

Environmental Remote Sensing GEOG 2021

Lecture 7

Mathematical Modelling in Geography II

Last time....

- Different types of model
- statistical, empirical, physically-based, combinations...
- This time some examples
- Simple population growth model
- Require:
 - model of population Q as a function of time t i.e. Q(t)
- Theory:
 - in a 'closed' community, population change given by:
 - increase due to births
 - decrease due to deaths
 - over some given time period δt

- population change given by:
 - Old population + increase due to births decrease due to deaths

$$Q(t + \delta t) = Q(t) + births(t) - deaths(t)$$
 [1]

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'Physically-based' models

- For period δt
 - rate of births per head of population is B
 - rate of deaths per head of population is D
- So...

$$births(t) = B * Q(t) * \delta t$$

$$deaths(t) = D * Q(t) * \delta t$$
[2]

- Implicit assumption that B,D are constant over time δt
- So, IF our assumptions are correct, and we can ignore other things (big IF??)

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$$\delta Q(t) = Q(t + \delta t) - Q(t)$$

so:

$$\frac{\delta Q}{\delta t} = \frac{Q(t + \delta t) - Q(t)}{\delta t}$$

$$= \frac{births(t) - deaths(t)}{\delta t}$$

$$= (B-D)Q(t)$$
 [3]

 As time period considered decreases, can write eqn [3] as a differential equation:

$$\frac{dQ}{dt} = (B - D)Q$$

- i.e. rate of change of population with time equal to birth-rate minus death-rate multiplied by current population
- Solution is ...

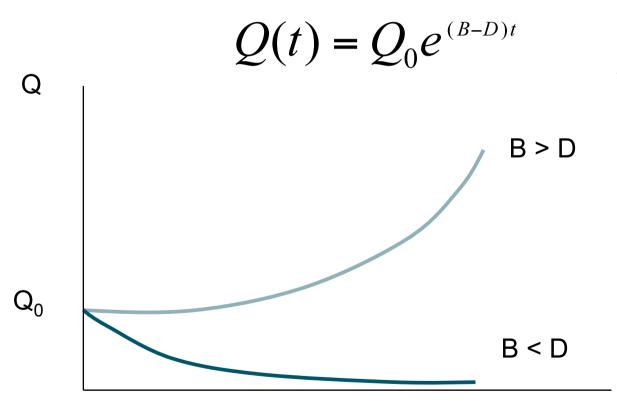


$$Q(t) = Q_0 e^{(B-D)t}$$

- Consider the following:
 - what does Q_0 mean?
 - does the model work if the population is small?
 - What happens if B>D (and vice-versa)?
 - How might you 'calibrate' the model parameters?

[hint - think logarithmically]





•So B, D and Q₀ all have 'physical' meanings in this system

Hydrological (catchment) models

- Want to know water volume in/out of catchment
- Simplest e.g. time-area method not dependent on space (1D) (lumped model)
- next level of complexity semi-distributed models e.g. sub-basin division
- spatially distributed i.e. need 2D representation of catchment area
- More complex still, use full 3D representation of catchment area, totpography, soil types etc.

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Simplest catchment models: time-area hydrograph

- Schematic model
 - very simplified, no physics
 - Empirical/statistical
 - predicts discharge, Q (m³s⁻¹), based on rainfall intensity, i (mm hr⁻¹), and catchment area, A (m²)i.e. Q = ciA
 - c is (empirical) runoff coefficient i.e. fraction of rainfall which becomes runoff
 - c is particular to a given catchment (limitation of model)
 - more than one area? Divide drainage basins into isochrones (lines of equal travel time along channel), and add up....
 - $Q(t) = c_1 A_1 i_{(t-1)} + c_2 A_2 i_{(t-2)} + \dots + c_n A_n i_{(t-n)}$
 - e.g. TIMAREA model in Kirkby et al.

Process-type catchment models

- More complex some physics
 - precipitation, evapotranspiration, infiltration
 - soil moisture conditions (saturation, interflow, groundwater flow, throughflow, overland flow, runoff etc.)
- From conservation of "stuff" water balance equation
 - dS/dt = R E Q
 - i.e. rate of change of storage of moisture in the catchment system, S, with time t, is equal to inflow (rainfall, R), minus outflow (runoff, Q, plus evapotranspiration, E)
 - E.g. STORFLO model (in Kirkby et al.)

