

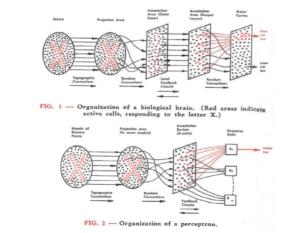
Review

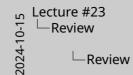
Machine Learning Paradigms

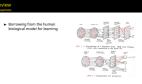
- ► Supervised Learning
- Unsupervised Learning
- ► Reinforcement Learning



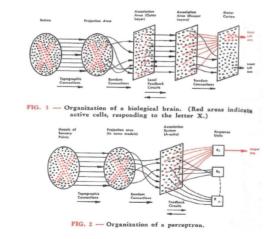
 Borrowing from the human biological model for learning



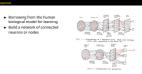




- ► Borrowing from the human biological model for learning
- ► Build a network of connected neurons or nodes







- ► Borrowing from the human biological model for learning
- Build a network of connected neurons or nodes
- ► If inputs to nodes exceed threshold → node is activated

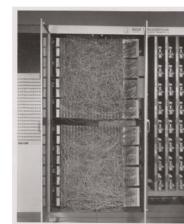


Figure: Mark I Perceptron



- ► Borrowing from the human biological model for learning
- ► Build a network of connected neurons or nodes
- ► If inputs to nodes exceed threshold → node is activated
- Activation: output of activation function is passed to child nodes

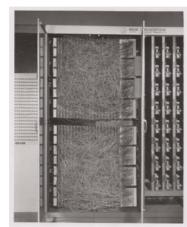


Figure: Mark I Perceptron



∟ Review

 Borrowing from the human biological model for learning
 Build a network of connected neurons or nodes

neurons or nodes

If inputs to nodes exceed

 ir injuts to nodes exceed threshold → node is activated
 Activation: output of activation function is passed to child nodes



- ▶ Borrowing from the human biological model for learning
- ▶ Build a network of connected neurons or nodes
- ► If inputs to nodes exceed threshold → node is activated
- ► Activation: output of activation function is passed to child nodes
- ► Original perceptron only had 3 layers, random neuron connections

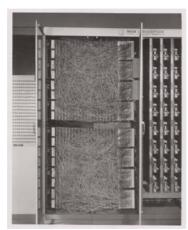


Figure: Mark I Perceptron



Review

► Borrowing from the human

biological model for learning

▶ If inputs to nodes exceed threshold -+ node is activated ► Activation: output of activation

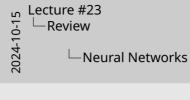
function is passed to child node ► Original perceptron only had 3 lavers, random neuron



Neural Network

An artificial mathematical model used to approximate non-linear functions[1].

Remeber...







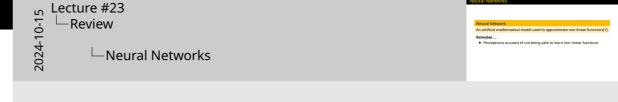
An artificial mathematical model used to approximate non-linear functions[1]

Neural Network

An artificial mathematical model used to approximate non-linear functions[1].

Remeber...

► Perceptrons accused of not being able to learn non-linear functions



Neural Network

An artificial mathematical model used to approximate non-linear functions[1].

Remeber...

► This was mostly due to the fixed depth(number of layers) of the perceptron

Lecture #23 -Review

└─Neural Networks

An artificial mathematical model used to approximate non-linear functions[1] ► This was mostly due to the fixed depth(number of layers) of the

Neural Network

An artificial mathematical model used to approximate non-linear functions[1].

Remeber...

► Neural Networks a broad class of ML models

└─Neural Networks

Lecture #23

-Review

► Neural Networks a broad class of ML models

Characteristics & Parameters...

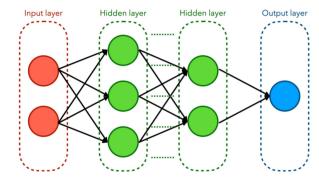


Figure: General Layers in NNs





Characteristics & Parameters...

Input Layer x, input

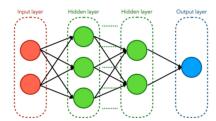


Figure: General Layers in NNs





Characteristics & Parameters...

