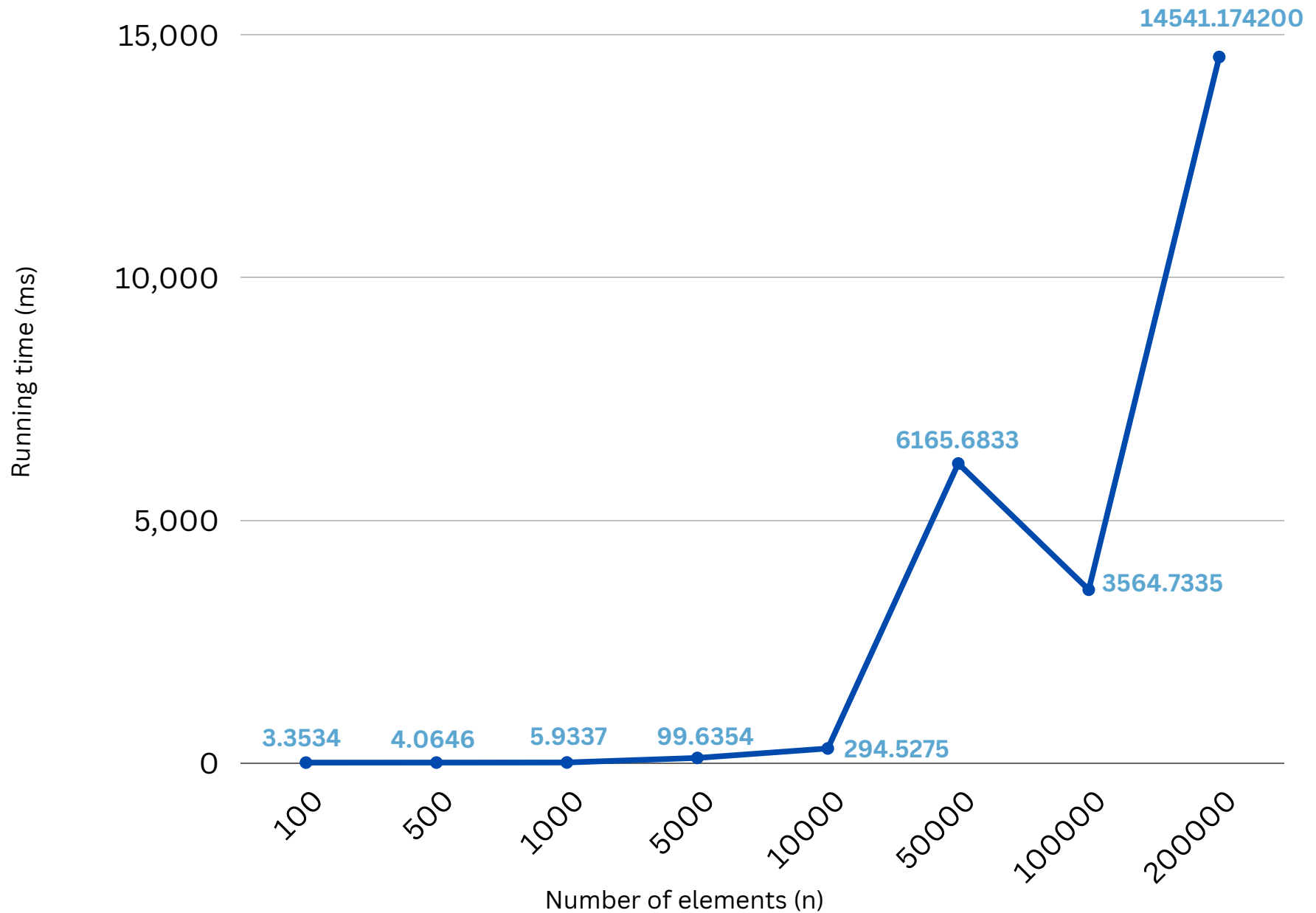
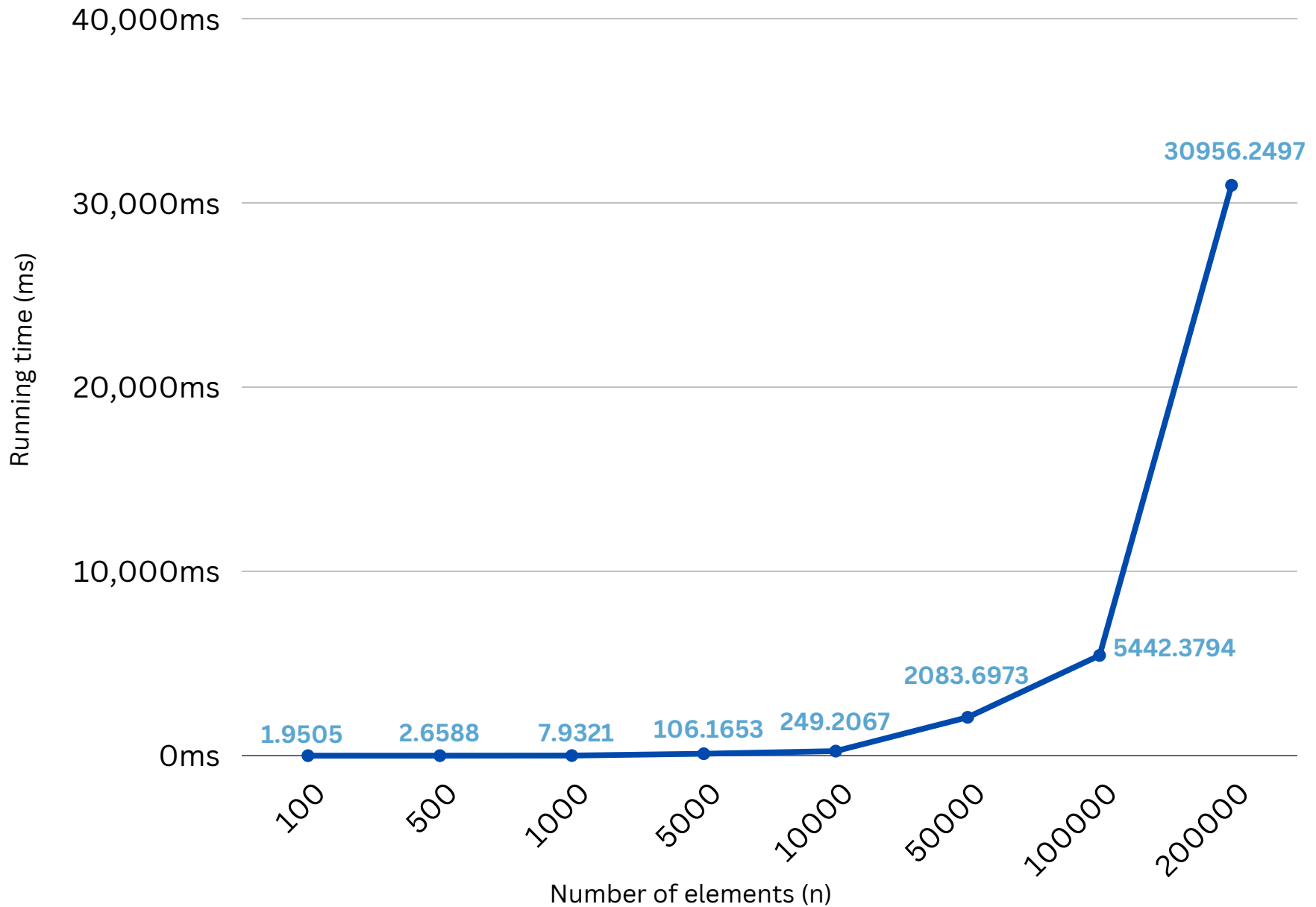


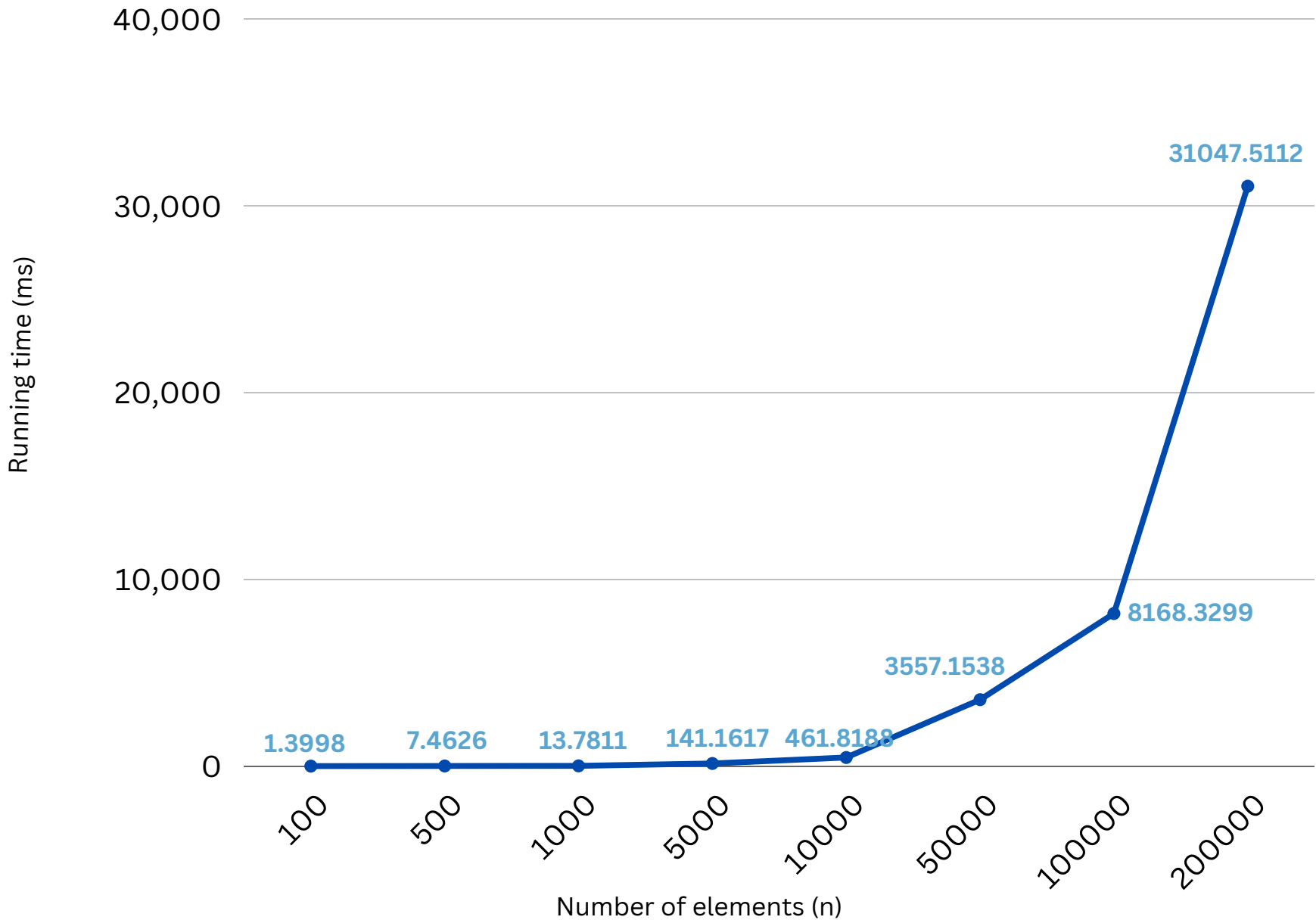
