

# Damsy De Silva

Department of Computer Engineering, University of Peradeniya, Sri Lanka

+94 76 317 8088 | [damsydesilva@gmail.com](mailto:damsydesilva@gmail.com)

[GitHub](#) | [LinkedIn](#) | [Portfolio](#)

## WORKING EXPERIENCE

**Research Internship | Augmented Human Lab | Auckland Bioengineering Institute | Jan 2022 – June 2022**  
**University of Auckland, New Zealand**

- Contribution on research and development of a mobile application to support science learning for school students. (Unity, Nodejs)
- Contribution on pipeline development for investigating motion sickness on VR gameplay with Self-Supervised Learning. (Python)
- Conduct a literature review on creating engaging mobile-based learning experiences.

## EDUCATION

**BSc Engineering (Hons) | Faculty of Engineering | University of Peradeniya, Sri Lanka Nov 2017 - Present**

Current GPA : 3.55 / 4.00

Specialization : Computer Engineering

**Prajapathi Gothami Girls' College | Ambalangoda, Sri Lanka 2003 – 2016**

GCE Advanced Level Examination (2016) : Combined Mathematics: (A), Chemistry: (A), Physics: (B)

National Rank : 1122 Z-Score : 1.8444

## PROJECTS ([View on GitHub](#))

**Human & Animal Emotion Detection Using ECG and ML Techniques | Final Year Project 2022 - Ongoing**

Implementation of machine learning model for detecting selected set of human emotions by building a comprehensive electrocardiogram (ECG) dataset and exploring the possibility of predicting animal emotions using similar techniques in human domain.

Technologies : Python, TensorFlow, NumPy, Matplotlib, Nodejs, Reactjs

Techniques : Electrocardiogram (ECG), Signal Processing, Convolutional Neural Networks (CNN)

Contribution : Data acquisition application development, Data pre-processing, Model Development

**Project chessMATE | Smart Chess Platform | Group Project 2020 – 2021**

An IoT chess Platform that allows worldwide distant chess players to connect and play on a physical chess board powered electronically and controlled through a mobile app. The system allows viewing and streaming of live games, and chess tutorials in addition to playing.

Technologies : Flutter-Dart, MySQL, NodeJS, AWS, C++, Autodesk Fusion360, ESP32

Techniques : Multiplexing algorithms, Bluetooth-serial, Web-socket programming, Embedded systems

Contribution : Mobile app development, Backend development, Hardware programming, AWS Cloud deployment

**Movie Review System | Group project 2021**

A full-stack web application to view & rate and post reviews on the movies online. Users can analyze reviews, ratings and choose movies.

Technologies : Node.js, React.js, MongoDB

Contribution : Backend development, Database development

**National COVID Management System | Individual project 2021**

A full-stack web application to efficiently manage patients having COVID-19 symptoms with bed reservation and queue controlling mechanisms. The system also provides country, district, and hospital level patient statistics.

Technologies : Java, React.js, MySQL, Maven

**RISC-V 32-bit (RV32IM) Pipelined Processor Implementation | Group Project 2021**

Implementing a pipelined processor and assembler based on the RISC-V instruction set Architecture. Processor includes ALU, register file, control logic, forwarding unit, data memory, data cache, instruction memory and instruction cache.

Technologies : Verilog HDL, C

Techniques : RISC-V ISA, Computer Architecture

**Crossword Puzzle Game | Group Project 2021**

A Facebook instant game for school children so that they can select and solve educational crossword puzzles.

Technologies : React.js

Contribution : User Interface Developing, User-Experience Enhancing, Crossword Content Designing

**Auction Server | Group Project 2019**

A Server which can be used by clients to bid for items in a sample stock exchange.

Technologies : Java

Techniques : Multi-threading, Synchronization Primitives, Socket Programming, OOP

Contribution : Backend Implementation, Interface Designing

## Project You See World | Smart Guidance System for Visually Impaired Persons | Group Project 2018 - 2019

Developed an electronically powered blind stick that detects near obstacles and vibration belt to notify the blind person. And a mobile app for assistance with voice controlling.

Technologies : Arduino Microcontroller, Raspberry Pi, Ultrasonic Sensors

## PROGRAMMING SKILLS HIGHLIGHTS

Programming Languages	Java, C, C++, Python	Procedural Programming	ARM Assembly
Web Development	HTML, CSS, JavaScript, Node.js, React.js	Hardware Programming	AVR programming, Verilog
Database Systems	MySQL, MongoDB	Version Controlling	Git

## COMPETITIONS & AWARDS

Arimac Future Cast Ideathon 2021   IoT Category	2021
<i>Finalist from 50+ teams and 150+ participants for project chessMATE (Smart Chess Platform)</i>	
HackStat 2.0 2019   Organized by Stat Circle, University of Colombo	2019
<i>2<sup>nd</sup> runner-up from 50+ teams in creating a prediction model for an insurance-based dataset.</i>	
DATATHON   SLIIT CODEFEST   Merit Award at Finals	2019
<i>Merit Award at finals from 100+ teams in creating a prediction model on a dataset which is based on online shoppers' purchasing.</i>	
IEEE SS12 ASIA 2018   Innovative Pilot Competition, University of Peradeniya   Runners-up	2018
<i>Runners-up for project "You See world", a smart guidance system for visually impaired persons.</i>	
IEEE Region 10 Humanitarian Technology Conference 2018 Community Outreach Project	2018
<i>Runners-up at the "Humanitarian Product Competition" for the project "You See world".</i>	
Most Outstanding Student Award   Post A/L School Prize Giving	2017

## TEACHING EXPERIENCE

Teaching Assistant   Department of Computer Engineering   University of Peradeniya	2021 - Present
CO321 : Embedded Systems	
CO324 : Network and Web Application	
CO227 : Computer Engineering Project	

## VOLUNTEERING EXPERIENCE

Volunteer Teacher   Project Nenathambara with ACES	2022
<i>Conducting Arduino and Python lesson series for grade 8 - 11 school students.</i>	

## EXTRACURRICULAR ACTIVITIES

Association of Computer Engineering Students (ACES)   University of Peradeniya   Committee Member	2022
Deputy Head Prefect   Prajapathi Gothami Girls' College	2016
School Chess Team   Captain: U-16, U-14   Team Member	2005 - 2015
<i>Have won national Level chess championships since 2005</i>	
School Badminton Team   Team Member	2004 - 2014
<i>Have won badminton championships since 2004</i>	
School Math Quiz Team   Team Member	2008 - 2015
<i>Have won Inter-school math competitions since 2009</i>	

## REFERENCES

Prof. Roshan Ragel Head of the Department Department of Computer Engineering Faculty of Engineering University of Peradeniya Sri Lanka roshanr@eng.pdn.ac.lk	Dr. Isuru Nawinne Senior Lecturer Department of Computer Engineering Faculty of Engineering University of Peradeniya Sri Lanka isurunawinne@eng.pdn.ac.lk
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