Review/Questions Serialization / Persistence Python Specific Formats Interchange Formats DataBases Other Options

# Introduction to Python Persistence / Serialization

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### Review of Previous Class

- doctests
- unittests
- profiling

Anyone add some doctests or unittests to his project?

Anyone time or profile their project?

Did you find (fix?) some bottlenecks??



#### This Class

Lightning talks today: Chris and John

Today is less about concepts

More about learning ot use a given module

So less talk, more coding

### Serialization

I'm focusing on methods available in the Python standard library

Serialization is the process of putting your potentially complex (and nested) python data structures into a linear (serial) form .. i.e. a string of bytes.

The serial form can be saved to a file, pushed over the wire, etc.



#### Persistence

Persistence is saving your python data structure(s) to disk – so they will persist once the python process is finished.

Any serial form can provide persistence (by dumping/loading it to/from a file), but not all persistence mechanisms are serial (i.e RDBMS)

http://wiki.python.org/moin/PersistenceTools



# Python Literals

Putting plain old python literals in your file

Gives a nice, human-editable form for config files, etc.

Don't use for untrusted sources!!!



# Python Literals

Good for basic python types. (can work for your own classes, too – if you write a good \_\_repr\_\_)

In theory, repr() always gives a form that can be re-constructed.

Often str() form works too.

pprint (pretty print) module can make it easier to read.



# Python Literal Example

```
# a list of dicts
data = [{'this':5, 'that':4}, {'spam':7, 'eggs':3.4}]
In [51]: s = repr(data) # save a string version:
In [52]: data2 = eval(s) # re-construct with eval:
In [53]: data2 == data # they are equal
Out[53]: True
In [54]: data is data2 # but not the same object
Out[54]: False
```

You can save the string to a file and even use import

### pretty print

{'baz': 6.5, 'fun': 43}]

#### **Pickle**

Pickle is a binary format for python objects

You can essentially dump any python object to disk (or string, or socket, or...

cPickle is faster than pickle, but can't be customized — you usually want cPickle

http://docs.python.org/library/pickle.html



### Pickle

```
In [87]: import cPickle as pickle
In [83]: data
Out[83]:
[{'that': 4, 'this': 5},
{'eggs': 3.4, 'spam': 7},
{'bar': 4.5, 'foo': 86},
 {'baz': 6.5, 'fun': 43}]
In [84]: pickle.dump(data, open('data.pkl', 'wb'))
In [85]: data2 = pickle.load(open('data.pkl', 'rb'))
In [86]: data2 == data
Out[86]: True
```

### Shelve

A "shelf" is a persistent, dictionary-like object

The values (not the keys!) can be essentially arbitrary Python objects (anything picklable)

NOTE: will not reflect changes in mutable objects without re-writing them to the db. (or use writeback=True)

If less that 100s of MB – just use a dict and pickle it.

http://docs.python.org/library/shelve.html



### Shelve

# shelve presents a dict interface:

```
import shelve
d = shelve.open(filename)
d[key] = data # store data at key
data = d[key] # retrieve a COPY of data at key
del d[key] # delete data stored at key
flag = d.has_key(key) # true if the key exists
d.close()
              # close it
http://docs.python.org/library/shelve.html
```

### LAB

There are two datasets in the code dir:

```
add_book_data.py
add_book_data_flat.py
# load with:
from add_book_data import AddressBook
```

They have address book data - one with a nested dict, one "flat"

- Write a module that saves the data as python literals in a file
  - and reads it back in
- Write a module that saves the data as a pickle in a file
  - and reads it back in
- Write a module that saves the data in a shelve
  - and accesses it one by one.



# Lightning Talk

Lightning Talk:

Chris

#### INI

. . .

```
INI files
(the old Windows config files)
[Section1]
int = 15
bool = true
float = 3.1415
[Section2]
int = 32
```

Good for configuration data, etc.



