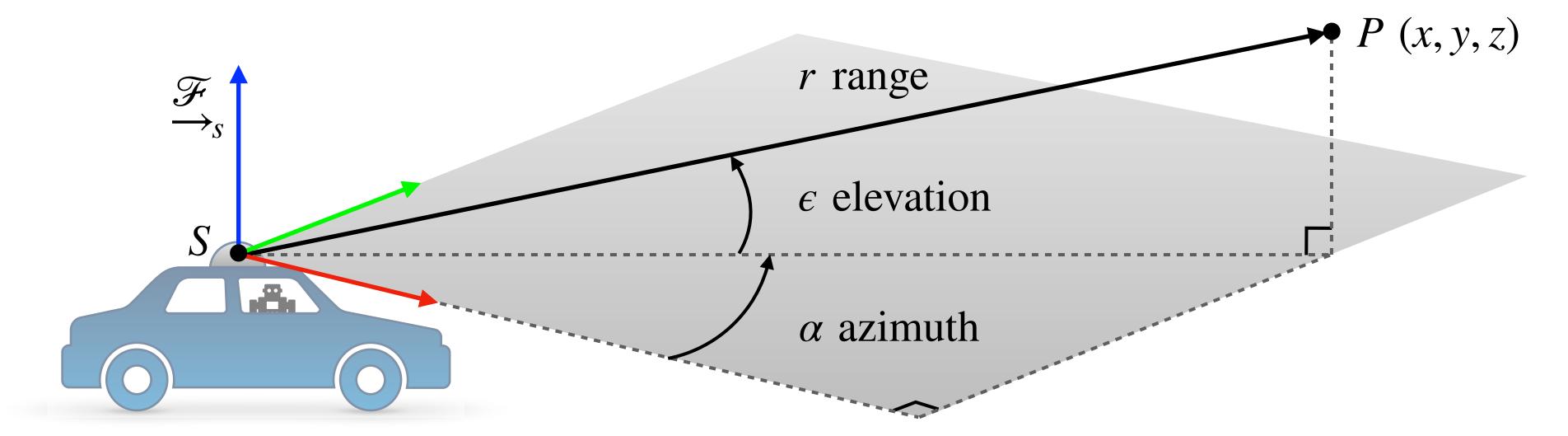
MODULE 4 LESSON 2 LIDAR SENSOR MODELS AND POINT CLOUDS

LIDAR Sensor Models and Point Clouds

By the end of this lesson, you will be able to...

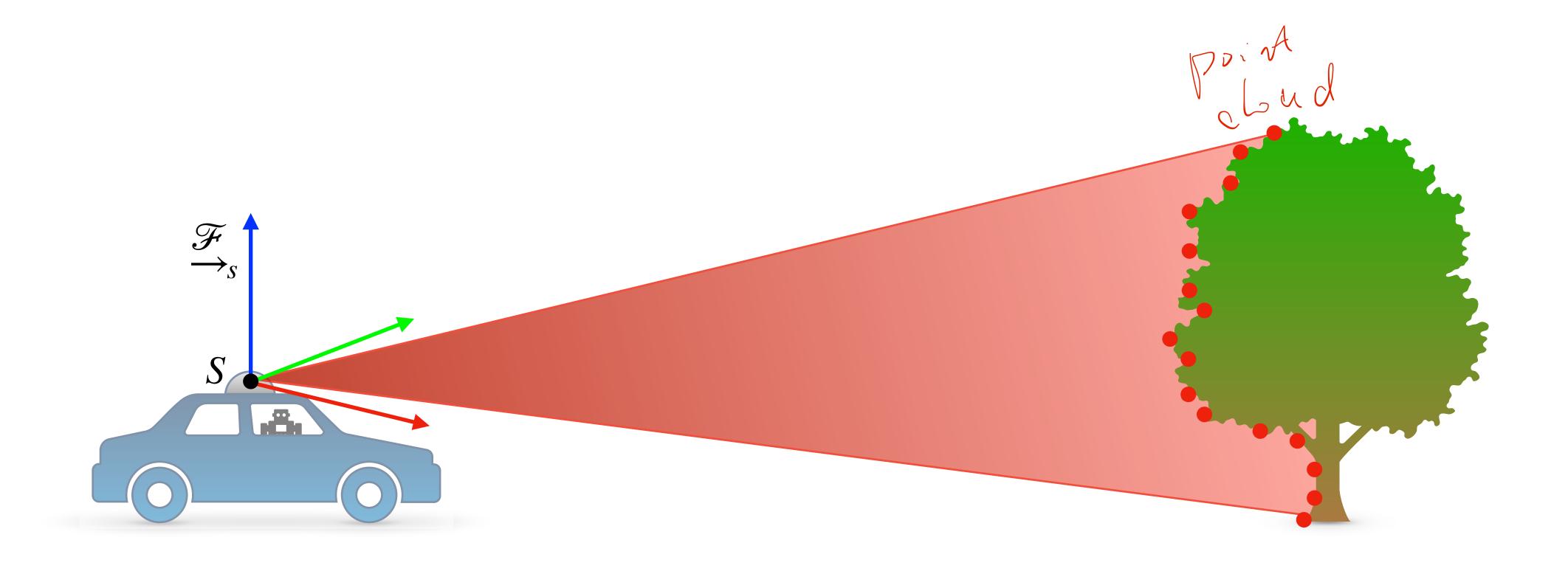
- Describe the basic point cloud data structure
- Describe common spatial operations on point clouds
- Use the method of least squares to fit a plane to a point cloud

