

1 Affine and convex sets

1.1 lines and line segments

line is points of the form $y = \theta x_1 + (1 - \theta)x_2$ where $\theta \in \mathbb{R}$, and $x_1 \neq x_2$.

line segment corresponds to points where parameter θ is between 0 and 1.

1.2 affine sets

a set is *affine* iff for any $x_1, x_2 \in C$ and $\theta \in \mathbb{R}$, we have $\theta x_1 + (1 - \theta)x_2 \in C$. This idea can be generalized to more than two points. That is to say, a affine set contains every affine combination of its points: C is an affine set, $x_1, x_2, \dots, x_k \in C$, and $\theta_1 + \dots + \theta_k = 1$, then the point $\theta_1 x_1 + \dots + \theta_k x_k$ also belongs to C .

if C is an affine set and $x_0 \in C$, then the set $V = C - x_0 = \{x - x_0 \mid x \in C\}$ is a subspace. thus any affine set could be expressed as a subspace plus an offset, and the subspace doesnot depend on the choice of x_0 .

the set of all affine combination of points in some set C is called the *affine hull* of C :

$$\mathbf{aff}C = \{\theta_1 x_1 + \dots + \theta_k x_k \mid x_1, x_2, \dots, x_k \in C, \theta_1 + \dots + \theta_k = 1\}. \quad (1)$$

1.3 affine dimension and relative interior

we define the *affine dimension* of a set C as the dimension of its affine hull. if the affine dimension of C is less than n , then the set lies in a affine set $\mathbf{aff}C \neq \mathbb{R}^n$. we define *relative interior* if the set C , denoted $\mathbf{relint}C$, as its interior relative to $\mathbf{aff}C$:

$$\mathbf{relint}C = \{x \in C \mid B(x, r) \cap \mathbf{aff}C \subset C \text{ for some } r > 0\} \quad (2)$$

where $B(x, r) = \{y \mid \|y - x\| \leq r\}$. we can then define the *ralative boundary* of a set C as $\mathbf{cl}C$ $\mathbf{relint}C$, where $\mathbf{cl}C$ is the closure of C .

1.4 convex sets

a seet C is *convex* if the line segment between any two points in C lies in C . roughly speaking, a set is convex if every point in the set can be seen by every other point.

we call a point of the form $\theta_1 x_1 + \dots + \theta_k x_k$, where $\theta_1 + \dots + \theta_k = 1$, and $\theta_i \geq 0$, a *convex combination* of the points x_1, \dots, x_k . a set is convex iff it contains every convex combination of its points. the *convex hull* of a set C , denoted $\mathbf{conv}C$, is the set of all convex combinations of the points in C . the idea of a convex combination can be generalized to include infinite sums, integrals, and probability distributions. suppose θ_i satisfy

$$\theta_i \geq 0, i = 1, 2, \dots, \sum_{i=1}^{\infty} \theta_i = 1, \quad (3)$$

and $x_1, x_2, \dots \in C$, where $C \subset \mathbb{R}^n$ is convex, then

$$\sum_{i=1}^{\infty} \theta_i x_i \in C, \quad (4)$$

if the series converges. more generally, suppose $C \subset \mathbb{R}^n$ is convex and x is a random vector with $x \in C$ with probability one, then $\mathbf{E}x \in C$.

1.5 cones

a set is called a *cone*, or *nonnegative homogeneous*, if for every $x \in C$ and $\theta \geq 0$ we have $\theta x \in C$. a point of the form $\theta_1 x_1 + \dots + \theta_k x_k$ with $\theta_i \geq 0$ is called *conic combination* or a *nonnegative linear combination* of x_i . a set C is a convex cone iff it contains all conic combinations of its elements. this idea could also be generalized to infinite sums and integrals. the *conic hull* of a set C is the set of all conic combinations of points in C .

2 some important examples

2.1 hyperplanes and halfspaces

a *hyperplane* is a set of the form

$$\{x \mid a^T x = b\}, \quad (5)$$

where $a \in \mathbf{R}^n$, $a \neq 0$, and $b \in \mathbf{R}$. this representation can be expressed as

$$\{x \mid a^T(x - x_0) = 0\} = x_0 + a^\perp, \quad (6)$$

where a^\perp denotes the orthogonal complement of a , i.e., the set of all vectors orthogonal to it.

