

CMP-5014Y Coursework 2 - Word Auto Completion with Tries

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Tuesday 28th April, 2020 15:16

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1 Part 1: Form a Dictionary and Word Frequency Count

This is my form dictionary method.

This takes in an arraylist of every word including repeats. It then uses java's inbuilt `arraylist.sort()` which uses merge sort. After this it goes through the entire arraylist each element at a time, keeping track of the previous word. If the previous word is the same as the current word it simply adds one to the frequency count for that word. When the word is different it adds the previous and the frequency count to the map, then sets the frequency to 1.

Pseudocode of my formDictionary algorithm

Algorithm 1 FormDictionary(**in**) **return** *map*

Require: A document, *in*, containing words

Ensure: *map*, is the output containing the frequencies and the word

```
1: sort(in)                                     ▷ Uses merge sort for arraylist in java
2:  $f \leftarrow 0$ 
3: prev  $\leftarrow ""$ 
4: for word in in do
5:   if map equals(word) then
6:      $f \leftarrow f + 1$ 
7:   else
8:     mapput(prev, f)
9:      $f \leftarrow 1$ 
10: prev  $\leftarrow$  word
return map
```

FormDictionary Time complexity:

There are n words in the array

Worst Case:

Worst case would be when all the words are really long and all the same.

The fundamental operation for my algorithm is line 3

if map contains(word) then

The while Loop then goes through each element and performs the fundamental operation meaning this operation is executed n times giving it a time complexity of $O(n)$

Java uses Mergesort in `ArrayList.sort()` which has a time complexity of worst case: $O(n \log n)$

So it would be $O(n \log n) + O(n)$

$O(n \log(n))$ is the dominant term so this is what it simplifies to.

Best Case:

Best case would be if all the words are really short and differ from each other as quick as possible making the sort time take less

The fundamental operation for my algorithm is line 3

if map contains(word) then

The while Loop then goes through each element and performs the fundamental operation meaning this operation is executed n times giving it a time complexity of $O(n)$

Java uses Mergesort in `ArrayList.sort()` which has a time complexity of best case: $O(n \log n)$

So it would be $O(n \log n) + O(n)$

$O(n \log(n))$ is the dominant term so this is what it simplifies to.

Being as the best and worst case time complexity are the same the average case is also the same making it: $O(n \log(n))$

2 Part 2: Implement a Trie Data Structure

I designed algorithms to complete the following

1. boolean add(String key): adds a key to the trie, creating any nodes required and returns true if add was successful (i.e. returns false if key is already in the trie, true otherwise).
2. boolean contains(String key): returns true if the word passed is in the trie as a whole word, not just as a prefix.
3. String outputBreadthFirstSearch(): returns a string representing a breadth first traversal.
4. String outputDepthFirstSearch(): returns a string representing a pre order depth first traversal.
5. Trie getSubTrie(String prefix): returns a new trie rooted at the prefix, or null if the prefix is not present in this trie.
6. List getAllWords(): returns a list containing all words in the trie. The order the words are returned in is unimportant, but you should make your algorithm getAllWords as efficient as possible.

Algorithm 2 add(**wordToAdd**) **return** *wasAlreadyThere*

Require: Trie to have been constructed

```
1: if 3(wordToAdd) == false then
2:   current ← root
3:   for i ← 1 to wordToAdd.length do
4:     if 15(nextChar) then
5:       currentNode.14(next)
6:       currentNode ← next
7:   currentNode.13(true)
return true
```

Algorithm 3 contains(**wordToSearchFor**) **return** *wordWasThere*

Require: Trie to have been constructed, *current* ← *root*

```
1: for all characters in wordToSearchFor do
2:   node ← current.16(c)
3:   if node == null then return false
4:   current ← node
return current.12
```

Algorithm 4 outputBreadthFirstSearch() **return** *Traverasal*

Require: Trie to have been constructed, *current* ← *root*

```
1: q ← 5(root, q)
2: while q.size() > 0 do
3:   current ← q.peek()
4:   q.remove
5:   currentChildren ← current.10
6:   q ← 5(current, q)
7:   Traversal.appended(current.11)
8: return Traversal
```

Algorithm 5 addChildrenToQueue(TrieNode *node*, Queue *q*) **return** *q*

```
1: currentChildren ← current.10
2: for all currentChildren do
3:   q.add(currentChild)
4: return q
```

Algorithm 6 outputDepthFirstSearch() **return** *Traverasal*

Require: Trie to have been constructed, $current \leftarrow root$

```
1:  $rootChildren \leftarrow root.10$ 
2: for all  $rootChildren$  do
3:    $Traversal.append(7(rootChild))$ 
4: return  $Traversal$ 
```

Algorithm 7 depthRecursive(**node**) **return** *Traverasal*

Require: Trie to have been constructed

```
1:  $Traversal.append(11)$ 
2:  $nodeChildren \leftarrow node.10$ 
3: for all  $nodeChildren$  do
4:    $Traversal.append(7(nodeChild))$ 
5: return  $Traversal$ 
```

Algorithm 8 getSubTrie(**prefix**) **return** *subTrie*

Require: Trie to have been constructed

```
1:  $current \leftarrow root$ 
2: for all char in  $prefix$  do  $node \leftarrow current.16(currentChar)$ 
3:   if  $node == null$  then
4:     return  $null$ 
5:    $current \leftarrow node$ 
6: return new Trie( $current$ )
```

Algorithm 9 getAllWords() **return** words

Require: Trie to have been constructed

```
1: if root.12 then
2:   words.add("")
3: rootChildren ← root.10
4: for all rootChildren do
5:   todo.push(rootChild)
6: while todo.size > 0 do
7:   current ← todo.peek
8:   todo.remove
9:   children ← current.10
10:  for all currentChildren do
11:    todo.push(currentChild)
12:  while currentWord.size > 0 do
13:    top ← currentWord.peek
14:    if top.17 == false then
15:      done.add(top)
16:      currentWord.pop
17:    else
18:      topChildren ← top.10
19:      for all topChildren do
20:        if not done.3(topChild) then
21:          doneWith ← false
22:      if doneWith == true then
23:        done.add(top)
24:        currentWord.pop
25:      else
26:        Exitwhileloop
27:  currentWord.push(current)
28:  if current.12 then
29:    for all currentWord do
30:      newWord.append(currentWordNode.11)
31:    words.add(newWord)
32: return words
```

TrieNode class

Algorithm 10 getChildren() **return** *Children*

1: **return** *Children*

Algorithm 11 getLetter() **return** *Letter*

1: **return** *letter*

Algorithm 12 getIsWordEnd() **return** *IsWordEnd*

1: **return** *IsWordEnd*

Algorithm 13 setIsWordEnd(**newIsWordEnd**)

