

## Missione 01 – Arrivare alla directory Top\_of\_the\_tower

```
[mission 1] $ pwd
/home/kali/gameshell/World
[mission 1] $ ls
Castle Forest Garden Mountain Stall
[mission 1] $ cd Castle
[mission 1] $ ls
Cellar Great_hall Main_building Main_tower Observatory
[mission 1] $ cd Main_tower
[mission 1] $ ls
First_floor
[mission 1] $ cd First_floor
[mission 1] $ ls
Second_floor
[mission 1] $ cd Second_floor
[mission 1] $ ls
Top_of_the_tower
[mission 1] $ cd Top_of_the_tower
[mission 1] $ ls
[mission 1] $ gsh check

Congratulations, mission 1 has been successfully completed!
```

### Comandi utilizzati:

- pwd : percorso delle directory di dove ci si trova;
- ls : Lista contenuto directory;
- cd nome\_directory : cambiare directory.

## Missione 02 – Arrivare alla directory Castle/Cellar

```
[mission 2] $ pwd
/home/kali/gameshell/World/Castle/Main_tower/First_floor/Second_floor/Top_of_
the_tower
[mission 2] $ ls
[mission 2] $ cd \..
[mission 2] $ pwd
/home/kali/gameshell/World/Castle/Main_tower/First_floor/Second_floor
[mission 2] $ cd\..
cd..: command not found
[mission 2] $ cd \..
[mission 2] $ pwd
/home/kali/gameshell/World/Castle/Main_tower/First_floor
[mission 2] $ cd \..
[mission 2] $ pwd
/home/kali/gameshell/World/Castle/Main_tower
[mission 2] $ cd \..
[mission 2] $ pwd
/home/kali/gameshell/World/Castle
[mission 2] $ ls
Cellar Great_hall Main_building Main_tower Observatory
[mission 2] $ cd Cellar
[mission 2] $ gsh check

Congratulations, mission 2 has been successfully completed!
```

### Comandi utilizzati:

- pwd : Percorso della directory di dove ci si trova;
- cd \.. : torna alla directory precedente;
- ls : lista contenuto della directory.

Missione 03 – Tornare alla directory di partenza ed arrivare alla Throne\_room con solo 2 comandi

```
[mission 3] $ cd
[mission 3] $ cd Castle/Main_building/Throne_room
[mission 3] $ gsh check

Congratulations, mission 3 has been successfully completed!
```

Comandi utilizzati:

- cd : arriva alla directory di partenza;
- cd /nome\_directory1/nome\_directory2/nome\_directory3 : arriva alla directory della missione.

Missione 04 – Creare Hut in FOrest e Chest in Hut

```
~/Castle/Main_building/Throne_room
[mission 4] $ cd

~
[mission 4] $ pwd
/home/kali/gameshell/World

~
[mission 4] $ ls
Castle Forest Garden Mountain Stall

~
[mission 4] $ cd Forest

~/Forest
[mission 4] $ ls

~/Forest
[mission 4] $ mkdir Hut

~/Forest
[mission 4] $ ls
Hut

~/Forest
[mission 4] $ cd Hut

~/Forest/Hut
[mission 4] $ mkdir Chest

~/Forest/Hut
[mission 4] $ gsh check

Congratulations, mission 4 has been successfully completed!
```

Comandi utilizzati:

- cd : arriva alla directory di partenza;
- pwd : Percorso della directory di dove ci si trova;
- ls : lista contenuto della directory;
- cd nome\_directory : cambia directory;
- mkdir nome\_directory : crea una nuova directory

## Missione 05 – Eliminare i ragni di Cellar

```
[mission 5] $ pwd
/home/kali/gameshell/World

~
[mission 5] $ ls
Castle Forest Garden Mountain Stall

~
[mission 5] $ cd Castle

~/Castle
[mission 5] $ cd Cellar

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples bat_1 bat_2 spider_1 spider_2 spider_3

~/Castle/Cellar
[mission 5] $ rm spider_1

~/Castle/Cellar
[mission 5] $ rm spider_2

~/Castle/Cellar
[mission 5] $ rm spider_3

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples bat_1 bat_2

~/Castle/Cellar
[mission 5] $ gsh check
```

Congratulations, mission 5 has been successfully completed!

### Comandi utilizzati:

- pwd : Percorso della directory di dove ci si trova;
- ls : lista contenuto della directory;
- cd nome\_directory : cambia directory;
- rm nome\_file : elimina il file designato.

