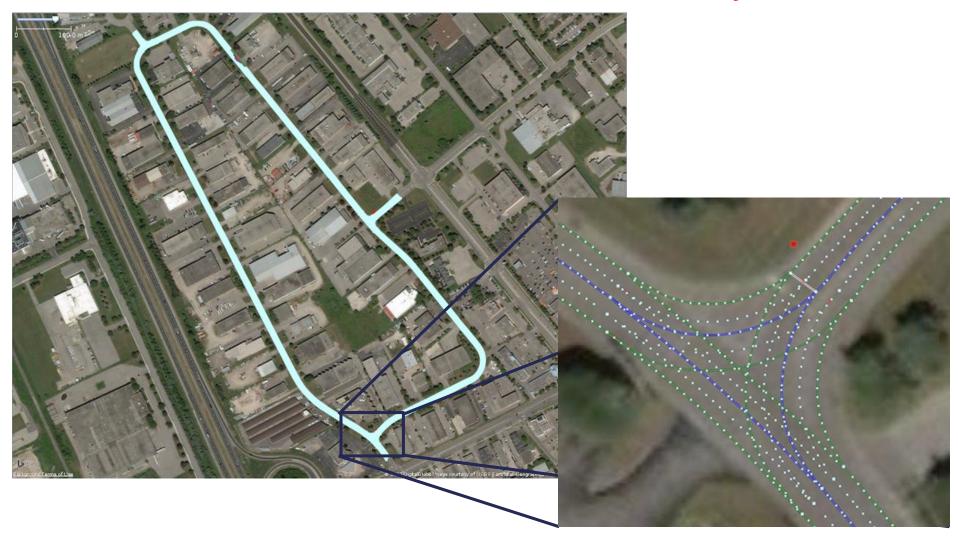
# **High Definition Road Maps**

Course 4, Module 2, Lesson 4

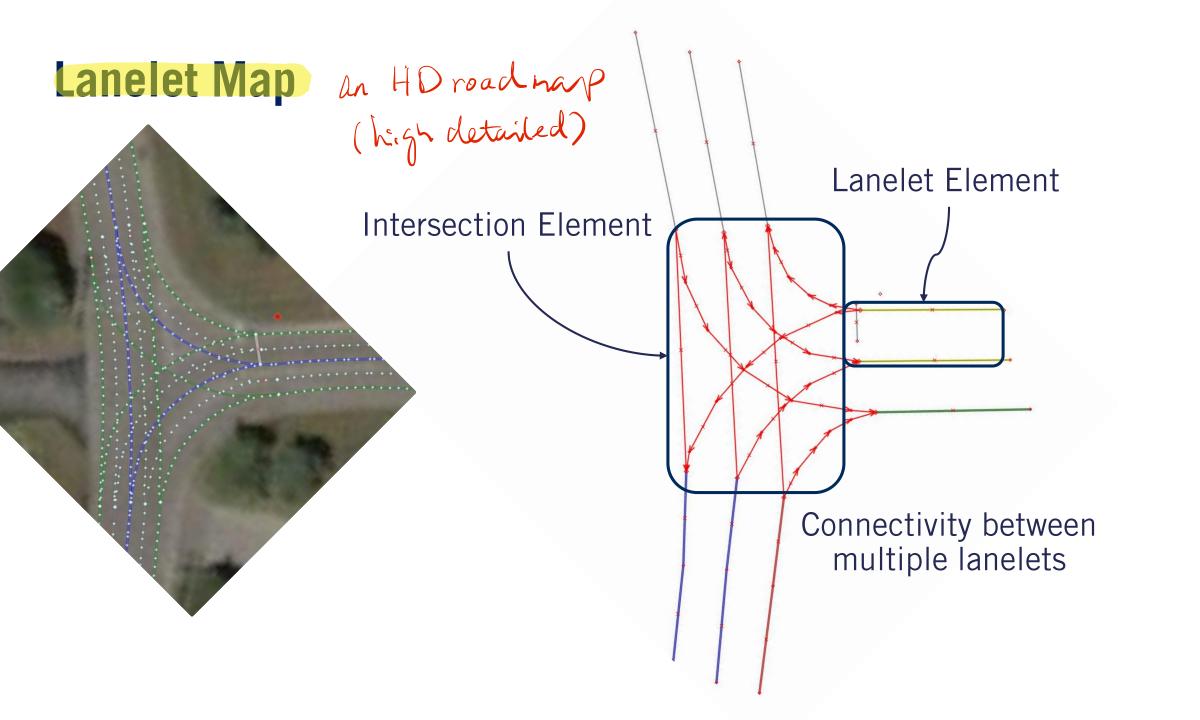


# **High Detailed Road Map**

Locations (all leaves down to con accuracy).
voad signs & signals



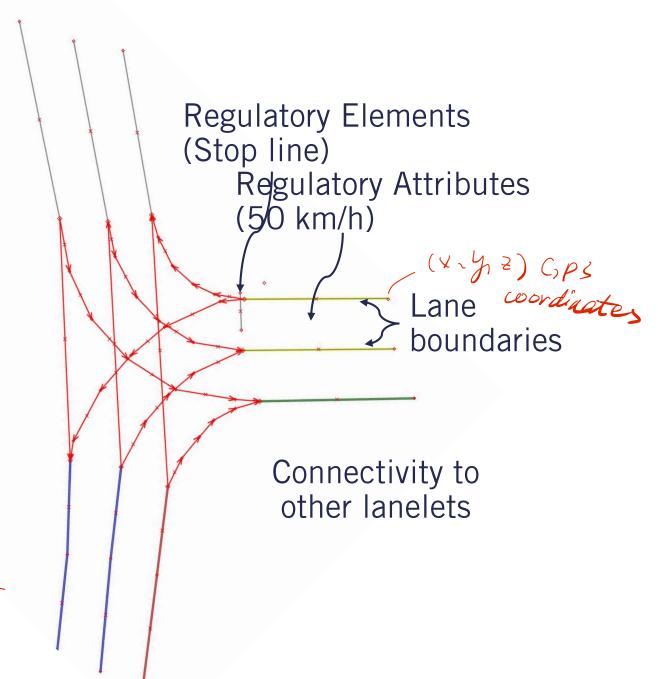
Lanelets: Efficient Map Representation for Autonomous Driving