LIDAR Point Clouds



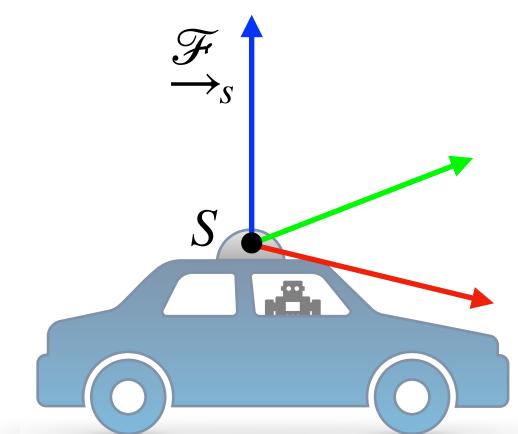
$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \mathbf{h}^{-1} (r, \alpha, \epsilon) = \begin{bmatrix} r \cos \alpha \cos \epsilon \\ r \sin \alpha \cos \epsilon \\ r \sin \epsilon \end{bmatrix}$$

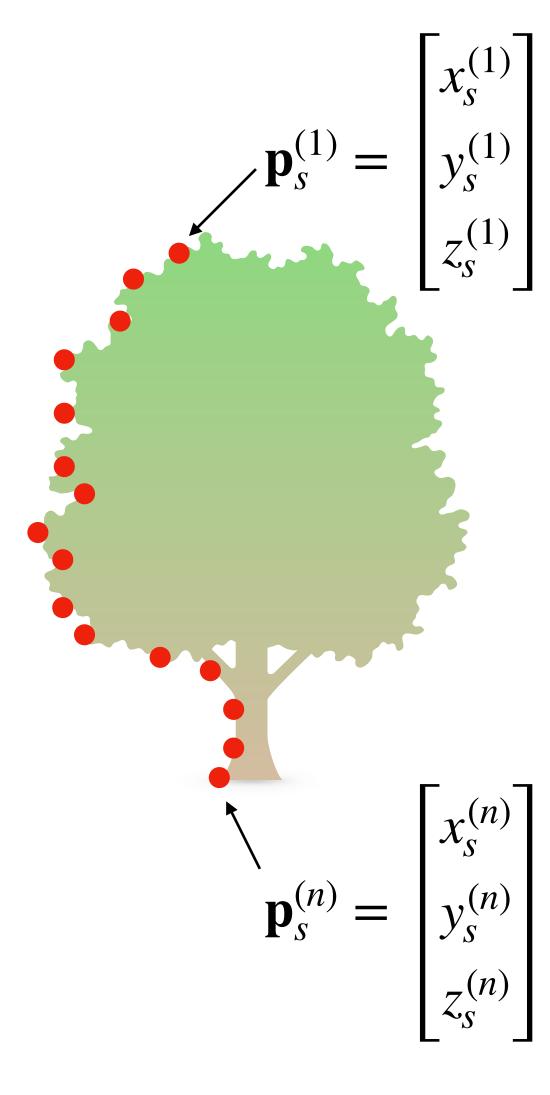
LIDAR Point Clouds



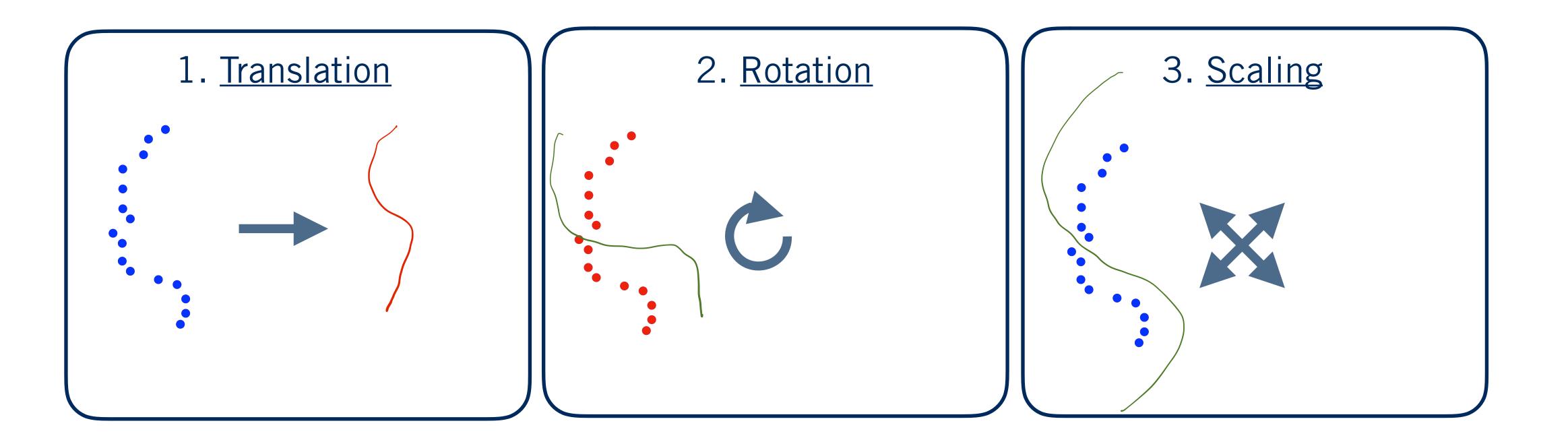
LIDAR Point Clouds | Data Structures

$$\mathbf{P}_{s} = \begin{bmatrix} \mathbf{p}_{s}^{(1)} & \mathbf{p}_{s}^{(2)} & \cdots & \mathbf{p}_{s}^{(n)} \end{bmatrix} = \begin{bmatrix} x_{s}^{(1)} & x_{s}^{(2)} & \cdots & x_{s}^{(n)} \\ y_{s}^{(1)} & y_{s}^{(2)} & \cdots & y_{s}^{(n)} \\ z_{s}^{(1)} & z_{s}^{(2)} & \cdots & z_{s}^{(n)} \end{bmatrix} \qquad \mathbf{p}_{s}^{(1)} = \begin{bmatrix} x_{s}^{(1)} \\ y_{s}^{(1)} \\ z_{s}^{(1)} \end{bmatrix}$$

