

PRODUCT BACKLOG				
Story No.	User Stories	Acceptance Criterion	PRIORITY	STATUS
1	<p>As a scrum master, I want to build a visual sitemap so that:</p> <ul style="list-style-type: none"> <li>I'll have an outline of the goals and purpose of my site before building and designing it.</li> <li>I can visualize my website and know the pages and contents that I'll be putting in it.</li> </ul>	<p>The sitemap should be in a form of a flow chart diagram that shows the connections between my web pages.</p> <p>The sitemap should contain the primary and secondary pages that I will include in my website.</p> <p>The sitemap should contain the information or the content that I will be putting in my web pages.</p>	Must Have	Done
2	As a scrum master, I want to create a wireframe so that I can establish the basic structure of my website before designing it.	The wireframe should include these elements: logo, headers, body content, navigation, and search fields.	Must Have	Done
3	As a scrum master, I want to create a Scrum so that I can have a framework of my project.	<p>The scrum should be in a scrum board form.</p> <p>The scrum should contain artifacts.</p> <p>The artifacts (product backlog and sprint backlog) should include the role, stories, and story purpose which is collectively known as the user-stories, story points, values, bftb, prioritization, and status.</p>	Must Have	Done

## SPRINT BACKLOG

Story No.	Story	Item No.	Tasks	Story Points	Value Points	BFTB	PRIORITY	STATUS
1	Build a visual sitemap	1	Research and study the concept of sitemap.	3	55	18.33	Must Have	Done
		2	Sketch my sitemap in a piece of paper.	3	34	11.33		
		3	Determine the pages that I will be putting in my site.	2	21	10.5		
		4	Determine the contents that I'll be inputting in my web pages.	2	21	10.5		
		5	Determine the page that needs database.	2	21	10.5		
		6	Recreate my 2D visual sitemap in MS PowerPoint.	3	13	4.33		
2	Create a Wireframe	1	Research and study the concept of wireframing (elements to be used, etc.)	3	55	18.33	Must Have	Done
		2	Plan the layout of my wireframe.	3	34	11.33		
		3	Sketch my wireframe in a piece of paper.	5	21	4.2		

		4	Using MS PowerPoint, recreate the wireframe of my website.	8	13	1.625		
3	Create a Scrum	1	Research and study the concept of scrum and its elements (artifacts, scrum events, role, etc.)	3	55	18.33	Must Have	Done
		2	Create a Scrum Board	2	34	17		

### Scrum Roles:

Scrum Owner: Danny D. Honorio, Jr.

Scrum Master: Danny D. Honorio, Jr.

Developer: Danny D. Honorio, Jr.