

Dan Brogan

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Personal Website: <https://dan-brogan.github.io/Dan-Brogan-Engineering/index.html>

EDUCATION:

University of Southern California (USC)

M.S. Astronautical Engineering

Concentrations: *Space Systems Design, Space Applications*

Dec. 2021

GPA: 3.96

University of Rhode Island (URI)

B.S. Mechanical Engineering

Minors: *Robotics Engineering, Mathematics*

May 2020

GPA: 3.94

ENGINEERING EXPERIENCE:

Roger Williams University

Adjunct Professor of Physics

2022-Present

- Scheduled to teach labs for undergraduate Physics I and Physics II

USC Rocket Propulsion Lab (RPL)

2021

Analysis Engineer for spaceshot launch vehicle project

- Used ANSYS for Monte-Carlo style analysis of carbon composite rocket fins under peak loading conditions
- Used ANSYS and MATLAB to design retention rings for solid propellant case static fire assembly, tested in Mojave Desert

Space Engineering Research Center

2020

Structures Engineer for Lunar Lander Prototype

- Performed ANSYS structural analysis and hand calculation validation for flight vehicle and testing structures

NASA RI Space Grant

2019-2020

Rhode Island Space Grant Researcher for *Artificially Intelligent Satellite Servicing*

- Worked with Dr. Jouaneh and Dr. DiFilippo to optimize a deep learning computer vision system for fastener detection

Lockheed Martin

2019

Mechanical Engineering Intern (*Secret Security Clearance*)

- Technical Lead and Small Business Coordinator for hydrostatic composite overwrapped pressure vessel (COPV)

URI Artificial Intelligence Laboratory

2018-2019

Robotician

- Constructed robots, hosted Arduino workshops, and helped facilitate URI's new public AI lab

Raytheon

2018

Mechanical Engineering Intern

- Used CREO Parametric for modelling complex solids for several Internal Research & Development (IRAD) projects

PUBLICATION

Elsevier: Array Journal

2021

Title: "Deep Learning Computer Vision for Robotic Disassembly and Servicing Applications"

Authors: Daniel P. Brogan, Nicholas M. DiFilippo, Musa K. Jouaneh

Link: <https://doi.org/10.1016/j.array.2021.100094>

ENGINEERING PROJECTS:

5-Axis 3D Printer

2019-Present

- Used Python to code basic 3-axis and 5-axis slicing application from scratch
- Used Arduino to code firmware for G-Code interpretation and stepper motor control from scratch
- Developed prototype capable of following 5-Axis toolpath, continuing to improve software, electronics, and hardware design

Lunar Rover Concept Architecture: Robotic Remote-Sensing Scout (R2-S2)

2021

- Developed lunar astronaut-assisting rover concept and presented to a board of reviewers including Buzz Aldrin

Lunar South Pole Base Design

2021

- Designed lunar base including site selection, life support systems, EVA operations, among other considerations

Titan (Moon of Saturn) Entry Descent & Landing (EDL) Mission Design

2020

- Used MATLAB to simulate hypersonic, supersonic, & subsonic regimes for entry vehicle splashdown into Kraken Mare

3-Body Problem Orbital Mechanics Numerical Solver

2020

- Used MATLAB to numerically integrate and animate 3 body motion given masses and initial position and velocity vectors

NASA Venus Rover Mechanical Sensors

2020

- Worked with Mitch Brogan to design mechanical obstacle avoidance sensors for the public NASA HeroX challenge

Pulse Jet and Turbo Jet Engines

2018-2019

- Fabrication and testing of a valveless pulse jet engine and a turbo jet engine

PROFESSIONAL SKILLS:

Mechatronics, Python, MATLAB, Arduino, Visual Basic for Forms Applications, ANSYS Workbench, ANSYS Composite PrepPost (ACP), CREO Parametric, Autodesk Inventor, SolidWorks, Microsoft Excel, TIG Welding, Metal Shaping, Propulsion, Composites

ASSOCIATIONS:

URI Astroneering (Founder & President)

2019-2020

American Society of Mechanical Engineers (President)

2017-2019