1: *IsWordEnd* \leftarrow *newIsWordEnd*

Algorithm 14 addChild(**letter**)

1: $i \leftarrow \text{letter} - 'a'$
2: *children*[i] \leftarrow *newTrieNode(letter)*

Algorithm 15 isChild(**letter**) **return** *boolean*

1: **for all** *children* **do**
2: **if** *child.11* == *letter* **then**
3: **return** *true*
4: **return** *false*

Algorithm 16 getChildNode(**letter**) **return** *letterNode*

1: **for all** *children* **do**
2: **if** *child.11* == *letter* **then**
3: **return** *child*
4: **return** *null*

Algorithm 17 hasChildren **return** *letterNode*

1: **for** $i = 1$ to 26 **do**
2: **if** 15($i + 'a'$) **then**
3: **return** *true*
4: **return** *false*

3 Part 3: Word Auto Completion Application

I added parents to the trienodes. This was to get the word when doing a breadth first search. I used breadth first to get the words in get all words then used the parents to track back up the trie to get the word that needed to be returned.

From getting all the words and frequencies I got all the probabilities with the getAllProbabilities function, this made a subtrie and then used that to get all the words and frequencies

This get all probabilities is used to get the top 3 (or less) probabilities for a prefix.

Algorithm 18 add(key, quantity) return wasAlreadyThere

Require: Trie to have been constructed

```
1: if 19(wordToAdd) == false then
2:   current ← root
3:   for i ← 1 to wordToAdd.length do
4:     if 28(nextChar) then
5:       currentNode.27(next)
6:       currentNode ← next
7:   currentNode.SetQuantity(quantity)
   return true
```

Algorithm 19 contains(wordToSearchFor) return wordWasThere

Require: Trie to have been constructed, current ← root

```
1: for all charaters in wordToSearchFor do
2:   node ← current.29(c)
3:   if node == null then return false
4:   current ← node
   return current.getQuantity > 0
```

Algorithm 20 outputBreadthFirstSearch() return Traversal

Require: Trie to have been constructed, current ← root

```
1: q ← 21(root, q)
2: while q.size() > 0 do
3:   current ← q.peek()
4:   q.remove
5:   currentChildren ← current.getChildren
6:   q ← 21(current, q)
7:   Traversal.appended(current.getLetter)
8: return Traversal
```

Algorithm 21 addChildrenToQueue(TrieNode node, Queue q) return q

```
1: currentChildren ← current.getChildren()
2: for all currentChildren do
3:   q.add(currentChild)
4: return q
```

Algorithm 22 outputDepthFirstSearch() return Traversal

Require: Trie to have been constructed, current ← root

```
1: rootChildren ← root.getChildren
2: for all rootChildren do
3:   Traversal.append(23(rootChild))
4: return Traversal
```

Algorithm 23 depthRecursive(**node**) **return** *Traversal*

Require: Trie to have been constructed

```
1: Traversal.append(node.getLetter)
2: nodeChildren  $\leftarrow$  node.getChildren
3: for all nodeChildren do
4:   Traversal.append(23(nodeChild)
5: return Traversal
```

Algorithm 24 getSubTrie(**prefix**) **return** *subTrie*

Require: Trie to have been constructed

```
1: current  $\leftarrow$  root
2: for all char in prefix do node  $\leftarrow$  current.29(currentChar)
3:   if node == null then
4:     return null
5:   current  $\leftarrow$  node
6: return new Trie(current)
```

Algorithm 25 getAllWords() **return** *words*

Require: Trie to have been constructed

```
1: if root.getQuantity() > 0 then
2:   words.put("", root.getQuantity())
3: q  $\leftarrow$  21(root, q)
4: while q.size() > 0 do
5:   current  $\leftarrow$  q.peek()
6:   q.remove
7:   currentChildren  $\leftarrow$  current.getChildren()
8:   q  $\leftarrow$  21(current, q)
9:   if current.getQuantity() > 0 then
10:    word.put((26(current).reverse, current.getQuantity)
11: return words
```

Algorithm 26 getWordFromNode(**node**)

```
1: if node != root then
2:   str  $\leftarrow$  node.getLetter + 26(node.getParent)
   return str
```

Algorithm 27 addChild(**letter**)

```
1: i  $\leftarrow$  letter - 'a'
2: children[i]  $\leftarrow$  newTrieNode(letter, this)
```

Algorithm 28 isChild(**letter**) **return** *boolean*

```
1: for all children do
2:   if child.getLetter == letter then
3:     return true
4: return false
```

Algorithm 29 getChildNode(**letter**) **return** *letterNode*

```
1: for all children do
2:   if child.getLetter() == letter then
3:     return child
4: return null
```

Algorithm 30 getAllProbabilities(**prefix**) **return** *LinkedHashMap* < *String*, *Double* >

```
1: subTrie = getSubTrie(prefix)
2: if subTrie != null then
3:   total ← subTrie.root.getQuantity()
4:   21(subTrie.root, q)
5:   while q.size() > 0 do
6:     current ← q.peek()
7:     q.remove
8:     currentChildren ← current.getChildren
9:     q ← 21(current, q)
10:    total ← current.getQuantity()
11:  allWords ← subTrie.25
12:  for entry in allWords do
13:    if entry.key == "" then
14:      r.put(prefix, entry.value/total)
15:    else
16:      r.put(entry.key, entry.value/total)
return r
```

Algorithm 31 getTopThreeProbabilities(**prefix**) **return** *LinkedHashMap* < *String*, *Double* >

```
1: all ← 30(prefix)
2: i ← 0
3: while all.size > 0 and i ++ < 3 do
4:   for all key in all do
5:     if all.get(key) > highestProbability then
6:       highestProbability ← all.get(key)
7:       highestKey ← key
8:   r.put(highestKey, highestProbability)
9:   print(highestKey + " = " + highestProbability)
10:  all.remove(highestKey)
11: return r
```