Insertion (best case practical time)



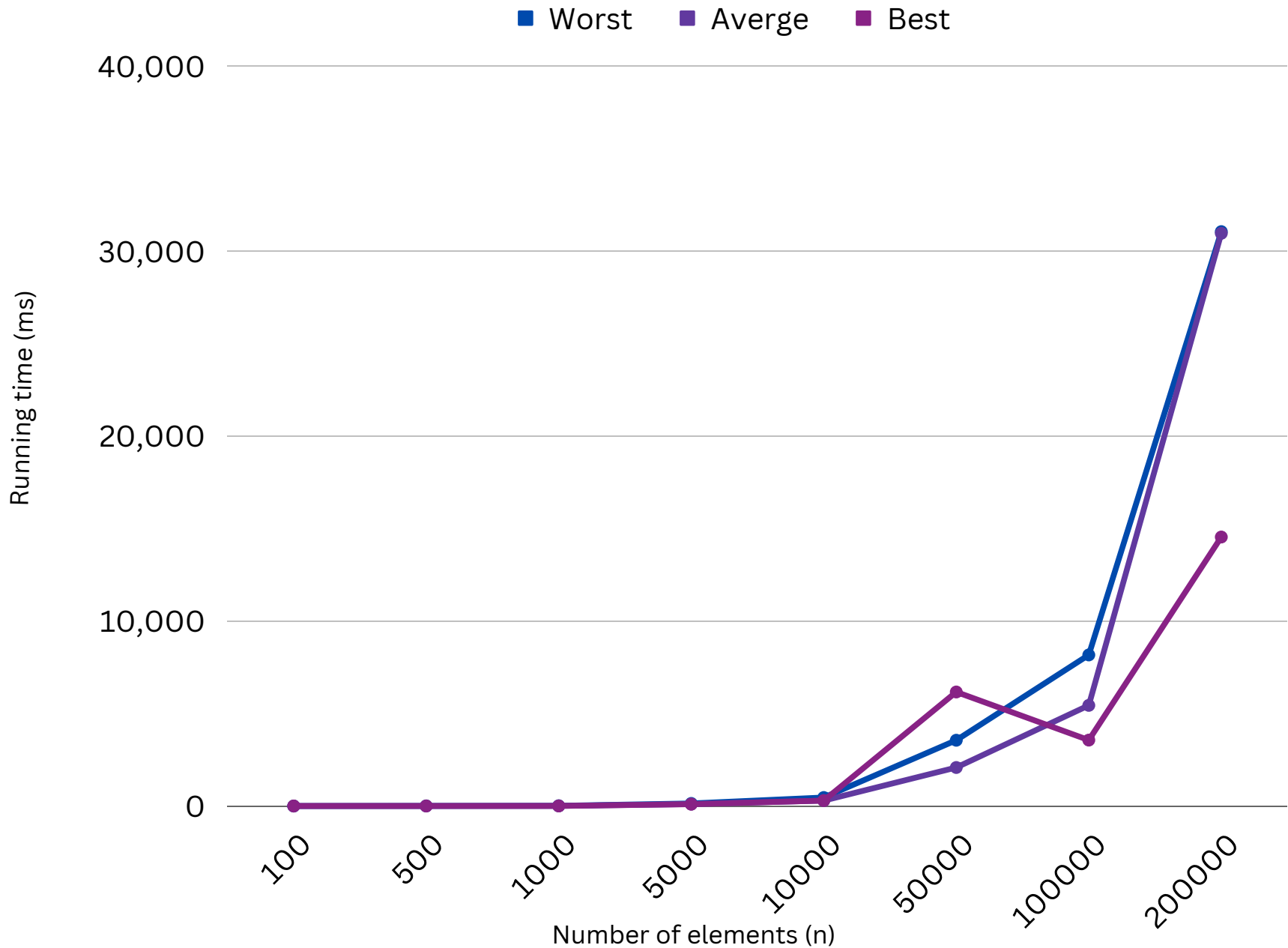
