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# your code here
import random

# Define the four test lists
level1_list = [1, 2, 3, 4]
level2_list = ['a', 'b', 'c', 'd']
level3_list = [99, 88, 77, 66]
level4_list = ["1$", "2%", "3%", "4@"]

# Number of teams
num_teams = len(level1_list)

# Initialize teams
teams = [[] for i in range(num_teams)]

# Randomly sample elements from each level list and assign to teams
for i in range(num_teams):
    #hn3ml pop ll element ally hn5taro 34o2y
    teams[i].append(level1_list.pop(random.randint(0, len(level1_list)-1)))
    teams[i].append(level2_list.pop(random.randint(0, len(level2_list)-1)))
    teams[i].append(level3_list.pop(random.randint(0, len(level3_list)-1)))
    teams[i].append(level4_list.pop(random.randint(0, len(level4_list)-1)))

# Print teams
for i, team in enumerate(teams):
    print(f"team{i + 1} = {team}")

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