

Formal Description for the Transformation of Planar Coordinates into Spherical Coordinates and Further Computation of Coordinates

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Abstract

The goal of this paper is to provide all necessary formulas for the AstroNavigation project, as well as their derivation. Some algorithms for solving non-linear systems are also suggested.

1 Transformation of Planar Coordinates on the Picture to Spherical Coordinates

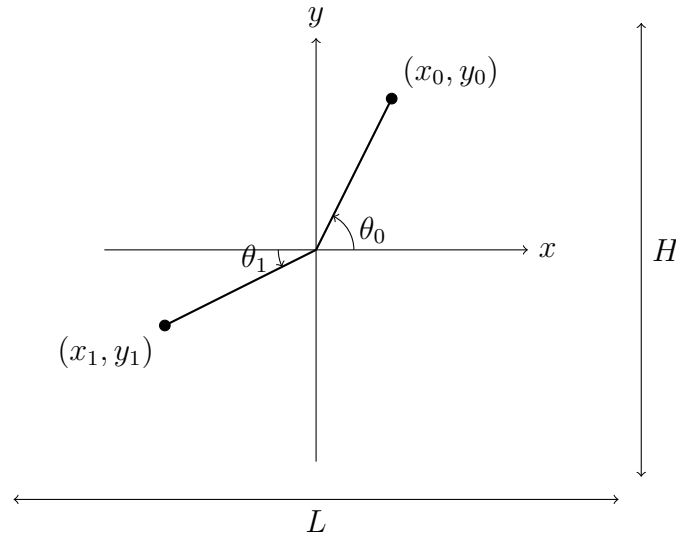
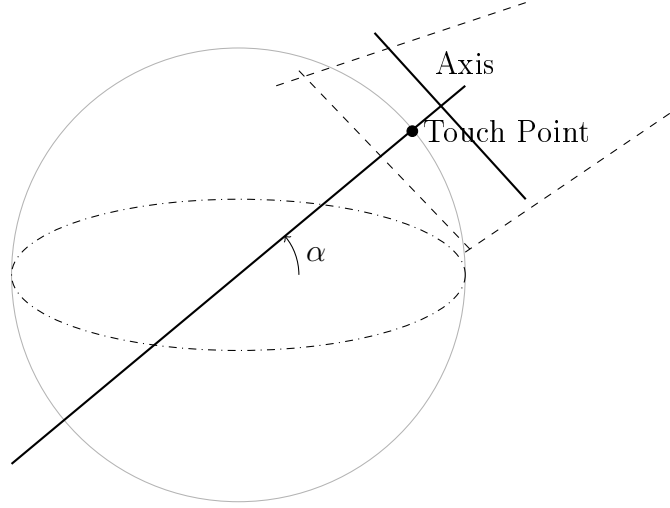
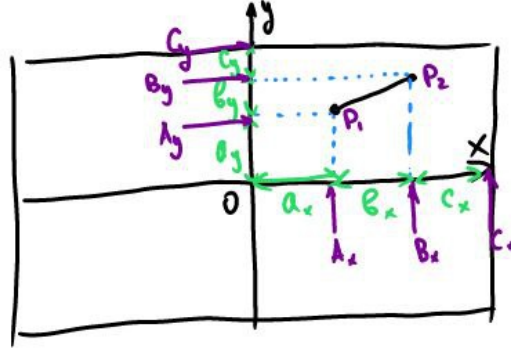


Figure 1: Projection of part of the celestial sphere on the tangent plane

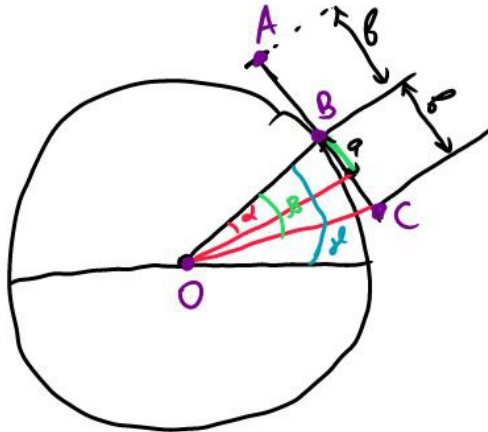
For each star on the picture we measure pair of coordinates (x_0, y_0) . Size of the picture is $L \times H$. Units of measurements are pixels. Let's also draw celestial sphere to show where coordinate plane is located



(Now, I am tired of drawing pictures with LaTeX so will insert hand drawn images)
We have the following picture taken:



Here, P_1 and P_2 are some two stars, $a_x, b_x, c_x, a_y, b_y, c_y$ - lengths in pixels.
Consider axis y . Let's see how it actually corresponds to the sky

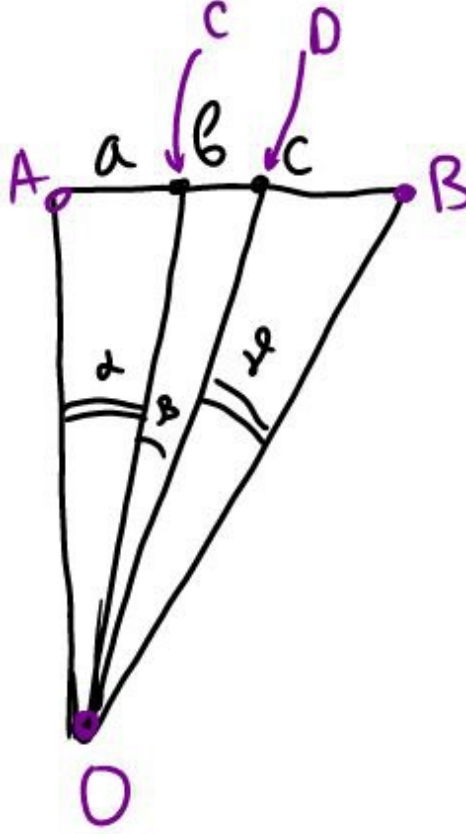


Angle γ is the height of the center of the picture above the horizon that is taken from hyroscope measurements. Suppose, that we already found β - angular horizontal size of the picture. a, b could be directly measured from the picture. Then

$$\frac{a}{\tan(\alpha)} = \frac{b}{\tan(\beta)} \Rightarrow \alpha = \arctan\left(\frac{a \cdot \tan(\beta)}{b}\right) \quad (1)$$

However, we don't know β . But, given two stars P_1 and P_2 , we can measure $a_x, b_x, c_x, a_y, b_y, c_y$. Believing in spherical projection, let's solve for horizontal angular size.

We have



Here, a is a_y , b is b_y , c is c_y . β is angular distance between stars P_1 and P_2 projected on x -axis. Since after projection angles doesn't change, one may write

$$\beta = \delta \cdot \frac{\sqrt{b_x^2 + b_y^2}}{b_x} \quad (2)$$

where δ is angular distance between P_1 and P_2 .

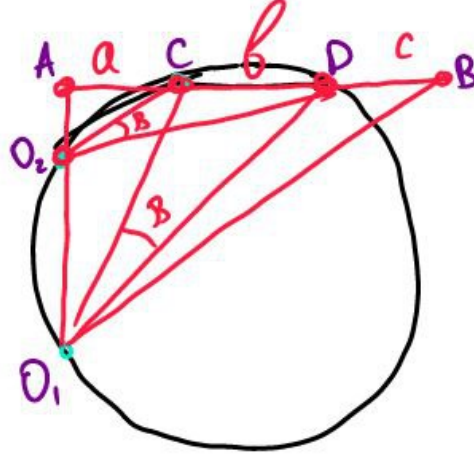
To solve the triangle for $\alpha + \beta + \gamma$, we write

$$\begin{aligned} \frac{a}{\tan(\alpha)} &= \frac{a+b}{\tan(\alpha+\beta)} \Rightarrow a \cdot \frac{\tan(\alpha) + \tan(\beta)}{1 - \tan(\alpha) \cdot \tan(\beta)} = (a+b) \cdot \tan(\alpha) \Rightarrow \\ &- \tan^2(\alpha) \cdot (a+b) \cdot \tan(\beta) + \tan(\alpha) \cdot b - \tan(\beta) \cdot a = 0 \end{aligned} \quad (3)$$

Solving quadratic equation, we obtain

$$\tan(\alpha) = \frac{b \pm \sqrt{(b^2 - 4(a+b) \cdot \tan(\beta)^2 \cdot a)}}{2 \cdot (a+b) \cdot \tan(\beta)} \quad (4)$$

From here, we get two possible values for α . And it makes sense after looking at the picture below



Indeed, there are two points O_1 and O_2 satisfying this equation. To reduce this uncertainty, we suggest to perform these calculations for N pairs of stars and take the most often root Ending up calculations