Hidden Layers Flexible, changes between architectures

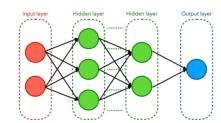
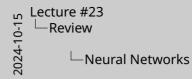
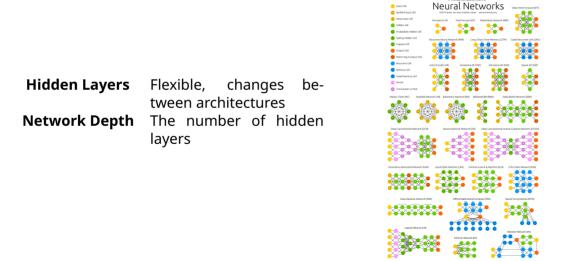


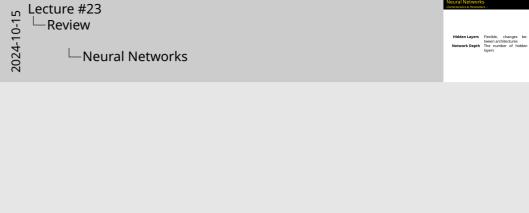
Figure: General Layers in NNs





Neural Networks Characteristics & Parameters...





Neural Networks Characteristics & Parameters...

Hidden Layers

Network Depth

Layer Breadth/Width

Flexible, changes between architectures The number of hidden layers How many nodes

per layer

Neural Networks

Lecture #23
—Review
—Neu

Neural Networks

Characteristics & Parameters...

Output Layer *y*, Same number of nodes as classes

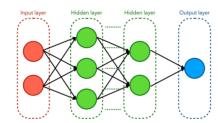
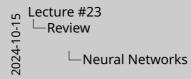


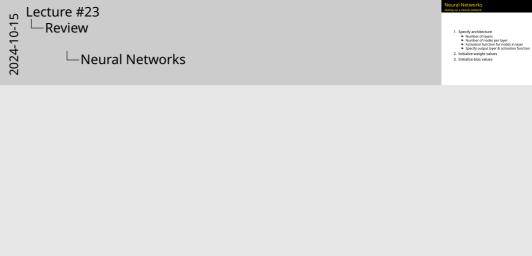
Figure: General Layers in NNs





Setting up a neural network...

- 1. Specify architecture
 - ► Number of layers
 - Number of nodes per layer
 - Activation function for nodes in layer
 - ► Specify output layer & activation function
- 2. Initialize weight values
- 3. Initialize bias values



Neural Network Complexity vs. Human Brain Complexity

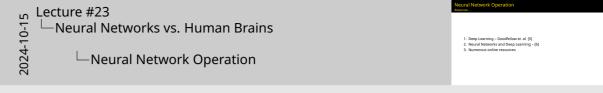
Are neural networks equivalent to the human brain?

- ► Human Brain: 10¹¹ [2], > 80 billion [3]
- ▶ **2018** 16 million, analagous to frog brain[4]
- ▶ **2021** Natural Language Processing(NLP): approx. 110 million
- ► GPT-3: 125 million 125 billion



Resources...

- 1. Deep Learning Goodfellow et. al. [5]
- 2. Neural Networks and Deep Learning [6]
- 3. Numerous online resources



Feedforward...

Feedforward

- 1. Feed input feature vector into the network input layer.
- 2. Inputs pass through linear function to calculate an activation value.

$$a = wx + b$$

- 3. The activation function of each node is run on the activation value producing the output value of the node.
- 4. Final output values from output layer determine model prediction.

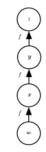
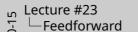


Figure: Minimal NN from [5]



└─Neural Network Operation



Feedforward...

Feedforward

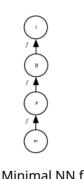
Network prediction, z, expressed as:

$$z = f(y) = f(f(x)) \tag{}$$

$$(2-f(f)-f(f(h)))$$

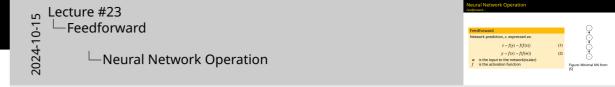
y = f(x) = f(f(w)) (2)

w is the input to the network(scalar)f is the activation function



[5]

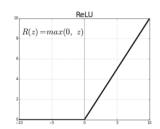
Figure: Minimal NN from

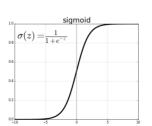


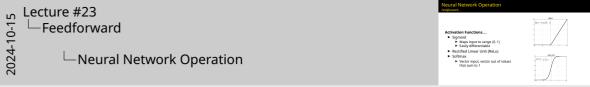
Feedforward...

Activation Functions...

