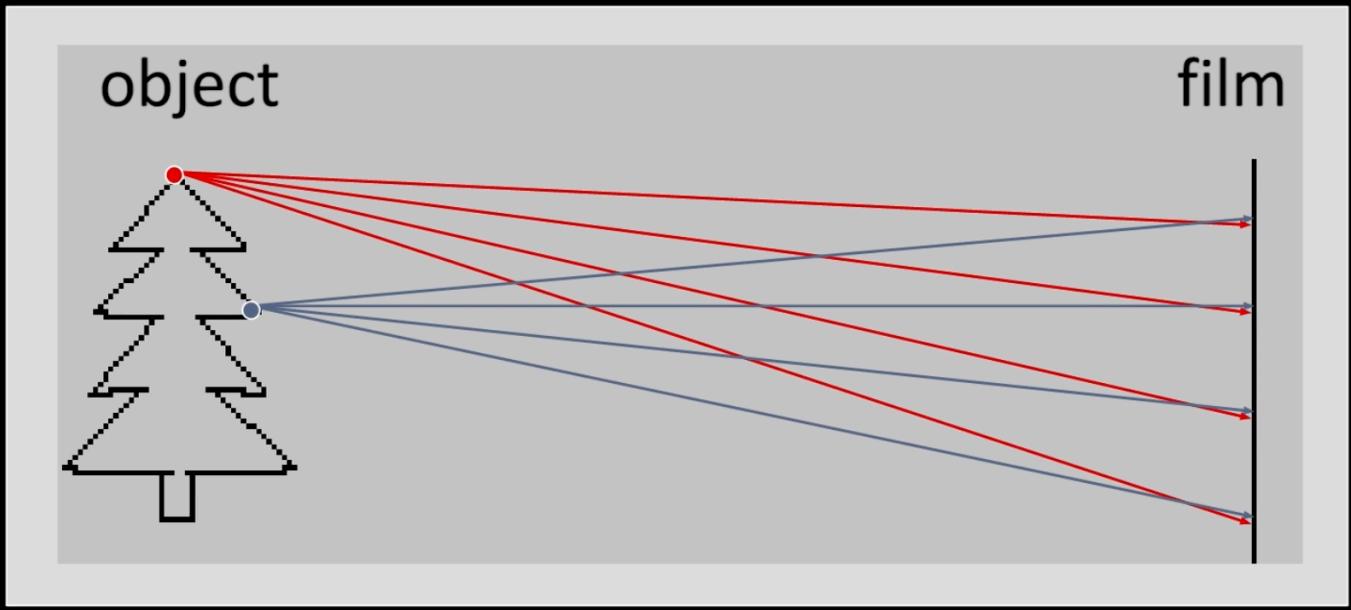
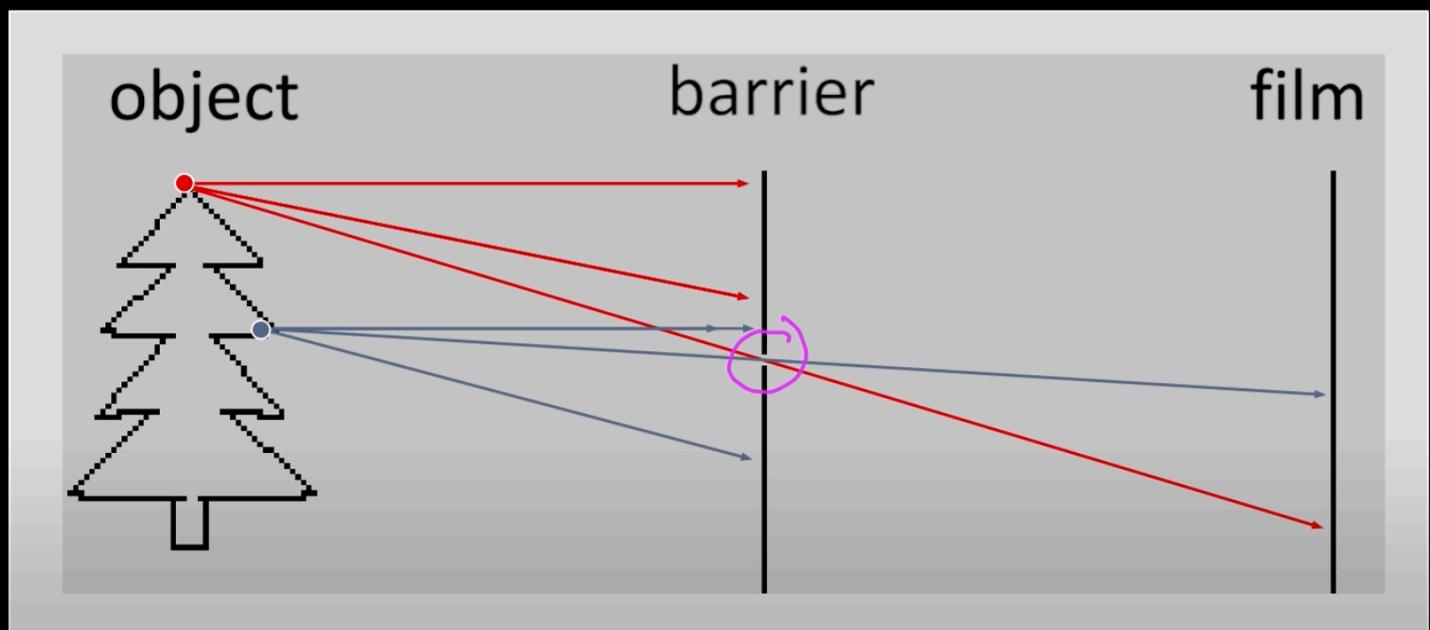