### **Lanelet Element**

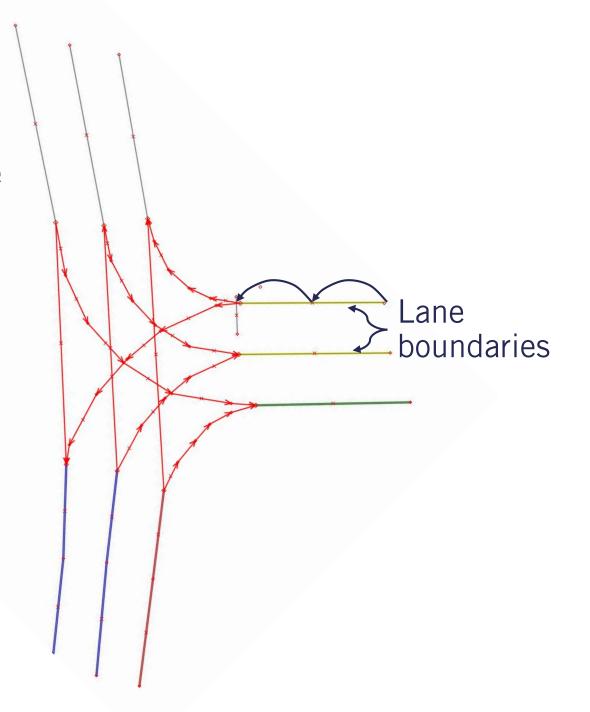
- Defines the following:
  - Left and Right Boundaries
  - · Regulation (represented as lines)
    - Elements
    - Attributes (ex. speed hunit)
  - Connectivity to other lanelets
- A new lanelet is created when a new regulatory element is encountered or ends

Can be a few meters or hundreds of meters (highway)