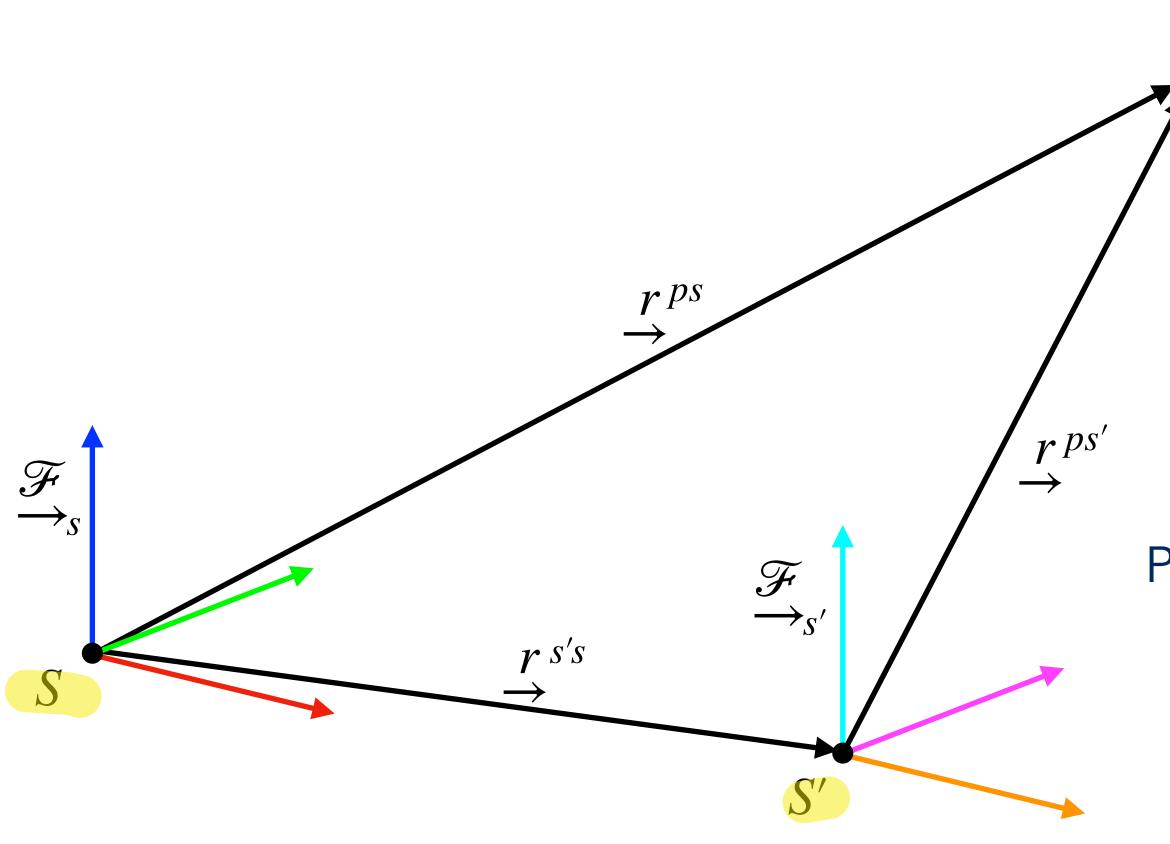




Operations on Point Clouds



Operations on Point Clouds | Translation



From vector addition

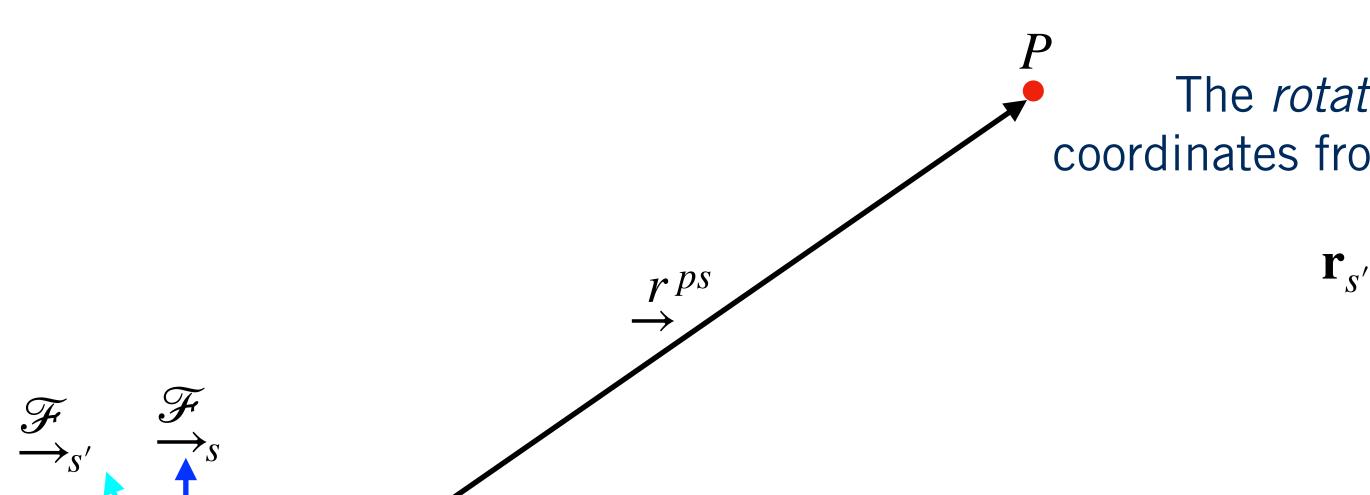
Point coordinates in the translated frame

$$\mathbf{p}_{s'}^{(j)} = \mathbf{p}_{s}^{(j)} - \mathbf{r}_{s}^{s's}$$
 each point

$$\mathbf{P}_{s'} = \mathbf{P}_s - \mathbf{R}_s^{s's}$$
 whole cloud

$$\mathbf{R}_{s}^{s's} = \begin{bmatrix} \mathbf{r}_{s}^{s's} & \mathbf{r}_{s}^{s's} & \cdots & \mathbf{r}_{s}^{s's} \end{bmatrix}$$

