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Final Fantasy Kingdom

Final Fantasy II Weapons

Any of the weapons in Final Fantasy II can be used by all characters. The initial weapon of the character is usually their strongest weapon. You need to equip a weapon, and continuously use it in battle. When this happens, your proficiency with that particular weapon goes up. It is a good idea to have two major fighters with swords/axes, and have your back defense use bows, to give them the full damage ability.

Final Fantasy

NES PS1 PSP

Final Fantasy II

NES PS1 PSP

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Compilation of VII

Before Crisis

Crisis Core

Swords

Name	Cost	Atk	Acc	Notes
↘Blood	-	0	0	Transfers damage as HP
↘Broad	400	8	60	-
↘Long	600	8	60	-
↘Mithril	1800	13	50	-
↘Ancient	-	25	10	Causes Curse
↘Sleep	-	30	10	Causes sleep
↘Wing	5000	42	56	-
↘Earth	-	52	58	-
↘Flame	-	63	60	Deals Fire damage
↘Defense	-	78	64	Raises evasion
↘Ice	-	72	62	Deals Ice damage
↘Sun	-	83	65	damage vs undead is doubled
↘Xcalibr	-	100	75	-
↘Masmune	-	150	90	-

Knives

Name	Cost	Atk	Acc	Notes
↘Knife	150	3	75	-
↘Dagger	400	7	65	-
↘Mithril	800	14	67	-
↘Gouche	-	32	70	Increases evasion
↘Orichon	-	50	72	-
↘Ripper	-	69	75	Causes second amount of damage when strikes
↘CatClaw	-	86	80	-

Axes

Name	Cost	Atk	Acc	Notes
↘Axe	500	10	55	-
↘Battle	800	15	45	-
↘Mithril	2000	22	45	-
↘Demon	10000	27	45	-
↘Ogre	15000	58	50	Extra damage vs ogres and giants
↘Poison	-	76	55	May cause Poison status
↘Rune	-	95	60	Effective vs magic foes/casts Fog6 as an item

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- Dissidia 012: Final Fantasy
- Final Fantasy: All the Bravest

Bows

Name	Cost	Atk	Acc	Notes
→Bow	150	1	50	-
→Long	250	5	40	-
→Mithril	1000	13	40	-
→Blind	-	25	0	May cuase blindness
→Flame	-	42	47	Causes fire damage
→Ice	-	56	50	Causes ice damage
→Yoichi	-	90	75	Casts Berserk3 as an item

Javelins

Name	Cost	Atk	Acc	Notes
↘Javelin	300	6	65	-
↘Spear	500	11	55	-
↘Mithril	1500	18	55	-
↘Trident	5000	30	57	-
↘Demon	10000	42	60	-
↘Flame	15000	54	62	Causes fire damage
↘Ice	-	66	65	Causes ice damage
↘Bolt	-	78	67	Causes lightning damage/casts Bolt16 as an item
↘Holy	-	90	70	Causes holy damage/casts Holy8 as an item

Canes

Name	Cost	Atk	Acc	Notes
↘Cane	250	4	70	-
↘Mace	500	9	60	-
↘Mithril	1500	16	60	-
↘Were	3000	28	62	Double damage vs Werebeasts
↘Magic	-	40	64	Casts Bolt5 as an item
↘Power	8000	53	66	-
↘Evil	-	64	68	Casts Venom16 at a random target as an item
↘Greed	-	78	70	Heals target when strikes
↘Diamond	-	90	75	-

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