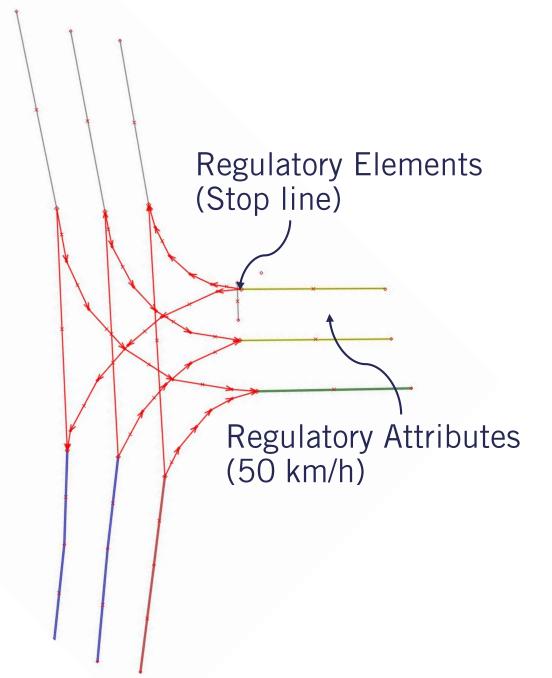
## **Lanelet Boundaries**

- Defines the edges of a driving lane
- A list of pointers points creating a polygonal line
  - o X, Y, and Z coordinates
- Different operation can be performed on boundaries:
  - Heading
  - Curvature
  - Center line

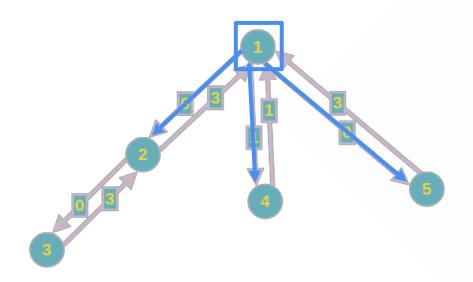


# **Lanelet Regulations**

- Elements a list of points creating a line identifying stop location
  - Stop line
  - Traffic lights line
  - Pedestrian crossings
- Attributes a set of regulation attributes assigned to a lanelet
  - Speed limit
  - Crossing another lanelet



# **Lanelet Connectivity**



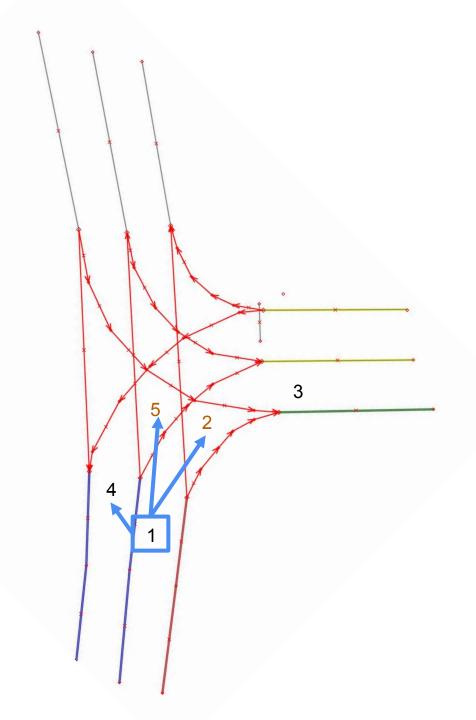
#### Edges:

