

# Loops

Principles of Reactive Programming

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## Loops

Proposition: Variables are enough to model all imperative programs.

But what about control statements like loops?

We can model them using functions.

**Example**: Here is a Scala program that uses a while loop:

```
def power (x: Double, exp: Int): Double = {
  var r = 1.0
  var i = exp
  while (i > 0) { r = r * x; i = i - 1 }
  r
}
```

In Scala, while is a keyword.

But how could we define while using a function (call it WHILE)?

#### Definition of while

The function WHILE can be defined as follows:

```
def WHILE(condition: => Boolean)(command: => Unit): Unit =
  if (condition) {
    command
    WHILE(condition)(command)
  }
  else ()
```

*Note:* The condition and the command must be passed by name so that they're reevaluated in each iteration.

*Note:* WHILE is tail recursive, so it can operate with a constant stack size.

### Exercise

Write a function implementing a repeat loop that is used as follows:

```
REPEAT {
  command
} ( condition )
```

It should execute command one or more times, until condition is true.

#### Exercise

Write a function implementing a repeat loop that is used as follows:

```
REPEAT {
  command
} ( condition )
```

It should execute command one or more times, until condition is true.

The REPEAT function starts like this:

```
def REPEAT(command: => Unit)(condition: => Boolean) =
```

# Exercise (open-ended)

```
Is it also possible to obtain the following syntax?

REPEAT {
   command
} UNTIL ( condition )
?
```

## For-Loops

The classical for loop in Java can *not* be modeled simply by a higher-order function.

The reason is that in a Java program like

```
for (int i = 1; i < 3; i = i + 1) { System.out.print(i + ""); }
```

the arguments of for contain the *declaration* of the variable i, which is visible in other arguments and in the body.

However, in Scala there is a kind of for loop similar to Java's extended for loop:

```
for (i <- 1 until 3) { System.out.print(i + " ") }
```

This displays 1 2.

## Translation of For-Loops

For-loops translate similarly to for-expressions, but using the foreach combinator instead of map and flatMap.

foreach is defined on collections with elements of type T as follows:

```
def foreach(f: T => Unit): Unit =
  // apply 'f' to each element of the collection
```

#### **Example**

```
for (i <- 1 until 3; j <- "abc") println(i + " " + j)
translates to:</pre>
```

(1 until 3) foreach (i => "abc" foreach (j => println(i + " " + j)))