- ▶ Sigmoid
 - ► Maps input to range (0, 1)
 - ► Easily differentiable
- ► Rectified Linear Unit (ReLu)
- ► Softmax
 - ► Vector input, vector out of values that sum to 1





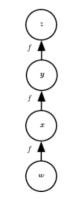


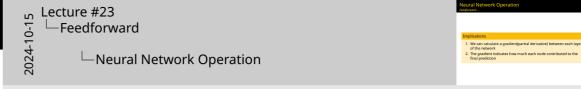
- 1. Activation function impacts other network functions. For example, with ReLu, bias must be non-zero value when initialized because if zero there is no gradient.
- 2. Sigmoid is sensitive to change when value is near to zero, however slope means that it is slow to respond to updates when maxed out.
- 3. Activation functions are not always linear (ReLu) introducing problems when differentiating.

Feedforward...

Implications

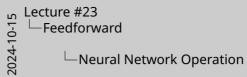
- 1. We can calculate a gradient(partial derivative) between each layer of the network
- 2. The gradient indicates how much each node contributed to the final prediction





Feedforward...

- ► Iterate through all layers in network
- ► For each node in current layer calculate $a_i = \sum_i x_i w_i + b$
 - \triangleright x_i input/output from node i in previous layer
 - \blacktriangleright w_i the weight associated with the i layer
 - b, bias, which is the same for all nodes in layer
- ▶ Output of node, $u_i = f(a_i)$
 - ightharpoonup f, activation function

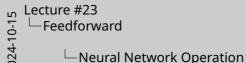




- Iterate through all layers in network
 For each node in current layer calculate a_i = ∑_ix_iw_i + b
 - x_i input/output from node i in previous layer
 w: the weight associated with the i layer
- w, the weight associated with the rilayer
 b, bias, which is the same for all nodes in layer
- ➤ Output of node, u_i = f(a_i)
 ► f, activation function

Feedforward...

- Now we have a prediction, y and a label(ground truth) value \hat{y} .
- ► Multiple nodes contributed to (wrong) prediction.
- ► How do we blame those nodes and correct behavior?
- ▶ Phrased differently, how do we tune our model to fit the input function?

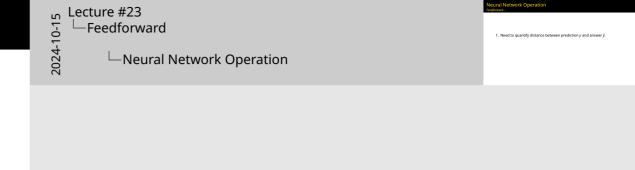




- Now we have a prediction, y and a label(ground truth) value y
 Multiple nodes contributed to (wrong) prediction.
- ➤ Multiple nodes contributed to (wrong) prediction.
 ➤ How do we blame those nodes and correct behavior?
- ➤ Phrased differently, how do we tune our model to fit the input function?

Feedforward...

1. Need to quantify distance between prediction y and answer \hat{y} .



Feedforward...

1. Need to quantify distance between prediction y and answer \hat{y} .

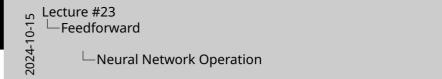
** Error/Loss calculation



Feedforward...

- 1. Need to quantify distance between prediction y and answer \hat{y} .

 ** Error/Loss calculation
- 2. Gives us lump sum of "blame" to distribute. How do we distribute intelligently?





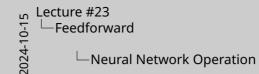
Gives us lump sum of "blame" to distribute. How do we distribute

Feedforward...

- 1. Need to quantify distance between prediction y and answer \hat{y} .

 ** Error/Loss calculation
- 2. Gives us lump sum of "blame" to distribute. How do we distribute intelligently?

Backpropagation
 ■ Backpropagation



ural Network Operation

- Need to quantify distance between prediction y and answer j
- Gives us lump sum of "blame" to distribute. How do we distribute intelligently?
 Bocksroopagion

Backpropagation...

Backpropagation

Using the prediction from the feedforward algorithm and the ground truth label, calculate the loss/cost/error.

► Loss is distributed among weights and bias, updating them to optimize model performance. This is done by calculating the gradient of the loss w.r.t. each node.



Backpropagation...

Mean Squared Error (MSE)

"MSE...is calculated as teh average of the squared differences between the predicted and actual values." [7]

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y})^2$$
 (1)

Cross-Entropy

Penalty is logarithmic, penalizing heavily for large deviance from expected

Penalty is logarithmic, penalizing heavily for large deviance from expected value.
$$H(p,q) = -\sum_{x} p(x) log(q(x))$$

Lecture #23

(2)



Backpropagation...