Insertion (average case practical time)



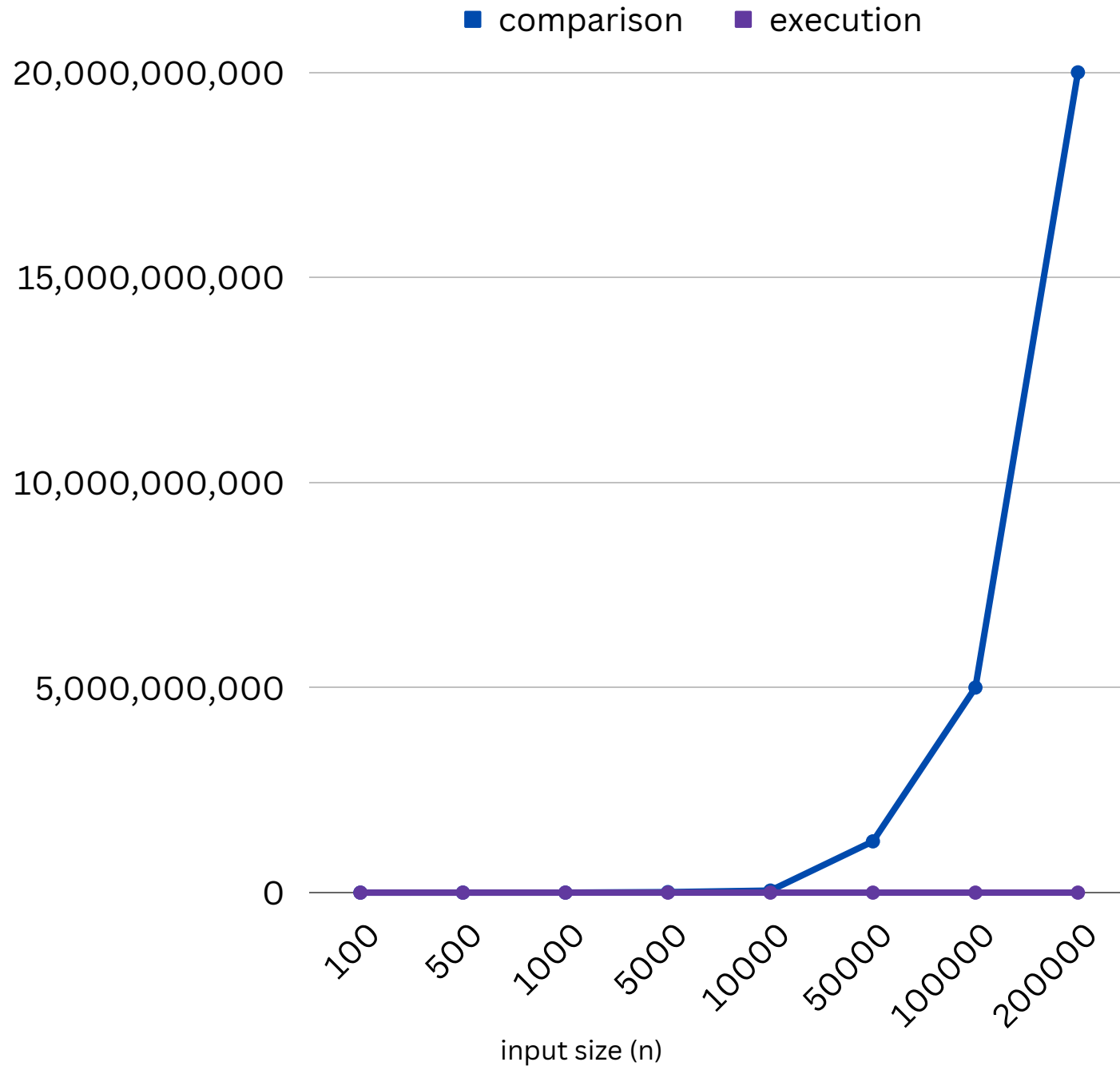
Insertion (worst case practical time)