4 Code Listing

Listing 1: DictionaryFinder.java

```
1 package DSA2;
2
3 import java.io.File;
4 import java.io.FileNotFoundException;
5 import java.io.FileWriter;
6 import java.io.IOException;
7 import java.io.PrintWriter;
8 import java.util.*;
9
10 public class DictionaryFinder {
11     public DictionaryFinder(){
12     }
13     /**
14      * 1. read text document into a list of strings;
15      *
16      * Given
17      * Reads all the words in a comma separated text document into an Array
18      *
19      * @param file
20      */
21     public static ArrayList<String> readWordsFromCSV(String file) throws
22         ↪ FileNotFoundException {
23         Scanner sc=new Scanner(new File(file));
24         sc.useDelimiter(" |,");
25         ArrayList<String> words=new ArrayList<>();
26         String str;
27         while(sc.hasNext()){
28             str=sc.next();
29             str=str.trim();
30             str=str.toLowerCase();
31             words.add(str);
32         }
33         return words;
34     }
35     /**
36      *
37      * @param c
38      * @param file
39      * @throws IOException
40      */
41     public static void saveCollectionToFile(Collection<?> c,String file) throws
42         ↪ IOException {
43         FileWriter fileWriter = new FileWriter(file);
44         PrintWriter printWriter = new PrintWriter(fileWriter);
45         for(Object w: c){
46             printWriter.println(w.toString());
47         }
48         printWriter.close();
49     }
50     /**
51      * 2. form a set of words that exist in the document and count the number of
52         ↪ times each word
53      * occurs in a method called FormDictionary;
54      * 3. sort the words alphabetically;
```

```

54      *
55      * Sorts all the words into alphabetical order
56      * Keeps track of the previous word
57      * When the current word is different to the previous word put the previous word
58      *   ↪ into the map with the frequency
59      *
60      * @param in all the words in
61      * @return each word, frequencies of each word in alphabetical order
62      */
63      public LinkedHashMap<String,Number> formDictionary(ArrayList<String> in){
64          in.sort(String::compareTo);//sorts all the words into alphabetical order
65          LinkedHashMap<String, Number> map = new LinkedHashMap<>();
66          String prev = "";//keeps track of the previous word
67          int frequency = 0;//sets the frequency to 0 to start
68          for (String word: in){//for each word in the array
69              if (word.equals(prev)){//if it is the same as the last, and therefore
70                  ↪ will already be added to the dictionary
71                  frequency+=1;//add one to the frequency that will be added with it
72              } else {//the word has changed and being as the words are sorted
73                  ↪ alphabetically the previous word wont appear again in the list
74                  if (frequency!=0){//this excludes the first time when the frequency
75                      ↪ is 0 and the prev is null
76                      map.put(prev,frequency);//puts the previous word in the map
77                      ↪ because it wont appear again
78                  }
79                  frequency = 1;//sets the frequency back to 1 being as it is a new word
80              }
81              prev = word;//set the previous word to the current word for the next word
82          }
83          map.put(prev,frequency);//after all the words are done the last word still
84          ↪ isnt added as it only adds when the word changes therefore this line
85          ↪ adds the last word alphabetically to the map
86          return map;
87      }
88      /**
89      * 4. write the words and associated frequency to file.
90      *
91      * String builds the string to write to the file with a new line for each word
92      * Writes the string to the file specified
93      * @param map the dictionary with frequencies
94      * @param fileToWriteTo the file to save to
95      */
96      public static void saveToFile(HashMap<String, Number> map, String fileToWriteTo){
97          StringBuilder str = new StringBuilder();
98          for (String key : map.keySet()){//goes through the map
99              str.append(key).append(",").append(map.get(key)).append("\n");//builds
100              ↪ the string
101          }
102          try{//tries to write the string to the file
103              FileWriter fileWriter = new FileWriter(fileToWriteTo);
104              fileWriter.write(str.toString());
105              fileWriter.close();
106          } catch (IOException e) {
107              e.printStackTrace();
108          }
109      }
110      /**
111      * Test Harness
112      *

```

```

106     * @param args
107     * @throws Exception
108     */
109     public static void main(String[] args) throws Exception {
110         System.out.println("Testing Part 1");
111         DictionaryFinder df=new DictionaryFinder();
112         // 1. read text document into a list of strings;
113         ArrayList<String> in= df.readWordsFromCSV("TextFiles\\testDocument.csv");
114         // 2. form a set of words that exist in the document and count the number of
115         ↪ times each word
116         // occurs in a method called FormDictionary;
117         // 3. sort the words alphabetically;
118         LinkedHashMap<String,Number> map = df.formDictionary(in);
119         for (Map.Entry<String,Number> entry : map.entrySet()) {//through the map
120             System.out.println(entry.getKey()+ "=" + entry.getValue());
121         }
122         // 4. write the words and associated frequency to file.
123         df.saveToFile(map,"TextFiles\\Results\\mytestDictionary.csv");
124     }

```

Listing 2: Trie.java

```

1 package DSA2;
2
3 import java.util.*;
4
5 public class Trie {
6     private TrieNode root;//root of the trie
7
8     /**
9      * Test harness
10     * @param args
11     */
12     public static void main(String[] args) {
13         System.out.println("Testing Part 2");
14         // 1. Define a TrieNode data structure and class that contains a list of
15         // ↳ offspring and a flag
16         // ↳ to indicate whether the node represents a complete word or not. Offspring
17         // ↳ should be
18         // ↳ stored in an array of fixed size 26 and the char values of the characters
19         // ↳ in the trie used as
20         // ↳ the index. So, for example, the letter 'a' is represented by the position 0
21         // ↳ in the offspring
22         // ↳ array. Hence, the root node for the trie shown in Figure 1 would contain a
23         // ↳ TrieNode array
24         // ↳ of size 26 with all null values except in positions 1 ('b') and 2 ('c').
25         // ↳ 2. Define a Trie data structure and class with a TrieNode as a root.
26         Trie t = new Trie();
27         t.add("bat");
28         t.add("cheese");
29         t.add("cheers");
30         t.add("chat");
31         t.add("cat");
32         System.out.println("Added: bat,cheese,cheers,chat,cat");
33         System.out.println("Going to try and add \"Cat\"");
34         System.out.println(t.add("Cat"));
35         System.out.println("Breath First Search: " + t.outputBreadthFirstSearch());
36         System.out.println("Depth First Search: " + t.outputDepthFirstSearch());
37         System.out.println("All words: " + t.getAllWords().toString());
38         System.out.println("Creating sub trie of prefix \"ch\"");
39         Trie sub = t.getSubTrie("ch");
40         System.out.println("All words from sub trie: " +
41             ↳ sub.getAllWords().toString());
42     }
43
44     /**
45     * Constructor
46     * For a trie that doesnt have any nodes on it already
47     * Creates a TrieNode that is the root of the trie
48     */
49     public Trie(){
50         root = new TrieNode(' ');
51     }
52
53     /**
54     * Constructor
55     * For a sub trie
56     * @param root the node that needs to be the root of the trie
57     */
58     public Trie(TrieNode root){
59         this.root = root;
60     }

