

# CFPAYMENT API Overview (**beta**)

**BETA NOTES:** This is our first public release designed to coincide with cf.Objective() 2009! All of the gateways included here are in production so the code is tested and processing payments on a daily basis. The Braintree gateway alone has processed approximately \$1 Million in live transactions as of this release. If you have feedback or even better, wish to contribute a gateway or code, please contact Brian Ghidinelli at [brian@vfive.com](mailto:brian@vfive.com). Thanks for checking us out!

CFPAYMENT is a payment processing abstraction library for credit card and EFT gateways. It is inspired by the Ruby ActiveMerchant library. The project is organized into several layers that can be used depending on your needs:

1. Core (basic processing, error handling, responses) **AVAILABLE**
2. Transaction (wrap core with pre/post database storage for reliability, reporting) **PENDING**
3. High-availability (wrap transaction with failover capability) **PENDING**

The configuration of each gateway may be different but all respond with a single, normalized response object:

```
.purchase(money, account, options) => response  
.authorize(money, account, options) => response  
.capture(money, authorization, options) => response  
.void(transactionid, options) => response
```

Each gateway maps its unique implementation details into a common response object.

The Core and Transaction APIs are designed for most developers who want to do the most common thing: process payments for a single merchant account against a single gateway. The high-availability API is designed for more advanced e-commerce operations who have multiple merchant accounts and gateways for failover or load balancing.

## LICENSING

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## CORE API

```
core.init(config)  
  .createCreditCard() - for credit card transactions with .validate()  
  .createEFT() - for e-check transactions with .validate()  
  .createToken() - for stored payment transactions  
  .createResponse() - normalized response object  
  .createMoney() - money object handles amounts and currencies, will do conversion
```

in future

- .getGateway() - returns the actual gateway
- .getStatusUnprocessed() - constants for various statuses in the system that define steps in a transaction
- .getStatusSuccessful()
- .getStatusPending()
- .getStatusDeclined()
- .getStatusFailure()
- .getStatusTimeout()
- .getStatusUnknown()
- .getStatusErrors() - return list of error statuses

The core is effectively a factory for generating objects and instantiating gateways. Actual gateway implementations extend `cfpayment.api.gateway.base` which provides a boilerplate interface. The core service is initialized by passing in a configuration argument (ColdFusion structure) having a path to the gateway object and various other parameters such as MID, username, password, etc:

```
cfg_cc = {path: 'itransact.itransact_cc'
          ,mid: 123456
          ,username: production
          ,password: production}
```

```
cfg_eft = {path: 'itransact.itransact_eft'
          ,mid: 223422
          ,username: test
          ,password: test
          ,TestMode: true}    // offer way of toggling on a per-gateway basis
```

```
cfg_bt = {path: 'braintree.braintree'
          ,mid: 654321
          ,username: btree
          ,password: btree
          ,failOnAVS: true    // additional config options on a per-gateway basis could
support custom capabilities
          ,failOnCVV: true}
```

```
cfg_sj = {path: 'skipjack.skipjack_cc'
          ,MerchantAccount="123456"
          ,UserName="devuser"
          ,Password="devpass"
          ,DeveloperSerialNumber="11223344" // additional config options on a per-
gateway basis support custom capabilities
          ,LoginSerialNumber="55667788"
          ,TestMode=true }
```

**Gateways are designed to be in test mode by default!** That is, it requires an explicit "TestMode: false" configuration to enable live processing of transactions. See the "Notes for Gateway Developers" at the end of this document for more information on gateway creation.

Once the core object has been created, you can create a gateway object by calling **core.getGateway()**. Individual gateways implement one or more of the following methods:

*gateway.purchase(money, account, options)* - authorize+capture or a specific method

like some gateways offer

- .authorize(money, account, options)
- .capture(money, authorization, options)
- .void(id, options)
- .credit(money, id, options)
- .status(options)
- .recurring(mode, money, account, options)
- .settle(options)

Some gateway implement additional methods, such as:

- .store(account, options) - vault
- .unstore(account, options) - delete from vault
- .get(id, options) - vault
- .status(transactionid, options) - return transaction status
- .newcharge(money, id, options)

