Daniel M. Sweetman

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Objective

Seeking a new and challenging co-op position to learn new skills or an iOS mobile development co-op for the Summer of 2017.

Education

Rochester Institute of Technology – BS Software Engineering
Expected Graduation - May 2018

COURSES

Computer Languages, Development Processes, Security, Design Patterns, Web Design, CS Theory

Experience

SOLEO COMMUNICATIONS, ROCHESTER, NY   6/8/2015 - 12/16/2016

Worked backend on a RESTful Java Spring web application, which included databases and system architecture refactoring. Also built a demo iOS app using my company's API for local business searching.

SOLEO COMMUNICATIONS, ROCHESTER, NY   5/23/2016 - 8/19/2016

Worked as a full stack iOS engineer working on an application derived from the previous application that was made by myself. Mainly worked on iOS but also worked a bit in Android Studio on the back end of the Android version.

Projects

SOLEO IOS APP / HEYSTACK

Created a demo Swift iOS application that connected to my company's local search API to display local businesses based on a category or keyword. Was built to show what our API can do, if used correctly in the mobile space.

HACKED

An iOS Game made in Swift 2. My way to learn simple tab/touch mapping and force touch.

Skills

LANGUAGES

Swift, Java, HTML, Python, Ruby, C

FRAMEWORKS

Django, Rails, Spring MVC, Foundation, Bootstrap

Extra Activities

Humans vs. Zombies	Aug 2013 - Present
Ukulele Club	Aug 2013 - Present
Society of Software Engineers Member	Aug 2014 - Present
Historian of Society of Software Engineers	Jan 2016 - May 2016
Technology Head of Society of Software Engineers	Aug 2016 - Present
RIT Singers & RIT Chamber Singers	Jan 2016 - Present