Daniel Lyon

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Technical Skills:

Languages:
- Proficient coding in C, Java, JavaScript, and visual basic
- Attained basic knowledge of Python, PERL, HTML, CSS, JavaScript and assembly

Operating Systems:
- Windows and Debian Linux

Development Tools and APIs:
- Actively use GitHub for version control and various project management purposes
- The Unity engine to program in a 3D environment
- Node JS

Work Experience

Camp Counselor – Silver Creek Skate Park, Guelph Ontario   May - August 2018
- Worked independently and as a small team to organize and lead a variety of small and large group activities each week, including crafts, nature activities, songs, games, opening and closing ceremonies, swimming.
- Used interpersonal skills to orally identify and respond to camper behavior issues.

Rental Shop Technician- Earl Bales, Toronto Ontario   Nov. 2016 – March 2018
- Authorized dozens of ski and snowboard lengths daily and made sure bindings were set correctly for skill level
- Inspected each returned rental for damage every shift

Education

Bachelor of Computing, Software Engineering (Co-op)
University of Guelph, Guelph, Ontario   **September 2017-Present**

- Minor in Psychology

Extra-Curricular involvement

- **G.I Game Jam: University of Waterloo   2018**
- **Communitech - Code To Win Challenge: University of Guelph   2017**