

# Dan Forder

## Technical Skills

- Javascript (ES6)
- React
- HTML5
- CSS, SASS
- Firebase
- Git (Github)
- Agile

- Logic Pro X
- Unity (Game Engine)
- Adobe Photoshop

## Profile

I am currently on \_nology's 12-week front-end training course learning to be a great developer.

I am a BSc graduate with a 2:1 degree from the University of Hertfordshire looking to start my career in the tech industry.

I am self-motivated, organised, and have an aptitude for finding creative solutions to problems.



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dan-forder



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portfolio.dforder.com

## Education

Front-End Coding Bootcamp (June 2019- Present)

\_nology

BSc, Music Composition & Technology (2015-2018)

University of Hertfordshire - Upper Second Class (Honours)

Extended Diploma, Music Performance (2013-2015)

Exeter College - Upper Distinction

GCSEs (2008-2013)

Colyton Grammar School - A grades in Maths, English, Sciences, Music

## Work Experience

\_nology (June 2019-Present)

Intensive Front-End Developer Course

- Learning a range of current technologies and skills to become a great developer.
- Created Hedira, a live React Progressive Web Application that helps users more effectively look after houseplants. I worked alongside a Product Owner and a Designer to bring their vision for the application to life.
- I planned and ran a retrospective meeting for the entire dev team, as well as facilitated planning and design-oriented meetings
- Tackled a vast array of technical tests, from design-heavy to logic-based briefs

iVideo Learning (2018-Present)

Audio Production & Software Development

- Working within a team of programmers, using Unity/C# with Git to implement ideas into the game
- Editing SFX as well as creating bespoke audio for an upcoming educational game

## Soft Skills

### Creativity

- At \_nology, I have built a number of web apps to showcase my skills in development, examples can be found at [portfolio.dforder.com](https://portfolio.dforder.com)
- I compose and produce music in a variety of genres, examples of which can be found on my music website

### Leadership

- I ran retrospective meetings whilst at \_nology, for a group of 12 people, effectively bring up our level for the next sprint.
- In a semester long project at university, I led a group of 20 students that wrote and then taught a musical to 100 primary school children. The children then performed this work in concert which was a great success.
- As coach and captain of my University Ultimate Frisbee team, I effectively managed and motivated my team to continuously achieve better results.

### Communication

- Throughout \_nology, I communicated between product owners, designers, and developers, chairing meetings and effectively keeping the team on task
- As an executive member of the University Ultimate committee for 2 years, I negotiated with the Athletic Union and efficiently communicated my own ideas as well as developing others'

## Hobbies & Interests

### Game Jams

I initially took part as a composer to gain experience with game audio, I realised how rewarding creating games was and that I wanted to pursue a career in development.

### Ultimate Frisbee

After starting the sport 3 years ago, I have played at the national level with my University team. Last summer I had the opportunity to represent my club on the global stage at the US Open International Club Championships in Minnesota.

### Gaming

I enjoy playing tabletop games with my friends; in particular, I run Dungeons & Dragons campaigns. I also have a passion for RPG and Strategy video games.