```

```

54
55 /**
56  * 1. boolean add(String key): adds a key to the trie, creating any nodes
57     ↳ required and
58  * returns true if add was successful (i.e. returns false if key is already in
59     ↳ the trie, true otherwise).
60  *
61  * Checks if the word is already in the trie
62  * For each character in the word
63  * Create child character if needed
64  * Then look at the child node
65  *
66  * @param key the word to add to the trie
67  * @return true if it was already in the trie
68  */
69 public boolean add(String key) {
70     if (!contains(key)){
71         TrieNode current = root;
72         key = key.toLowerCase();
73         for (int i = 0; i < key.length(); i++) {
74             if (!current.isChild(key.charAt(i))){
75                 current.addChild(key.charAt(i));
76             }
77             current = current.getChildNode(key.charAt(i));
78         }
79         current.setWordEnd(true);
80         return true;
81     }
82     return false;
83 }
84
85 /**
86  * 2. boolean contains(String key): returns true if the word passed is in the
87     ↳ trie as a
88  * whole word, not just as a prefix
89  *
90  * For each characters in the key
91  * Try to get the child of the next character
92  * If it is null return false right away
93  * If all the charaters are there return if the last charater is an end of the
94     ↳ word
95  *
96  * @param key The word being looked for
97  * @return true if the word is in the trie, false if not
98  */
99 public boolean contains(String key){
100     TrieNode current = root;//start at the root
101     key=key.toLowerCase();
102     for (char c:key.toCharArray()) {//goes through each character
103         current = current.getChildNode(c);//attempt to ge the child node
104         if (current == null) {//is the child null
105             return false;
106         }
107     }
108     return current.getIsWordEnd();//if all the characters are there
109 }
110
111 /**
112  * 3. String outputBreadthFirstSearch(): returns a string representing a breadth
113     ↳ first

```

```

109     * traversal.
110     *
111     * Get the children nodes of the root
112     * Add the children to the queue
113     * Take off the queue then look at the children of that node and add them to the
        ↳ queue
114     * Keep going until the queue is empty
115     *
116     * @return returns the letters in breath first order
117     */
118     public String outputBreadthFirstSearch(){
119         StringBuilder str = new StringBuilder();//make a string builder to return
120         Queue q = new LinkedList<TrieNode>();//make a queue with a linked list
121         addChildNodeToQueue(root,q);//adds the child nodes of the root to the queue
122         while(q.size()>0){//while there is still nodes in the queue
123             TrieNode current = (TrieNode) q.peek();//get first element
124             q.remove();//remove the first item in the queue
125             q = addChildNodeToQueue(current,q);//add all the child nodes of the
                ↳ current element to the queue
126             str.append(current.getLetter());//add the current letter value to the
                ↳ output string
127         }
128         return str.toString();
129     }
130     /**
131     * Helper function for breadth first search
132     *
133     * Gets the children of the node
134     * For each child
135     * If the value of the child is not null, add it to the queue
136     *
137     * @param node node whose children need adding
138     * @param q queue to add them too
139     * @return the queue with the child nodes added
140     */
141     private Queue addChildNodeToQueue(TrieNode node, Queue q){
142         TrieNode[] children = node.getChildren();//get all the children of the node
143         for (TrieNode child:children) { //for each child
144             if (child!=null){ //if the child isnt null
145                 q.add(child);//add the child to the queue
146             }
147         }
148         return q;
149     }
150
151     /**
152     * 4. String outputDepthFirstSearch(): returns a string representing a pre order
        ↳ depth
153     * first traversal.
154     *
155     * Appends all the strings of the results of all the children together
156     *
157     * @return output of depth first traversal
158     */
159     public String outputDepthFirstSearch(){
160         StringBuilder str = new StringBuilder();//string builder to append to
161         str.append(depthRecursive(root));
162         return str.toString();
163     }
164     /**

```

```

165     * Helper function for depth first
166     *
167     * Adds the current letter to the string to return
168     * Gets the children of the node
169     * For each child of the node
170     * Append onto the return string the recursive function call on each child
171     *
172     * @param node Current node
173     * @return string of depth first search
174     */
175     private String depthRecursive(TrieNode node){
176         StringBuilder str = new StringBuilder();//create a new string builder
177         str.append(node.getLetter());//add the node value first
178         TrieNode[] children = node.getChildren();//get the children
179         for (TrieNode child:children) {for each child node
180             if (child!=null){if the child exists
181                 str.append(depthRecursive(child));//recursivly call the function
182             }
183         }
184         return str.toString();
185     }
186
187     /**
188     * 5. Trie getSubTrie(String prefix): returns a new trie rooted at the prefix, or
189     *    ↪ null if
190     *    the prefix is not present in this trie
191     *
192     * Traverse down the trie until the end of the prefix
193     * Create a new trie with the root being the current node
194     *
195     * @param prefix prefix of the new sub trie
196     * @return sub trie of the prefix
197     */
198     public Trie getSubTrie(String prefix){
199         TrieNode current = root;//start at the root of the trie
200         for (int i = 0; i < prefix.length(); i++) {for each letter in the prefix
201             char c = prefix.charAt(i);//get the character
202             TrieNode node = current.getChildNode(c);//get the child node of the
203             ↪ character
204             if (node == null) {if at any point the trie doesnt contain the prefix
205                 ↪ it returns null
206                 return null;
207             }
208             current = node;//set the current node to the child node
209         }
210         return new Trie(current);//creates a new trie with the root being the current
211         ↪ node
212     }
213
214     /**
215     * 6. List getAllWords(): returns a list containing all words in the trie.
216     *
217     * Check if the root is a end of word
218     * Add all the root children to the stack (actually a Linked List)
219     * While there is still nodes to process
220     * Get the next node to process off the stack
221     * Add all the children of the current node onto the stack
222     * Check if the top node is done with, if it is pop it and check the new top one
223     * repeat till it isnt done with
224     * This will be the prefix of the next word

