# DANIEL BAILEY

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## PERSONAL STATEMENT

I am a second year Games Development student studying at Staffordshire University. I am looking to work at a games company developing/designing games. I have experience making games using C++, and I am currently expanding my knowledge of C++, C#, HTML/CSS, and the game engines Unreal Engine 4 and Unity through my course and reading in my spare time.

## KEY SKILLS

- Object oriented programming such as C++
- Usage of game engines like Unreal Engine 4 and Unity
- Understanding of web development (HTML and CSS)
- Knowledge of video editing in After Effects
- Experience of image editing in Photoshop

## EDUCATION

**BSc**
**June 2016 – Present**
Staffordshire University
Stoke-on-Trent

Games Development

**A-Levels**
**June 2012 – June 2014**
North Lindsey College
Scunthorpe

Physics: B
Maths: B
Psychology: C

## EXPERIENCE

**January 2014 – July 2016**
**D'Litas Cakes and Catering**
**Scunthorpe**
**General Assistant**

**Responsibilities**
Tills
Stock Management
Customer Assistant
Chef Assistant

**October 2013 – October 2013**
**Maplin**
**Scunthorpe**
**Customer Assistant**

**Responsibilities**
Customer Assistant
Price Checker
Stock Management