# Image formation – (bad) method



# Pinhole camera



# Shrinking the aperture



2 mm



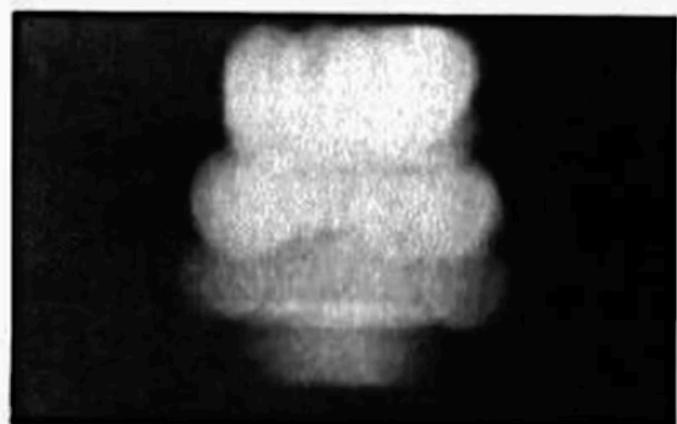
1 mm



0.6mm



0.35 mm



2 mm



1 mm



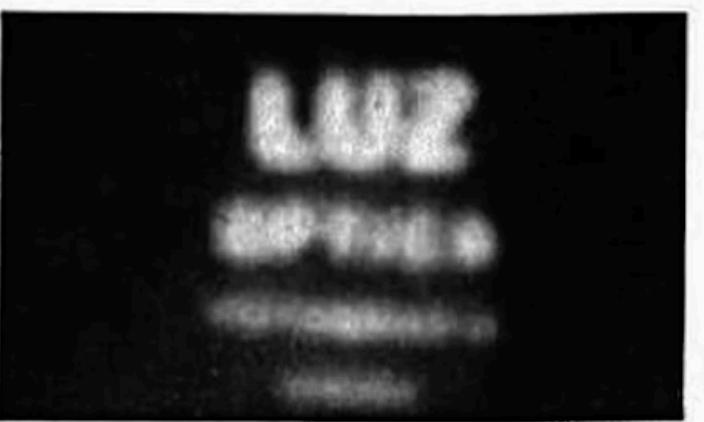