Missione 06 – Raccogliere le monete in Garden e spostarle in /Forest/Hut/Chest

```
~  
[mission 6] $ pwd  
/home/kali/gameshell/World  
  
~  
[mission 6] $ ls  
Castle Forest Garden Mountain Stall  
  
~  
[mission 6] $ cd Garden  
  
~/Garden  
[mission 6] $ ls  
coin_1 coin_2 coin_3 Flower_garden Maze Shed  
  
~/Garden  
[mission 6] $ mv coin_1 coin_2 coin_3 ~/Forest/Hut/Chest  
  
~/Garden  
[mission 6] $ cd  
  
~  
[mission 6] $ cd Forest  
  
~/Forest  
[mission 6] $ cd Hut  
  
~/Forest/Hut  
[mission 6] $ cd Chest  
  
~/Forest/Hut/Chest  
[mission 6] $ ls  
coin_1 coin_2 coin_3  
  
~/Forest/Hut/Chest  
[mission 6] $ gsh check  
  
Congratulations, mission 6 has been successfully completed!
```

Comandi utilizzati:

- cd : arriva alla directory di partenza;
- pwd : Percorso della directory di dove ci si trova;
- ls : lista contenuto della directory;
- cd nome\_directory : cambia directory;
- mv nome\_file /nome\_directory1/nome\_directory2/nome\_directory3 : muove i file.

Missione 07 – Collezionare tutte le monete nascoste nel Garden e spostarle in Chest

```
~  
[mission 7] $ pwd  
/home/kali/gameshell/World  
  
~  
[mission 7] $ ls  
Castle Forest Garden Mountain Stall  
  
~  
[mission 7] $ cd Garden  
  
~/Garden  
[mission 7] $ ls -a  
.      .14678_coin_2  .32740_coin_3  Maze  
..     .32672_coin_1  Flower_garden  Shed  
  
~/Garden  
[mission 7] $ mv .14678_coin_2 .32672_coin_1 .32740_coin_3 ~/Forest/Hut/Chest  
  
~/Garden  
[mission 7] $ cd  
  
~the quieter you become, the more you are able to hear"  
[mission 7] $ cd Forest/Hut/Chest  
  
~/Forest/Hut/Chest  
[mission 7] $ ls -A  
.14678_coin_2  .32672_coin_1  .32740_coin_3  coin_1  coin_2  coin_3  
  
~/Forest/Hut/Chest  
[mission 7] $ gsh check  
  
Congratulations, mission 7 has been successfully completed!
```

Comandi Utilizzati:

- cd : arriva alla directory di partenza;
- pwd : Percorso della directory di dove ci si trova;
- ls -A : lista contenuto della directory e file nascosti;
- cd nome\_directory : cambia directory;
- mv nome\_file /nome\_directory1/nome\_directory2/nome\_directory3 : muove i file.

## Missione 08 –Eliminare i pipistrelli in Cellar

```
~
[mission 8] $ pwd
/home/kali/gameshell/world

~
[mission 8] $ ls
Castle Forest Garden Mountain Stall

~
[mission 8] $ cd Castle

~/Castle
[mission 8] $ ls
Cellar Great_hall Main_building Main_tower Observatory

~/Castle
[mission 8] $ cd Cellar

~/Castle/Cellar
[mission 8] $ ls
10285_spider_3  17390_spider_23  24618_spider_17  5034_bat_1
10413_spider_29 18234_spider_4   2601_spider_22   5525_spider_12
11111_spider_47 18427_spider_13  27170_spider_7   5637_spider_50
11925_spider_2  18561_spider_25  28478_spider_1   5828_spider_32
11969_spider_6  18851_spider_16  30055_spider_9   6185_spider_5
11988_spider_30 19670_spider_26  30127_spider_20  6408_spider_19
12135_spider_18 1974_spider_8    31038_spider_44  6749_spider_15
12218_spider_40 20340_spider_27  31096_bat_5      6776_spider_46
12688_spider_11 20680_spider_24  31231_spider_10  6819_bat_4
13066_bat_2     20728_spider_39  31555_bat_3      8392_spider_33
1474_spider_31  21796_spider_41  31807_spider_38  8908_spider_34
14959_spider_35 23645_spider_48  32130_spider_43  9226_spider_28
15340_spider_21 23727_spider_49  3754_spider_42   9484_spider_37
16893_spider_14 24309_spider_45  4184_spider_36   barrel_of_apples

~/Castle/Cellar
[mission 8] $ rm *spider*

~/Castle/Cellar
[mission 8] $ ls
13066_bat_2  31555_bat_3  6819_bat_4
31096_bat_5  5034_bat_1   barrel_of_apples

~/Castle/Cellar
[mission 8] $ gsh check

Congratulations, mission 8 has been successfully completed!
```

### Comandi utilizzati:

- cd : arriva alla directory di partenza;
- pwd : Percorso della directory di dove ci si trova;
- ls : lista contenuto della directory;
- cd nome\_directory : cambia directory;
- rm nome\_file : elimina file;
- rm \*?\* : Elimina un gruppo di files dove ? è una parte del nome.



