(Dewa) DAN SUTTON

Software Engineer

A passionate learner who strives to achieve the highest quality outcome in any situation. An excellent team-player and easily adaptable to self-reliant roles, and agile approaches to tasks. Works well under pressure, breaking down problems into logical and smaller steps.



Experience

Junior Software Engineer

With Wise Limited May 2022 - November 2022 (redundancy)

I worked as a **Frontend Mobile app developer** at Wise. I worked primarily in Dart (OOP), using the Flutter framework to develop the Android and IOS application used by 30,000+ delivery drivers. I followed detailed specifications and designs to deliver code at a professional standard.

In addition to this, I also used **GraphQL** to interact with the backend, and to create useful fragments to allow easy usage of data within the application.

During the development of the application, I also enhanced my skills with integration tests and unit tests within Flutter. I developed automated tests for each module of the application, ensuring stability during further iterations of the application, using testing packages such as Mockito.

I had to opportunity to lead myself on solo research **projects** on potential technologies that could be implemented into the application. One such technology that I developed involved creating a custom Flutter Camera package, which a user could use to crop documents. This crop would then scale and stretch automatically, allowing a clear, legible image of a document.

The Food Alchemist (freelance project)

Dec 2022 - January 2023

I created a website and shop platform for a local business that uses my project for bookings, hosting events, and e-commerce. It is now an important component of their business. Some notable technologies used: Next.js, Stripe (Headless CMS), Strapi (payments), and GraphQL.

Clear communication, an eye for detail, and flexibility were all skills that I utilised in creating this project and delivering value for my client. I followed closely to the brief laid out, creating a prototype in Figma for the client to test before programming the website. I also ensured whilst building the site, that elements such as items in the shop could be updated easily by the client. Using **Strapi**, the client had a secure portal to easily update content on the website.



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QA Data Engineering Bootcamp

Gained knowledge in all areas relating to Data Engineering, including: Python, SQL, Machine Learning, Power BI and Databases, Passed **DP900 Azure** exam.

2021

BSc(hons) Music Technology (First class)

University of Hertfordshire

The School of Code

November 2021 - March 2022

An intensive 16-week bootcamp, where I learned how to work in a high performance tech team, specialising in full-stack JavaScript development, also using React, Node, PostgreSQL. During the course I built many applications solo, using pair programming or in a wider group. This developed my computational thinking and communication skills.

The bootcamp culminated in a 4-week group project. Myself and my small team created a map-based photo saving application. Our presentation can be found here: www.youtube.com/watch?v=CMGiV8V-Mws

Sound Engineer/Technical Assistant

The Complete Camera Company March 2020 - June 2021

I worked within a fast-paced environment, setting up and controlling camera and audio rigs for TV shows such as SAS: Who Dares Wins, Gardeners' World, Grayson's Art Club, and All or Nothing: Tottenham Hotspur. I was also heavily involved in fixing and maintaining equipment as well as audio-visual networks. Within this role, I had to be highly adaptable and agile in my approach to work, including learning new technologies, as well as breaking down complex projects into bite-sized pieces.

AV Technician

Create AV

September 2019 - February 2020

Worked as an individual as well as within an efficient team to deliver, run and manage professional AV installations for clients such as London fashion week, HSBC and DSEI. I also took charge with the designing, implementing and problem solving of audio technology to meet client expectation and specification.



Hobbies

Live musician

I perform within a successful band at all types of events and functions such as: Weddings, Private parties and festivals. I notably finished fifth in my age category, in the Open Mic UK competition in 2015. That year around 22,000 other musicians entered. I am involved with bookings, advertising and hiring of specific equipment when needed. I have also created our website using Next.js and deployed it to a custom domain at: www.thewildfire.co.uk.

I also manage the leading an Open Mic night in my town. Organising the timings of acts, the livestream over Facebook using OBS, as well as Sound Engineering.