0.6mm



0.35 mm

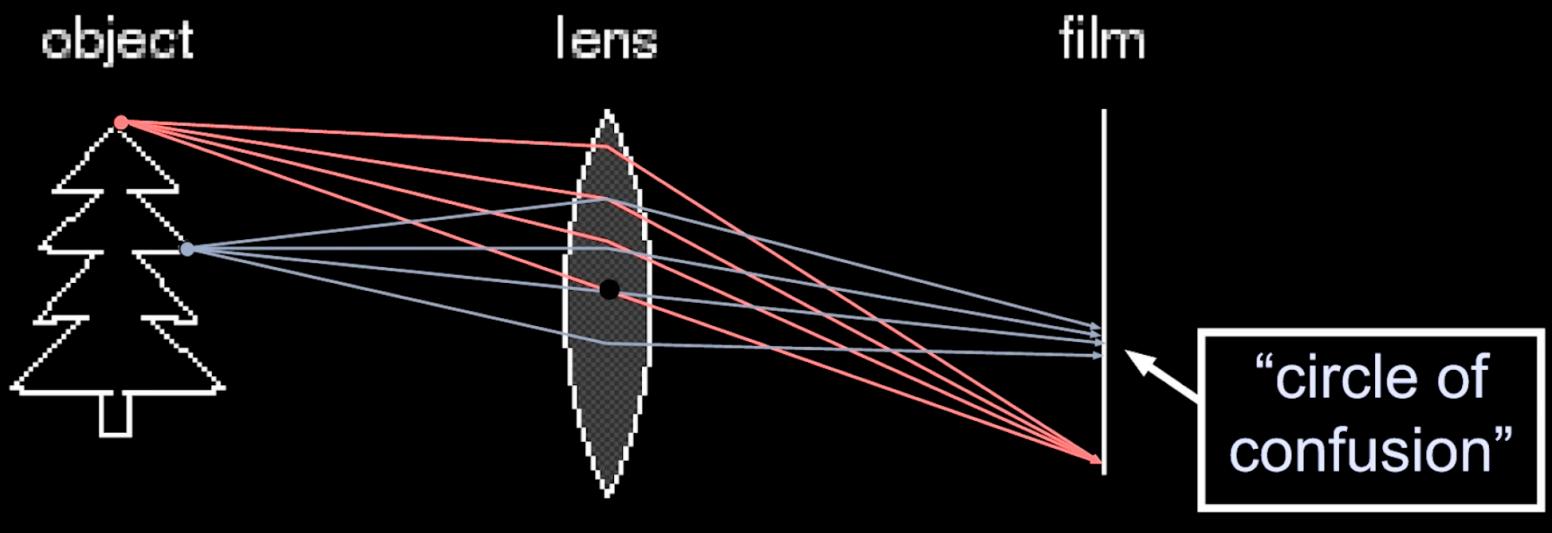


0.15 mm

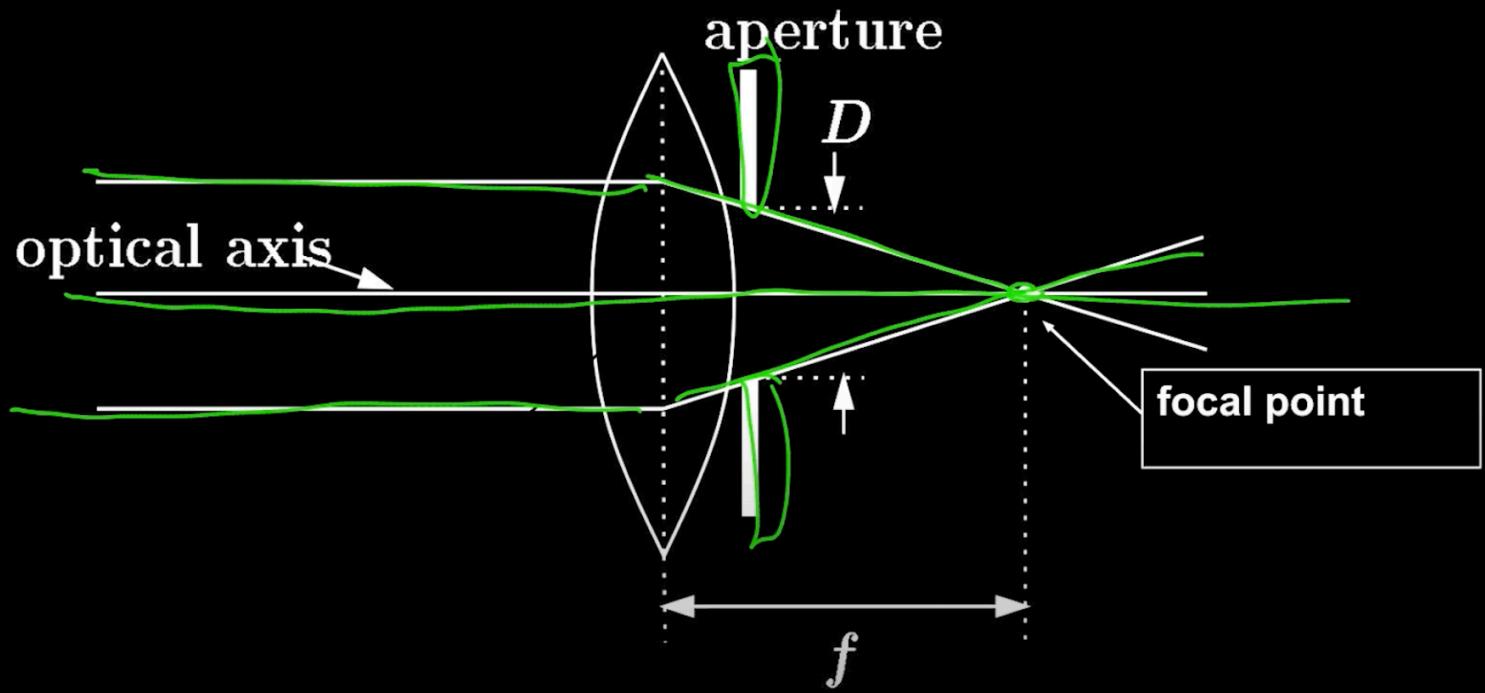


0.07 mm

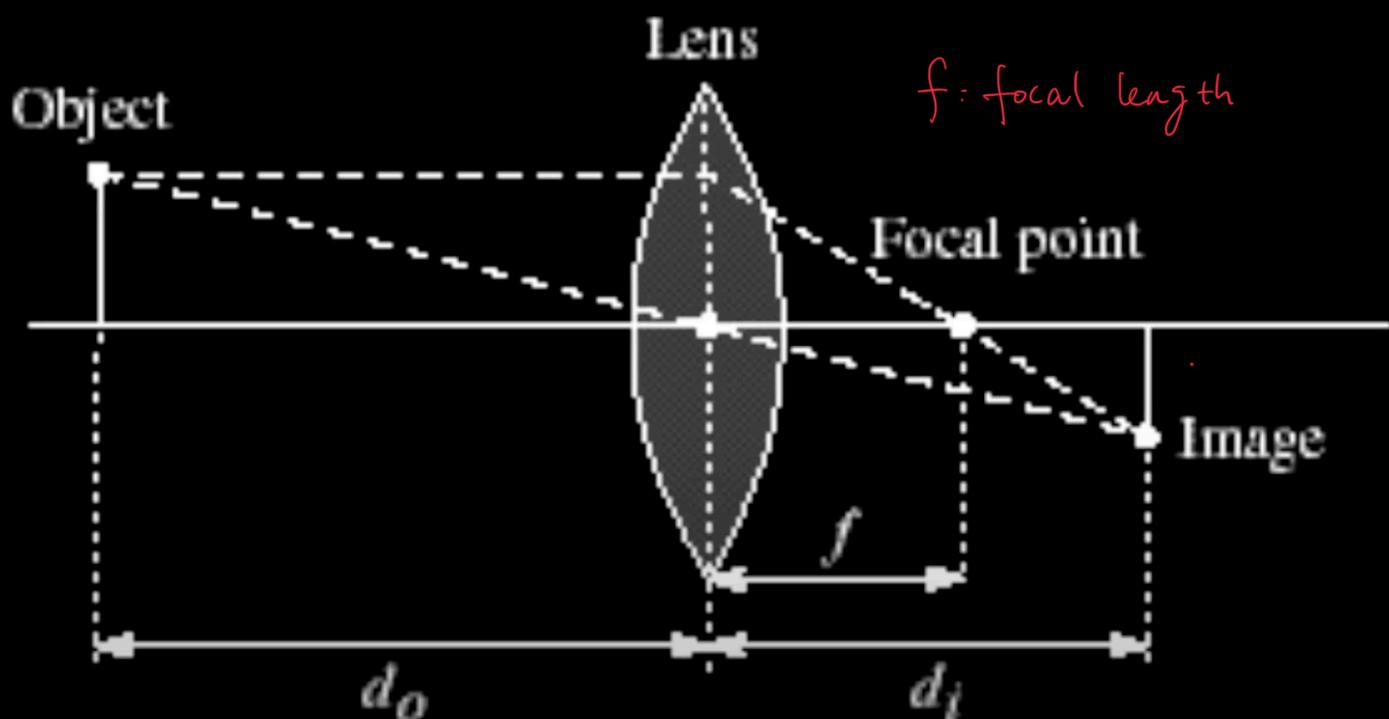
## Adding a lens – and concept of focus



# Lenses

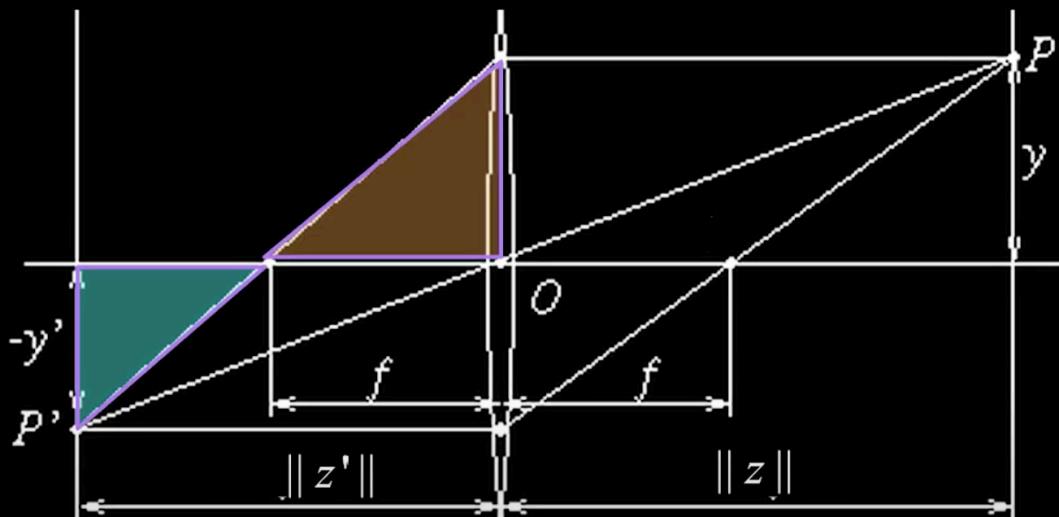


