# Dan Forder

## Technical Skills

- Javascript (ES6)
- React
- HTML5
- CSS, SASS
- Firebase
- Git (Github)
- Logic Pro X
- Unity (Game Engine)
- Adobe Photoshop

### **Profile**

I am currently on \_nology's 12-week frontend training course learning to be a great developer.

I am a BSc graduate with a 2:1 degree from the University of Hertfordshire looking to start my career in the tech industry.

I am self-motivated, organised, and have an aptitude for finding creative solutions to problems.



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#### Education

Front-End Coding Bootcamp (June 2018- Present) \_nology

BSc, Music Composition & Technology (2015-2018)
University of Hertfordshire - Upper Second Class (Honours)

Extended Diploma, Music Performance (2013-2015)

Exeter College - Upper Distinction

#### GCSEs (2008-2013)

Colyton Grammar School - A grades in Maths, English, Sciences, Music

### Work Experience

#### \_nology (June 2018-Present)

Intensive Front-End Course

- Learning a range of current technologies and skills to become a great developer
- Created Hedira, a live React Web App that helps users more effectively look after their houseplants

#### iVideo Learning (2018-Present)

Audio Production & Software Development

- Working within a team of programmers, using Unity/C# with Git to implement ideas into the game
- Editing SFX as well as creating bespoke audio for an upcoming educational game

#### Greg's Bar & Restaurant (2014-2017)

Kitchen Manager

- Assisted the owner with the day-to-day running of a small business
- Cooked meals and effectively managed a team of kitchen staff

#### Skills

#### Creativity

- I compose and produce music in a variety of genres, examples of which can be found on my music website
- Whilst at \_nology, I built a number of web apps (on my Github profile) to showcase my skills in development

#### Leadership

- In a semester long project at university, I led a group of 20 students that wrote and then taught a musical to 100 primary school children. The children then performed this work in concert which was a great success.
- As captain and coach of my University Ultimate Frisbee team, I effectively managed and motivated my team to achieve success.
- I planned and directed a regional level tournament for UK Ultimate. I worked to a tight schedule on the day as well as being on hand to deal with incidents that required first aid.

#### Communication

- Throughout \_nology, I communicated between product owners, designers, and developers, chairing meetings and effectively keeping the team on task
- As an executive member of the University Ultimate committee for 2 years, I
  negotiated with the Athletic Union and efficiently communicated my own ideas as
  well as developing others'

#### Hobbies & Interests

#### **Game Jams**

I initially took part as a composer to gain experience with game audio, I realised how rewarding creating games was and that I wanted to pursue a career in development.

#### **Ultimate Frisbee**

After starting the sport 3 years ago, I have played at the national level with my University team. Last summer I had the opportunity to represent my club on the global stage at the US Open International Club Championships in Minnesota.

#### Gaming

I enjoy playing tabletop games with my friends; in particular, I run Dungeons & Dragons campaigns. I also have a passion for RPG and Strategy video games.