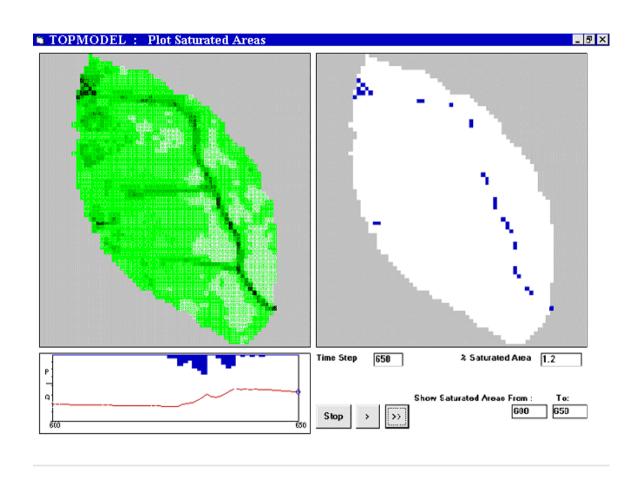
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More complex?

- Consider basin morphometry (shape) on runoff
 - Slope, area, shape, density of drainage networks
 - Consider 2D/3D elements, soil types and hydraulic properties
- How to divide catchment area?
 - Lumped models
 - Consider all flow at once... Over whole area
 - Semi-distributed
 - isochrone division, sub-basin division
 - Distributed models
 - finite difference grid mesh, finite element (regular, irregular)
 - Use GIS to represent vector overlay of network?
 - Time and space representation?



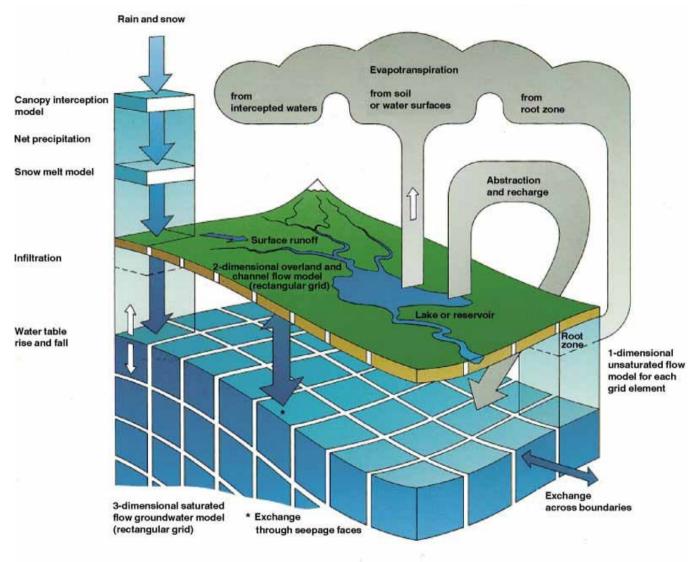
TOPMODEL: Rainfall runoff



From: http://www.es.lancs.ac.uk/hfdg/topmodel.html

Very complex: MIKE-SHE





- •Name
- •Combination of physical, empirical and black-box...
- •Can "simulate all major processes in land phase of hydrological cycle"!!

From: http://www.dhisoftware.com/mikeshe/Key_features/

Other distinctions

Analytical

- resolution of statement of model as combination of mathematical variables and 'analytical functions'
- i.e. "something we can actually write down"
- Very handy & (usually) very unlikely.
- e.g. biomass = a + b*NDVI
- e.g.

$$\frac{dQ}{dt} = aQ \quad \Longrightarrow \quad Q = Q_0 e^{at}$$

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Other Distinctions

- Numerical
 - solution to model statement found e.g. by calculating various model components over discrete intervals
 - e.g. for integration / differentiation

- Remember turn model around i.e. use model to explain observations (rather than make predictions)
 - Estimate value of model parameters
 - E.g. physical model: canopy reflectance, ρ_{canopy} as a function of leaf area index, LAI
 - $\mathbb{W}_{canopy} = f(LAI, \ldots)$
 - Measure reflectance and use to estimate LAI
 - LAI = f^{-1} (measured \mathbb{W}_{canopy})