a hyperplane divides \mathbf{R}^n into two *halfspaces*, which are sets of the form

$$\{x \mid a^T x \leq b\}, \quad (7)$$

where $a \neq 0$

2.2 euclidean balls and ellipsoids

a (*euclidean*) *ball* in \mathbf{R}^n has the form

$$B(x_c, r) = \{x \mid \|x - x_c\| \leq r\} = \{x \mid (x - x_c)^T(x - x_c) \leq r^2\}, \quad (8)$$

where $r \geq 0$, and the vector x_c is the *center* of the ball and the scalar r is its *radius*. another common representation for the euclidean ball is

$$B(x_c, r) = \{x_c + ru \mid \|u\| \leq 1\}, \quad (9)$$

a euclidean ball is a convex set (use the homogeneity and triangle inequality for $\|\cdot\|_2$)

a related family of convex sets is the *ellipsoids*, which have the form

$$\mathcal{E} = \{x \mid (x - x_c)^T P^{-1}(x - x_c) \leq 1\}, \quad (10)$$

where P is symmetric and positive definite. the vector $x_c \in \mathbf{R}^n$ is the *center* of the ellipsoid. the matrix P determines how far the ellipsoid extends in every direction from x_c by the square root of its eigenvalues. another common representation of an ellipsoid is

$$\mathcal{E} = \{x_c + Au \mid \|u\|_2 \leq 1\}, \quad (11)$$

where A is the square and nonsingular, in fact, $A = P^{1/2}$. when the matrix A is symmetric positive semidefinite but not singular, the set is called a *degenerate ellipsoid*, its affine dimension is equal to the rank of A , and it is also convex.

2.3 norm balls and norm cones

a *norm ball* of radius r and center x_c given by $\{x \mid \|x - x_c\| \leq r\}$, is convex. the *norm cone* associated with the norm $\|\cdot\|$ is the set

$$C = \{(x, t) \mid \|x\| \leq t\} \subset \mathbf{R}^{n+1}. \quad (12)$$

it is also a convex set, as the name suggests.

2.4 polyhera

a *polyheron* is defined as the solution set of a finite number of linear equalities and inequalities:

$$\mathcal{P} = \{x \mid a_j^T x \leq b_j, j = 1, \dots, m, c_j^T x = d_j, j = 1, \dots, p\}. \quad (13)$$

it will be convenient to use the compact notation

$$\mathcal{P} = \{x \mid Ax \preceq b, Cx = d\}, \quad (14)$$

where

$$A = \begin{bmatrix} a_1^T \\ \vdots \\ a_m^T \end{bmatrix}, \quad C = \begin{bmatrix} c_1^T \\ \vdots \\ c_p^T \end{bmatrix}, \quad (15)$$

and the symbol \preceq denotes *vector inequality* or *componentwise inequality* in \mathbf{R}^m .

2.4.1 simplexes

suppose the $k+1$ points $v_0, \dots, v_k \in \mathbf{R}^n$ are *affinely independent*, then the simplex determined by them is given by

$$C = \mathbf{conv}\{v_0, \dots, v_k\} = \{\theta_0 v_0 + \dots + \theta_k v_k \mid \theta \succeq 0, \mathbf{1}^T \theta = 1\}, \quad (16)$$

where $\mathbf{1}$ denotes the vector with all entries one. to show the simplex is a polyheron, we define $y = (\theta_1, \dots, \theta_k)$ and

$$B = [v_1 - v_0 \ \dots \ v_k - v_0] \in \mathbf{R}^{nk}, \quad (17)$$

we can say that $x \in C$ iff

$$x = v_0 + By \quad (18)$$

we note that affine independence of the points implies that the matrix B has rank k , therefore there exists a nonsingular matrix $A = (A_1, A_2) \in \mathbf{R}^{nn}$ s.t.

$$AB = \begin{bmatrix} A_1 \\ A_2 \end{bmatrix} B = \begin{bmatrix} I \\ 0 \end{bmatrix}. \quad (19)$$

in other words, we have $x \in C$ iff

$$A_2 x = A_2 v_0, \quad A_1 x \succeq A_1 v_0, \quad \mathbf{1}^T A_1 x \leq 1 + \mathbf{1}^T A_1 v_0. \quad (20)$$

2.4.2 convex hull description of polyhedra

the convex hull of a finite set $\{v_1, \dots, v_k\}$ is

$$\mathbf{conv}\{v_1, \dots, v_k\} = \{\theta_1 v_1 + \dots + \theta_k v_k \mid \theta \succeq 0, \mathbf{1}^T \theta = 1\}. \quad (21)$$

a generalization of this convex hull description is

$$\{\theta_1 v_1 + \dots + \theta_k v_k \mid \theta_1 + \dots + \theta_m = 1, \theta_i \geq 0, i = 1, \dots, k\}, \quad (22)$$

this defines a polyheron, and conversely, every polyheron can be represented in this form.