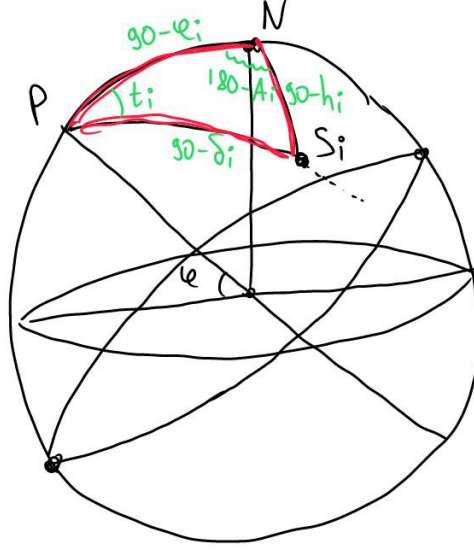
$$\frac{a + b + c}{\tan(\alpha + \beta + \gamma)} = \frac{a}{\tan(\alpha)} \Rightarrow (\alpha + \beta + \gamma) = \arctan \left(\frac{(a + b + c) \cdot \tan(\alpha)}{a} \right) \quad (5)$$

So, we managed to find angular vertical size of the picture. Same shall be performed for horizontal angular size. Then, applying formula (1) one can obtain actual height above the horizon of the star. Regarding the azimuth, it can be computed up to the constant in the same manner. There is a little trick to show that change of angle along x - axis corresponds to azimuth change, which is left to a curious reader

2 Coordinates of location from star coordinates

2.1 Latitude

Now, as we managed to transform data from the picture to the actual spherical coordinates, lets consider a celestial sphere



Here, S_i is some star, δ_i - declination, h_i - height above the horizon, A_i - azimuth, φ_i (or just φ) is latitude, t_i - time angle

The spherical law of cosines for three sides and one angle is:

$$\cos(90^\circ - \delta_i) = \cos(90^\circ - \varphi) \cos(90^\circ - h_i) + \sin(90^\circ - \varphi) \sin(90^\circ - h_i) \cos(180^\circ - A_i) \quad (6)$$

Using trigonometric identities, we obtain

$$\sin(\delta_i) = \sin(\varphi) \sin(h_i) - \cos(\varphi) \cos(h_i) \cos(A_i) \quad (7)$$

Lets take 2 stars, with $i = 1$ and $i = 2$

Then,

$$\begin{aligned} \sin(\delta_1) &= \sin(\varphi) \sin(h_1) - \cos(\varphi) \cos(h_1) \cos(A_1) \\ \sin(\delta_2) &= \sin(\varphi) \sin(h_2) - \cos(\varphi) \cos(h_2) \cos(A_2) \end{aligned} \quad (8)$$

The unknowns are φ and A_1 . $A_2 = A_1 + A_0$, where A_0 - difference of azimuth was computed in first section from the picture Simplifying the system of 2 equations

$$\begin{aligned} \sin(\delta_1) + \cos(\varphi) \cos(h_1) \cos(A_1) &= \sqrt{1 - \cos^2(\varphi)} \sin(h_1) \\ \sin(\delta_2) + \cos(\varphi) \cos(h_2) \cos(A_2) &= \sqrt{1 - \cos^2(\varphi)} \sin(h_2) \end{aligned} \quad (9)$$

Then

$$\begin{aligned} \sin^2(\delta_1) + \cos^2(\varphi) \cos^2(h_1) \cos^2(A_1) + 2 \cdot \sin(\delta_1) \cdot \cos(\varphi) \cos(h_1) \cos(A_1) &= (1 - \cos^2(\varphi)) \sin^2(h_1) \\ \sin^2(\delta_2) + \cos^2(\varphi) \cos^2(h_2) \cos^2(A_2) + 2 \cdot \sin(\delta_2) \cdot \cos(\varphi) \cos(h_2) \cos(A_2) &= (1 - \cos^2(\varphi)) \sin^2(h_2) \end{aligned} \quad (10)$$

Then

$$\begin{aligned} \cos^2(\varphi) (\cos^2(h_1) \cos^2(A_1) + \sin^2(h_1)) + \cos(\varphi) \cdot (2 \sin(\delta_1) \cos(h_1) \cos(A_1)) \\ + \sin^2(\delta_1) - \sin^2(h_1) &= 0, \\ \cos^2(\varphi) (\cos^2(h_2) \cos^2(A_1 + A_0) + \sin^2(h_2)) + \cos(\varphi) \cdot (2 \sin(\delta_2) \cos(h_2) \cos(A_1 + A_0)) \\ + \sin^2(\delta_2) - \sin^2(h_2) &= 0. \end{aligned} \quad (11)$$