# Thin lenses



# The Thin Lens Equation

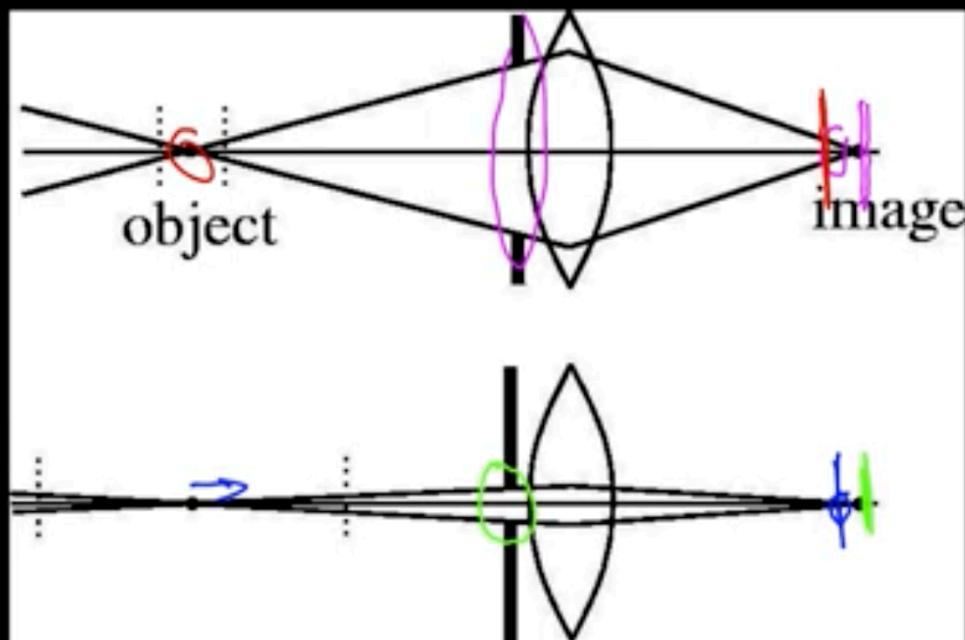
Full screen (f)



Any object point satisfying this equation is in focus.

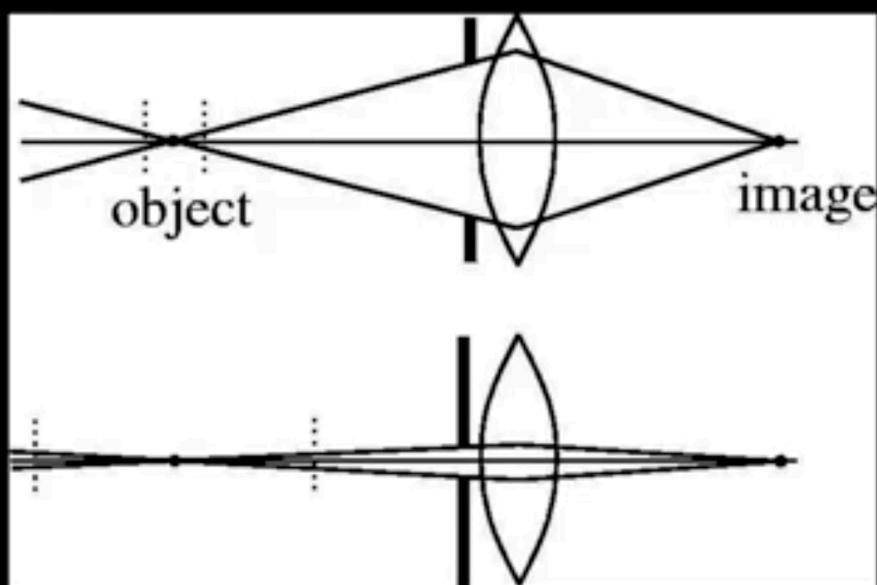
$$\rightarrow \frac{1}{\|z'\|} + \frac{1}{\|z\|} = \frac{1}{f}$$

# Depth of field



Flower images from Wikipedia  
[http://en.wikipedia.org/wiki/Depth\\_of\\_field](http://en.wikipedia.org/wiki/Depth_of_field)

