

Image Processing in Physics Tutorials, part 0: Introduction

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Homework

Exercises:

- New homework is uploaded to Moodle on Monday: Download the files and complete the code!
- Do homework until the following Sunday evening
- Upload homework in Moodle
- Exercises will be very important in the exam!

Tutorials:

- Mondays: solution of old exercise + explanation video uploaded to Moodle
- Live Sessions:

Wednesday 11:00 : Live session where we answer your questions about exercises & programming via Zoom





https://www.python.org/

High-level programming language for general-purpose programming

- Easily readable code (https://www.python.org/dev/peps/pep-0008/)
- Fewer lines of code required than in C++ or Java
- Comprehensive standard library (lots of "built-in" functions)
- External libraries are available for almost anything
- Interpreted language → no compiling
- Dynamic type system and automatic memory management
- Supports object-oriented or functional programming

Documentation: http://docs.python.org

Moodle: Python intro part1.pdf







http://www.numpy.org/

NumPy is the fundamental package for scientific computing with Python.

It contains among other things:

A powerful N-dimensional array object

Sophisticated (broadcasting) functions

Tools for integrating C/C++ and Fortran code
☐ fast calculations

• Useful linear algebra, Fourier transform, and random number capabilities

Documentation: https://docs.scipy.org/doc/numpy/

Moodle: Python intro part2.pdf







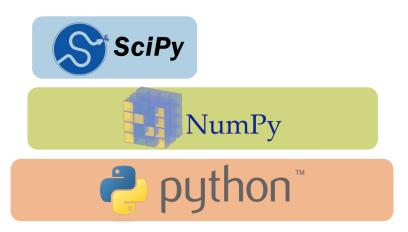
https://www.scipy.org/

Python library for scientific and technical computing

- Built on the NumPy array object
- Modules for optimization, linear algebra, integration, interpolation, special functions, FFT, signal, image processing, ODE solvers

Documentation: https://docs.scipy.org/doc/scipy/reference/

Moodle: Python intro part2.pdf







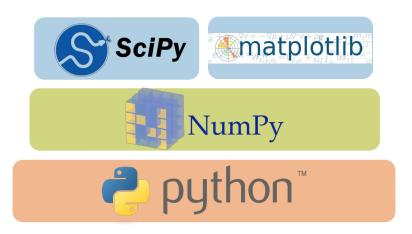
https://matplotlib.org/

Plotting library for Python and NumPy

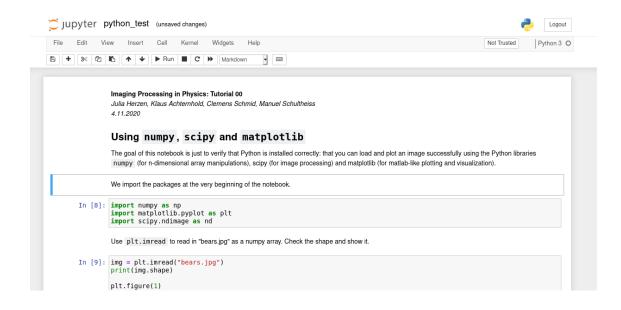
- Plotting of 1D data (graphs) and 2D data (images)
- Highly customizable (line styles, colors, fonts, sub-figures, etc.)
- Two usage modes: similar to MATLAB (easy), and object-oriented (more structured)

Documentation: https://matplotlib.org/contents.html

Moodle: Python intro part2.pdf



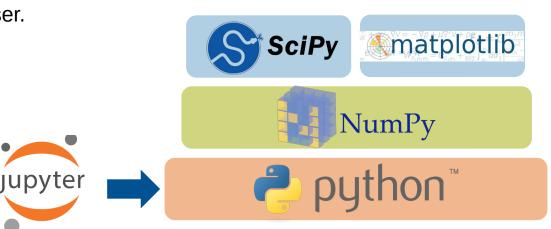




Interactive Python shell with lots of features

- Enter code line by line, use Python e.g. like a calculator
- Syntax highlighting, pasting of blocks of code, profiling, etc.

Use Python interactively in browser.



Installing Python and the external libraries



Linux: Windows Mac OS

Ubuntu / Debian: use **apt** from the command line:

sudo apt install python
python3-numpy
python3-scipy
python3-matplotlib
python3-imaging
python3-ipython
sudo apt install python3-pip
pip3 install jupyter

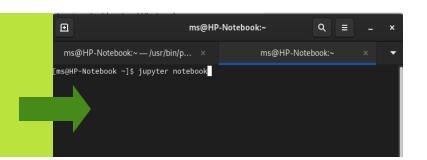
Fedora Linux: Replace apt with dnf in

the above commands

Anaconda (https://www.anaconda.com/products/individual) Make sure to get the **Python 3.8** version

https://docs.anaconda.com/ae-notebooks/user-guide/basic-tasks/apps/jupyter/

To start jupyter notebook enter "jupyter notebook" in a command line



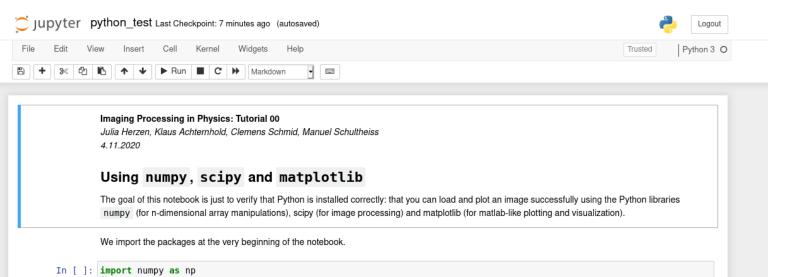
Using Jupyter



This should open a filemanager in a webbrowser:



Click on a notebook to open it:





If you have questions,

- ask in the forum in Moodle
- or ask me live on Wednesday @ 11:00

See you Wednesday @ 11:00! (will be announced in Moodle)