



WESTCLIFF
UNIVERSITY

Educate. Inspire. Empower.

Week 4: JavaScript Essentials



Agenda

- More Array Methods
- How to generate random numbers using the random method
- Test codes using the browser console
- In-Class Demo
- Homework

More Array Methods



Array Methods

- `indexOf()` - to determine whether or not an object is in an array
- `lastIndexOf()` - returns the last index at which an item is found
- `forEach()` - a cleaner version of the for loop to loop through an array
- `includes()` - determines if the array contains the specified item and true or false as output.
- `every()` - checks every array item against a condition & returns a falsy value
- `some()` - like every but the passing condition is at least one callback returns true
- `map()` - loops through an array, runs a function, and create a new array built from the return values of each iteration
- `filter()` - like the map but creates a new array containing only items of the original array that return a truthy value from the callback
- `reduce()` - melt the items in an array down to a single value by the operations performed in its callback function



More Array Methods

- indexOf() Method

- It returns the *first* index at which the item was found, or -1 if it was not found at all. Strict equality is used to determine that an item is present in the array.

- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "apples"];

var search = fruits.indexOf("apples");
document.write("The search returns: " + search);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

The search returns: 0



More Array Methods

- indexOf() Method

- It returns the *first* index at which the item was found, or -1 if it was not found at all. Strict equality is used to determine that an item is present in the array.

- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "apples"];

//var search = fruits.indexOf("apples");
var search = fruits.indexOf("bananas");
document.write("The search returns: " + search);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

The search returns: -1



More Array Methods

- **lastIndexOf() Method**

- It returns the *last* index at which the item was found, even if an identical item was found first.
- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "apples"];

var search = fruits.lastIndexOf("apples");
document.write("The search returns: " + search);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

The search returns: 3



More Array Methods

- **forEach() Method**

- List each item in an array. Must call a function for each array item. Function must pass one value into it: array item. Optional second value: index of item.
- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "cherries"];

fruits.forEach(myFunction);

function myFunction(fruit, indexNum) {
    document.write(indexNum + " - " + fruit + "<br>");
}
</script>
```

View on Browser: JavaScript Arrays

Example of more Array Methods

0 - apples
1 - oranges
2 - pears
3 - cherries



More Array Methods

- includes() Method

- This method determines whether the array contains the specified item. It returns **true** or **false** as output depending on the result.
- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "cherries"];

var search = fruits.includes("mangoes");
document.write("The search returns: " + search);
</script>
```

View on Browser: JavaScript Arrays

Example of more Array Methods

The search returns: false



More Array Methods

- every() Method

- Checks if all elements in an array pass a test (provided as a function). If it finds an array element where the function returns a *false* value, every() returns *false* (and does not check the remaining values). If no false occur, every() returns *true*.

- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "cherries"];

var search = fruits.every(myFunction);
function myFunction(fruit) {
    return fruit.length > 6;
}
document.write("The search returns: " + search);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

The search returns: false



More Array Methods

- every() Method

- Checks if all elements in an array pass a test (provided as a function). If it finds an array element where the function returns a *false* value, every() returns *false* (and does not check the remaining values). If no false occur, every() returns *true*.

- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "cherries"];

var search = fruits.every(myFunction);
function myFunction(fruit) {
    //return fruit.length > 6;
    return fruit.length > 3;
}
document.write("The search returns: " + search);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

The search returns: true



More Array Methods

- some() Method

- Checks if all elements in an array pass a test (provided as a function). If it finds an array element where the function returns a *true* value, some() returns *true* (and does not check the remaining values). Otherwise, it returns *false*.
- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "cherries"];

var search = fruits.some(myFunction);
function myFunction(fruit) {
    return fruit.length > 6;
}
document.write("The search returns: " + search);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

The search returns: true



More Array Methods

- some() Method

- Checks if all elements in an array pass a test (provided as a function). If it finds an array element where the function returns a *true* value, some() returns *true* (and does not check the remaining values). Otherwise, it returns *false*.
- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "cherries"];

var search = fruits.some(myFunction);
function myFunction(fruit) {
    //return fruit.length > 6;
    return fruit.length < 3;
}
document.write("The search returns: " + search);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

The search returns: false



More Array Methods

- **map() Method**
 - Maps each element of an existing array by calling a function for each element and assign its results in a new array. All elements in the parent array remain as it does not mutate the original array.
 - Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "cherries"];

var candies = fruits.map(myFunction);
function myFunction(fruit) {
    return " candy " + fruit;
};
document.write(candies);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

candy apples, candy oranges, candy pears, candy cherries



More Array Methods

- filter() Method

- Creates a new array populated with elements that meet the filter criteria (provided as a function) of the parent array.
- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "cherries"];

var myFruits = fruits.filter(myFunction);
function myFunction(fruit) {
    return fruit.length > 6;
};
document.write(myFruits);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

oranges,cherries



More Array Methods

- filter() Method

- Creates a new array populated with elements that meets the filter criteria (provided as a function) of the parent array.
- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var fruits = ["apples", "oranges", "pears", "cherries"];