# ConfigParser

# Writing ini files:

```
import ConfigParser
config = ConfigParser.ConfigParser()
config.add_section('Section1')
config.set('Section1', 'int', '15')
config.set('Section1', 'bool', 'true')
config.set('Section1', 'float', '3.1415')
# Writing our configuration file to 'example.cfg'
config.write( open('example.cfg', 'wb') )
```

Note: all keys and values are strings



# ConfigParser

# Reading ini files:

```
>>> config = ConfigParser.ConfigParser()
>>> config.read('example.cfg')
>>> config.sections()
['Section1', 'Section2']
>>> config.get('Section1', 'float')
3.1415
>>> config.items('Section1')
[('int', '15'), ('bool', 'true'), ('float', '3.1415')]
```

http://docs.python.org/library/configparser.html

### **CSV**

CSV (Comma Separated Values) format is the most common import and export format for spreadsheets and databases.

No real standard – the Python csv package more or less follows MS Excel standard (with other "dialects" available)

Can use delimiters other than commas... (I like tabs better)

Most useful for simple tabular data



### CSV module

### Reading CSV files:

```
>>> import csv
>>> spamReader = csv.reader( open('eggs.csv', 'rb') )
>>> for row in spamReader:
        print ', '.join(row)
Spam, Spam, Spam, Spam, Baked Beans
Spam, Lovely Spam, Wonderful Spam
csv module takes care of string quoting, etc. for you
http://docs.python.org/library/csv.html
```

### CSV module

### Writing CSV files:

csv module takes care of string quoting, etc for you

http://docs.python.org/library/csv.html



### **JSON**

JSON (JavaScript Object Notation) is a subset of JavaScript syntax used as a lightweight data interchange format.

Python module has an interface similar to pickle

Can handle the standard Python data types

Specializable encoding/decoding for other types – but I wouldn't do that!

Presents a similar interface as pickle

```
http://www.json.org/
http://docs.python.org/library/json.html
```

# Python ison module

```
In [94]: s = json.dumps(data)
Out[95]: '[{"this": 5, "that": 4}, {"eggs": 3.4, "spam": 7},
           {"foo": 86, "bar": 4.5}, {"fun": 43, "baz": 6.5}]'
    # looks a lot like python literals...
In [96]: data2 = json.loads(s)
Out [97]:
[{u'that': 4, u'this': 5},
 {u'eggs': 3.4, u'spam': 7},
. . .
In [98]: data2 == data
Out[98]: True # they are the same
```

### **XML**

XML is a standardized version of SGML, designed for use as a data storage/interchange format.

NOTE: HTML is also SGML, and modern versions conform to the XML standard.

# XML in the python std lib

```
xml.dom:
xml.sax:
xml.parsers.expat:
xml.etree:
http:
//docs.python.org/library/xml.etree.elementtree.html
```

#### elementtree

The Element type is a flexible container object, designed to store hierarchical data structures in memory.

Essentially an in-memory XML – can be read from written-to XML

an ElementTree is an entire XML doc

an Element is a node in that tree

#### http:

//docs.python.org/library/xml.etree.elementtree.html



### LAB

# load with:

from add\_book\_data import AddressBook

They have address book data - one with a nested dict, one "flat"

- Write a module that saves the data as an INI file
  - and reads it back in
- Write a module that saves the data as a CSV file
  - and reads it back in
- Write a module that saves the data in JSON
  - and reads it back in
- Write a module that saves the data in XML
  - and reads it back in
  - this gets ugly!



