

# CSC1103 Tutorial 4 5 : Control Structures and Functions

#### 1. GAUSSIAN PROBABILITY DENSITY FUNCTION

### 1. Problem definition:

Write a C program to take in the input parameters of the mean  $\mu$  and standard deviation  $\sigma$  of a gaussian distributed variable x that range from -20 to 20 in the increment of 0.5. Print out a table of the probability density function with respect to the input.

## 2. Problem Analysis

The normal/gaussian probability density function is given as

$$f(x) = \frac{1}{\sqrt[2]{2\pi\sigma^2}} e^{-\frac{1}{2}(\frac{x-\mu}{\sigma})^2}$$

with the given input  $\mu$  ,  $\sigma$  and x . The data requirement to compute f(x) is as follow

### Input variable

- i. The mean ( $\mu$ ) of the normal variable x, mu (float mu)
- ii. The standard deviation ( $\sigma$ ) of the normal variable x, sigma (float sigma)
- iii. The normal variable x, x (float x)
- iv. The minimum value of the normal variable x, xmin (float xmin)
- v. The maximum value of the normal variable x, xmax (float xmax)
- vi. The step size increment of the normal variable x, delta (float delta)

### Output variable

i. The probability density function f(x) for different value of x, fx (double fx)

# 3. Algorithm

- 1. Set mu=1
- 2. Set sigma=2
- 3. Set delta = 0.5
- 4. Set xmin= -20
- 5. Set xmax=20
- 6. Set x=xmin
- 7. While (x<=xmax) do the following

7.1 Compute 
$$fx = \frac{1}{\sqrt[2]{2\pi sigma^2}}e^{-\frac{1}{2}\left(\frac{x-mu}{sigma}\right)^2}$$
7.2 Increment x by delta, x=x+delta
7.3 Print the value of x, fx

## **Pseudocode**

```
\begin{aligned} &mu \leftarrow 1 \\ &sigma \leftarrow 2 \\ &delta \leftarrow 0.5 \\ &xmin \leftarrow -20 \\ &xmax \leftarrow 20 \\ &x \leftarrow xmin \\ &\text{WHILE } (x \leq xmax) \\ &f(x) \leftarrow \frac{1}{\sqrt[2]{2\pi sigma^2}} e^{-\frac{1}{2}\left(\frac{x-mu}{sigma}\right)^2} \\ &\text{PRINT } x, f(x) \\ &x \leftarrow x + delta \\ &\text{END WHILE} \end{aligned}
```

### 2. EXPONENTIAL FUNCTION

### 1. Problem definition:

Write a C program to take in the input parameters x and evaluate the exponential function  $e^x$  using infinite series. Print out the sum and the increment to the sum for each term.

### 2. Problem Analysis

The exponential function using infinite series is given as

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots + \frac{x^n}{n!}$$

The  $n^{th}$  term in the series can be obtained by multiplying the  $(n-1)^{th}$  term by (x/n) given rise to

$$term_n = (term_{n-1}) \left(\frac{x}{n}\right)$$

Where  $n \ge 1$ 

when n=1 ,  $term_1=(term_o)\left(\frac{x}{1}\right)$  where  $(term_o)=1$ 

when n=2,  $term_2=(term_1)\left(\frac{x}{2}\right)$ 

when n = 3,  $term_3 = (term_2) \left(\frac{x}{3}\right)$ 

Assumption: The infinite series can only take in positive number of x. If x is negative, need to change to positive x and perform infinite series first and then do an inverse of the final answer.

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots + \frac{x^n}{n!}$$
 if  $x \ge 0$ 

$$e^{-x} = 1/e^x \qquad if \ x < 0$$

Computation stops when the  $term_n < 1 \times 10^{-6}$ 

#### Input variable

i. The x (double x)

### Process variable

- i. The limit of computation, limit (double limit)
- ii. The x value regardless input x is positive or negative ,absx (double absx)
- iii. The power limit, n (int n)

## Output variable

- i. Each computed term that required for summation, term (double term)
- ii. Sum of each term for every round of computation, sum (double sum)

## 3. Algorithm

- 1. Read the value of x
- 2. Set  $limit = 1 \times 10^{-6}$
- 3. Set term = 1
- 4. Set sum = 1
- 5. Set n = 1
- 6. If (x < 0)