```



```

221     * If it is the end of a word
222     * Add the word to the list of all the words
223     *
224     * @return List containing all the words in the trie
225     */
226 public List<String> getAllWords(){
227     List words = new ArrayList();//create new list
228     if (root.getIsWordEnd()){//This is so that when a prefix of a sub-trie is a
        ↪ whole word in the trie that word isnt missed out
229         words.add("");
230     }
231     LinkedList<TrieNode> todo = new LinkedList<>();//create a new linked list
        ↪ which im using as a stack
232     todo = addAllChildNodesToStack(root,todo);//add all the child nodes of the
        ↪ root to the stack
233     ArrayList<TrieNode> fullyProcessedNodes = new ArrayList<>();//create an array
        ↪ list of all the done nodes
234     LinkedList<TrieNode> currentWord = new LinkedList<>();//current word is also
        ↪ a stack
235     while(todo.size()>0){//while there is still nodes to process
236         TrieNode current = todo.peek();//peek at the top node on the stack to
            ↪ process
237         todo.remove();//remove the top node
238         todo = addAllChildNodesToStack(current,todo);//add all the children of
            ↪ the current node to the stack
239         //calculates the word by removing the correct letters from the word stack
240         while (currentWord.size()>0){//while the current word still has
            ↪ characters in
241             TrieNode top = currentWord.peek();//peek at the top one
242             if (isNodeDoneWith(top,fullyProcessedNodes)){//if all the children
                ↪ have been done with or it has no children
243                 fullyProcessedNodes.add(top);//add to processed nodes
244                 currentWord.pop();//remove letter from the word stack
245             } else {
246                 break;//ends the while if the top letter is still valid and needs
                    ↪ to stay there
247             }
248         }
249         //adds word to the all words list if it is the end of a word
250         currentWord.push(current);//push the current letter onto the stack
251         if (current.getIsWordEnd()){//if its an end of a word
252             StringBuilder newWord = new StringBuilder();//creates a new string
                ↪ builder
253             for (TrieNode node : currentWord) {//for all the nodes in the current
                ↪ word stack
254                 newWord.append(node.getLetter());//append to the word string the
                    ↪ node letter
255             }
256             words.add(newWord.reverse().toString());//add the new word string to
                ↪ the list
257         }
258     }
259     return words;
260 }
261 /**
262  * Helper function to get all words
263  *
264  * Get all the children
265  * Adds all the children of the node to the stack
266  *

```

```

267     * @param node node to add all the children
268     * @param stk stack to add all the children onto
269     * @return the new stack
270     */
271     private LinkedList<TrieNode> addAllChildNodesToStack(TrieNode node,
272         ↪ LinkedList<TrieNode> stk){
273         TrieNode[] children = node.getChildren();//get the children
274         for (TrieNode child:children){//for each child
275             if (child!=null){//if the child isnt null
276                 stk.push(child);//push child onto the stack
277             }
278         }
279         return stk;
280     }
281     /**
282     * Helper function to get all words
283     * Check if the node has children
284     * If it does, for each child
285     * If there is a child that isnt in the fully processed nodes array,
286     * then the node cannot be fully processed so return false
287     *
288     * @param node the node to work out if its done with
289     * @param fullyProcessedNodes the arraylist of fully processed nodes
290     * @return true if the node is done with in the word, false if not
291     */
292     private boolean isNodeDoneWith(TrieNode node, ArrayList<TrieNode>
293         ↪ fullyProcessedNodes){
294         if (node.hasChildren()){//the top in current word has children
295             TrieNode[] topChildren = node.getChildren();//get the children
296             for (TrieNode topChild : topChildren) {//for all of the top nodes children
297                 if (topChild != null) {
298                     if (!fullyProcessedNodes.contains(topChild)) {//if fully
299                         ↪ processed nodes doesnt contain a child of top
300                         return false;//we are not done with the top node
301                     }
302                 }
303             }
304             return true;
305         }
306     }

```

Listing 3: TrieNode.java

```

1 package DSA2;
2
3 public class TrieNode {
4     private TrieNode[] children;//the children
5     private char letter;//value of the node
6     private boolean isWordEnd;//boolean to tell if it is the end of the word
7
8     /**
9      * Constructor
10     * @param letter value of the node
11     */
12     public TrieNode(char letter) {
13         this.children = new TrieNode[26]; //constructs a new array of trie 26 trie
14         ↪ nodes where all are set to null
15         this.letter=letter;
16         this.isWordEnd=false;
17     }
18     //Accessors
19     /**
20     * Gets the children array
21     *
22     * @return children array
23     */
24     public TrieNode[] getChildren(){
25         return children;
26     }
27     /**
28     * Gets value of the node
29     *
30     * @return the letter value
31     */
32     public char getLetter() {
33         return letter;
34     }
35     /**
36     * Get end of word boolean
37     *
38     * @return return if the node is an end of a word
39     */
40     public boolean getIsWordEnd(){
41         return isWordEnd;
42     }
43     /**
44     * Null if no child node of that letter
45     *
46     * @param letter the letter value of the child node
47     * @return TrieNode of the child node of letter
48     */
49     public TrieNode getChildNode(char letter){
50         return children[(int)letter-'a'];
51     }
52     //Modifiers
53     /**
54     * Set the is word End
55     *
56     * @param isWordEnd what to set the isWordEnd to
57     */
58     public void setWordEnd(boolean isWordEnd){
59         this.isWordEnd=isWordEnd;
60     }

```

```

59     }
60     /**
61      * Add a child
62      *
63      * Create a new node
64      * @param letter child letter
65      */
66     public void addChild(char letter){
67         this.children[(int)letter-'a'] = new TrieNode(letter);
68     }
69     //Methods
70     /**
71      * Checks if a letter is a child
72      *
73      * @param letter letter to test
74      * @return true if letter is a child
75      */
76     public boolean isChild(char letter){
77         return (getChildNode(letter)!=null);
78     }
79     /**
80      * Determines if this node has any children
81      *
82      * For each letter in the alphabet
83      * If the children array is not null at that letter
84      * Return True
85      *
86      * @return true if there is any children
87      */
88     public Boolean hasChildren(){
89         for(int i = 0;i<26;i++){
90             if (this.children[i] != null){
91                 return true;
92             }
93         }
94         return false;
95     }
96 }

