Daniel J. Gude

DG

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OBJECTIVE Seeking cooperative education experience in Software Engineering

AVAILABLE Spring/Summer 2019

EDUCATION

Rochester Institute of Technology, Dean's List   Expected Graduation: May 2021

B.S. Software Engineering   Rochester, New York

TECHNICAL SKILLS

Java, C, JavaScript, React, Redux, HTML/CSS, Python, Ruby, Git, Vim, Intelli J, PyCharm

PROJECTS

Grade Calculator   November 2017—April 2018

• Created a single-page web app using React and Redux.
• Integrated Google login and Firebase storage
• Allows user to decompose a grade into pieces of other graded items.
• Each grade item has a customizable weight, points, and can be marked as graded or expected.
• Tools Used: JavaScript, React, Redux, Bootstrap, HTML/CSS, Git, Firebase, Atom

EXPERIENCE

Software Testing Intern   May 2018—July 2018

Harris Corporation   Rochester, New York

• Assemble and execute tests involving multiple radios and receivers
• Record and analyze test results
• Install and configure various software packages and operating systems on hand-held radios
• Participate in daily stand-ups and work in a team based environment

Secretary & Mentor, Society of Software Engineers (SSE)   August 2017—May 2018

Rochester Institute of Technology   Rochester, New York

• Record meeting minutes, keep society informed of important information.
• Prepare weekly agenda for officers meeting and sideshow for general meetings.
• Hold mentoring hours throughout the week, and give guidance to underclassmen on homework and projects.
• Run 2 hour review sessions with practice questions for introductory courses before exams.

Stage Technician   May 2016—June 2017

Sensory Lighting & Sound   Hauppauge, New York

• Set up, design, and execution of lighting and sound for various performances

Supermarket Stock, Carts, and Cashier   August 2014—March 2017

IGA Gambar Food Corp   Copiague, New York

• Management of shopping carts, break down of deliveries
• Cashier and customer assistance, stock and level merchandise

ACTIVITIES & INTERESTS

• Eagle Scout – Troop 660 Theodore Roosevelt Council
• Lighting Technician & Design for *College of Liberal Arts Theatre Company* and *RIT Players,* Pep Band Percussion, Intramural Soccer, Humans vs. Zombies