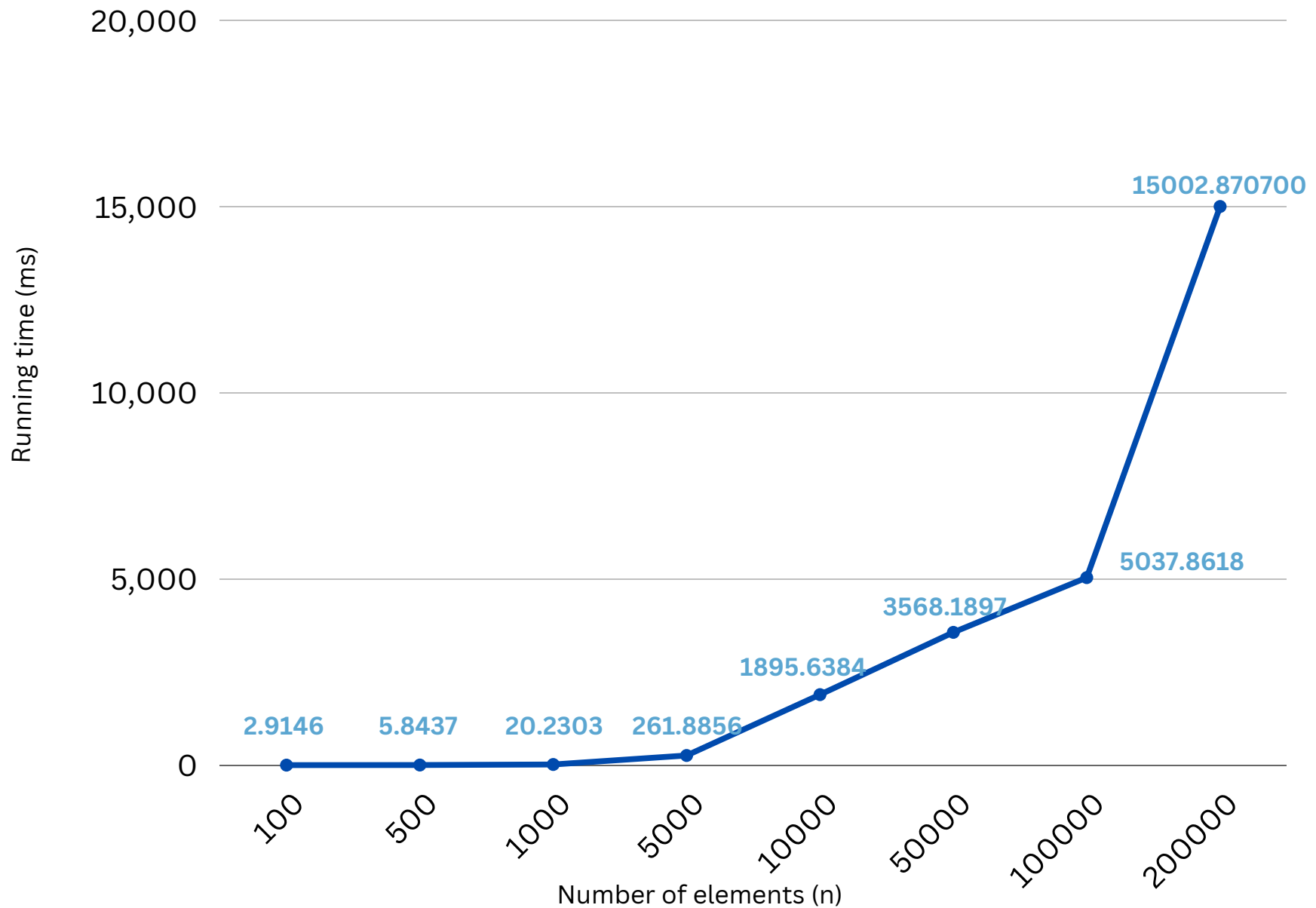
Insertion (best & worst & average practical time)