6.1 
$$absx = -x$$

Else

$$6.2 \quad absx = x$$

- 7. Do the following
  - 7.1 term = term \* absx/n
  - $7.2 \ sum = sum + term$
  - 7.3 n = n + 1
  - 7.4 Print the value of sum and term

while  $(term \ge limit)$ 

8. If (x < 0)

$$8.1 \ sum = 1/sum$$

Else

$$8.2 \ sum = sum$$

9. Print sum

# **Pseudocode**

```
BEGIN
      READ x
      limit \leftarrow 1 \times 10^{-6}
      term, sum, n \leftarrow 1
      IF x < 0
                absx \leftarrow -x
      ELSE
                absx \leftarrow x
      ENDIF
       DO
             term \leftarrow term * absx/n
             sum \leftarrow sum + term
             n \leftarrow n + 1
              PRINT "sum", sum
             PRINT "term", term
      WHILE ( term \ge limit )
      END WHILE
      IF x < 0
             sum \leftarrow 1/sum
      ELSE
             sum \leftarrow sum
      ENDIF
      PRINT "sum", sum
END
```

## 3. BINOMIAL THEORM

### 1. Problem definition:

Write a C program that takes in x, y, n and return the  $(x + y)^n$  using series expansion and recursive function.

# 2. Problem Analysis

Using series expansion,

$$(x+y)^n = \sum_{k=0}^n \binom{n}{k} x^{n-k} y^k = \binom{n}{0} x^n + \binom{n}{1} x^{n-1} y^1 + \binom{n}{2} x^{n-2} y^2 + \dots + \binom{n}{n} y^n$$

where

$$\binom{n}{k} = \frac{n!}{k!(n-k)!} = \frac{n \times (n-1) \times (n-2) \cdots (n-k+1)}{1 \times 2 \cdots k}$$

#### Input variable

i. The input x, y and n (double x, double y and int n)

### Process variable

i. The iterative variable, k (int k)

### Output variable

ii. the result of series expansion of  $(x + y)^n$ , result (double, result)

## 3. Algorithm

The program is divided into following functions

- a) **main ()** :
  - i. to obtain user input on x, y, n
  - ii. call the function **x\_plus\_y()** to compute the series expansion
  - iii. print the result

# b) **x\_plus\_y**():

- i. compute the series expansion by summing the series  $\binom{n}{k} x^{n-k} y^k$  for k = 0 to n and return the sum back to **main()**
- ii. call the function **binom()** to compute the binomial coefficient  $\binom{n}{k}$
- iii. call the function **power()** to compute the value of  $x^{n-k}$  and  $y^k$

# c) binom()

- i. compute the  $\binom{n}{k} = \frac{n!}{k!(n-k)!}$  and return the result back to **x\_plus\_y()**
- ii. call the recursive function **factorial ()** to compute the n!, k! and (n k)!

# d) factorial()

i. compute the factorial and return the factorial result.

# e) power()

i. compute the value of x and y raised to the power of n-k and k respectively.

## Algorithm for main()

- 1. Read the value of x
- 2. Read the value of *y*
- 3. Read the value of *n*
- 4. result= x plus y(x, y, n) to compute the series expansion
- 5. Print the result

### Algorithm for x plus y()

- 1. Set sum = 0
- 2. For k = 0 to n do the following

2.1 
$$sum = sum + \mathbf{binom}(n, k) * \mathbf{power}(x, n - k) * \mathbf{power}(y, k)$$

3. Return the sum

# Algorithm for binom()

- 1. Set result = 1
- 2.  $n_fact = factorial(n)$
- 3.  $k_fact = factorial(k)$
- 4.  $n_minus_k_fact = factorial(n k)$
- 5.  $result = n_f act/(k_f act \times n_minus_k_f act)$
- 6. return result

```
Algorithm for factorial()
1. If m = 0
        1.1_return 1
    Else
        1.1 return (m * factorial (m - 1))
Algorithm for power()
1. Set result = 1
2. If n = 0
       2.1 return result
3. For i = 1 to abs(n) do the following
       3.1 result = result * x
4. If n \ge 0
       4.1 return result
    Else
       4.1 return 1/result
Pseudocode
BEGIN
      READ x, y, n
      result \leftarrow x_plus_y(x, y, n)
      PRINT "result", result
END
FUNCTION x plus y()
       sum \leftarrow 0
       FOR k = 0 to n do
            sum \leftarrow sum + binom(n, k) * power(x, n - k) * power(y, k)
       END FOR
       return sum
ENDFUNCTION
FUNCTION binom()
       result \leftarrow 1
       n_fact \leftarrow factorial(n)
       k_fact \leftarrow factorial(k)
        n\_minus\_k\_fact \leftarrow factorial(n-k)
        result \leftarrow n\_fact/(k\_fact \times n\_minus\_k\_fact)
       return result
ENDFUNCTION
```

```
FUNCTION factorial()
      IF (m=0)
             return 1
      ELSE
             return m*factorial(m-1)
      ENDIF
ENDFUNCTION
FUNCTION power()
      result \leftarrow 1
      \mathsf{IF}\;(n=0)
             return 1
      ENDIF
      FOR i = 1 to abs(n) do
              result \leftarrow result * x
      END FOR
      IF (n \ge 0)
             return result
      ELSE
             return 1/result
      ENDIF
ENDFUNCTION
```

