# Introduction to Python Persistence / Serialization

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#### Review of Previous Class

#### Lightning talks today: Chris and John

- doctests
- unittests
- profiling

#### Homework review

#### Homework notes:

Anyone add some doctests or unittests to his project?

Anyone time or profile their project?

Did you find some bottlenecks??

#### Serialization

I'm focusing on methods available in the Python standard library

Serialization is the process of putting your potentially complex (and nested) python data structures into a linear (serial) form .. i.e. a string of bytes

The serial form can be saved to a file, pushed over the wire, etc.

#### Persistence

Persistence is saving your python data structure(s) to disk – so they will persist once the python process is finished.

Any serial form can provide persistence (by dumping/loading it to/from a file), but not all persistence mechanisms are serial (i.e RDBMS)

http://wiki.python.org/moin/PersistenceTools



## Python Literals

Putting plain old python literals in your file

#### Pickle

Pickle is a binary format for python objects

#### Shelve

A shelf is a persistent, dictionary-like object

### **JSON**

JSON (JavaScript Object Notation) is a subset of JavaScript syntax used as a lightweight data interchange format.

#### **XML**

XML is a standardized version of SGML, designed for use as a data storage/interchange format.

NOTE: HTML is also SGML, and modern versions conform to the XML standard.

XML looks like:

. . . .



# XML in the python std lib

```
xml.dom:
```

xml.sax:

xml.parsers.expat:

xml.etree:



#### INI

```
INI files
(the old Windows config files)
[Section1]
int = 15
bool = true
float = 3.1415
[Section2]
int = 32
```

Good for configuration data, etc.



# ConfigParser

## Writing ini files:

```
import ConfigParser
config = ConfigParser.ConfigParser()
config.add_section('Section1')
config.set('Section1', 'int', '15')
config.set('Section1', 'bool', 'true')
config.set('Section1', 'float', '3.1415')
# Writing our configuration file to 'example.cfg'
config.write( open('example.cfg', 'wb') )
```

Note: all keys and values are strings

# ConfigParser

### Reading ini files:

```
>>> config = ConfigParser.ConfigParser()
>>> config.read('example.cfg')
>>> config.sections()
['Section1', 'Section2']
>>> config.get('Section1', 'float')
3.1415
>>> config.items('Section1')
[('int', '15'), ('bool', 'true'), ('float', '3.1415')]
```

http://docs.python.org/library/configparser.html

### CSV

CSV (Comma Separated Values) format is the most common import and export format for spreadsheets and databases.

No real standard – the Python csv package more or less follows MS Excel standard (with other "dialects" available)

Can use delimiters other than commas... (I like tabs better)

Most useful for simple tabular data



#### CSV module

## Reading CSV files:

```
>>> import csv
>>> spamReader = csv.reader( open('eggs.csv', 'rb') )
>>> for row in spamReader:
...    print ', '.join(row)
Spam, Spam, Spam, Spam, Baked Beans
Spam, Lovely Spam, Wonderful Spam

csv module takes care of string quoting, etc. for you
http://docs.python.org/library/csv.html
```

#### CSV module

## Writing CSV files:

csv module takes care of string quoting, etc for you

http://docs.python.org/library/csv.html

## anydbm

anydbm is a generic interface to variants of the DBM database (clones of the bsd dbm system) Suitable for storing data that fits well into a python dict with strings as both keys and values Note: anydbm will use the dbm system that works on your system – this may be different on different systems – so the db files may NOT be compatible! whichdb will try to figure it out, but it's not guaranteed

http://docs.python.org/library/anydbm.html



# anydbm module

## Writing data:

```
#creating a dbm file:
anydbm.open(filename, 'n')
```

#### flag options are:

- 'r' Open existing database for reading only (default)
- 'w' Open existing database for reading and writing
- 'c' Open database for reading and writing, creating it if it doesnt exist
- 'n' Always create a new, empty database, open for reading and writing

http://docs.python.org/library/anydbm.html

# anydbm module

# dbm provides dict-like interace:

```
db = dbm.open("dbm", "c")
db["first"] = "bruce"
db["second"] = "micheal"
db["third"] = "fred"
db["second"] = "john" #overwrite
db.close()
# read it:
db = dbm.open("dbm", "r")
for key in db.keys():
    print key, db[key]
```

## sqlite

SQLite is a C library that provides a lightweight disk-based single-file database that doesn't require a separate server process and allows accessing the database using a nonstandard variant of the SQL query language

SQLite is very broadly used as as an embedded databases for storing application-specific data etc. (Picassa, Apple tools, on iOS/Android, small spatial databases, etc....

```
Firefox plug-in:
https://addons.mozilla.org/en-US/firefox/addon/
sqlite-manager/
```

#### **DB-API**

The DB-API spec (PEP 249) is a specification for interation between Pyton and Relational Databases. Support by a large number of third-party Database drivers:

- MySQL
- PostgreSQL
- Oracle
- MSSQL (?)
- .....

http://www.python.org/dev/peps/pep-0249

# Object-Relation Mappers ORMs

Systems for mapping PYton objects to tables in a RDBMS

Saves you writing that glue code

usually deals with mapping to various back-end RDBMSs

- SQL Alchemy
- http://www.sqlalchemy.org/

Django ORM

https://docs.djangoproject.com/en/dev/topics/db/



## Object Databases

#### Python objects:

- ZODB (http://www.zodb.org/)
- Durus (https:

```
//www.mems-exchange.org/software/DurusWorks/)
```

## **NoSQL**

Map-Reduce, etc.... What to say here??? Document-Oriented Storage:

- MongoDB (BSON inteface, JSON documents)
- CouchDB (Apache):
  - JSON documents
  - Javascript querying (MapReduce)
  - HTTP API

#### LAB

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# Lightning Talk

Lightning Talk:

Chris

## Lightning Talk

Lightning Talk:

Peter

# First Topic

## A topic

some code example

#### LAB

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# Wrap up



#### Homework

Send me a copy of your project: due next Wed.

Keep learning about and using Python