Operations on Point Clouds | Rotation



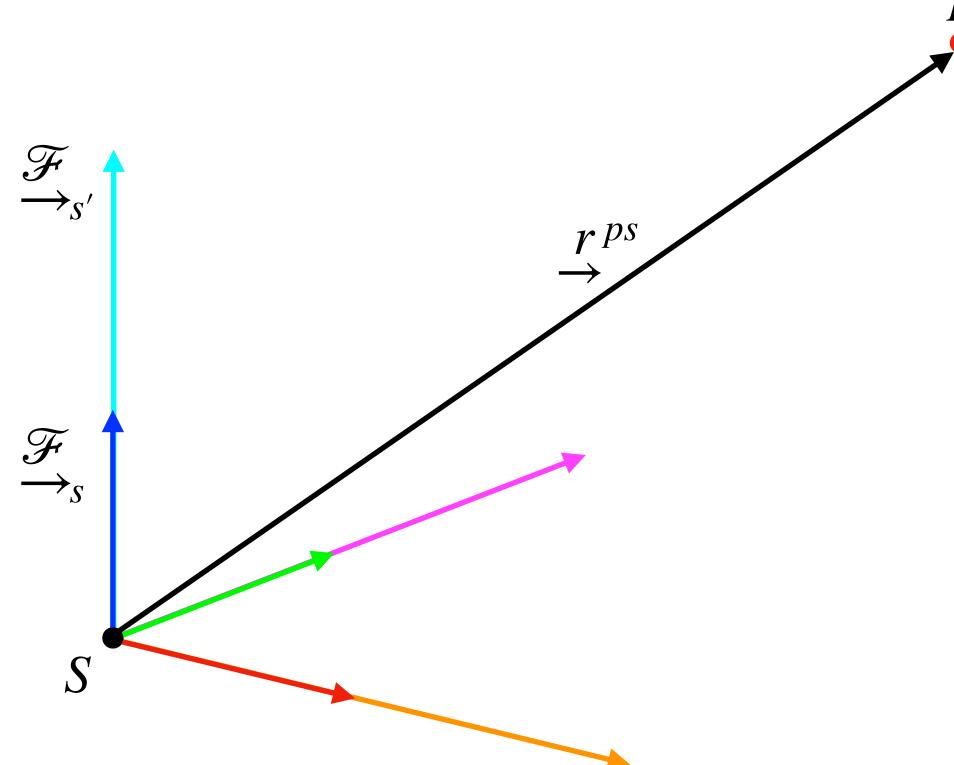
The *rotation matrix* takes coordinates from frame *s* to frame *s'*

$$\mathbf{r}_{s'} = \mathbf{C}_{s's} \; \mathbf{r}_{s}$$

Point coordinates in the rotated frame

$$\mathbf{p}_{s'}^{(j)} = \mathbf{C}_{s's} \; \mathbf{p}_{s}^{(j)}$$
 each point $\mathbf{P}_{s'} = \mathbf{C}_{s's} \; \mathbf{P}_{s}$ whole cloud

Operations on Point Clouds | Scaling



The *scaling matrix* is composed of scaling factors for each basis vector of frame *s*