2.5 the positive semidefinite cone

we use the notation $\mathbf{S}^n \mathbf{S}_+^n \mathbf{S}_{++}^n$ to be analogous to $\mathbf{R}_+ \mathbf{R}_{++}$, then the set \mathbf{S}_+^n is a convex cone.

3 operations that preserve convexity

3.1 intersection

convexity is preserved under intersection: if S_α is convex for every $\alpha \in \mathcal{A}$, then $\cap_{\alpha \in \mathcal{A}} S_\alpha$ is convex.

3.2 affine functions

suppose $S \subset \mathbf{R}^n$ is convex and $f : \mathbf{R}^n \rightarrow \mathbf{R}^m$ is an affine function. then the image of S under f ,

$$f(S) = \{f(x) \mid x \in S\}, \quad (23)$$

is convex. similarly, the *inverse image* of S under f is convex. two simple examples are *scaling* and *translation*, i.e. αS and $S + \alpha$ are convex. the *projection* of a convex set onto some of its coordinates is convex. the *sum* of two sets $S_1 + S_2$ is convex, if S_1 and S_2 are convex. we can also define the *partial sum* of $S_1, S_2 \in \mathbf{R}^n \mathbf{R}^m$ as

$$S = \{(x, y_1 + y_2) \mid (x, y_1) \in S_1, (x, y_2) \in S_2\}, \quad (24)$$

where $x \in \mathbf{R}^n$ and $y_i \in \mathbf{R}^m$. partial sums of convex sets are convex.

3.3 linear-fractional and perspective functions

3.3.1 the perspective function

we define *perspective function* $P : \mathbf{R}^{n+1} \rightarrow \mathbf{R}^n$, as $P(z, t) = z/t$, which normalizes vectors so the last component is one, and drop the last component. if $C \subset \text{dom} P$ is convex then its image

$$P(C) = \{P(x) \mid x \in C\} \quad (25)$$

is convex. the inverse image of a convex set under the perspective function is also convex.

3.3.2 linear-fractional functions

a *linear-fractional function* is formed by composing the perspective function with an affine function. suppose $g : \mathbf{R}^n \rightarrow \mathbf{R}^{m+1}$ is affine i.e.,

$$g(x) = \begin{bmatrix} A \\ c^T \end{bmatrix} x + \begin{bmatrix} b \\ d \end{bmatrix}, \quad (26)$$

the function $f : \mathbf{R}^n \rightarrow \mathbf{R}^m$ given by $f = P(g)$, i.e.,

$$f(x) = (Ax + b)/(c^T x + d), \quad \text{dom} f = \{x \mid c^T x + d > 0\}, \quad (27)$$

is called *linear-fractional* (or *projective*) function. like the perspective function, linear-fractional functions preserve convexity. if we define $\text{mathcal{P}}(z) = \{t(z, 1) \mid t > 0\}$ in \mathbf{R}^{n+1} , and

$$Q = \begin{bmatrix} A & b \\ c^T & d \end{bmatrix} \in \mathbf{R}^{(m+1) \times (n+1)} \quad (28)$$

then the linear-fractional function can be expressed as

$$f(x) = \mathcal{P}^{-1}(Q\mathcal{P}(x)). \quad (29)$$

4 generalized inequalities

4.1 proper cones and generalized inequalities

a cone $K \subseteq \mathbf{R}^n$ is called a *proper cone* if it satisfies the following:

- K is convex.
- K is closed.
- K is *solid*, which means it has nonempty interior.

- K is *pointed*, which means that it contains no line.

we associate with the proper cone K the partial ordering on \mathbf{R}^n defined by

$$x \preceq_K y \iff y - x \in K. \quad (30)$$

similarly, we define an associated strict partial ordering by

$$x \prec_K y \iff y - x \in \text{int}K. \quad (31)$$

when $K = \mathbf{R}_+$, the partial ordering \preceq_K is the usual ordering \leq on \mathbf{R} .

4.1.1 properties of generalized inequalities

transitive, reflexive, antisymmetric, preserved under addition, nonnegative scaling, limits.

4.2 minimum and minimal elements

this part is totally the same as *set and graph theory* in PKU.

5 separaing and supporting hyperplanes

5.1 separaing hyperplane theorem

suppose C and D are nonempty disjoint convex sets, then there exists $a \neq 0$ and b such that $a^T x \leq b$ for all $x \in C$ and $a^T x \geq b$ for all $x \in D$.

5.1.1 proof of separaing hyperplane theorem

t.b.c.