## RESPONSE OBJECT

Gateway methods return response objects which normalize the results with an API like:

response.getSuccess() - true/false, did the transaction succeed

- .hasError() - if !getSuccess(), is there an error or was it just declined?
- .set/getStatus() - get the status code, integers as defined in core.cfc. This is more valuable than just success/fail because you probably want to handle connection timeout differently than declined.
- .set/getMessage() - the result in plain text
- .set/getResult() - get the raw result from the gateway
- .set/getParsedResult() - get the parsed result (after some processing by the gateway)
- .set/getTest() - is this a test transaction?
- .isValidAVS(allowblank, allowpostalonlymatch, allowstreetonlymatch)
- .isValidCVV(allowblank)
- .get/setCVVCode() - get or set the result character (single character)
- .get/setCVVMessage()
- .get/setAVSCode() - get or set the result character (single character)
- .get/setAVSMessage()
- .get/setAVSPostalMatch()
- .get/setAVSStreetMatch()
- .get/setTokenID()

## MONEY OBJECT

Gateway methods use a money object to track the amount to be charged and the currency in which to charge it. Currently this is more or less a placeholder until proper currency conversion and other features are implemented, but it can be used to pass a different currency to a gateway in its current implementation.

money.init(cents, currency)

- .set/getCents() - we store amount as an integer in "cents"
- .getAmount() - getCents() / 100 as a convenience function.
- .set/getCurrency() - defaults to USD but can be changed; no auto conversion currently; uses three-letter ISO codes

Because gateway implementations vary so much, methods like `authorize()` and `purchase()` take an options structure for additional parameters to send to the gateway. The options structure gives `cfpayment` the flexibility to support multiple gateways, but also becomes the part that will vary as your application uses different gateways. Some examples might include:

- External ID
- Currency type
- IP address
- Tax Rate / Tax Amount
- Country code

*The key to `cfpayment` is that we have tried to normalize these option names.* While Braintree expects `transaction_id` and iTransact wants `ExternalID`, `cfpayment` defines it as `transactionId`. Each gateway developer translates the common `transactionId` into the required parameter for their gateway. **It is important to note in this beta that we are not 100% on this, but it is our goal to normalize them as much as possible so that switching between payment gateways is a configuration task.**

## Exceptions and Validation

In general, the API throws errors that can be caught with `CFTRY/CFCATCH` for unrecoverable errors introduced *by the developer*. Our model objects like `creditcard` and `eft` come with a `validate()` routine which returns an array of errors and helper function `getIsValid()` to determine if the *user-supplied* data is valid. The idea here is that we throw errors for things that should be corrected during development and validate for things that can be corrected in production.

The core API throws the following exceptions:

- **`cfpayment.InvalidGateway`** - the gateway specified by the config object does not exist or could not be instantiated. This is probably because your path to the gateway CFC is wrong. It should be relative to the "gateways" folder so `cfpayment/api/gateways/bogus/gateway.cfc` would be specified as `"bogus.gateway"`.
- **`cfpayment.InvalidAccount`** - the account type passed is not supported (e.g., used a `creditcard` for a check operation)
- **`cfpayment.MethodNotImplemented`** - the method has not been written or is not supported (e.g., calling `authorize()` for e-checks (which only have purchase typically) `cfpayment.MissingParameter`
  - **`cfpayment.MissingParameter.Argument`** - a required argument was missing
  - **`cfpayment.MissingParameter.Option`** - a required attribute in the Options structure was missing. These are checked in gateway implementations using the `verifyRequiredOptions()` method
- **`cfpayment.InvalidResponse`**
  - **`cfpayment.InvalidResponse.AVS`** - the returned AVS code (a single character) was not understood - this may mean a new response type has been introduced that needs to be added to the response object
  - **`cfpayment.InvalidResponse.CVV`** - the returned CVV code (a single character) was not understood - same result as AVS.

If you're not familiar with custom exception type handling in ColdFusion, you can catch them like so:

```
<cftry>
```

```

    <cfset bogusGateway.credit(money = myMoney, account = myAccount, options =
myOptions) />

    <cfcatch type="cfpayment.MissingParameter.Argument">
        // do something when an argument is missing
    </cfcatch>
    <cfcatch type="cfpayment.MissingParameter">
        // do something if any kind of missing parameter error is throw, .Argument,
.Option, etc
    </cfcatch>
    <cfcatch type="cfpayment.MethodNotImplemented">
        // do something if this method is not implemented
    </cfcatch>
    <cfcatch type="cfpayment">
        // catch any other kind of cfpayment.* error type not specifically caught above
from cfpayment.InvalidResponse.CVV to cfpayment.InvalidGateway
    </cfcatch>

</cftry>

```

## TRANSACTION API (under discussion)

The Core API illustrates the simple, building-block approach to payment processing. The Transaction API was born out of five years of production experience and understanding the full range of things that can go wrong with any given transaction. Eventually something will go bump in the night and a transaction will fail. Being able to reconcile these transactions either automatically or manually is a critical component of ensuring that your records are accurate and your customers were not charged more than once.