## Missione 09 – Eliminare pipistralli nascosti in Cellar

```
~
[mission 9] $ pwd
/home/kali/gameshell/world

~
[mission 9] $ cd Castle

~/Castle
[mission 9] $ cd Cellar

~/Castle/Cellar
[mission 9] $ ls -a
.                .17297_spider_25  .29424_spider_16  .488_spider_27
..               .17598_bat_5     .30048_spider_22  .4924_spider_47
.10622_spider_9  .1759_bat_3      .30088_spider_35  5034_bat_1
.10680_spider_12 .17943_spider_13 .30275_spider_5   .5095_spider_6
.10988_spider_26 .18326_spider_39 .30442_spider_15  .5368_spider_34
.11075_spider_46 .18985_spider_28 .30447_spider_50  .6479_bat_4
.12617_spider_38 .20234_spider_49 .30467_spider_48  6819_bat_4
.13066_bat_2     .20292_spider_32 .30559_spider_41  .7254_spider_30
.14584_spider_37 .2231_spider_10  .30581_spider_19  .7918_spider_2
.1498_spider_21  .23981_spider_31 .30899_spider_36  .8569_spider_29
.15654_bat_1     .24301_spider_23 .31096_bat_5      .9266_spider_45
.15753_spider_7  .25150_spider_8  .31423_spider_40  .9389_spider_4
.16155_spider_14 .2592_spider_11  .31555_bat_3      .9705_spider_43
.16302_spider_18 .27431_spider_3  .31633_spider_44  .9930_spider_24
.16566_spider_42 .28557_spider_33 .32543_spider_1   barrel_of_apples
.16612_bat_2     .28930_spider_17 .4368_spider_20

~/Castle/Cellar
[mission 9] $ rm .*spider*

~/Castle/Cellar
[mission 9] $ ls -a
.                .15654_bat_1  .1759_bat_3  5034_bat_1  barrel_of_apples
..               .16612_bat_2  31096_bat_5  .6479_bat_4
.13066_bat_2     .17598_bat_5  31555_bat_3  6819_bat_4

~/Castle/Cellar
[mission 9] $ gsh check

Congratulations, mission 9 has been successfully completed!
```

### Comandi Utilizzati:

- cd : arriva alla directory di partenza;
- pwd : Percorso della directory di dove ci si trova;
- ls -A : lista contenuto della directory e file nascosti;
- cd nome\_directory : cambia directory;
- rm nome\_file : elimina file;
- rm .\*?\* : Elimina un gruppo di files dove ? è una parte del nome ed il "." Indica che sono nascosti.

## Missione 10 – Copiare gli standardi della directory Great\_hall e metterli in Chest

```
~
[mission 10] $ pwd
/home/kali/gameshell/World

~
[mission 10] $ ls
Castle/  Forest/  Garden/  Mountain/  Stall/

~
[mission 10] $ cd Castle

~/Castle
[mission 10] $ ls
Cellar/  Great_hall/  Main_building/  Main_tower/  Observatory/

~/Castle
[mission 10] $ cd Great_hall

~/Castle/Great_hall
[mission 10] $ ls
25507_decorative_shield  61997_suit_of_armour  standard_2  standard_4
50562_stag_head          standard_1           standard_3

~/Castle/Great_hall
[mission 10] $ cp standard* ~/Forest/Hut/Chest

~/Castle/Great_hall
[mission 10] $ cd ~/Forest/Hut/Chest

~/Forest/Hut/Chest
[mission 10] $ ls
coin_1  coin_2  coin_3  standard_1  standard_2  standard_3  standard_4

~/Forest/Hut/Chest
[mission 10] $ gsh check

congratulations, mission 10 has been successfully completed!
```

### Comandi utilizzati:

- cd : arriva alla directory di partenza;
- pwd : percorso della directory di dove ci si trova;
- ls : lista contenuto della directory;
- cd nome\_directory : cambia directory;
- cp nome\_file /nome\_directory1/nome\_directory2/nome\_directory3 : copia i file di quelle directory