



# Daniel M. Sweetman

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## Objective

Seeking a new and challenging co-op position to learn new skills or an iOS mobile development co-op for the Summer of 2017.

## Education

Rochester Institute of Technology – BS Software Engineering  
Expected Graduation - May 2018

### COURSES

Computer Languages, Development Processes, Security, Design Patterns, Web Design, CS Theory

## Experience

### SOLEO COMMUNICATIONS, ROCHESTER, NY

6/8/2015 - 12/16/2016

Worked backend on a RESTful Java Spring web application, which included databases and system architecture refactoring. Also built a demo iOS app using my company's API for local business searching.

### SOLEO COMMUNICATIONS, ROCHESTER, NY

5/23/2016 - 8/19/2016

Worked as a full stack iOS engineer working on an application derived from the previous application that was made by myself. Mainly worked on iOS but also worked a bit in Android Studio on the back end of the Android version.

## Projects

### SOLEO IOS APP / HEYSTACK

Created a demo Swift iOS application that connected to my company's local search API to display local businesses based on a category or keyword. Was built to show what our API can do, if used correctly in the mobile space.

### HACKED

An iOS Game made in Swift 2. My way to learn simple tab/touch mapping and force touch.

## Skills

### LANGUAGES

Swift, Java, HTML, Python, Ruby, C

### FRAMEWORKS

Django, Rails, Spring MVC, Foundation, Bootstrap

## Extra Activities

Humans vs. Zombies	Aug 2013 - Present
Ukulele Club	Aug 2013 - Present
Society of Software Engineers Member	Aug 2014 - Present
Historian of Society of Software Engineers	Jan 2016 - May 2016
Technology Head of Society of Software Engineers	Aug 2016 - Present
RIT Singers & RIT Chamber Singers	Jan 2016 - Present
Pokémon TCG Competitor	Oct 2013 - Present