



# Dana Hernández

<https://hey-im-dei.onrender.com/>


Fullstack Developer

Digital Animator

E-learning project manager

I am a passionate and adaptable technology enthusiast with a strong ability to quickly master new software and tools. My experience spans interactive media, e-learning, web development, and immersive technologies, where I consistently deliver high-quality results under pressure. Having lived and studied abroad, I am fluent in both English and Spanish, bringing a multicultural perspective to my work. I thrive in collaborative environments and am currently seeking a role that will allow me to further develop my coding skills and expand my expertise in interactive development and digital experiences.

## EXPERIENCE

 danaferh95@gmail.com

 <https://github.com/Danaferh95>

 <https://www.linkedin.com/in/dana-hernandez-694124205/>

 @danafer95

### Coding/Web



### Design/Animation



#### Payphone | 2024

Web Master

- I have developed landing pages for marketing purposes using Webflow and have enhanced the existing website by addressing errors from its initial development.

#### Retroplayer | 2024

Fullstack Developer

- This was a personal project where I developed a CRUD application for an online MP3 music player where users can store their MP3 files online.

#### Skill ON | 2019 - present day

E-learning project Manager and Developer

- Currently enhancing the authentication process for the company's LRS by implementing a more secure token-based system using the Passport module in Node.js.
- Create responsive interfaces for SCORM courses to be integrated into the LMS.
- Interact directly with clients, develop project timelines, and assign tasks to my team for course development.
- Provide support in interactive media, video editing, and UI design for e-learning courses, while also contributing to instructional design.
- Specialize in developing interactive simulators for educational purposes.

#### cAPPabilities | 2019

Front-end developer

- Developed the first user interface for the application.

#### Interactive Eye Hologram | 2019

Interactive Media Developer

- Developed an Interactive Hologram using Processing and Resolume Arena.

## EDUCATION

#### CEI Madrid | 2024

Master Fullstack Developer

- Wordpress - Figma - Heuristic Analysis - Design Thinking - Design Sprint - UX/UI - Lean - HTML - CSS - JS - NodeJS - Express - MongoDB - Postgres - React - Git

#### Universidad San Francisco de Quito | 2018

Digital Animator

- Adobe Photoshop - Adobe Illustrator - Adobe After Effects - Adobe Audition - Toon Boom Harmony - Unreal Engine - Maya