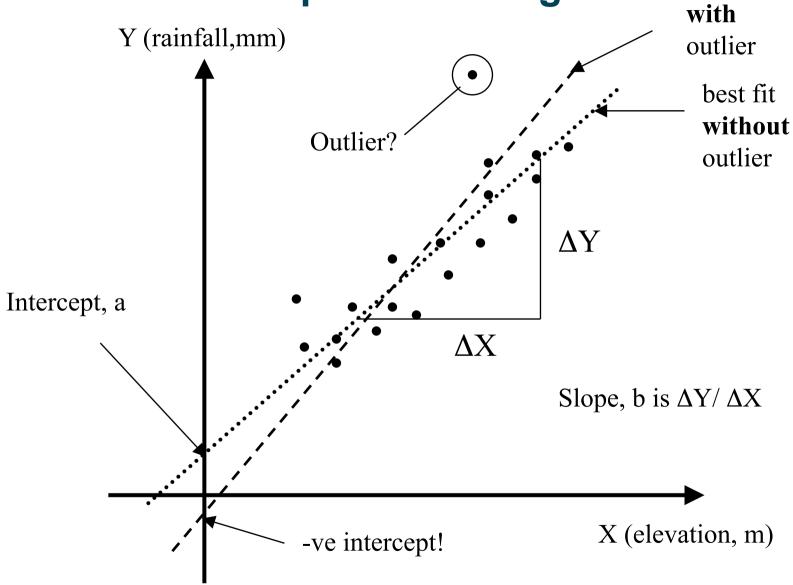


Inversion example: linear regression

- E.g. model of rainfall with altitude
 - $Y = a + bX + \varepsilon$
 - Y is predicted rainfall, X is elevation, a and b are constants of regression (slope and intercept), ε is residual error
 - ε arises because our observations contain error
 - (and also if our model does not explain observed data perfectly e.g. there may be dependence on time of day, say....)
 - fit line to measured rainfall data, correlate with elevation



Inversion example: linear regressionest fit

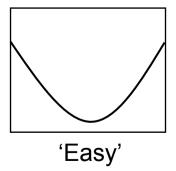


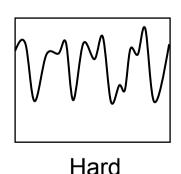
- Seek to find "best fit" of model to observations somehow
 - most basic is linear least-squares (regression)
 - "Best fit" find parameter values which minimise some error function e.g. RMSE (root mean square error)

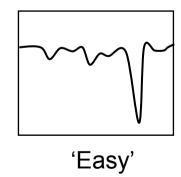
$$RMSE = \sqrt{\sum_{n=1}^{n=N} \frac{\left(measured - modelled\right)^{2}}{N-1}}$$

- Easy if we can write inverse model down (analytical)
- If we can't?

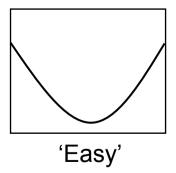
- Have to solve numerically i.e. using sophisticated trial and error methods
 - Generally more than 1 parameter, mostly non-linear
 - Have an error surface (in several dimensions) and want to find lowest points (minima)
 - Ideally want global minimum (very lowest) but can be problematic if problem has many near equivalent minima

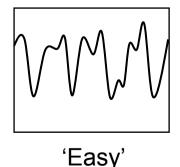






- E.g. of aircraft over airport and organising them to land in the right place at the right time
 - Many parameters (each aicraft location, velocity, time, runway availability, fuel loads etc.)
 - Few aircraft? 1 solution i.e. global minimum & easy to find
 - Many aircraft? Many nearly equivalent solutions
 - Somewhere in middle? Many solutions but only one good one







Which type of model to use?

Statistical

advantages

- simple to formulate & (generally) quick to calculate
- require little / no knowledge of underlying (e.g. physical) principles
- (often) easy to invert as have simple analytical formulation

disadvantages

- may only be appropriate to limited range of parameter
- may only be applicable under limited observation conditions
- validity in extrapolation difficult to justify
- does not improve general understanding of process

Which type of model to use?

- Physical/Theoretical/Mechanistic
 - advantages
 - if based on fundamental principles, more widely applicable
 - may help to understand processes e.g. examine role of different assumptions

disadvantages

- more complex models require more time to calculate
- Need to know about all important processes and variables AND write mathematical equations for processes
- often difficult to obtain analytical solution & tricky to invert

Summary

- Empirical (regression) vs theoretical (understanding)
- uncertainties
- validation
 - Computerised Environmetal Modelling: A Practical Introduction Using Excel, Jack Hardisty, D. M. Taylor, S. E. Metcalfe, 1993 (Wiley)
 - Computer Simulation in Physical Geography, M. J. Kirkby, P. S. Naden, T. P. Burt, D. P. Butcher, 1993 (Wiley)
 - http://www.sportsci.org/resource/stats/models.html

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Summary

- No one trusts a model except the person who wrote it
- Everyone trusts an observation except the person who made it