# Depth of field



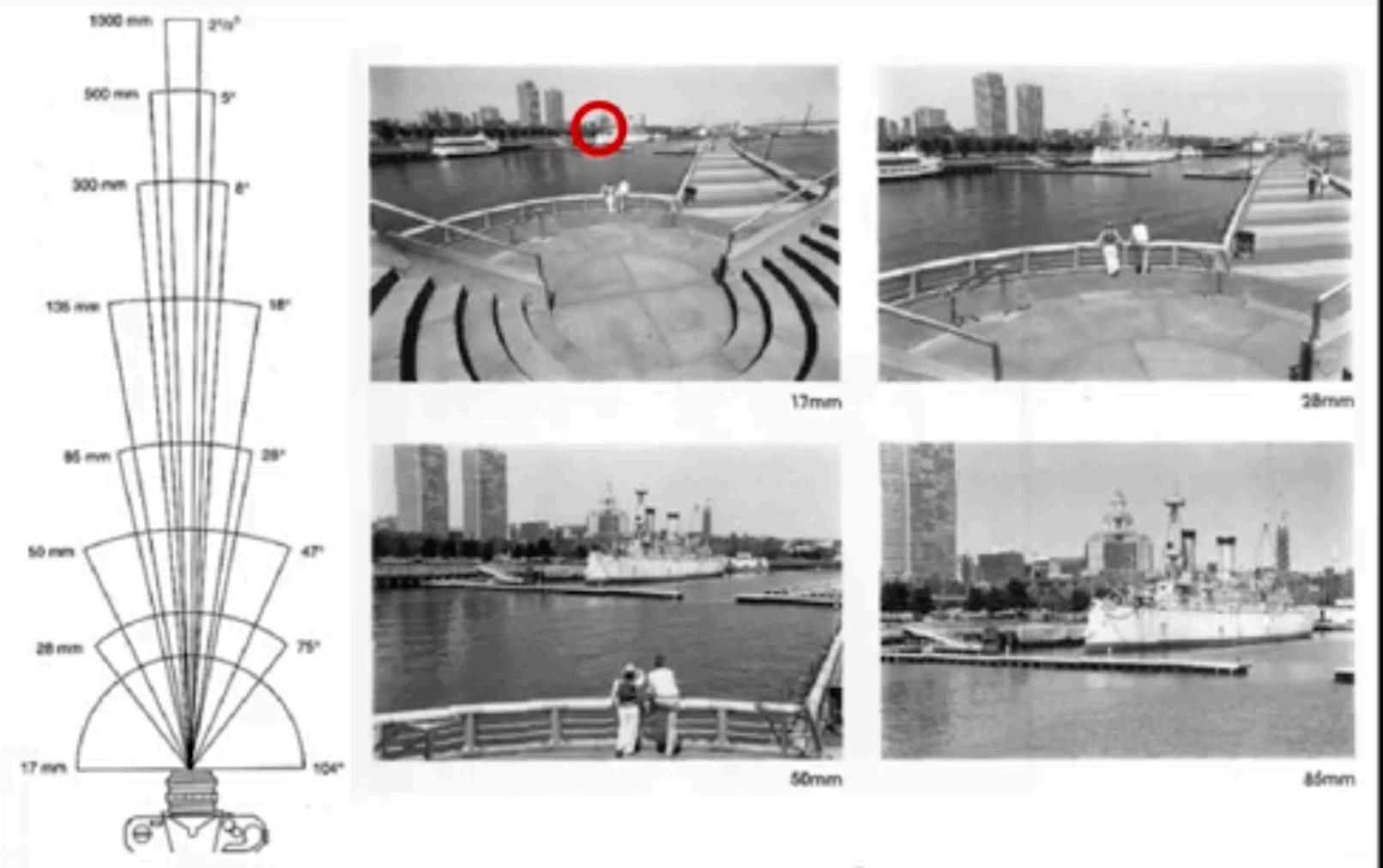
$f/5.6$  = large aperture



$f/32$  = small aperture

Flower images from Wikipedia

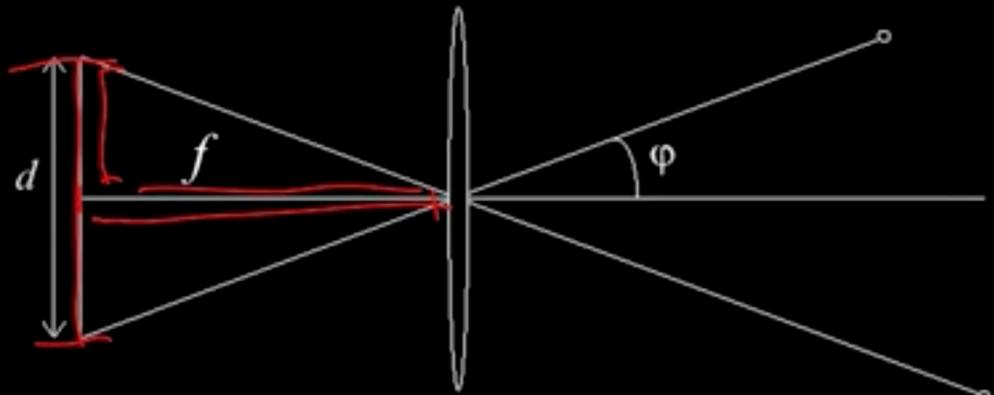
[http://en.wikipedia.org/wiki/Depth\\_of\\_field](http://en.wikipedia.org/wiki/Depth_of_field)



