

super-refactored-mario-python

29-Jan-2020

McMaster University

<https://gitlab.cas.mcmaster.ca/jandricd/super-refactored-mario-bros>

Project manager

David Jandric

Project dates

6-Jan-2020 - 7-Apr-2020

Completion

28%

Tasks

19

Resources

4

Gantt chart for the Super Mario Bros. game ported to Python.

Tasks

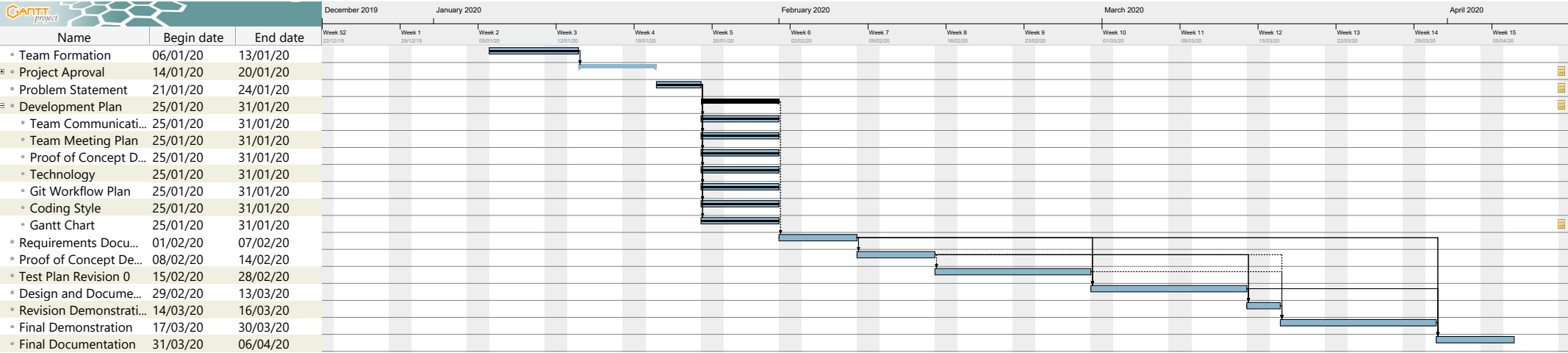
2

| Name | Begin date | End date |
|---|------------|----------|
| Team Formation | 06/01/20 | 13/01/20 |
| Project Aproval | 14/01/20 | 20/01/20 |
| <i>Research on GitLab and proposal of project to supervising TA.</i> | | |
| Aproved Project Details | 14/01/20 | 20/01/20 |
| <i>TA approves the project from proposal.</i> | | |
| Problem Statement | 21/01/20 | 24/01/20 |
| <i>Initial description of problem scope and importance.</i> | | |
| Development Plan | 25/01/20 | 31/01/20 |
| <i>Organization of project resources and rough overview of project.</i> | | |
| Team Communication Plan | 25/01/20 | 31/01/20 |
| Team Meeting Plan | 25/01/20 | 31/01/20 |
| Proof of Concept Demo Plan | 25/01/20 | 31/01/20 |
| Technology | 25/01/20 | 31/01/20 |
| Git Workflow Plan | 25/01/20 | 31/01/20 |
| Coding Style | 25/01/20 | 31/01/20 |
| Gantt Chart | 25/01/20 | 31/01/20 |
| <i>Continuously Updated. Initial schedule complete.</i> | | |
| Requirements Document Revision 0 | 01/02/20 | 07/02/20 |
| Proof of Concept Demo | 08/02/20 | 14/02/20 |
| Test Plan Revision 0 | 15/02/20 | 28/02/20 |
| Design and Document Revision | 29/02/20 | 13/03/20 |
| Revision Demonstration | 14/03/20 | 16/03/20 |
| Final Demonstration | 17/03/20 | 30/03/20 |
| Final Documentation | 31/03/20 | 06/04/20 |

Resources

| Name | Default role |
|------------------|-----------------|
| Alexander Samaha | Developer |
| David Jandric | project manager |
| Dan Noorduyn | Developer |
| Andrew Lucentini | TA |

Gantt Chart



Resources Chart