We have 2 quadratic equations. Say, first one has roots x_{11} , x_{12} , and second one has roots x_{21} , x_{22} . At least one root of first equation is also a root of second equation. So we consider 4 cases. Let's talk in more details about case when, for example, $x_{11} = x_{21}$. One may note, that x_{11} and x_{21} are actually functions of A_0 . So equating them, we can find A_0 , which will totally define $\cos(\varphi)$. However, A_0 won't be unique, so we will actually obtain N pairs of kind (A_0, φ) , which are valid candidates for solution. Same happens for all 4 cases.

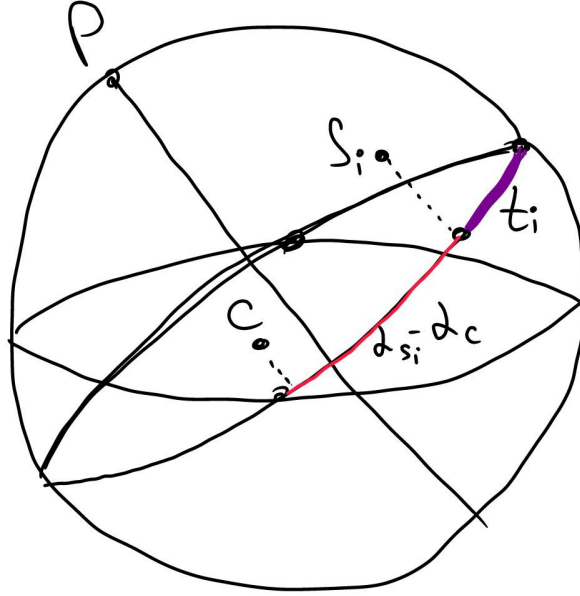
After careful analysis of pairs of valid solutions one can note that there are not so many of them for each pair of stars (less than 10). So we suggest performing such analysis for $N + 1$ stars, with fixed first star and varying second one. After this we obtain M possible pairs of answers (A_0, φ) . Here we now use the fact, that for true φ , A_0 shall coincide. This way, taking appropriately big N we perfectly reduce uncertainty and find right latitude

2.2 Longitude

Now, we again consider spherical triangle PNS_i . We write law of sines to find t_i

$$\frac{\sin(t_i)}{\cos(h_i)} = \frac{\sin(A_i)}{\cos(\delta_i)} \Rightarrow t_i = \arcsin\left(\frac{\cos(h_i) \cdot \sin(A_i)}{\cos(\delta_i)}\right) \quad (12)$$

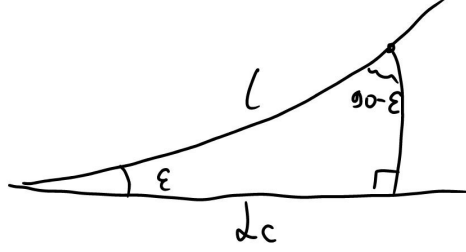
We actually want to find the exact local time at the point of location. Let's look at the following picture:



Forgetting about time equation, Sun culminates at precisely 12 hours of local sun time (not time zone time) Then local time right now, LT , could be calculated as

$$LT = 12^h + \frac{(t_i + \alpha_{S_i} - \alpha_c)}{360^\circ} \cdot 24^h \quad (13)$$

Here, α_{S_i} is right ascension of Sun and α_c - right ascension of the star S_i . We know everything, except Sun's right ascension. It shall be calculated. It's easy. We consider celestial equator and ecliptic plane



Applying, spherical law of sines, $\alpha_c = \arcsin(\sin(l) \cdot \cos(\epsilon))$, l is angular length Sun traveled from spring equinox. One can easily count it knowing the time has passed since that date, and we know it pretty well since we know GMT time. ϵ is angle between celestial equator and ecliptic plane. It's around 23.44° .

Now, we also consider equation of time, $ET(\text{day})$, as a function of day. The exact form of time equation can be found in any astronomical literature, and here, I just note that it's needed to encounter for Earth axis inclination and Earth orbit being elliptic. The true sun local time then is

$$TLT = LT - ET \quad (14)$$

Now, if time at Greenwich is GMT, longitude is very easy to calculate

$$longitude = \frac{(TLT - GMT)}{24^h} \cdot 360^\circ \quad (15)$$

AND WE ARE DONE