Generally speaking, the Transaction API is simply functionality that executes before and after the Core API. It requires our database tables to be present. It first inserts the payment attempt in the database, then attempts to process the payment using the Core API, then updates the database with the results and returns them. The API will appear to be a lot like our response object but with "stateful" information such as its unique ID, status, processor ID and so forth. The attributes that allow a developer to relate a single payment attempt to the rest of their system. Some first-pass ideas of the API might be:

```

cfpayment-transaction.init(config, encryptionService) extends core
    .set/getRequest() - get the original request

```

*We may implement this using Coldspring Around Advice (AOP). Will require Coldspring, but more elegant and robust.*

Just wraps the API of the core API, works with a single gateway at a time. Our implementation could either:

- a) .purchase(), .void(), .capture() but that means transaction interface has to have every method possible in every gateway. OR, use onMissingMethod() to support any method but requires CF8. Could AOP be another solution here?
- b) .transaction("method", params) which runs "method" on the underlying gateway. Cleaner implementation wise but won't allow swapping from non-trans to trans cleanly.

Optionally pass in an encryption service. If present, we encrypt account details and store in database otherwise we just store what we store today (last four, cvv2 response,

avs response, etc). In our case, we want the encryption service to also encrypt details as soon as they are received and decrypt them only when going to pay. Encryption service

should be passed into model objects (CC and EFT) to allow them to encrypt and decrypt their details (based upon available keys, for us, only public key is available on web and private key is available on pay) but other people could have a single symmetric key available on a single box).

Encryption service needs to support just three methods:

```
.init(...)
.encryptData(...)
.decryptData(...)
```

However it gets this done, whether it uses built-in encrypt/decrypt functions, uses an asymmetric Java library or ties in with a hardware encryption device, the implementation is hidden behind the simple interface which CFPAYMENT understands.

## HIGH-AVAILABILITY API

cfpayment-ha.init(array\_of\_configs, encryptionService) extends transaction

where config is an array of gateway config objects like:

```
cfg = [{path: 'itransact.itransact_cc'
      ,mid: 123456
      ,username: test
      ,password: test
      ,priority: 1
      ,weight: 100}
      ,{path: 'braintree.braintree'
      ,mid: 654321
      ,username: btree
      ,password: btree
      ,priority: 2
      ,weight: 100}
];
```

Exposes more or less same API but internally uses the transaction API to see if charges fail. If they fail due to a gateway timeout or error condition, it may automatically try the next gateway. Could be configured to have a "threshold" setting like 0 = no failover, 1 = for gateway failures, 2 = for gateway failures and any declines. Still under development.

Builds an array of transaction objects internally with a priority or ID to control failover (including threshold for retrying)

Can also be used for load balancing between multiple gateways which can be used for various reasons.

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# EXAMPLES

We have included two examples that show how to use the gateways. They both default to using the bogus gateway, but can be easily changed with one line of code. To run them, make sure you can access the cfpayment folder from your webroot, then visit the examples home page (changing **localhost** to whatever your workstation/server name is):

<http://localhost/cfpayment/docs/examples/>

The Simple Checkout has a somewhat generic credit card form that submits to the bogus gateway. It shows any errors in both your form fields and gateway results at the top of the form. The `_process.cfm` file can be used as an example of how to process form submissions, but stops short of doing anything with the gateway processing results.

The ColdSpring example shows how you can instantiate the cfpayment service core and gateway using a coldspring xml file. It also implements a simple AOP logging system that tracks calls to the gateway and stores them in the request scope. This example requires that you have coldspring installed and accessible:

<http://www.coldspringframework.org/>

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## Notes for Creating a Gateway

Each gateway implementation extends `cfpayment.api.gateway.base`. The base component provides the network transmission and error handling for all gateway implementations in `process()`. This centralizes the actual network component in a single location where we can focus on robust error handling. With payment processing, it is critically important to be able to recover when things go wrong to prevent double charges and keep records accurate. My experience with a flaky gateway company in the past has given me great insight into how to manage these exceptions.

