
FROM suppliers s, parts p, catalog c
WHERE p.pid = c.pid AND c.sid = s.sid
AND c.rating < 5 AND c.cost > 15 AND p.name = 'screw driver'
```

- (10 pts) Draw a query tree using selection, projection and cross product ( $\sigma\pi\times$ ).
- (10 pts) Draw a query tree that optimizes the SQL query using pushing selections.

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3. Using two relations R and S, with the join condition  $R_i = S_j$ , and given the following information:

- M pages in R with pR tuples per page
- N pages in S with pS tuples per page
- R contains:
  - 2000 pages
  - 150 tuples per page
- S contains:
  - 1000 pages
  - 90 tuples per page
- Buffer size is 102 (inclusive of 2 additional buffers)

- a) (10 points) Compute the I/O cost for R and S using a block nested loop join.
- b) (10 points) Compute the I/O cost for R and S using a hash join.