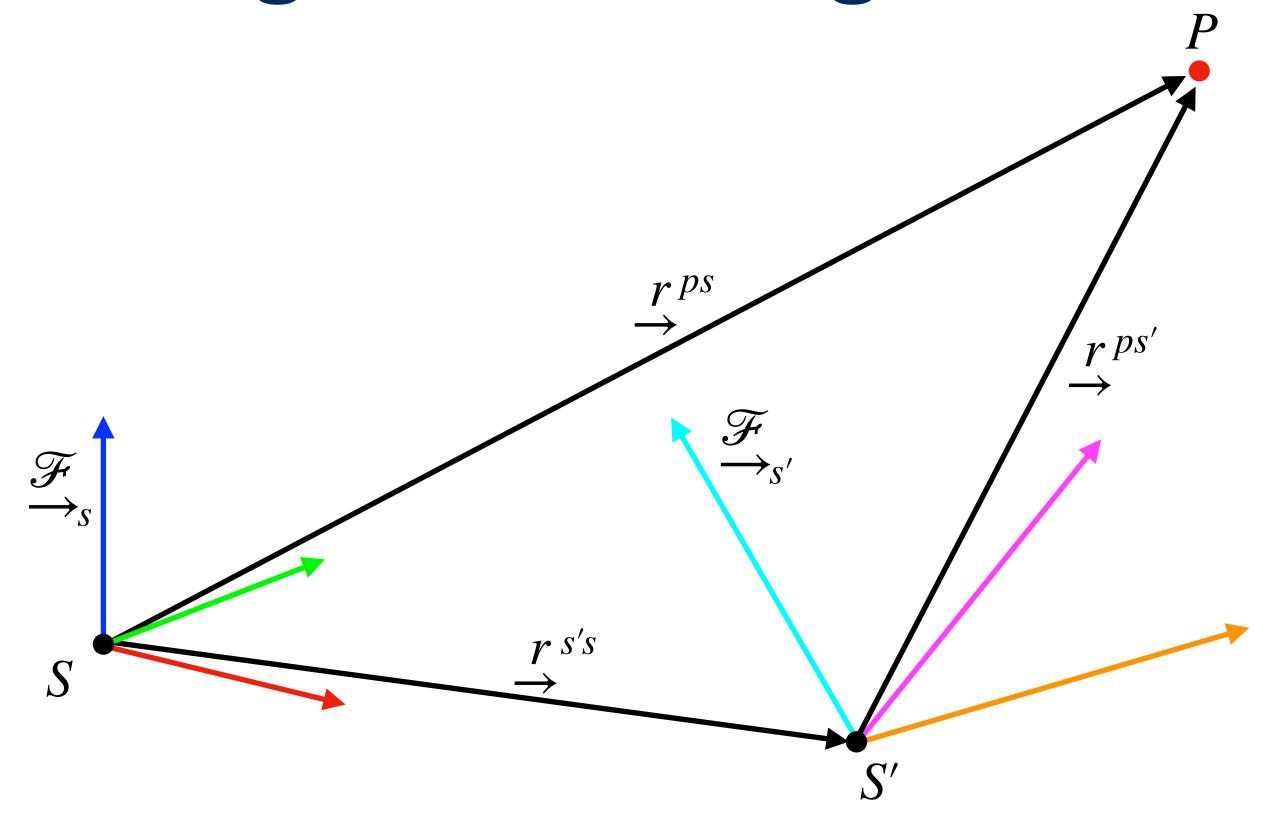
$$\mathbf{r}_{s'} = \begin{bmatrix} s_x & 0 & 0 \\ 0 & s_y & 0 \\ 0 & 0 & s_z \end{bmatrix} \mathbf{r}_s$$

Point coordinates in the scaled frame

$$\mathbf{p}_{s'}^{(j)} = \mathbf{S}_{s's} \; \mathbf{p}_{s}^{(j)}$$
 each point $\mathbf{P}_{s'} = \mathbf{S}_{s's} \; \mathbf{P}_{s}$ whole cloud

