

Week 4: JavaScript Essentials



- Document Object Model (DOM)
- JavaScript DOM events and types of
- JavaScript DOM event handling
- Test codes using the browser console
- In-Class Demo
- Homework

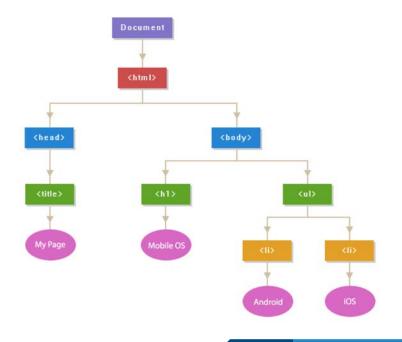
Document Object Model (DOM)



Document Object Model (DOM)

• When a web page is loaded, the browser creates a Document Object Model of the page. The HTML DOM model is constructed as a tree of objects:

Example	
1	html
2	<html></html>
3	<head></head>
4	<title>My Page</title>
5	
6	<body></body>
7	<h1>Mobile OS</h1>
8	
9	Android
10	i0S
11	
12	
13	





- With the object model, JavaScript can exercise its power to create a dynamic HTML. It can:
 - change all the HTML elements in the page
 - change all the HTML attributes in the page
 - change all the CSS styles in the page
 - remove existing HTML elements and attributes
 - add new HTML elements and attributes
 - react to all existing HTML events in the page
 - can create new HTML events in the page



- DOM is a W3C (World Wide Web Consortium) standard. It defines a standard for accessing documents' structure, contents, and styles.
- What is the HTML DOM?
 - HTML DOM is a standard object model and programming interface for HTML. It defines:
 - The HTML elements as objects
 - The properties of all HTML elements
 - The methods to access all HTML elements
 - The events for all HTML elements
 - In other words: HTML DOM is a standard for how to get, change, add, or delete HTML elements.



- As mentioned earlier, HTML DOM can be accessed with JavaScript. In the DOM, all HTML elements are defined as objects.
- The programming interface is the properties and methods of each object.
 - A property is a value that you can get or set (like changing the content of an HTML element).
 - A method is an action you can do (like add or deleting an HTML element).

Examples of *Properties*:

- innerHTML
- attributes
- style
- childNodes

Examples of *Methods*:

- getElementById()
- getElementsByTagName()
- appendChild()
- removeChild()



Document Object Model (DOM)

- How to use Properties: (x = HTML Element)

 - x.innerHTML = ? change the inner text value of x
 - x.attributes

- change the attribute value of x

x.style

- change the style of x

x.childNodes

- change the child nodes of x

Example:

```
<h2>HTML DOM Properties</h2>
This demo illustrates how to insert content into an empty
element on the page using the innerHTML property.
<script>
document.getElementById("demo").innerHTML = "Hello World!";
</script>
```

View on Browser:

HTML DOM Properties

This demo illustrates how to insert content into an empty element on the page using the innerHTML property.

Hello World!



Document Object Model (DOM)

- How to use Methods:
 - x.getElementById(id)
 - x.getElementsByTagName(name)
 - x.appendChild(node)
 - x.removeChild(node)

- get the element with a specified id
- get all elements with a specified tag name
- insert a child node to x
- remove a child node from x

• Example:

```
<h2>HTML DOM Properties</h2>
This demo illustrates how to select an element on the page using the getElementById() method.

<script>
document.getElementById("demo").innerHTML = "Hello World!";
</script>
```

View on Browser:

HTML DOM Properties

This demo illustrates how to select an element on the page using the getElementById() method.

Hello World!



What are the events?

- Events are things that will occur. Going to a birthday party is an event. Watching a YouTube video is an event. Events are therefore actions.
- With events, there are also expected reactions. Going to a birthday party reaction => bringing a birthday gift. Watching a YouTube video reaction => laughing hard.
- In JavaScript, those reactions are also refer to as event handling in other words how one reacts to that action.
- On an application like a website, common user interactions with the site are considered as events. In fact
 more appropriately JavaScript events. After all, JavaScript makes those interactions possible recall that
 JavaScript is a behavioral language.