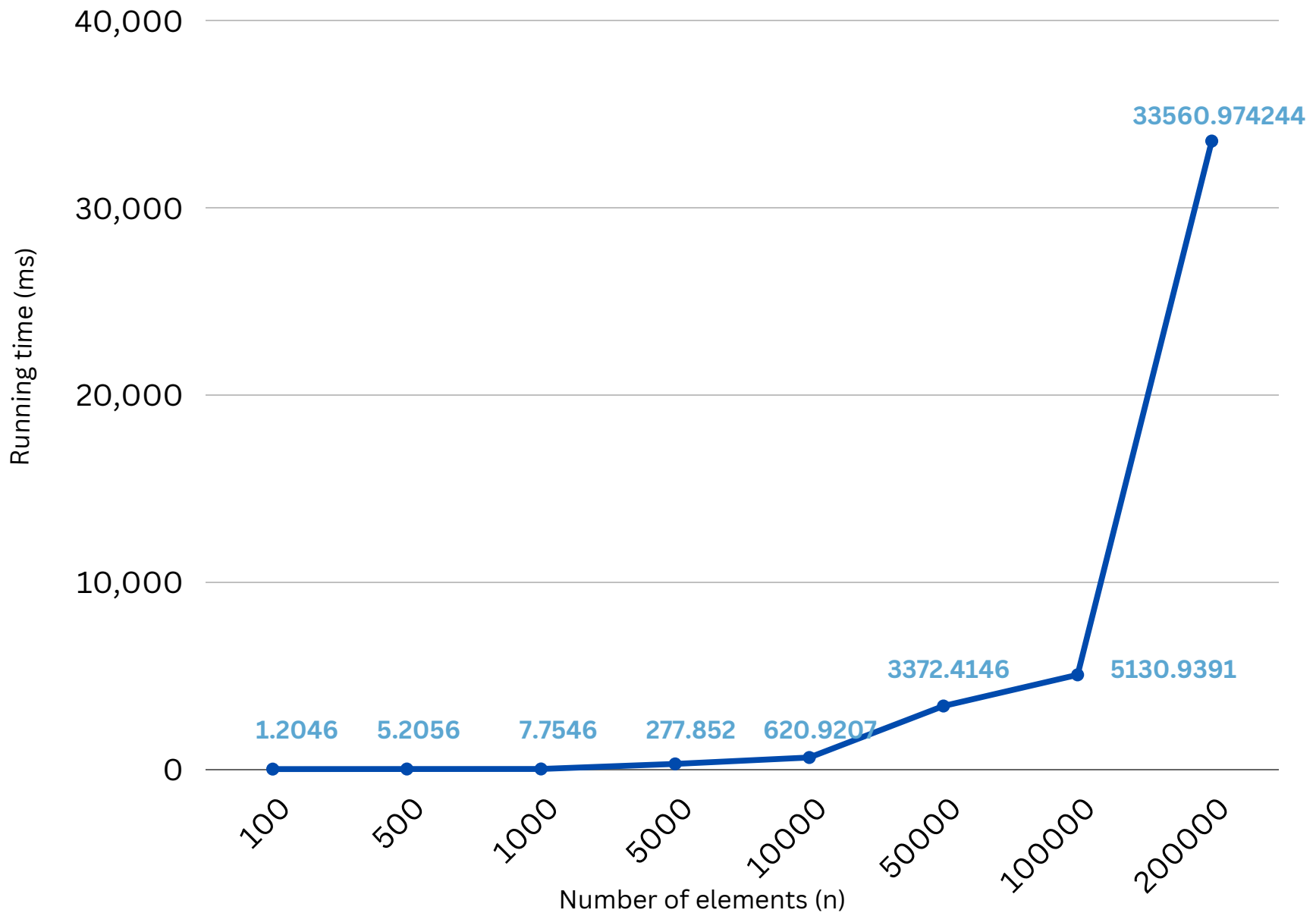
Number of comparisons (Insertion)



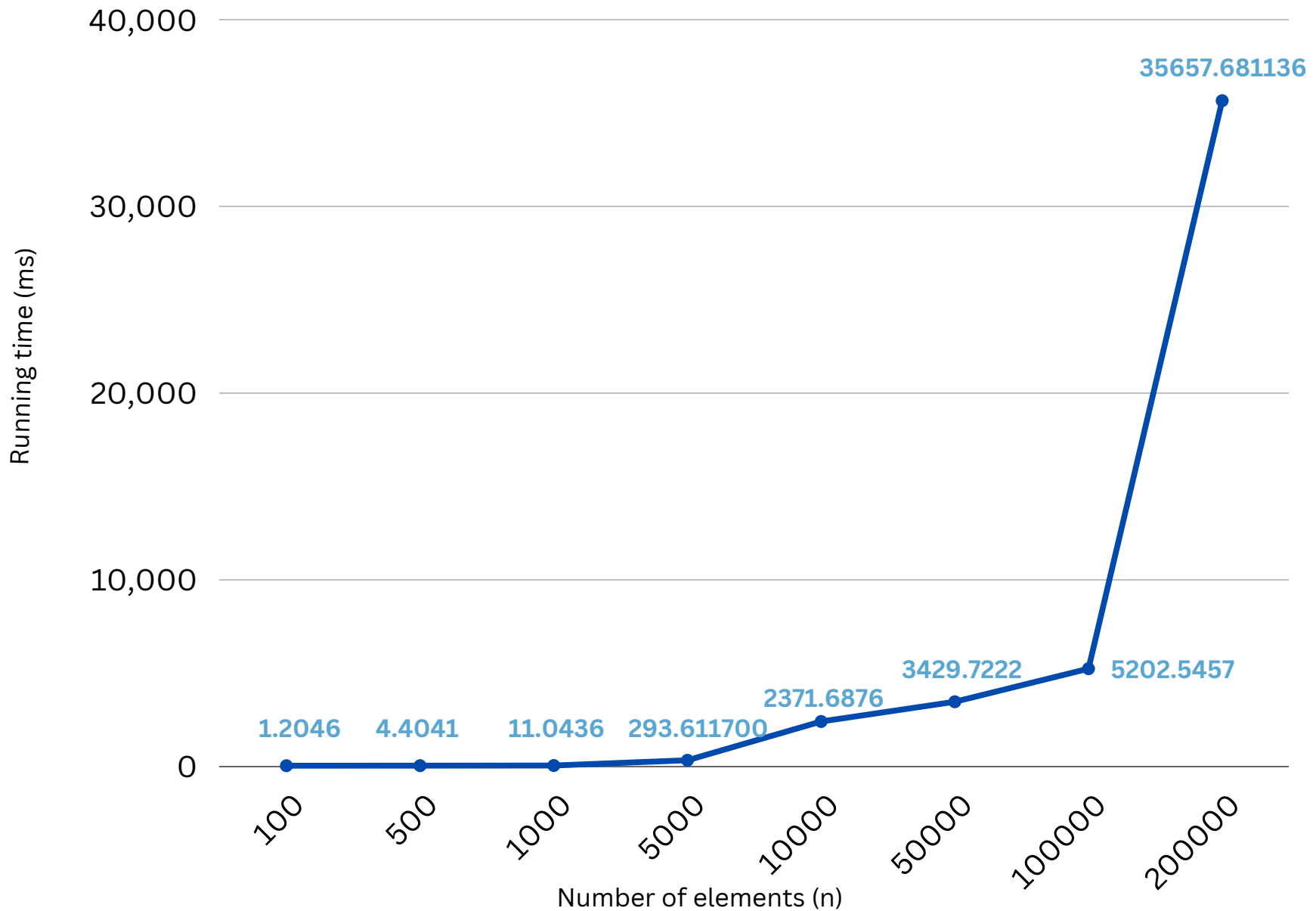
