DANIEL BAILEY

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PERSONAL STATEMENT

I am a second year Games Development student studying at Staffordshire University. I am looking to work at a games company developing/designing games. I have experience making games using C++, and I am currently expanding my knowledge of C++, C#, HTML/CSS, and the game engines Unreal Engine 4 and Unity through my course and reading in my spare time.

KEY SKILLS

- Object oriented programming such as C++
- Usage of game engines like Unreal Engine 4 and Unity
- Understanding of web development (HTML and CSS)
- Knowledge of video editing in After Effects
- Experience of image editing in Photoshop

EDUCATION

BSc	**A-Levels**
June 2016 – Present	**June 2012 – June 2014**
Staffordshire University	North Lindsey College
Stoke-on-Trent	Scunthorpe
Games Development	Physics: B
	Maths: B
	Psychology: C

EXPERIENCE

January 2014 – July 2016	**October 2013 – October 2013**
D'Litas Cakes and Catering	**Maplin**
Scunthorpe	**Scunthorpe**
General Assistant	**Customer Assistant**
Responsibilities	**Responsibilities**
Tills	Customer Assistant
Stock Management	Price Checker
Customer Assistant	Stock Management
Chef Assistant	