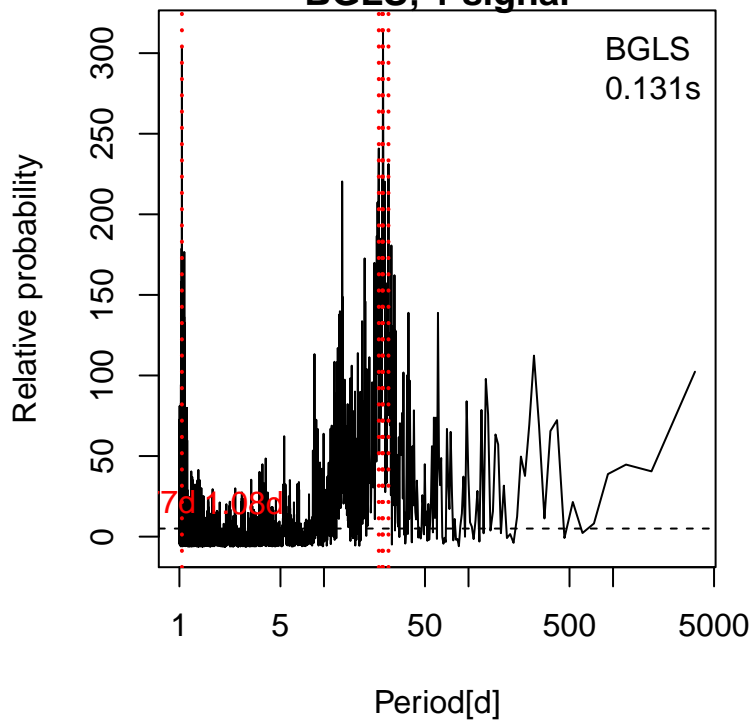


BGLS; 1 signal**BGLS; 2 signal**