

# Daniel Lyon

416-939-4280  
 dlyon@uoguelph.ca , <https://github.com/DanTheLyon99>

## Technical

---

### Languages:

- C, JavaScript, Java, HTML, CSS , C#, Python, PERL, C++ and basic Assembly

### Operating Systems:

- Windows and Debian Linux

### Development Tools and APIs:

- GitHub and The Unity Engine
- Node.js , jQuery , MySQL , and FFI

## Personal/Academic Projects

---

- **Contact Website [HTML, CSS]:**
  - <https://danthelyon99.github.io/Contact-Website/>
- **Refactored Boggle (Agile Group)[C]:**
  - [https://github.com/DanTheLyon99/section\\_1\\_group\\_1\\_tuesday\\_fall\\_2018](https://github.com/DanTheLyon99/section_1_group_1_tuesday_fall_2018)
- **Guelph Student SQL Database and Swing GUI [Java, MySQL, Swing]:**
  - <https://github.com/DanTheLyon99/Swing-GUI-for-Students>

## Work Experience

---

### Camp Counselor – Silver Creek Skate Park, Guelph Ontario May - August 2018

- Worked independently and as a small team to organize and lead a variety of group activities each week, including crafts, nature activities, songs, and swimming.
- Used interpersonal skills to orally identify and respond to camper behavior issues.

### Rental Shop Technician- Earl Bales, Toronto Ontario November 2016 – March 2018

- Fixed or adjusted dozens of binding and distinguished patron skill level
- Inspected each returned rental for damage every shift

## Education

---

### Bachelor of Computing, Software Engineering (Co-op)

University of Guelph, Guelph, Ontario

September 2017-Present

- Minor in Psychology

## Extra-Curricular Involvement

---

- **G.I Game Jam: University of Waterloo** 2018
- **COMMUNITECH - Code to Win Challenge: University of Guelph** 2017