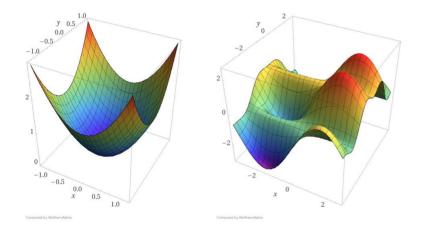
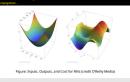


Figure: Inputs, Outputs, and Cost for NNs (credit O'Reilly Media)





- 1. error function can be thought of as a 3D surface
- 2. error is z axis, with respect to two independent variables x and y

Backpropagation...

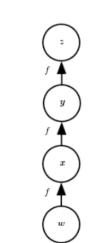
Remember... our prediction as a chain of functions:

$$z = f(\dots) \tag{1}$$

$$\frac{\partial z}{\partial w}$$
 (2)

$$= \frac{\partial z}{\partial y} \frac{\partial y}{\partial x} \frac{\partial x}{\partial w}$$
 (3)

$$= f'(y)f'(x)f'(w) \tag{4}$$





- 1. We can determine the gradient(change) between each node using the chain rule.
- 2. This gradient is a quantification of how much each node's output impacts our final prediction.
- 3. Backpropagation uses this chain to distribute error among participating nodes.
- 4. All that is missing is our loss calculation.

Backpropagation...

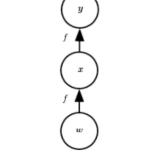
Including Loss¹...

$$L^2 = \frac{1}{2} \sum_{x} (y - \hat{y})^2 \tag{1}$$

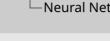
Then, for output node
$$z$$
:

$$\frac{\partial L}{\partial z} = z - \hat{z}$$

$$\frac{\partial L}{\partial u} = \frac{\partial L}{\partial z} \frac{\partial z}{\partial u} \frac{\partial y}{\partial u} \frac{\partial x}{\partial u}$$





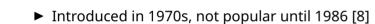


Lecture #23

- -Backpropagation └─Neural Network Operation
- ¹Using £² Norm Loss for simplicity in differentiation
- 1. In equation 4, each partial derivative is taking the derivative of the activation function. For examples with weights and bias, this gradient at the node is then differentiated with respect to the weights and bias.
- 2. To calculate gradient to x and update parameters, for example, just need to calculate up to $\frac{\partial L}{\partial x}$.

- ¹Using **L**² Norm Loss for simplicity in differentiation

Backpropagation...



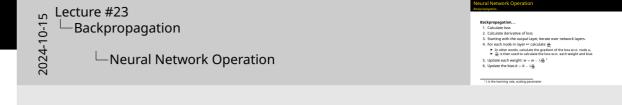


Backpropagation...

Backpropagation...

- 1. Calculate loss
- 2. Calculate derivative of loss
- 3. Starting with the output layer, iterate over network layers.
- 4. For each node in layer $rac{1}{2}$ calculate $\frac{\partial L}{\partial u}$
- \blacktriangleright In other words, calculate the gradient of the loss w.r.t. node u_i
- $ightharpoonup \frac{\partial L}{\partial u}$ is then used to calculate the loss w.r.t. each weight and bias
- 5. Update each weight: $w = w \lambda \frac{\partial L}{\partial w}$ 6. Update the bias $b = b - \lambda \frac{\partial L}{\partial b}$

 $^{1}\lambda$ is the learning rate, scaling parameter



Learning Optimizations

Mini-batch SGD

Gradient DescentUpdate after calculating average gradient of entire dataset

Stochastic Gradient Descent(SGD) Update model parameters after every prediction

Update model after evaluating a randomly selected batch of samples

Lecture #23
Learning Optimizations

Gradent Descents
Update after calculating average diren of earlier delasest
Stochastic Gradient Descent(SD)
Learning Optimizations

Learning Optimizations

Learning Optimizations

Mini-batch 560
Update after calculating average of earlier of search education of search of samples

denny selected batch of samples

- 1. Gradient descent is enormously expensive computationally. Has higher accuracy.
- 2. SGD is resource sipping, but can have erratic convergence behavior.
- 3. Mini-batch considered the cross-over between GD & SGD

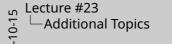
Other Topics of Neural Network Design

- ► Weight Initialization
 - ► Simplest would be to set all to zero, but then they learn the same thing
 - ► Setting all weights to same value means they will all be far from a solution
 - ► So have heuristics for this [9]
- ► Learning Rate Selection
 - ► Too large → fail to converge
 - ► Too small → converges extremely slowly
 - So strategies to reduce learning rate as training progresses



