

Imagine you walk into a room and see                      you realize that kittens are THINGS. How cool is that? You are to generate a class kat in a file kat.h. Each Kat object has the following capabilities that should be accessed and demonstrated by your test driver (kat\_test.cpp): Purr, Play, Sleep, Muffins, and Eat. For example if you have a Kat names Minnows and your code said:

Minnows.Purr(); then you would display to the screen something like "purrrrr, puuurrrrr, purrrr", if it was Minnows.Eat(); it would be "munch munch mmmmm. munch munch". Be creative and demonstrate that YOU can control a Kat. (lol, good luck with that.)