# FOV depends on Focal Length

*d* is the “retina” or sensor size

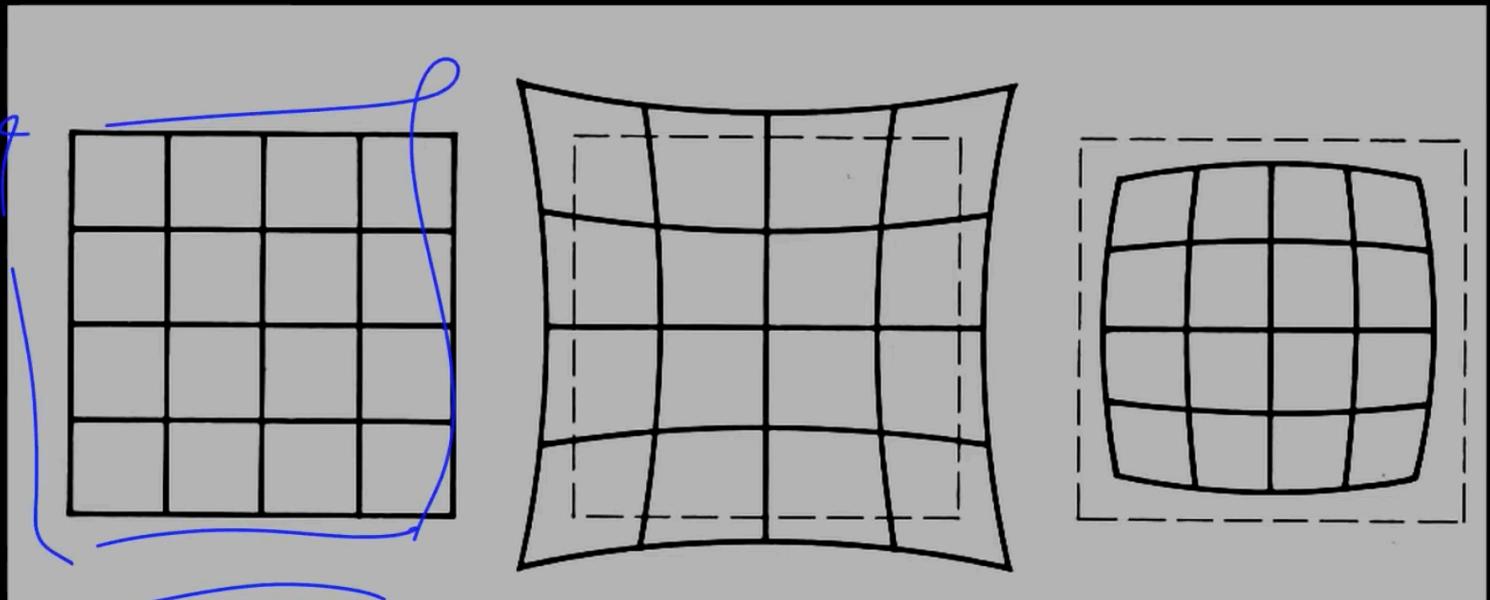
$$\phi = \tan^{-1} \left( \frac{d/2}{f} \right)$$



Larger Focal Length => Smaller FOV

# Geometric Distortion

use (k)



