



## DANIEL TARSOly

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## IT SKILLS

### Languages

• C#	<div><div></div></div>
• Java	<div><div></div></div>
• JavaScript	<div><div></div></div>
• Kotlin	<div><div></div></div>
• T-SQL	<div><div></div></div>
• HTML/CSS	<div><div></div></div>

### Frameworks

• ASP.NET	<div><div></div></div>
• NodeJs	<div><div></div></div>
• Android	<div><div></div></div>
• Unity 3D	<div><div></div></div>
• MS SQL Server	<div><div></div></div>
• MongoDB	<div><div></div></div>

## LANGUAGES

• Hungarian	<div><div></div></div>
• English	<div><div></div></div>
• German	<div><div></div></div>

## HOBBIES

• Mountaineering	• Climbing
• Photography	• Triathlon

## SOFTWARE AND WEB DEVELOPER

My Bachelor in Software Development prepared me for finding the most suitable and up-to-date solution to any technical problem.

I believe that quality software is the product of well-thought-out architectural design as well as meticulous implementation.

My passion for ensuring these two will help any team to deliver scalable and maintainable end products.

## WORK

### Waigo s.r.o. - Esbjerg, Denmark

#### Web development intern / Part-time developer

02/2017 - 03/2019

Back- and front-end web development using ASP.NET framework, Microsoft SQL Server and Azure services.

### Roninn Creations - Aarhus, Denmark

#### Part-time web and mobile developer

03/2019 - 05/2019

Development of an Android application in Java and the corresponding RESTful back-end with NodeJs.

## EDUCATION

### Erhvervsakademi Aarhus - Aarhus, Denmark

#### BSc in Software Development

02/2018 - 06/2019

- |                                   |                           |
|-----------------------------------|---------------------------|
| • Development of large systems    | • System integration      |
| • Databases for developers        | • Test driven development |
| • Machine learning & optimization | • Android development     |

### Saxion University of Applied Sciences - Enschede, Netherlands

#### Exchange semester in Game Engineering

02/2017 - 06/2017

- |                              |                     |
|------------------------------|---------------------|
| • Game AI & game interaction | • Procedural design |
| • Unity 3D                   | • Game architecture |
| • Audio technology           | • Networking        |

### Erhvervsakademi Sydvest - Esbjerg, Denmark

#### AP in Computer Science

02/2016 - 01/2018

- |                       |                              |
|-----------------------|------------------------------|
| • IT at organizations | • Operating systems          |
| • System construction | • IT networks and security   |
| • System development  | • System development methods |
| • Databases           |                              |