### 4. Machine Learning: Linear Classification

#### 1. Problem definition:

Write a C program to train the weight and bias of the linear classifier to produce output y of the AND operation according to the input  $x_1$  and  $x_2$  and the truth table given. The user needs to key in different value of combination of input  $x_1$  and  $x_2$  to demonstrate the output y is achieved according to the truth table.

## 2. Problem Analysis

Based on the linear classifier formulae given,

For each case j where  $j = 1 \cdots 4$ , the estimated output

$$\hat{y}_j = \sum_{i=1}^2 w_i x_i + b = w_1 x_1 + w_2 x_2 + b$$

where  $w_1$  is the weight for  $x_1$  and  $w_2$  is the weight for  $x_2$ . b is bias of the linear classifier. The objective is to train the weights and bias such the desired output for each case j is achieved according to the truth table of AND operation as below.

Case j	$x_1$	$x_2$	AND operation $(y_j)$
1	0	0	0
2	0	1	0
3	1	0	0
4	1	1	1

This means that the aim is to achieve the error in output estimation in each case,  $\varepsilon_i$  and total error for the four cases  $\varepsilon$  to be zero or minimum as possible

error in output estimation in each case 
$$j$$
,  $\mathcal{E}_j = \widehat{y_j} - y_j = \left(\sum_{i=1}^2 w_i \, x_{ji} + b\right) - y_j$ 

Total error in output estimation,  $\mathcal{E} = \sum_{j=1}^4 \mathcal{E}_j = \sum_{j=1}^4 \widehat{y_j} - y_j$ 

In this case, error threshold is set to the zero where  $\mathcal{E}_{threshold} = 0$  and  $\mathcal{E} = \mathcal{E}_{threshold} = 0$ . For each update or iteration t, new weight and bias for next iteration are updated as

$$w_1^{t+1} = w_1^t - \alpha \sum_{j=1}^{4} \mathcal{E}_j x_{j1}$$

$$w_2^{t+1} = w_2^t - \alpha \sum_{j=1}^{4} \mathcal{E}_j x_{j2}$$

$$b^{t+1} = b^t - \alpha \mathcal{E}$$

where  $\alpha$  is the training speed. Set  $\alpha = 0.5$  and initial weight  $w_1$ ,  $w_2$  and b = 0

### Input variable

- i. The input  $x_1$ , and  $x_2$  (int  $x_1$ , int  $x_2$ )
- ii. The true output label, y (int y)

# Process variable

- i. The training speed, *alpha* (float *alpha*)
- ii. The error tolerance, errortol (float errortol)
- iii. The error due to input  $x_1$ , errorx1 (float errorx1)
- iv. The error due to input  $x_1$ , errorx2 (float errorx2)
- v. The estimated output, yest (float yest)
- vi. Number of iteration, iter (int iter)
- vii. The case number, row (int row)

#### Output variable

- i. The weight for  $x_1, w_1$  (float  $w_1$ )
- ii. The weight for  $x_2$ ,  $w_2$  (float  $w_2$ )
- iii. The bias, b (float b)
- iv. The total error for training output y, errory (float errory)

## 3. Algorithm

The program is divided into following functions

### a) **main ()**

- i. call the function **selectdata** () to select each training case j with correct input  $x_1$ ,  $x_2$  and true output label  $y_j$
- ii. call the function **estimationerror ()** to compute error on output and due to input for each case *i*
- iii. call the function **parameterupdate** () to compute new weights and bias for each iteration, *iter*

- iv. print the total training iteration needed, finalized weights and bias
- v. prompt the user to inputs  $x_1$ ,  $x_2$  and print the predicted output

# b) selectdata ():

i. Based on selected case j, output the training value of input  $x_1$ ,  $x_2$  and true output label y for training

## c) estimationerror ()

- i. Compute estimated output  $yest = w_1 * x_1 + w_2 * x_2 + b$
- ii. Update error in output *errory* and error due to each input *errorx*1, *errorx*2