```

Listing 4: AutoCompletionTrie.java

```

1 package DSA2;
2
3 import java.io.FileNotFoundException;
4 import java.util.*;
5
6 public class AutoCompletionTrie{
7     private AutoCompletionTrieNode root;//root of the trie
8     /**
9      * Test harness
10     * @param args
11     */
12     public static void main(String[] args) {
13         System.out.println("Testing Part 3");
14         //1. Load all the queries file called queries.csv from the project directory.
15         ArrayList<String> prefixes = new ArrayList<>();
16         try {
17             prefixes =
18                 ↪ DictionaryFinder.readWordsFromCSV("TextFiles\\testQueries.csv");//read
19                 ↪ in the prefixes
20         } catch (FileNotFoundException e) {
21             e.printStackTrace();
22         }
23         ArrayList<String> wordsAndFrequencies = new ArrayList<>();
24         try {
25             wordsAndFrequencies =
26                 ↪ DictionaryFinder.readWordsFromCSV("TextFiles\\Results\\mytestDictionary.csv")
27                 ↪ in the prefixes
28         } catch (FileNotFoundException e) {
29             e.printStackTrace();
30         }
31         HashMap<String,Number> dict = new LinkedHashMap<>();
32         dict.put((wordsAndFrequencies.get(0)),Integer.parseInt((wordsAndFrequencies.get(1)).split("\\s")[1]));
33         for (int i = 1;i < wordsAndFrequencies.size() - 1;i++){
34             dict.put((wordsAndFrequencies.get(i).split("\\n"))[1],Integer.parseInt((wordsAndFrequencies.get(i).split("\\n"))[2]));
35         }
36         AutoCompletionTrie t = new AutoCompletionTrie(dict);
37         LinkedHashMap<String,Number> pro = new LinkedHashMap<>();
38         for (String pre:prefixes){//for each prefix
39             System.out.println("For: " + pre);
40             //2. For each query, find the best three matches (at most) with the most
41                 ↪ likely first, and with
42             //associated estimated probability of correctness. If words have equal
43                 ↪ probability, choose
44             //the first occurring word as determined by a breadth first search.
45                 ↪ Probabilities should be
46             //calculated from the frequencies (see example below).
47             pro.putAll(t.getTopThreeProbability(pre));
48             DictionaryFinder.saveToFile(pro,"TextFiles\\Results\\myTestMatches.csv");//3.
49                 ↪ Write the results into a file called matches.csv in exactly the
50                 ↪ specified format.
51         }
52     }
53
54     /**
55     * Constructor
56     *
57     * Sets the dictionary, prefix and trie
58     *
59     * @param dict dictionary with frequencies
60     */
61 }

```

```

51     */
52     public AutoCompletionTrie(HashMap<String,Number> dict){
53         root = new AutoCompletionTrieNode(' ',null);
54         for (Map.Entry<String, Number> entry : dict.entrySet()) {//descend through
55             → the treemap
56             this.add(entry.getKey(), (Integer) entry.getValue());
57         }
58
59         //Trie Clone
60         /**
61          * Constructor
62          *
63          * For a trie that doesnt have any nodes on it already
64          * Creates a TrieNode that is the root of the trie
65          */
66         public AutoCompletionTrie(){
67             root = new AutoCompletionTrieNode(' ',null);
68         }
69         /**
70          * Constructor
71          * For a sub trie
72          * @param root the node that needs to be the root of the trie
73          */
74         public AutoCompletionTrie(AutoCompletionTrieNode root){
75             this.root = root;
76         }
77         /**
78          * Altered to take a quantity of word aswell as a word
79          *
80          * Checks if the word is already in the trie
81          * For each character in the word
82          * Create child character if needed
83          * Then look at the child node
84          * When it gets to the end of the word set the node at the end to have the
85          * → quantity of words finishing there
86          *
87          * @param key the word to add to the trie
88          * @return true if it was already in the trie
89          */
90         public boolean add(String key,int quantity) {
91             if (!contains(key)){
92                 AutoCompletionTrieNode current = root;
93                 key = key.toLowerCase();
94                 for (int i = 0; i < key.length(); i++) {
95                     if (!current.isChild(key.charAt(i))){
96                         current.addChild(key.charAt(i));
97                     }
98                     current = current.getChildNode(key.charAt(i));
99                 }
100                 current.alterWordsEnding(quantity);
101                 return true;
102             }
103             return false;
104         }
105         /**
106          * 2. boolean contains(String key): returns true if the word passed is in the
107          * → trie as a
108          * whole word, not just as a prefix
109          *

```

```

108     * For each characters in the key
109     * Try to get the child of the next character
110     * If it is null return false right away
111     * If all the charaters are there return if the last charater is an end of the
        ↳ word
112     *
113     * @param key The word being looked for
114     * @return true if the word is in the trie, false if not
115     */
116     public boolean contains(String key){
117         AutoCompletionTrieNode current = root;//start at the root
118         key=key.toLowerCase();
119         for (char c:key.toCharArray()) {//goes through each character
120             current = current.getChildNode(c);//attempt to ge the child node
121             if (current == null) {//is the child null
122                 return false;
123             }
124         }
125         return current.getQuantityOfWordsEnding()>0;//if all the characters are there
126     }
127     /**
128     * 3. String outputBreadthFirstSearch(): returns a string representing a breadth
        ↳ first
129     * traversal.
130     *
131     * Get the children nodes of the root
132     * Add the children to the queue
133     * Take off the queue then look at the children of that node and add them to the
        ↳ queue
134     * Keep going until the queue is empty
135     *
136     * @return returns the letters in breath first order
137     */
138     public String outputBreadthFirstSearch(){
139         StringBuilder str = new StringBuilder();//make a string builder to return
140         Queue q = new LinkedList<AutoCompletionTrieNode>();//make a queue with a
        ↳ linked list
141         addChildNodeToQueue(root,q);//adds the child nodes of the root to the queue
142         while(q.size()>0){//while there is still nodes in the queue
143             AutoCompletionTrieNode current = (AutoCompletionTrieNode) q.peek();//get
        ↳ first element
144             q.remove();//remove the first item in the queue
145             q = addChildNodeToQueue(current,q);//add all the child nodes of the
        ↳ current element to the queue
146             str.append(current.getLetter());//add the current letter value to the
        ↳ output string
147         }
148         return str.toString();
149     }
150     /**
151     * Helper function for breadth first search
152     *
153     * Gets the children of the node
154     * For each child
155     * If the value of the child is not null, add it to the queue
156     *
157     * @param node node whose children need adding
158     * @param q queue to add them too
159     * @return the queue with the child nodes added
160     */

```

```

161 private Queue addChildNodeToQueue(AutoCompletionTrieNode node, Queue q){
162     AutoCompletionTrieNode[] children = node.getChildren();//get all the children
163     ↪ of the node
164     for (AutoCompletionTrieNode child:children) {for each child
165         if (child!=null){if the child isnt null
166             q.add(child);//add the child to the queue
167         }
168     }
169     return q;
170 }
171 /**
172  * 4. String outputDepthFirstSearch(): returns a string representing a pre order
173  * ↪ depth
174  * first traversal.
175  *
176  * Appends all the strings of the results of all the children together
177  *
178  * @return output of depth first traversal
179  */
180 public String outputDepthFirstSearch(){
181     StringBuilder str = new StringBuilder();//string builder to append to
182     str.append(depthRecursive(root));
183     return str.toString();
184 }
185 /**
186  * Helper function for depth first
187  *
188  * Adds the current letter to the string to return
189  * Gets the children of the node
190  * For each child of the node
191  * Append onto the return string the recursive function call on each child
192  *
193  * @param node Current node
194  * @return string of depth first search
195  */
196 private String depthRecursive(AutoCompletionTrieNode node){
197     StringBuilder str = new StringBuilder();//create a new string builder
198     str.append(node.getLetter());//add the node value first
199     AutoCompletionTrieNode[] children = node.getChildren();//get the children
200     for (AutoCompletionTrieNode child:children) {for each child node
201         if (child!=null){if the child exists
202             str.append(depthRecursive(child));//recursively call the function
203         }
204     }
205     return str.toString();
206 }
207 /**
208  * 5. Trie getSubTrie(String prefix): returns a new trie rooted at the prefix, or
209  * ↪ null if
210  * the prefix is not present in this trie
211  *
212  * Traverse down the trie until the end of the prefix
213  * Create a new trie with the root being the current node
214  *
215  * @param prefix prefix of the new sub trie
216  * @return sub trie of the prefix
217  */
218 public AutoCompletionTrie getSubTrie(String prefix){
219     AutoCompletionTrieNode current = root;//start at the root of the trie
220     for (int i = 0; i < prefix.length(); i++) {for each letter in the prefix

