

Driving Decisions and Actions

Module 1, Lesson 3



UNIVERSITY OF TORONTO
FACULTY OF APPLIED SCIENCE & ENGINEERING

In this lesson ...

- Planning: types (window of time), examples
- Various decisions needed for a simple intersection scenario
- Types of planning
 - Reactive only current ^{available} information
 - Predictive also trajectory prediction of other agents.

Planning: Examples

- Making decisions

- Long term

- How to navigate from New York to Los Angeles?

- Short term

- Can I change my lane to the lane right of me?
 - Can I pass this intersection and join the left road?

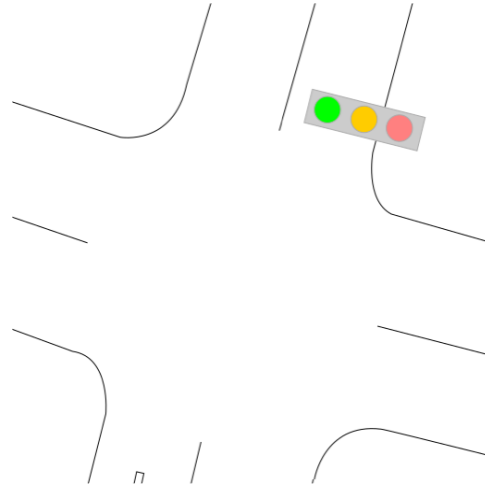
- Immediate

- Can I stay on track on this curved road?
 - Accelerate or brake, by how much?

steering input?

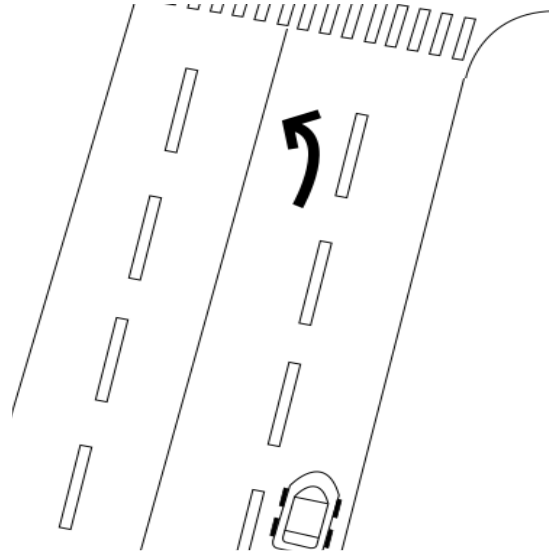
Example: Turning left at an intersection

- Approaching an intersection to turn left.
- Assume
 - Intersection has traffic lights



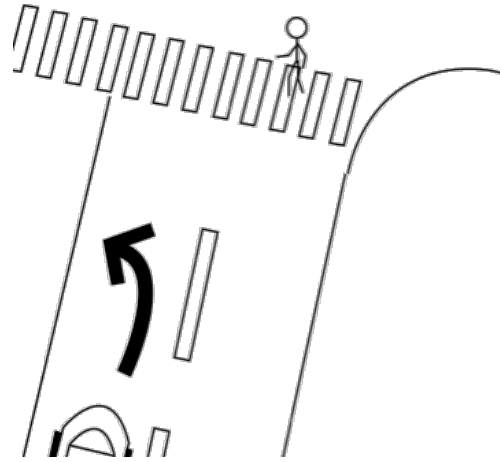
Example: Turning left at an intersection

- Identify turning lane for left turn.



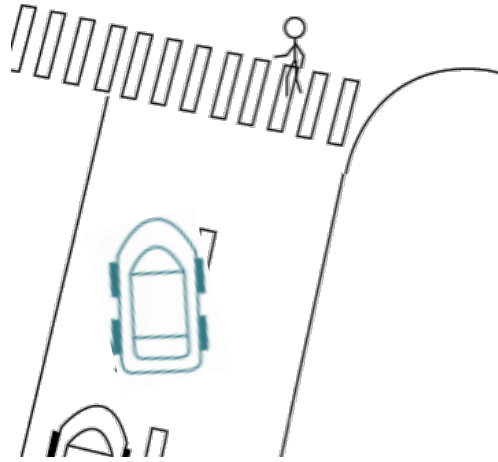
Example: Turning left at an intersection

- Identify turning lane for left turn.
- Approach the intersection, decelerate smoothly to the stop line.



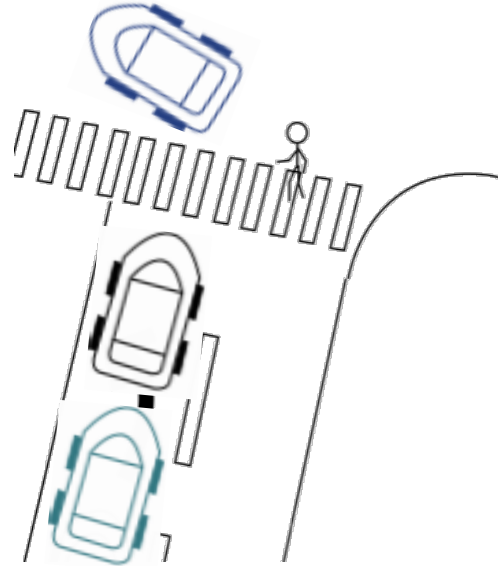
Example: Turning left at an intersection

- Identify turning lane for left turn.
- Approach the intersection, decelerate smoothly to the stop line.
- What if
 - Vehicle enters turn lane?
 - Pedestrians are crossing?



Example: Turning left at an intersection

- Identify turning lane for left turn.
- Approach the intersection, decelerate smoothly to the stop line.
- What if
 - Vehicle enters turn lane?
 - Pedestrians are crossing?
 - There are cars behind you?



Example: Turning left at an intersection

- This was a simple maneuver, yet it takes 3-4 levels of decisions and control to execute
- Consider how many rules would it take to drive
 - safely
 - efficiently
 - following all listed traffic rules
 - only follow those rules everyone else is following!...
- Driving decision making is complicated!

Reactive Planning

- What we just did was rule based planning
 - Involved decision trees!
- In reactive rule based planning, we have rules that take into account the current state of ego and other objects and give decisions.
- Examples:
 - If there is a pedestrian on the road, stop.
 - If speed limit changes, adjust speed to match it.

What other types of planning are there?

- Predictive Planning:
 - Make predictions about other vehicles and how they are moving. Then use these predictions to inform our decisions.
 - Example:
 - That car has been stopped for the last 10 seconds. It is going to be stopped for the next few seconds.
 - Pedestrian is jaywalking. She will enter our lane by the time we reach her. *Slow down.*

Summary

- Long term, short term, immediate planning
- Simple intersection "making a left turn" scenario
- Driving is hard!
- Reactive planning, predictive planning

Module Summary

- In this module,
 - Basic autonomous driving terminology
 - Taxonomy to characterize self-driving capabilities
 - The driving task and the major components of driving: perception, planning and execution.
 - The elements and agents in the environment we need to identify and track for perception.
 - Planning with its different horizons, and looked at some decision making approaches.
- In the next module,
 - Hardware and software elements of self-driving cars