# Lightning Talk

Lightning Talk:

John

# anydbm

anydbm is a generic interface to variants of the DBM database

Suitable for storing data that fits well into a python dict with strings as both keys and values

Note: anydbm will use the dbm system that works on your system – this may be different on different systems – so the db files may NOT be compatible! whichdb will try to figure it out, but it's not guaranteed

http://docs.python.org/library/anydbm.html



# anydbm module

# Writing data:

```
#creating a dbm file:
anydbm.open(filename, 'n')
```

#### flag options are:

- 'r' Open existing database for reading only (default)
- 'w' Open existing database for reading and writing
- 'c' Open database for reading and writing, creating it if it doesnt exist
- 'n' Always create a new, empty database, open for reading and writing

http://docs.python.org/library/anydbm.html

# anydbm module

### dbm provides dict-like interace:

```
db = dbm.open("dbm", "c")
db["first"] = "bruce"
db["second"] = "micheal"
db["third"] = "fred"
db["second"] = "john" #overwrite
db.close()
# read it:
db = dbm.open("dbm", "r")
for key in db.keys():
    print key, db[key]
```

# sqlite

SQLite: C library provides a lightweight disk-based single-file database

Nonstandard variant of the SQL query language

Very broadly used as as an embedded databases for storing application-specific data etc.

```
Firefox plug-in:
https://addons.mozilla.org/en-US/firefox/addon/
sqlite-manager/
```

sqlite3 Python module wraps C lib – provides standard DB-API interface

Allows (and require SQL queries

Can provide high performance, flexible, portable storage for your app

http://docs.python.org/library/sqlite3.html



### Example:

```
import sqlite3
# open a connection to a db file:
conn = sqlite3.connect('example.db')
# or build one in-memory
conn = sqlite3.connect(':memory:')
# create a cursor
c = conn.cursor()
http://docs.python.org/library/sqlite3.html
```

### Execute SQL with the cursor:

```
# Create table
c.execute(','CREATE TABLE stocks
             (date text, trans text, symbol text, qty real
# Insert a row of data
c.execute("INSERT INTO stocks VALUES ('2006-01-05', 'BUY', '
# Save (commit) the changes
conn.commit()
# Close the cursor if we are done with it
c.close()
```

SELECT creates an cursor that can be iterated:

```
>>> for row in c.execute('SELECT * FROM stocks ORDER BY print row
```

```
(u'2006-01-05', u'BUY', u'RHAT', 100, 35.14)
(u'2006-03-28', u'BUY', u'IBM', 1000, 45.0)
```

Or you can get the rows one by one or in a list:

c.fetchone()

. . .

c.fetchall()

Good idea to use the DB-APIs parameter substitution:

http://xkcd.com/327/

### **DB-API**

The DB-API spec (PEP 249) is a specification for interaction between Python and Relational Databases.

Support for a large number of third-party Database drivers:

- MySQL
- PostgreSQL
- Oracle
- MSSQL (?)
- .....

# Object-Relation Mappers

Systems for mapping Python objects to tables Saves you writing that glue code (and the SQL)

Usually deal with mapping to variety of back-ends: – test with SQLite, deploy with PostreSQL

SQL Alchemy

- http://www.sqlalchemy.org/

Django ORM

https://docs.djangoproject.com/en/dev/topics/db/



# Object Databases

Directly store and retrieve Python Objects.

Kind of like shelve, but more flexible, and give you searching, etc.

#### ZODB:

```
(http://www.zodb.org/)
```

#### Durus:

```
(https://www.mems-exchange.org/software/DurusWorks/)
```



# NoSQL

Map-Reduce, etc.

....Big deal for "Big Data": Amazon, Google, etc.

### Document-Oriented Storage

- MongoDB (BSON interface, JSON documents)
- CouchDB (Apache):
  - JSON documents
  - Javascript querying (MapReduce)
  - HTTP API



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### **Evaluations**

I need to submit evaluations to UW

We'll so that now – then the last LAB

### LAB

# load with:

from add\_book\_data import AddressBook

- Write a module that saves the data in a dbm datbase
   and reads it back in
- Write a module that saves the data in an SQLItE datbase
  - and reads it back in helps to know SQL here...

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### Homework

Send me a copy of your project: due next Sunday

Keep learning about and using Python