0 = next

1 = left

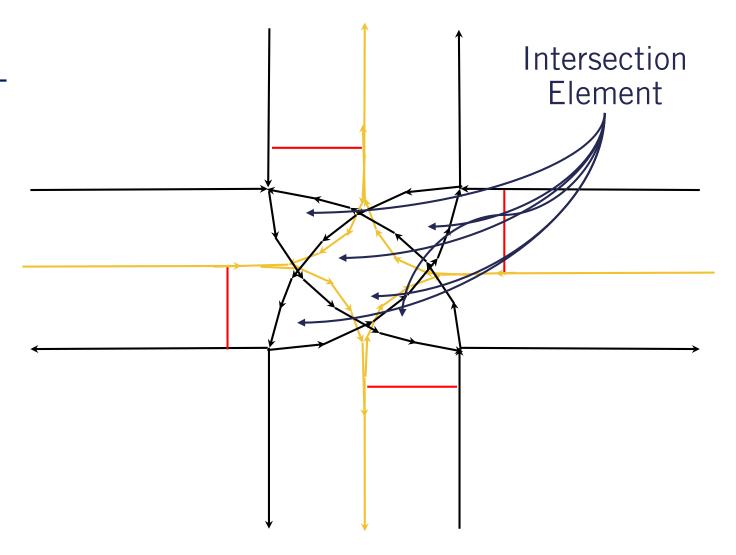
2 = right

3 = previous



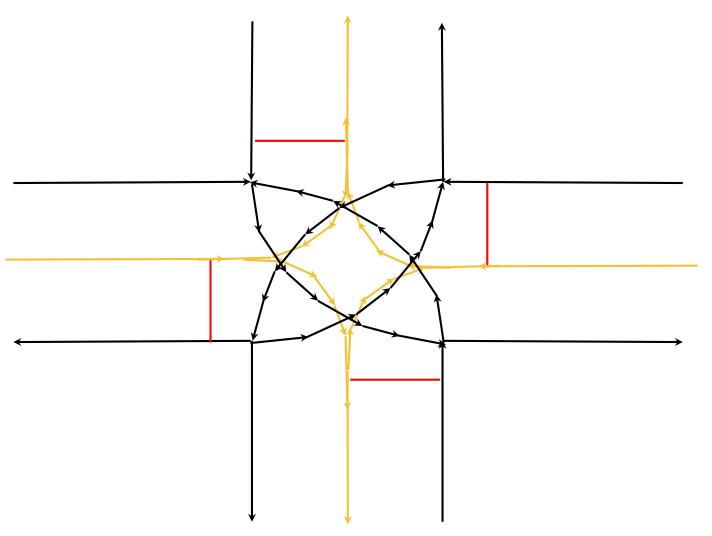
## **Intersections**

- Intersection Element pointer to all lanelets
   which are part of an
   intersection
- Helps with behaviour assignments

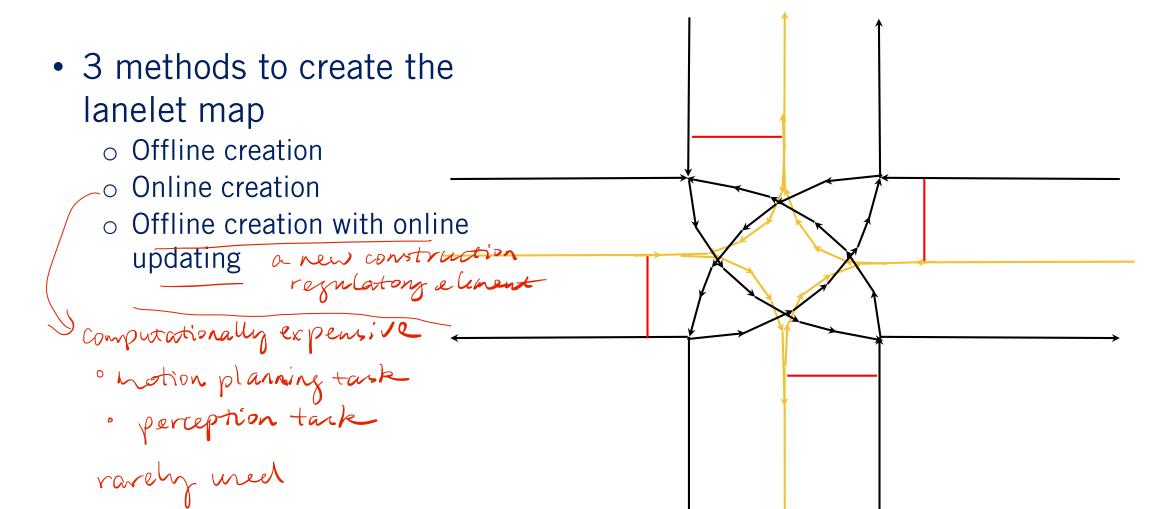


## **Operations Done On Lanelets**

- Path planning through complex road networks
- Localize Dynamic Objects
- Interactions with other Dynamic Objects



## **Creations Of Lanelets**



## **Summary**

- Defining lanelet map
- Defining the elements that make up a lanelet map
  - Lanelet element
  - Intersection element
  - Operations that can be done on lanelets
- Creation of lanelet maps
- Connectivity between lanelets
- Next: Mission Planning