Operations on Point Clouds

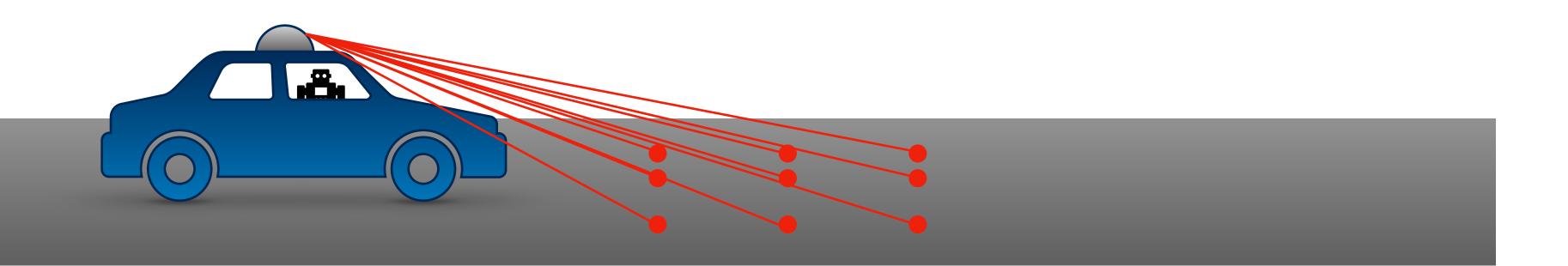
Putting Them All Together



Point coordinates in the transformed frame

$$\mathbf{p}_{s'}^{(j)} = \mathbf{S}_{s's} \mathbf{C}_{s's} \left(\mathbf{p}_{s}^{(j)} - \mathbf{r}_{s}^{s's} \right) \text{ each point}$$
3. Scale 2. Rotate 1. Translate
$$\mathbf{P}_{s'} = \mathbf{S}_{s's} \mathbf{C}_{s's} \left(\mathbf{P}_{s} - \mathbf{R}_{s}^{s's} \right) \text{ whole cloud}$$

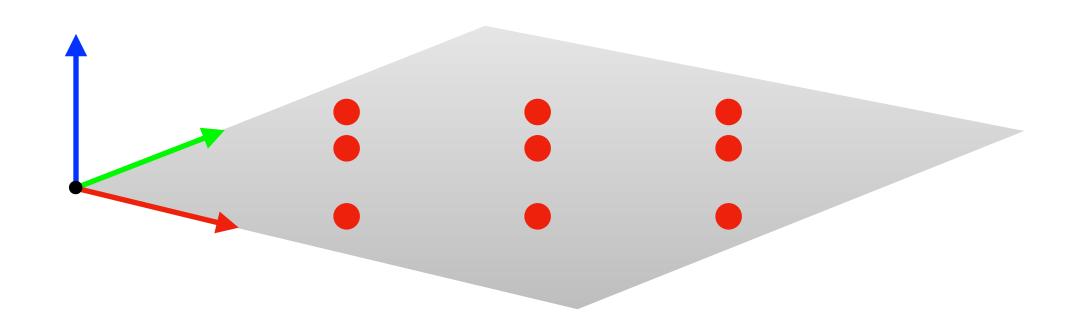
Where is the road now? Where is it going to be?



We have measurements of (x, y, z)and we want to determine the parameters (a, b, c) — use leastsquares!

Equation of a plane in 3D:

$$z = a + bx + cy$$



Measurement error:

Measurement error:
$$e_{j} = \hat{z}_{j} - z_{j} \qquad \text{observed value}$$

$$= \left(\hat{a} + \hat{b}x_{j} + \hat{c}y_{j}\right) - z_{j} \qquad j = 1...n$$

$$\text{predicted}$$

$$\text{Not account for iday sensor noise}$$

We can stack all of the measurement errors into matrix form

$$\begin{bmatrix} e_1 \\ e_2 \\ \vdots \\ e_n \end{bmatrix} = \begin{bmatrix} 1 & x_1 & y_1 \\ 1 & x_2 & y_2 \\ \vdots & \vdots & \vdots \\ 1 & x_n & y_n \end{bmatrix} \underbrace{\begin{bmatrix} a \\ b \\ c \end{bmatrix}}_{\mathbf{x}} - \underbrace{\begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}}_{\mathbf{b}}$$

And minimize the squared-error criterion to get the least-squares solution for the parameters

$$\hat{\mathbf{x}} = \operatorname{argmin}_{\mathbf{x}} \mathcal{L}_{LS}(\mathbf{x})$$

$$\mathcal{L}_{LS}(\mathbf{x}) = \mathbf{e}^{T}\mathbf{e}$$

$$= (\mathbf{A}\mathbf{x} - \mathbf{b})^{T} (\mathbf{A}\mathbf{x} - \mathbf{b})$$

$$= \mathbf{x}^{T} \mathbf{A}^{T} \mathbf{A} \mathbf{x} - \mathbf{x}^{T} \mathbf{A}^{T} \mathbf{b} - \mathbf{b}^{T} \mathbf{A} \mathbf{x} + \mathbf{b}^{T} \mathbf{b}$$

$$\hat{\mathbf{x}} = \operatorname{argmin}_{\mathbf{x}} \, \mathcal{L}_{LS}(\mathbf{x})$$

$$\mathcal{L}_{LS}(\mathbf{x}) = \mathbf{x}^T \mathbf{A}^T \mathbf{A} \mathbf{x} - \mathbf{x}^T \mathbf{A}^T \mathbf{b} - \mathbf{b}^T \mathbf{A} \mathbf{x} + \mathbf{b}^T \mathbf{b}$$