Merge (best case practical time)



Merge (average case practical time)

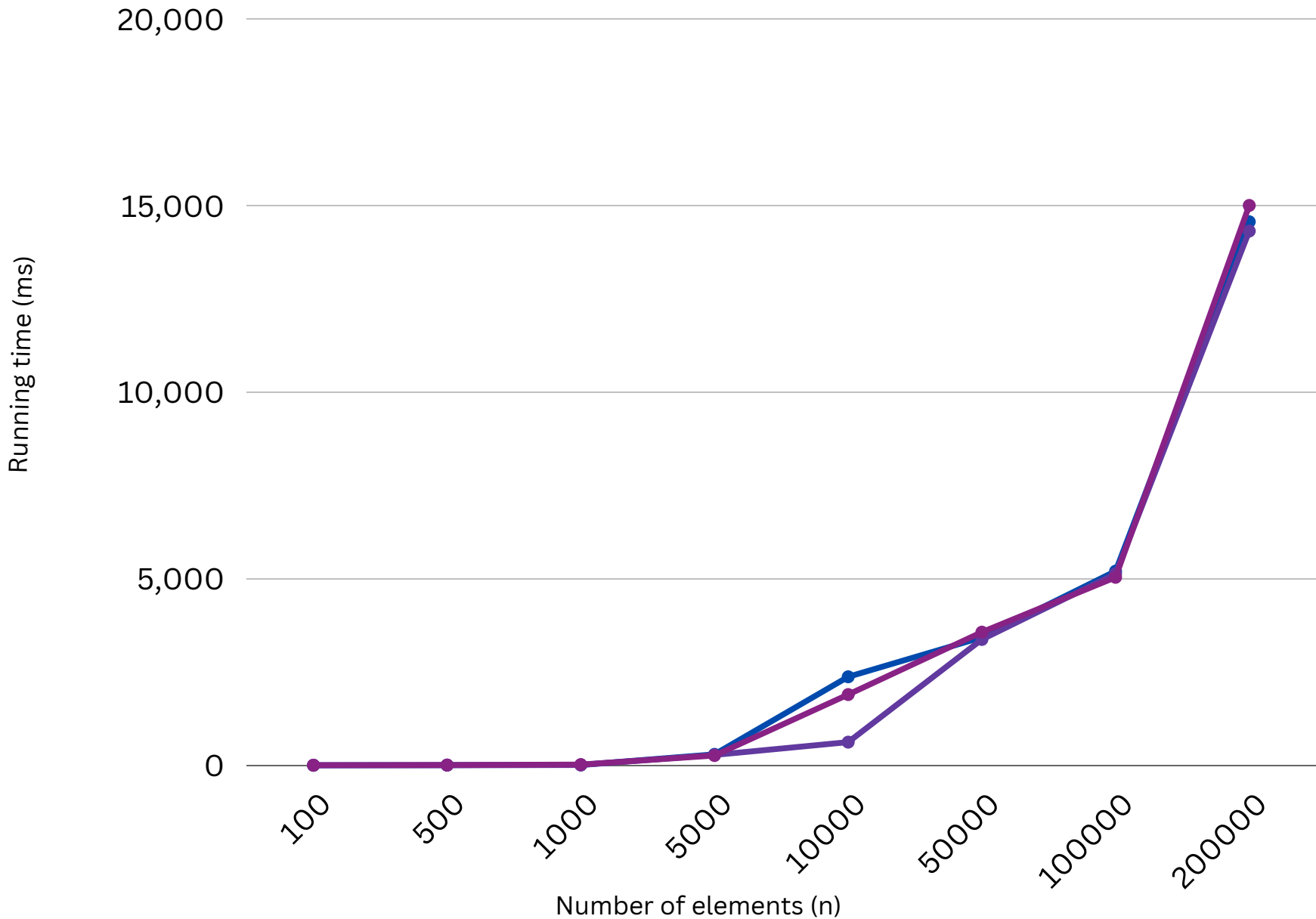