```



```

218         char c = prefix.charAt(i); //get the character
219         AutoCompletionTrieNode node = current.getChildNode(c); //get the child
           ↳ node of the character
220         if (node == null) { //if at any point the trie doesnt contain the prefix
           ↳ it returns null
221             return null;
222         }
223         current = node; //set the current node to the child node
224     }
225     return new AutoCompletionTrie(current); //creates a new trie with the root
           ↳ being the current node
226 }
227 /**
228  * Modified to return the fequency of the word too
229  * Also is a linked hashmap os the order matters
230  * This is a breadth first search to determine the order for any words that
           ↳ occurs equal number of times
231  *
232  * Check if the root is a end of word
233  * Add all the root children to the queue (actually a Linked List)
234  * While there is still nodes to process
235  * Get the next node to process out of the queue
236  * Add all the children of the current node into the queue
237  * If it is an end of a word
238  * Work out what the word is by using the parents of it
239  * Add the word and the frequencies to the hashmap
240  *
241  * @return Linked hashmap containing all the words in the trie with their
           ↳ frequencies
242  */
243 public LinkedHashMap<String,Integer> getAllWords(){
244     LinkedHashMap<String,Integer> words = new LinkedHashMap<>(); //create new list
245     if (root.getQuantityOfWordsEnding()>0){ //This is so that when a prefix of a
           ↳ sub-trie is a whole word in the trie that word isnt missed out
246         words.put("",root.getQuantityOfWordsEnding());
247     }
248     Queue q = new LinkedList<AutoCompletionTrieNode>(); //make a queue with a
           ↳ linked list
249     addChildNodeToQueue(root,q); //adds the child nodes of the root to the queue
250     while(q.size()>0){ //while there is still nodes in the queue
251         AutoCompletionTrieNode current = (AutoCompletionTrieNode) q.peek(); //get
           ↳ first element
252         q.remove(); //remove the first item in the queue
253         q = addChildNodeToQueue(current,q); //add all the child nodes of the
           ↳ current element to the queue
254         if (current.getQuantityOfWordsEnding()>0){
255             StringBuilder sb = new
           ↳ StringBuilder(getWordFromNode(current)); //builds the word from
           ↳ end to start
256             words.put(sb.reverse().toString(),current.getQuantityOfWordsEnding()); //reve
           ↳ the string builder and adds it to the map
257         }
258     }
259     return words;
260 }
261 /**
262  * Helper function to get all words
263  *
264  * If the node is not the root (the character space)
265  * Add the node letter value to the start of the string

```

```

266     * Call recursively on the current nodes parent
267     *
268     * @param node current node
269     * @return the word as a string in reverse backtracking up through the parents
270     */
271 private String getWordFromNode(AutoCompletionTrieNode node){
272     String str = ""; //new string to return
273     if (node.getLetter() != ' '){ //if node isnt the root node
274         str += node.getLetter() + getWordFromNode(node.getParentNode()); //add
            ↪ letter to string plus recursive call on the parant node
275     }
276     return str;
277 }
278
279 //Additional
280 /**
281     * Gets all probabilities of all the words from the prefix
282     *
283     * Get the sub trie of the prefix
284     * Set the total number of words equal to the root of the sub trie quantity (for
            ↪ words that are the prefix)
285     * Add all the root nodes to the queue to process
286     * While there is still nodes to process
287     * Get the first node in the queue
288     * Add all of its children to the queue
289     * Add the number of words finishing on that node to the total
290     * Get a linked hashmap of all the words and frequencies with getAllWords function
291     * Go through the map
292     * If the entry is "" add the prefix and the frequency divided by the total to
            ↪ the Linked hashmap to return
293     * else just add the key entry and the frequency divided by the total for it to
            ↪ the linked hashmap
294     *
295     * @param prefix the prefix to get all the probabilities from
296     * @return the linked hashmap of the probability and word
297     */
298 private LinkedHashMap<String,Number> getAllProbabilites(String prefix){
299     LinkedHashMap<String,Number> r = new LinkedHashMap<>(); //create new hashmap
            ↪ to return
300     //getting subtrie
301     AutoCompletionTrie subTrie = this.getSubTrie(prefix); //gets the list of words
            ↪ after the prefix that are in the subtrie
302     if (subTrie != null){
303         //getting total number of words in sub trie
304         int total = subTrie.root.getQuantityOfWordsEnding(); //set the total to
            ↪ the sub trie root node quantity of words ending
305         Queue q = new LinkedList<AutoCompletionTrieNode>(); //make a queue with a
            ↪ linked list
306         addChildNodeToQueue(subTrie.root,q); //adds the child nodes of the root to
            ↪ the queue
307         while(q.size() > 0){ //while there is still nodes in the queue
308             AutoCompletionTrieNode current = (AutoCompletionTrieNode)
                ↪ q.peek(); //get first element
309             q.remove(); //remove the first item in the queue
310             q = addChildNodeToQueue(current,q); //add all the child nodes of the
                ↪ current element to the queue
311             total += current.getQuantityOfWordsEnding(); //add the number of words
                ↪ ending there to the total
312         }
313         //calculating the probabilities