• Examples:

- o When a user clicks the mouse
- o When a web page has loaded
- o When an image has been loaded
- o When the mouse moves over an element
- o When an input field is changed
- o When an HTML form is submitted
- o When a user strokes a key



- Types of events:
 - onmouseover
 - onmouseout
 - onmouseup
 - onmousedown
 - onclick
 - onload
 - onfocus
 - onchange
 - onsubmit



- When an event occurs, there's a reaction JavaScript therefore can be executed when an event occurs, like
 when a user clicks on an HTML element.
- To execute code when a user clicks on an element, add JavaScript code to an HTML event attribute, like this: onclick=JavaScript
- A simple example: the user clicks on the existing text and is replaced with a new text.

```
<!DOCTYPE html>
<html>
<body>
<h1 onclick="this.innerHTML='Hello!'">Click This Text!</h1>
</body>
</html>
```

View on Browser (before click):

Click This Text!

View on Browser (after click):

Hello!



- The previous example illustrates how changes affect itself ie. the same element when clicked.
- But it can also affect other elements. Events are handled if changes are to affect another element. They are
 called event handlers.
- Event handlers are handled by JavaScript functions.
- The basic syntax:

```
<tagName onclick="functionName()">Some Text</tagName>

<script>
function functionName() {
  some statement
}
</script>
In this case, to handler functions.
```

In this case, the event *onclick* calls the handler function *functionName*.



Examples of Event Handling:

```
<h2 onclick="changeText()">Click This Text!</h2>

<script>
function changeText() {
   document.getElementById("demo").innerHTML = "Hello!";
}
</script>
Click on the button to display the current date.
<button onclick="displayDate()">Get Date & amp; Time</button>

<script>
function displayDate() {
   document.getElementById("demo").innerHTML = Date();
}
</script>
```

View on Browser:

Click This Text!

Hello!

View on Browser:

Click on the button to display the current date.

Get Date & Time

Wed Nov 25 2020 15:55:23 GMT-0600 (CST)



- Examples of Event Handling:
 - You can assign an event to the DOM ie. without putting the event directly on the DOM element. Let's use the get date example:

```
Click on the button to display the current date.
<button id="myBtn">Get Date & Time</button>

<script>
document.getElementById("myBtn").onclick = displayDate;

function displayDate() {
   document.getElementById("demo").innerHTML = Date();
}
</script>
```

View on Browser:

Click on the button to display the current date.

Get Date & Time

Wed Nov 25 2020 15:55:23 GMT-0600 (CST)



• In this next example, we will look at non-user events – in this case, a browser triggered event. Events such as *onload* is mainly used for browser trigger – in other words, an event occurs when the webpage loads on the browser. The handling will be similar to those we saw in previous examples.

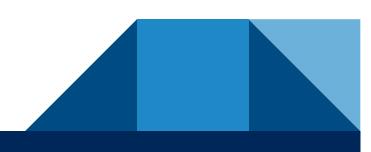
```
<body onload="insertText()">
This example shows texts inserted in an empty element when the page loads on the browser.

<script>
function insertText() {
  document.getElementById("demo").innerHTML = "Hello!";
}
</script>
```

View on Browser:

This example shows texts inserted in an empty element when the page loads on the browser.

Hello!





Back to user events – in this case, a form element event. Events such as onchange is mainly used for form input trigger – for example, an event occurs when the user tab away after entering text in a text field. The handling will be similar to those we saw in previous examples.

```
This example shows an event triggered when user tab
away after entering text in a text field.
Enter your name: <input type="text" id="fname"
onchange="insertText()">

<script>
function insertText() {
   document.getElementById("demo").innerHTML = "Hello!";
}
</script>
```

View on Browser: This example shows an event triggered when user tab away after entering text in a text field. Enter your name: Rich Hello!