Merge (worst case practical time)

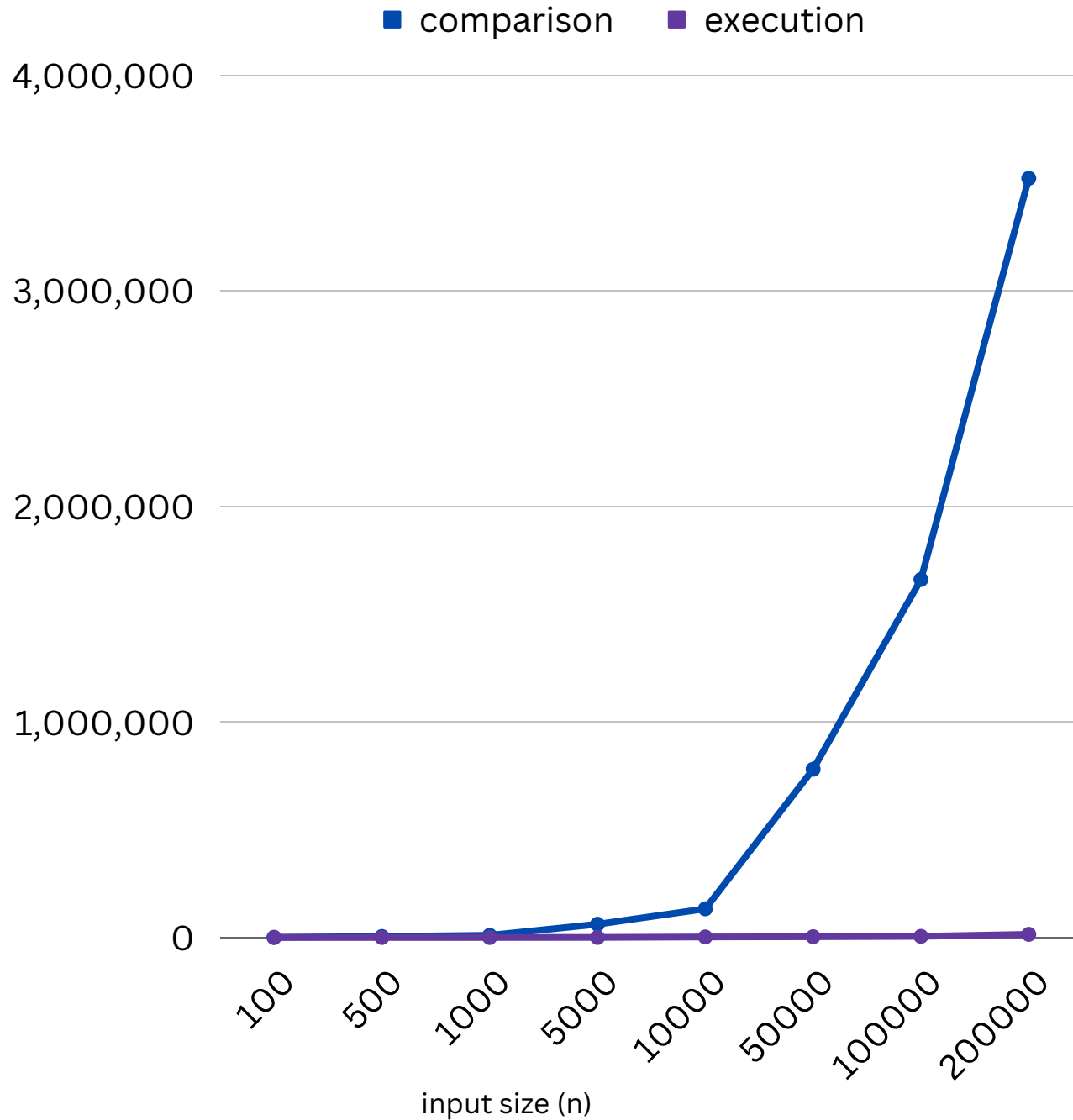