```

```

314     LinkedHashMap<String,Integer> allWords = subTrie.getAllWords();//gets all
           ↳ the words and frequencies
315     for (Map.Entry<String,Integer> entry : allWords.entrySet()) {through
           ↳ the map
316         if (entry.getKey().equals("")){if the prefix was a word
317             r.put(prefix,(double) entry.getValue()/total);//put the prefix
           ↳ and frequencies divided by total in map
318         } else {
319             r.put(entry.getKey(),(double) entry.getValue()/total);//put the
           ↳ word and the frequencies divided by the total in the map
320         }
321     }
322 }
323 return r;
324 }
325 /**
326  * Get the three most likely words from a given prefix
327  *
328  * Get all the probabilities for the prefix
329  * While the map of all the words still has entrys
330  * and 3 havent yet been put in
331  * Check for the first highest one
332  * Only change the highest one if the next one is greater than any previous (not
           ↳ greater than or equal to)
333  * Print out the highest one that round
334  * Add it to the map to return
335  * Remove that element from the all words map
336  *
337  * @param prefix prefix of the word
338  * @return linked hash map of the top three probabilities
339  */
340 public LinkedHashMap<String,Number> getTopThreeProbability(String prefix){
341     LinkedHashMap<String,Number> r = new LinkedHashMap<>();//create new hashmap
           ↳ to return
342     LinkedHashMap<String,Number> all = getAllProbabilites(prefix);//get all the
           ↳ probabilities
343     int i = 0;
344     while (all.size()>0&& i++<3){while there is still entrys left to go through
           ↳ and less than three entries have been put in
345         double highestProbability = 0.0;
346         String highestKey = "";
347         for (String key : all.keySet()) {goes through the map of words and
           ↳ probabilities
348             if ((double) all.get(key)>highestProbability){if the probability of
           ↳ the current word is greater than the current highest probability
349                 highestProbability=(double) all.get(key);//set the highest
           ↳ probability to the current map
350                 highestKey = key;//set the highest key too
351             }
352         }
353         r.put(highestKey,highestProbability);//put the highest one in the map to
           ↳ return
354         System.out.println(highestKey + "=" + highestProbability);//print out the
           ↳ highest word and the highest probability
355         all.remove(highestKey);//remove the highest one from the map of all words
356     }
357     return r;
358 }
359 }
360

```

```

361 class AutoCompletionTrieNode {
362     private AutoCompletionTrieNode[] children;//the children
363     private char letter;//value of the node
364     private int quantityOfWordsEnding;
365     private AutoCompletionTrieNode parent;
366
367     /**
368      * Constructor
369      *
370      * @param parent the parent node
371      * @param letter value of the node
372      */
373     public AutoCompletionTrieNode(char letter,AutoCompletionTrieNode parent) {
374         this.children = new AutoCompletionTrieNode[26];//constructs a new array of
375         ↪ trie 26 trie nodes where all are set to null
376         this.letter=letter;//sets the letter value
377         this.quantityOfWordsEnding =0;//sets the number of words ending on this node
378         ↪ to 0
379         this.parent = parent;//sets the parent to the parent passed in
380     }
381     //Accessors
382     /**
383      * Gets the children array
384      *
385      * @return children array
386      */
387     public AutoCompletionTrieNode[] getChildren(){
388         return children;
389     }
390     /**
391      * Gets value of the node
392      *
393      * @return the letter value
394      */
395     public char getLetter() {
396         return letter;
397     }
398     /**
399      * Get quantity
400      *
401      * @return number of words that end at this node
402      */
403     public int getQuantityOfWordsEnding(){
404         return quantityOfWordsEnding;
405     }
406     /**
407      * Null if no child node of that letter
408      *
409      * @param letter the letter value of the child node
410      * @return TrieNode of the child node of letter
411      */
412     public AutoCompletionTrieNode getChildNode(char letter){
413         return children[(int)letter-'a'];
414     }
415     /**
416      * Gets the parent node
417      *
418      * @return the parent node
419      */
420     public AutoCompletionTrieNode getParentNode(){

```

```

419         return parent;
420     }
421     //Modifiers
422     /**
423      * Add a child
424      *
425      * Create a new node in the appropriate place in the children array
426      *
427      * @param letter child letter
428      */
429     public void addChild(char letter){
430         this.children[(int)letter-'a'] = new AutoCompletionTrieNode(letter,this);
431     }
432     /**
433      * Change the number of words finishing at this node
434      *
435      * @param i number of additional words ending at this node
436      */
437     public void alterWordsEnding(int i){
438         quantityOfWordsEnding += i;
439     }
440     //Methods
441     /**
442      * Checks if a letter is a child
443      *
444      * @param letter letter to test
445      * @return true if letter is a child
446      */
447     public boolean isChild(char letter){
448         return (getChildNode(letter)!=null);
449     }
450 }

```

ADD ANY OTHER CODE HERE

Listing 5: Main.java

```
1 package DSA2;
2
3 import java.io.FileNotFoundException;
4 import java.util.ArrayList;
5 import java.util.HashMap;
6 import java.util.LinkedHashMap;
7
8 public class Main {
9     public static void main(String[] args) {
10         System.out.println("Task");
11         //1. form a dictionary file of words and counts from the file lotr.csv
12         DictionaryFinder df=new DictionaryFinder();
13         ArrayList<String> in= new ArrayList<>();
14         try {
15             in = DictionaryFinder.readWordsFromCSV("TextFiles\\lotr.csv");//reads
16                 ↪ from lotr into the arraylist in
17         } catch (FileNotFoundException e) {
18             e.printStackTrace();
19         }
20         LinkedHashMap<String,Number> wordsAndFreq = df.formDictionary(in); //form a
21             ↪ dictionary with frequencies from the text file
22         df.saveToFile(wordsAndFreq,"TextFiles\\Results\\myGollem.csv");//save the
23             ↪ dictionary with frequencies
24         //2. construct a trie from the dictionary using your solution from part 2
25         AutoCompletionTrie t = new AutoCompletionTrie(wordsAndFreq);
26         //3. load the prefixs from lotrQueries.csv
27         ArrayList<String> prefixLine = new ArrayList<>();
28         try {
29             prefixLine =
30                 ↪ DictionaryFinder.readWordsFromCSV("TextFiles\\lotrQueries.csv");//read
31                 ↪ in the prefixes
32         } catch (FileNotFoundException e) {
33             e.printStackTrace();
34         }
35         String prefixes[] = prefixLine.get(0).split("\\r?\\n");
36         //4. for each prefix query
37         LinkedHashMap<String,Number> pro = new LinkedHashMap<>();
38         for (String pre:prefixes){//for each prefix
39             System.out.println("For: " + pre);
40             AutoCompletionTrie subT = t.getSubTrie(pre);
41             subT.getAllWords();//4.1. Recover all words matching the prefix from the
42                 ↪ trie.
43             AutoCompletionTrie ACT = new AutoCompletionTrie(wordsAndFreq);//create
44                 ↪ new object
45             pro.putAll(ACT.getTopThreeProbability(pre));//4.2. Choose the three most
46                 ↪ frequent words and display to standard output.
47             DictionaryFinder.saveToFile(pro,"TextFiles\\Results\\mylotrMatches.csv");//4.3.
48                 ↪ Write the results to lotrMatches.csv
49         }
50     }
51 }
52 }
```