This could be overridden for a gateway that used a protocol other than HTTP or had some other unusual requirements. It could also be extended and executed via `super.process()` depending on requirements. Most gateway developers will simply call it normally:

```
basegw.init()
    .process() - package access, handles all network transport and error handling
```

## Options Naming

While the base API is well defined in CFPAYMENT, each gateway may accept any number of optional or required parameters via the options structure. To simplify end-user consumption of the gateways, we are standardizing the name of the keys for commonly used options. It is important that you translate these option keys to whatever your gateway requires to help keep the API homogenous.

Used on receipts and for logging

Option Key	Value	Description
email	E-mail Address	

transactionId	Transaction ID	Id provided by gateway for referencing the processed transaction
ipAddress	IP Address	Address of the payee, not your server (typically CGI.remote_addr)
orderId	Internal Order or Payment ID	Some gateways allow you to record this in their system for reporting, email receipt or redirect use. We would recommend passing in whatever value you will record this payment as in your system. If you use an integer or UUID primary key, for example, pass the value here. Not all gateways support all data types or lengths here, so check the docs.
customerId	Internal customer ID	Some gateways allow you to record this in their system for reporting, email receipt or redirect use.
shippingAddress	Structure containing the following keys: name, company, address1, address2, city, region, country, postalcode, phone	While the billing address is stored in the <i>account</i> you pass to a method, you can also supply alternative shipping address in a structure.
orderDescription	Description of the purchase	
startDate	Start date	Used for status and reporting queries
endDate	End date	""
tokenId	Vault/Lockbox token identifier	For services that support remote data storage (Braintree, Authorize.net, TrustCommerce...), this is the normalized ID that references the stored token. For example, Braintree calls this <i>customer_vault_id</i> , so we map <i>options.tokenId</i> to <i>customer_vault_id</i> behind the scenes.
tokenize	Vault/Lockbox token trigger	Vault/lockbox services typically support two mechanisms for storing data: either explicitly as a "store" method, or as part of a regular transaction like an authorize or purchase to save the account details for later use. This boolean may be necessary when you want to trigger the creation of a token for a given account.

### Skipjack options:

- transaction\_date
- Customer= customer code (perhaps a unique customer identifier from outside skipjack?)
- Invoice= maps to orderId above
- Description= order description
- Order / OrderString
- ItemNumber
- ItemDescription
- Comment= general comment about submission
- force\_settlement (1 or 0)



- UserDefined (structure of user-defined fields, including an optional "\_KeyList" key to send the order of the keys in the payload)
- Periodicity (for recurring)
- TotalTransactions (for recurring)
- PaymentId= TransactionId for recurring transactions
- TransactionDate

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## Supported Gateways

Name	Purchase	Authorize	Capture	Void	Credit	Recurring	Status	Store/ Unstore	Account Types	Addition Methods
Auth.net AIM	Y	Y	Y	Y	Y				CC	
Braintree	Y	Y	Y	Y	Y		Y	Y	CC, CHK	
iTransact	Y	Y	Y	Y	Y		Y		CC, CHK	
SkipJack	Y	Y	Y	Y	Y	Y	Y		CC	NewCharge

Y - Full support

S - Support coming soon

- - Not Applicable (Gateway-specific)

## Planned Support

- Paypal (seems like a must-have for adoption, could convert ASL-licensed CFPaypal @ <http://www.indiankey.com/cfPaypal/>; Arjun has tentatively agreed to help convert his CFpaypal into cfpayment, may also get help from <http://www.coldfusionguy.com/ColdFusion/blog/index.cfm/2007/10/28/PayPalcf-That-Returns-a-Structure-Instead-of-a-Java-Object> or Jared Rypka Hauer has a kind-of commercial package at <http://www.web-relevant.com/web-relevant/lib/paypalservice/docs/index.cfm> but he may be willing to help with the low-level stuff?)
  - Google Checkout would be nice, another "integration", same with Amazon payments
  - Authorize.net ARB and CIM
- 

## System Requirements

- ColdFusion MX 7 (several inline example above use ColdFusion 8's structure creation syntax, CF7 is fully supported internally)
- CreateObject() must be enabled on the server
- Ability to create a mapping OR CF8 Application.cfc mappings OR put the files in a folder off of the webroot.