No distortion

Pin cushion

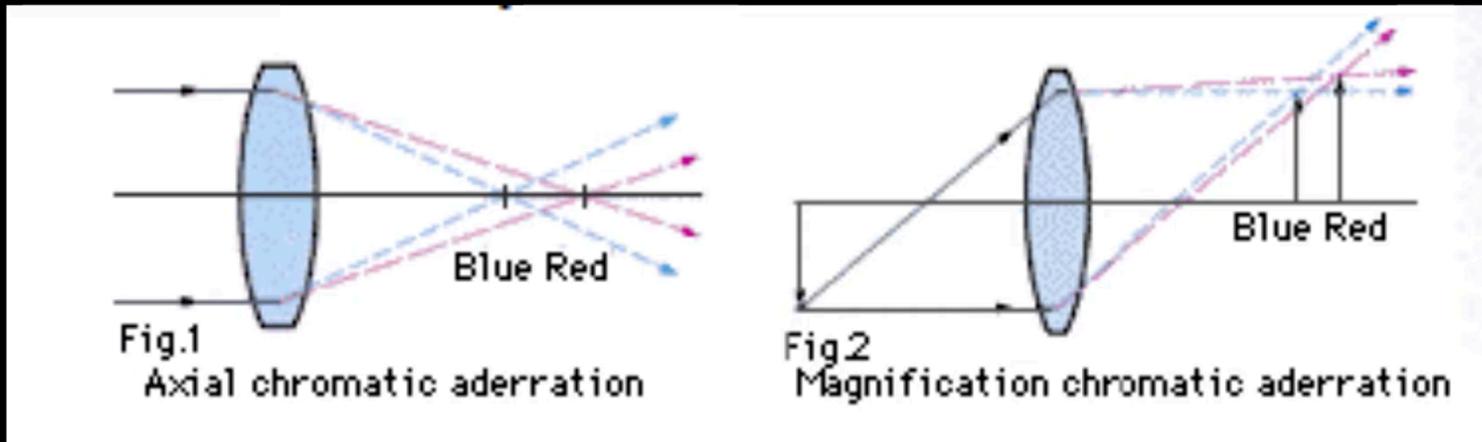
Barrel

# Correcting radial distortion



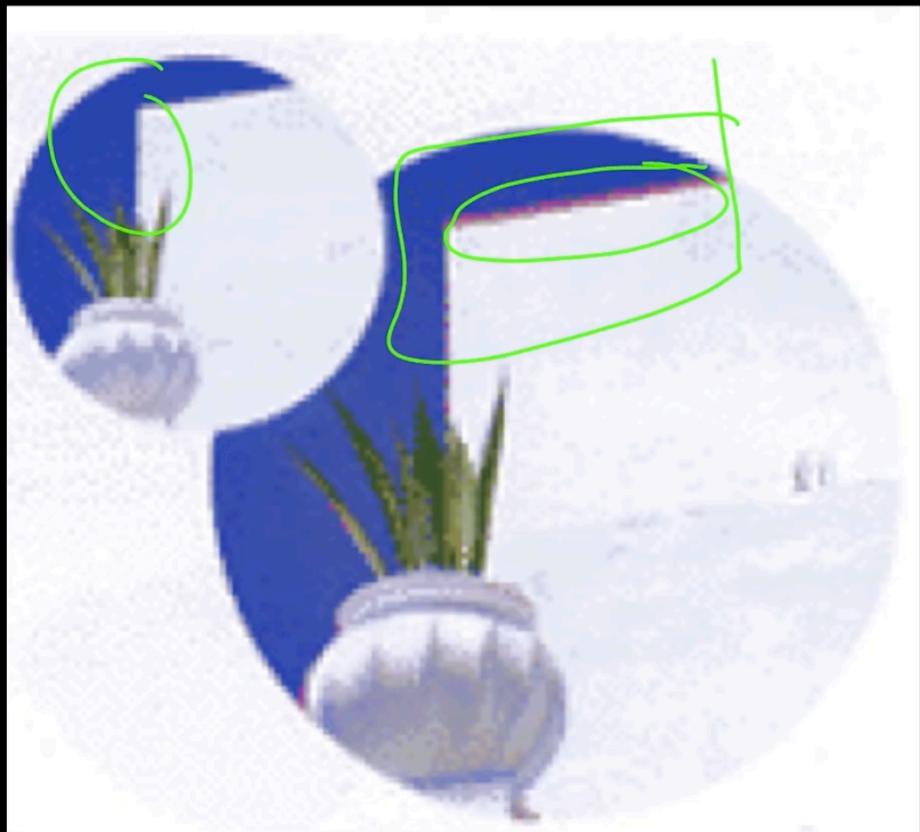
from Helmut Dersch

# Chromatic Aberration

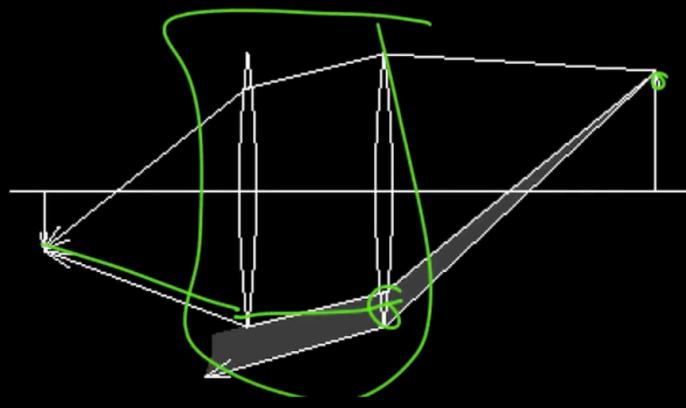


Rays of different wavelength focus in different planes

# Chromatic Aberration



# Vignetting



# Lens Systems

*Nikon 24-70mm zoom*