# d) parameterupdate ()

- i. Print the iteration run, *iter* and its output error *errory*
- ii. Update the weight and bias

# Algorithm for main()

- 1. Set the iter = 1
- 2. Set the row = 1
- 3. Do the following
  - 3.1 Set errory = 0
  - $3.2 \operatorname{Set} error x1 = 0$
  - $3.3 \operatorname{Set} error x2 = 0$
  - 3.4 For row = 1 to 4 do the following
    - 3.4.1 **selectdata** (row)
    - 3.4.2 estimationerror  $(x_1, x_2, y)$
  - 3.5 parameterupdate (iter)
  - 3.6 iter = iter + 1

while (errory > errortol)

- 4. Print iter, errory,  $w_1$ ,  $w_2$ , b
- 6. Read the value of  $x_1$
- 7. Read the value of  $x_2$
- 8. Print compute the *predicted output* =  $w_1 * x_1 + w_2 * x_2 + b$

### Algorithm for selectdata ()

1. If 
$$(row = 1)$$
  
 $1.1x_1 = 0$   
 $1.2x_2 = 0$   
 $1.3y = 0$   
2. If  $(row = 2)$ 

$$2.1 x_1 = 0$$

$$2.2 x_2 = 1$$

$$2.3 y = 0$$
3. If  $(row = 3)$ 

$$3.1 x_1 = 1$$

$$3.2 x_2 = 0$$

$$3.3 y = 0$$
4. If  $(row = 4)$ 

$$4.1 x_1 = 1$$

$$4.2 x_2 = 1$$

$$4.3 y = 1$$

# Algorithm for estimationerror()

yest = w<sub>1</sub> \* x<sub>1</sub> + w<sub>2</sub> \* x<sub>2</sub> + b
 If yest > 0

 yest = 1
 Else
 yest = 0
 errory = errory + yest - y
 errorx1 = errorx1 + (yest - y) \* x<sub>1</sub>
 errorx2 = errorx2 + (yest - y) \* x<sub>2</sub>

# Algorithm for parameterupdate()

- 1. Print *iter*, *errory*
- 2.  $w_1 = w_1 alpha * errorx1$
- 3.  $w_2 = w_2 alpha * error x 2$
- 4. b = b alpha \* errory

# **Pseudocode**

```
BEGIN
       iter \leftarrow 1
       row \leftarrow 1
        DO
                  errory \leftarrow 0
                  errorx1 \leftarrow 0
                  errorx2 \leftarrow 0
                  FOR \ row = 1 \ to \ 4 \ do
                          selectdata(row)
                           estimationerror(x_1, x_2, y)
                  END FOR
                  parameterupdate(iter)
                  iter \leftarrow iter + 1
         WHILE ( abs(errory) > errortol)
         END WHILE
         PRINT "iter", iter
         PRINT "errory", errory
         PRINT "w1", w<sub>1</sub>
         PRINT "w2", w<sub>2</sub>
         PRINT "b", b
         READ x_1, x_2,
         PRINT "predicted output", w_1 * x_1 + w_2 * x_2 + b
END
FUNCTION selectdata ()
         IF (row = 1)
                 x_1 \leftarrow 0
                 x_2 \leftarrow 0
                  y \leftarrow 0
         ENDIF
         \mathsf{IF} (row = 2)
                 x_1 \leftarrow 0
                 x_2 \leftarrow 1
                  y \leftarrow 0
         ENDIF
         IF (row = 3)
                 x_1 \leftarrow 1
                 x_2 \leftarrow 0
```

```
y \leftarrow 0
        ENDIF
        \mathsf{IF} (row = 4)
                x_1 \leftarrow 1
                x_2 \leftarrow 1
                 y \leftarrow 1
        ENDIF
ENDFUNCTION
FUNCTION estimationerror ()
        yest \leftarrow w_1 * x_1 + w_2 * x_2 + b
        IF (yest > 0)
                yest \leftarrow 1
        ELSE
                yest \leftarrow 0
        ENDIF
        errory \leftarrow errory + yest - y
        errorx1 \leftarrow errorx1 + (yest - y) * x_1
        errorx2 \leftarrow errorx2 + (yest - y) * x_2
ENDFUNCTION
FUNCTION parameterupdate ()
        PRINT "iter", iter
        PRINT "errory", errory
        w_1 \leftarrow w_1 - alpha * errorx_1
        w_2 \leftarrow w_2 - alpha * error x_2
        b \leftarrow b - alpha * errory
ENDFUNCTION
```