- These next properties are not about events and events handling but are commonly used in conjunction with event handling.
- We have seen in previous examples how information can be inserted or changed in a HTML element called by an event.
- What if we want to obtain or capture information from form elements, such as an input text field entered by users? These are common practices in a real-world application.
- The following are two form text properties we can use to do this:
 - value capture/obtain information entered by user
 - length find out a number of characters entered in the input element



• Example 1 of the value property by referencing the index o anf element via the parent id:

```
text box and then display on the page.
<form id="myForm" action="">
    First name: <input type="text" id="fname" name="fname"><br>
    Last name: <input type="text" id="lname" name="lname"><br>
    </form>

<button onclick="myFunction()">Click to Display</button>

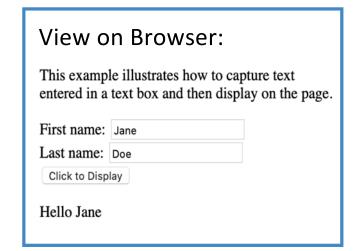
    id="demo">
<script>
    function myFunction() {
        var x = document.getElementById("myForm").elements[0].value;
        document.getElementById("demo").innerHTML = "Hello " + x;
}
</script>
```

This example illustrates how to capture text entered in a

View on Browser: This example illustrates how to capture text entered in a text box and then display on the page. First name: John Last name: Doe Click to Display Hello John



• Example 2 of the value property by referencing the id of the text box:





• Example of using the length property to display information entered in each text box:

```
This example illustrates capturing texts entered in text
boxes and then display them collectively on the page.
<form id="myForm" action="">
  First name: <input type="text" id="fname" name="fname"><br>
 Last name: <input type="text" id="lname" name="lname"><br>
 Age: <input type="text" id="age" name="age"><br>
  Email: <input type="email" id="email" name="email"><br>
</form>
<button onclick="myFunction()">Click to Display/button>
<script>
function myFunction() {
  var ref = document.getElementById("myForm");
  var txt = "";
  for (var i=0; i<ref.length; i++) {
   txt = txt + ref.elements[i].value + "<br>";
  document.getElementById("demo").innerHTML = txt;
}
</script>
```

View on Browser: This example illustrates capturing texts entered in text boxes and then display them collectively on the page. First name: Jane Last name: Doe Age: 33 Email: jd@email.com Click to Display Jane Doe 33 jd@email.com



- You can also use HTML DOM method to change the style of contents in a html element. To do this, use the style object on the method. Here's the syntax: document.getElementById(idname).style.property = new style
- To use the DOM style object, you must specify which style property you want to style.
 Remember: font size, color or background color? The property names are a little different from its CSS counterpart. Here are some examples:

backgroundColor, fontSize, listStyleType, marginLeft, textAlign

For full list of them, visit:

https://www.w3schools.com/jsref/dom_obj_style.asp



Let's start by looking at a simple example without using events.

```
<h1 id="heading1">Hello World!</h1>
Coript>
document.getElementById("heading1").style.color = "#ccef48";
document.getElementById("heading1").style.fontFamily = "Impact";
document.getElementById("heading1").style.fontSize = "2em";
</script>
```

View on Browser:

Hello World!

Demo on changing the style of a HTML element.



This next example uses an event and a handler.

```
<h1 id="heading1">Hello World!</h1>
                                                                    View on Browser:
>Demo on changing the style of a HTML element.
<button onClick="changeStyle()">Change</button>
<script>
document.getElementById("heading1").style.color = "#ccef48";
document.getElementById("heading1").style.fontFamily = "Impact";
                                                                    Change
document.getElementById("heading1").style.fontSize = "2em";
function changeStyle() {
   document.getElementById("heading1").style.letterSpacing = "0.2em";
</script>
```

Demo on changing the style of a HTML element.

Questions?

Resources

https://developer.mozilla.org/en-US/docs/Learn/JavaScript/Building_blocks/Events

https://www.w3schools.com/js/js_events.asp

https://www.w3.org/TR/WD-DOM/introduction.html

https://www.tutorialspoint.com/javascript/javascript_html_dom.htm

https://www.w3schools.com/jsref/prop_html_style.asp

http://w3schools.sinsixx.com/htmldom/dom_obj_style.asp.htm

https://www.w3schools.com/js/js_htmldom_eventlistener.asp