var myFruits = fruits.filter(myFunction);
function myFunction(fruit) {
    //return fruit.length > 6;
    return fruit.includes("es");
};
document.write(myFruits);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

apples,oranges,cherries



More Array Methods

- `reduce()` Method

- reduces the array to a single final value. It takes two arguments: *reducer* & *accumulator*. The *accumulator* accumulates a value based on the action (*reducer*) performs.
- Example:

```
<h2>JavaScript Arrays</h2>
<p>Example of more Array Methods</p>

<script>
//Array
var daysales = [305, 432, 376, 290];

var weeklySales = daysales.reduce(myFunction);
function myFunction(accumTotal, curSales) {
    return accumTotal + curSales;
};
document.write(weeklySales);
</script>
```

View on Browser:

JavaScript Arrays

Example of more Array Methods

1403



Generate random numbers

- In JavaScript, it is possible to generate random numbers within a specified range of numbers so that number generated can be used within the program.
- This can be easily done using the `Math.random()` function.
- How to use:
 - Without a specified range of numbers:
 - `Math.random()`
(exclusive - 0 to 1) \Rightarrow This will generate a number from 0 (inclusive) to 1 up to 0.9999999999999999
 - With a specified range of numbers:
 - `Math.random()*max` \Rightarrow This will generate a number from 0 to max
 - `Math.random()*max+min` \Rightarrow This will generate a number from min to $max+min$
 - `Math.random()*max-min` \Rightarrow This will generate a number from min to $max-min$

Will generate up to 0.9999999999999999
Example: $Max=10 \Rightarrow 9.999999999999999$



Generate random numbers

- Example 1 (without a specified range):

```
<h2>JavaScript Random Numbers</h2>  
<p>Using the Math.random() function</p>
```

```
<script>  
var myNumber = Math.random();  
document.write("The generated number is: " + myNumber);  
</script>
```

View on Browser:

JavaScript Random Numbers

Using the Math.random() function

The generated number is: 0.9797803638811104



Generate random numbers

- Example 2A (with a specified range from 0 to 10):

```
<h2>JavaScript Random Numbers</h2>  
<p>Using the Math.random() function</p>
```

```
<script>  
var myNumber = Math.random()*10;  
document.write("The generated number is: " + myNumber);  
</script>
```

Note:

By default numbers are in decimal places but can be rounded down to their nearest integer using *Math.floor()*.

View on Browser:

JavaScript Random Numbers

Using the Math.random() function

The generated number is: 9.079133525444734



Generate random numbers

- Example 2B (with specified range: 0 to 11, round to nearest integer):

```
<h2>JavaScript Random Numbers</h2>  
<p>Using the Math.random() function</p>
```

```
<script>  
var myNumber = Math.floor(Math.random() * 11);  
document.write("The generated number is: " + myNumber);  
</script>
```

Note:

Since *Math.floor* round down (instead of up) to its nearest integer, the max number of 11 is used instead of 10.

View on Browser:

JavaScript Random Numbers

Using the Math.random() function

The generated number is: 10



Generate random numbers

- Example 3 (with specified range: 1 to 11, round to nearest integer):

```
<h2>JavaScript Random Numbers</h2>
<p>Using the Math.random() function</p>

<script>
var myNumber = Math.floor(Math.random() * 10+1);
document.write("The generated number is: " + myNumber);
</script>
```

Note:

In this case, the range tested is actually between 1 and 11 ie. $10+1=11$. But with `Math.floor`, it will round down to 10 if the generated number is 10.9999999999999999

View on Browser:
JavaScript Random Numbers

Using the `Math.random()` function

The generated number is: 8



Generate random numbers

- Example 4 (with specified range: -1 to 9, round to nearest integer):

```
<h2>JavaScript Random Numbers</h2>
<p>Using the Math.random() function</p>

<script>
var myNumber = Math.floor(Math.random() * 10-1);
document.write("The generated number is: " + myNumber);
</script>
```

Note:

In this case, the range tested is actually between -1 and 9 ie. $10-1=9$. But with Math.floor, it will round down to 8 if the generated number is 8.999999999999999

View on Browser:

JavaScript Random Numbers

Using the Math.random() function

The generated number is: -1



Generate random numbers

- Example:

```
<h2>JavaScript Random Numbers</h2>
<p>Using the Math.random() function</p>

<script>
var alphabet = "abcdefghijklmnopqrstuvwxyz";
var randomAlphabet = alphabet[Math.floor(Math.random() * alphabet.length)]
// example if var randomAlphabet = alphabet[12] => this output the letter m
document.write("The generated letter is: " + randomAlphabet);
</script>
```

View on Browser:

JavaScript Random Numbers

Using the Math.random() function

The generated letter is: c

Resources

https://www.w3schools.com/js/js_array_methods.asp

https://www.w3schools.com/jsref/jsref_sort.asp

<https://developer.mozilla.org/en->

[US/docs/Web/JavaScript/Reference/Global_Objects/Math/random](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Math/random)

Questions?