Other Topics of Neural Network Design

- ► Normalizing Inputs
 - ► Can have inputs on different ranges
 - ► Binary 🖙 [0, 1], discrete
 - ► Pixel values 🖾 8-bit. 16-bit float?
- ► Input data dimensionality
 - ► We have looked at scalar inputs
 - ► Everything gets more complex for vector inputs
 - ► But we don't stop there retensor(s) (3D)



└─Other Topics of Neural Network Design



- ► Pixel values or 8-hit 16-hit float? Input data dimensionality
- ➤ We have looked at scalar inputs ➤ Everything gets more complex for vector input: But we don't stop there ≈ tensor(s) (3D)

er Topics of Neural Network Design

Bibliography I

- [1] Neural network, in Wikipedia, Page Version ID: 1249531506, Oct. 5, 2024. [Online]. Available: https://en.wikipedia.org/w/index.php?title=Neural network&oldid=1249531506 (visited on 10/15/2024).
- [2] F. Shao and Z. Shen, "How can artificial neural networks approximate the brain?" Frontiers in Psychology, vol. 13, p. 970214, Jan. 9, 2023, ISSN: 1664-1078. DOI: 10.3389/fpsyg.2022.970214. [Online]. Available: https://www.ncbi.nlm.nih.gov/pmc/articles/PMC9868316/(visited on 10/15/2024).

Lecture #23

Additional Topics

Bibliography

- Neural network, in Wikipedia, Page Version ID: 1249531506, Oct. 5, 2024. (Online]. Available: https://en.wikipedia.org/w/index.php? title=Neural_networkdoldid=1249531586 (visited on 10/15/2024).
 F. Shao and Z. Shen, "How can artificial neural networks approximate the
- brain!" Frontiers in Psychology, vol. 13, p. 970214, Jan. 9, 2023, assisted 1664-1078. soc. 18. 3389 / Fpsyz, 2022, 979214. (Online), Available https://www.ncbi.nlm.nih.gov/pmc/articles/PMC9868316/ (visited on 10/15/2024).

Bibliography II

K. Le, "Can artificial neural networks truly replicate the complexity and functionality of real neurons and...," Eyes-of-Ai-Journal, (Aug. 2, 2023), [Online]. Available: https://medium.com/eves-of-ai-journal/can-artificialneural-networks-truly-replicate-the-complexity-andfunctionality-of-real-neurons-and-291e8746d4bd (visited on 10/15/2024).

- E. U. o. Technology, "New AI method increases the power of artificial neural networks," (), [Online]. Available: https://phys.org/news/2018-06-ai-method-powerartificial-neural.html (visited on 10/15/2024).
- "Deep learning," (), [Online]. Available: https://www.deeplearningbook.org/(visited on 10/15/2024).

Lecture #23

-Additional Topics

Bibliography

- [3] K. Le. "Can artificial neural networks truly replicate the complexity as functionality of real neurons and...." Eves-of-Ai-Journal. (Aug. 2, 2023) [Online] Available:
- https://medium.com/eyes-of-ai-journal/can-artificial neural-networks-truly-replicate-the-complexity-and-
- [4] E. U. o. Technology. "New AI method increases the power of artificia neural networks " () [Online] Available:
- https://phys.org/news/2018-06-ai-method-power artificial-neural.html (visited on 10/15/2024). f51 "Deep learning," (), [Online], Available:
- https://www.deenlearninghook.org/(visited on 10/15/2024)

Bibliography III

M. A. Nielsen, "Neural networks and deep learning,", 2015, Publisher: Determination Press. [Online]. Available: http://neuralnetworksanddeeplearning.com(visited on 10/15/2024).

[7] J. Brownlee, "Loss and loss functions for training deep learning neural networks," MachineLearningMasterv.com, (Jan. 27, 2019), [Online]. Available: https://machinelearningmasterv.com/loss-and-lossfunctions-for-training-deep-learning-neural-networks/

(visited on 10/15/2024). M. A. Nielsen, "Neural networks and deep learning,", 2015, Publisher: Determination Press. [Online]. Available: http://neuralnetworksanddeeplearning.com(visited on 10/15/2024).





Bibliography

161 M. A. Nielsen, "Neural networks and deep learning," 2015. Published http://neuralnetworksanddeenlearning.com/visited.or

- [7] J. Brownlee, "Loss and loss functions for training deep learning neural
- functions-for-training-deep-learning-neural-networks
- [8] M. A. Nielsen, "Neural networks and deep learning,", 2015. Publisher http://neuralnetworksanddeeplearning.com/visited.or

Bibliography IV

[9] J. Guo, "AI notes: Initializing neural networks," deeplearning.ai, (), [Online]. Available: https://www.deeplearning.ai/ai-notes/initialization/ (visited on 10/16/2024).

