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Node-red inject node injector

1 message

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Here is my new version, I just want to add to the start, a check for if \$1 is == to "task" then to goto :payload after shifting "task" out of the command, or to otherwise go to :payloadvar.

@echo off

```
rem Get the first argument from the command line.  
set arg=%*
```

```
rem Create a temporary file.  
echo "" > C:\Users\danedens\bin\tempfile
```

```
rem Replace "recognize" with the first argument in the payload and output to the temp file.  
sed -e "s/TEMP/%arg%/g" C:\Users\danedens\bin\payloadvar.txt > C:\Users\danedens\bin\tempfile
```

```
rem Copy the contents of the temporary file to the clipboard.  
cat C:\Users\danedens\bin\tempfile | clip
```

```
rem Delete the temporary file.  
del C:\Users\danedens\bin\tempfile
```

```
rem Exit the batch script.  
exit /b
```

Sure, here is the updated batch script that you can use:

Code snippet

```
@echo off
```

```
rem Get the first argument from the command line.  
set arg=%*
```

```
rem Check if the first argument is equal to "task".  
if "%1" == "task" (  
    rem Shift the first argument off the command line.  
    shift
```

```
    rem Go to the "payload" label.
```

```
goto :payload
) else (
    rem Go to the "payloadvar" label.
    goto :payloadvar
)

:payload
rem Replace "recognize" with the first argument in the payload and output to the temp
file.
sed -e "s/TEMP/%arg%/g" C:\Users\danedens\bin\payload.txt >
C:\Users\danedens\bin\tempfile
goto:eof

:payloadvar
rem Replace "recognize" with the first argument in the payload and output to the temp
file.
sed -e "s/TEMP/%arg%/g" C:\Users\danedens\bin\payloadvar.txt >
C:\Users\danedens\bin\tempfile
goto:eof

:eof
rem Copy the contents of the temporary file to the clipboard.
cat C:\Users\danedens\bin\tempfile | clip

rem Delete the temporary file.
del C:\Users\danedens\bin\tempfile

rem Exit the batch script.
exit /b
```

To use this batch script, save it as `inject.cmd` in a directory that is in your `PATH` environment variable. Then, you can run it from the command line by typing `inject.cmd <arg>`, where `<arg>` is the text that you want to replace "recognize" with.

For example, if you run the following command:

Code snippet

```
inject.cmd task hello
```

The contents of the `payload.txt` file will be replaced with the following:

Code snippet

```
var:=Task hello
```

If you run the following command:

Code snippet

```
inject.cmd hello
```

The contents of the `payloadvar.txt` file will be replaced with the following:

Code snippet

```
var:=Task hello
```