Taking the partial derivative with respect to \mathbf{x} and setting to zero for an optimum gives us the familiar *normal equations*

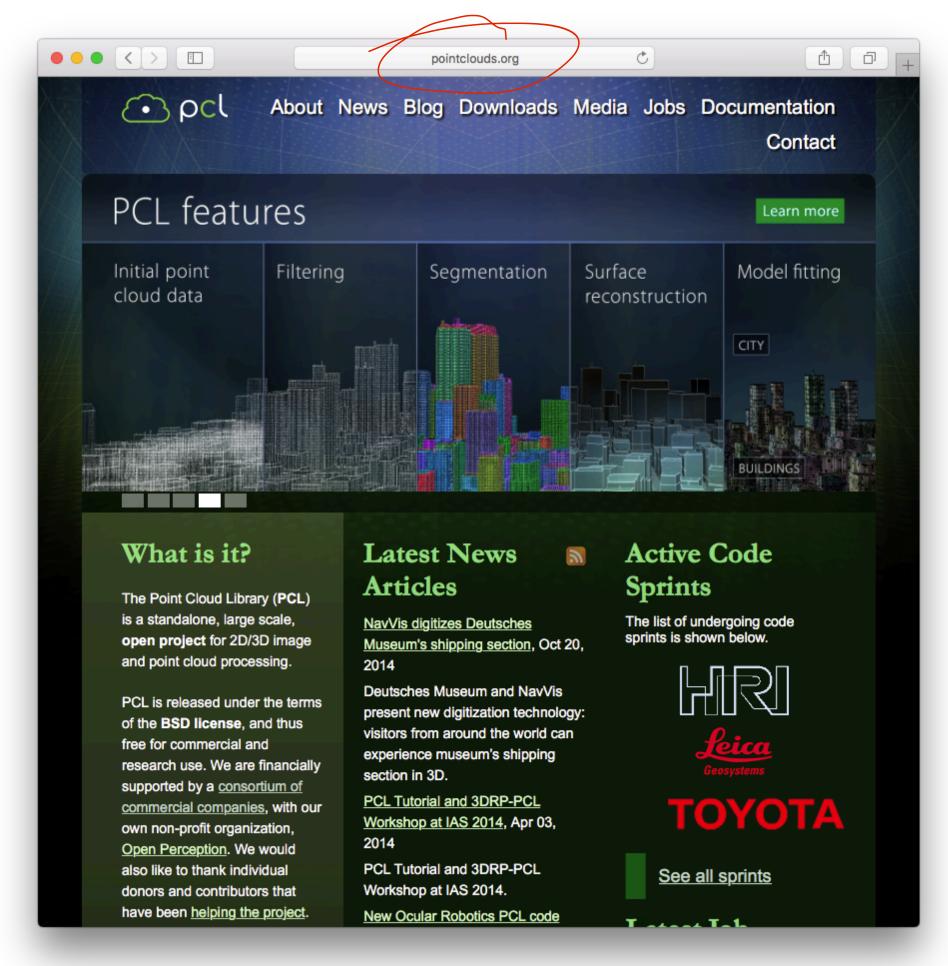
$$\frac{\partial \mathcal{L}_{LS}(\mathbf{x})}{\partial \mathbf{x}} \bigg|_{\mathbf{x} = \hat{\mathbf{x}}} = 2\mathbf{A}^T \mathbf{A} \hat{\mathbf{x}} - 2\mathbf{A}^T \mathbf{b} = \mathbf{0} \qquad \mathbf{A}^T \mathbf{A} \hat{\mathbf{x}} = \mathbf{A}^T \mathbf{b}$$

We can solve for **x** using an efficient numerical solver or by using the *pseudo-inverse*

$$\hat{\mathbf{x}} = \left(\mathbf{A}^T \mathbf{A}\right)^{-1} \mathbf{A}^T \mathbf{b}$$

The Point Cloud Library (PCL) OCL

- Open-source Point Cloud Library (PCL)
 has many useful functions for doing
 basic and advanced operations on
 point clouds in C++
- Widely used in industry
- Unofficial Python bindings exist



Summary | Point Clouds

- The Cartesian coordinates of all the measurements from a LIDAR scan are stored in a point cloud
- Point clouds can be translated, rotated, or scaled
- We can use point clouds for useful self-driving tasks, like fitting a 3D plane to find the road surface
- The Point Cloud Library (PCL) implements many useful tools for working with points clouds in C++