Merge (best & worst & average practical time)

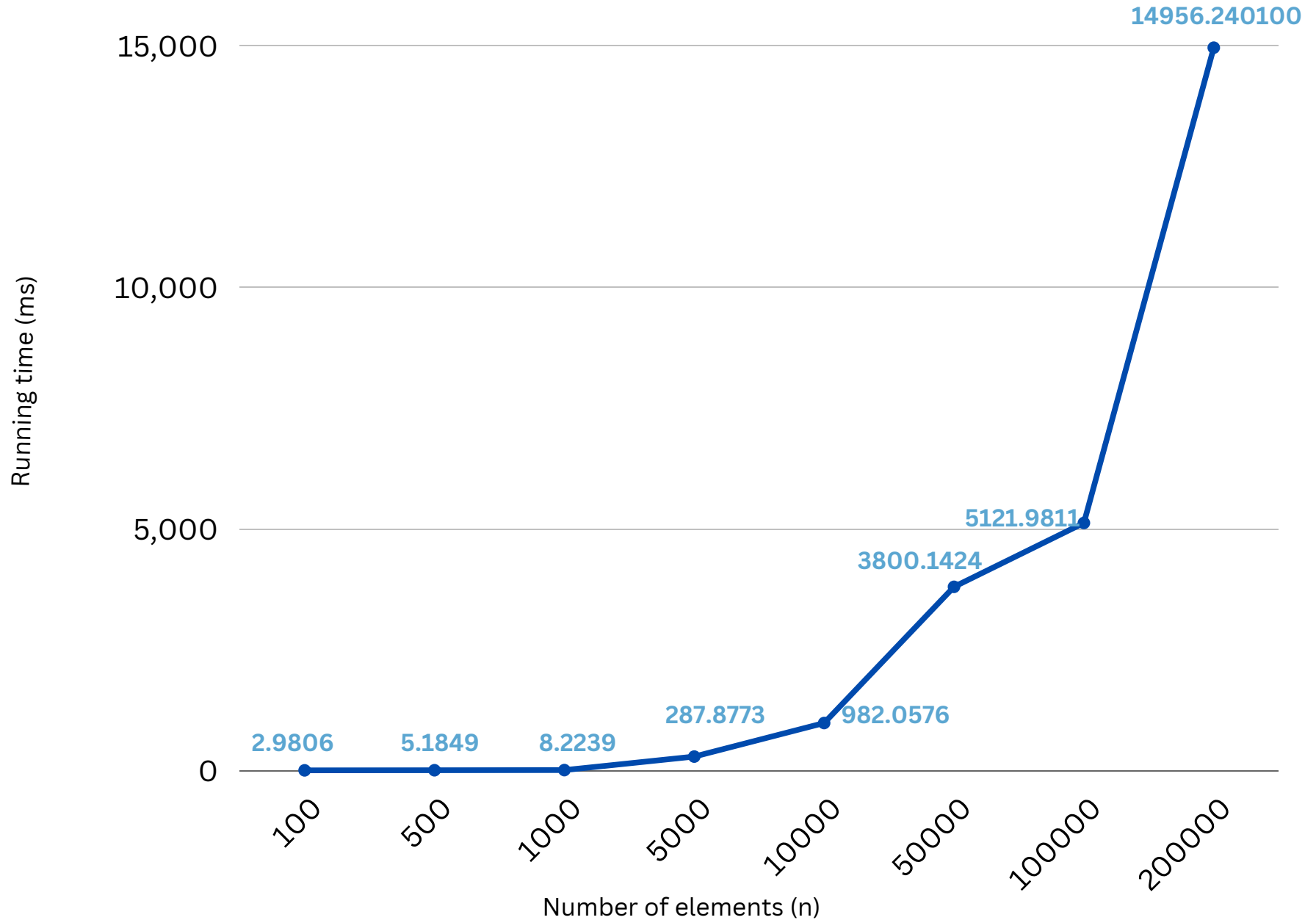
■ Worst ■ Averde ■ Best



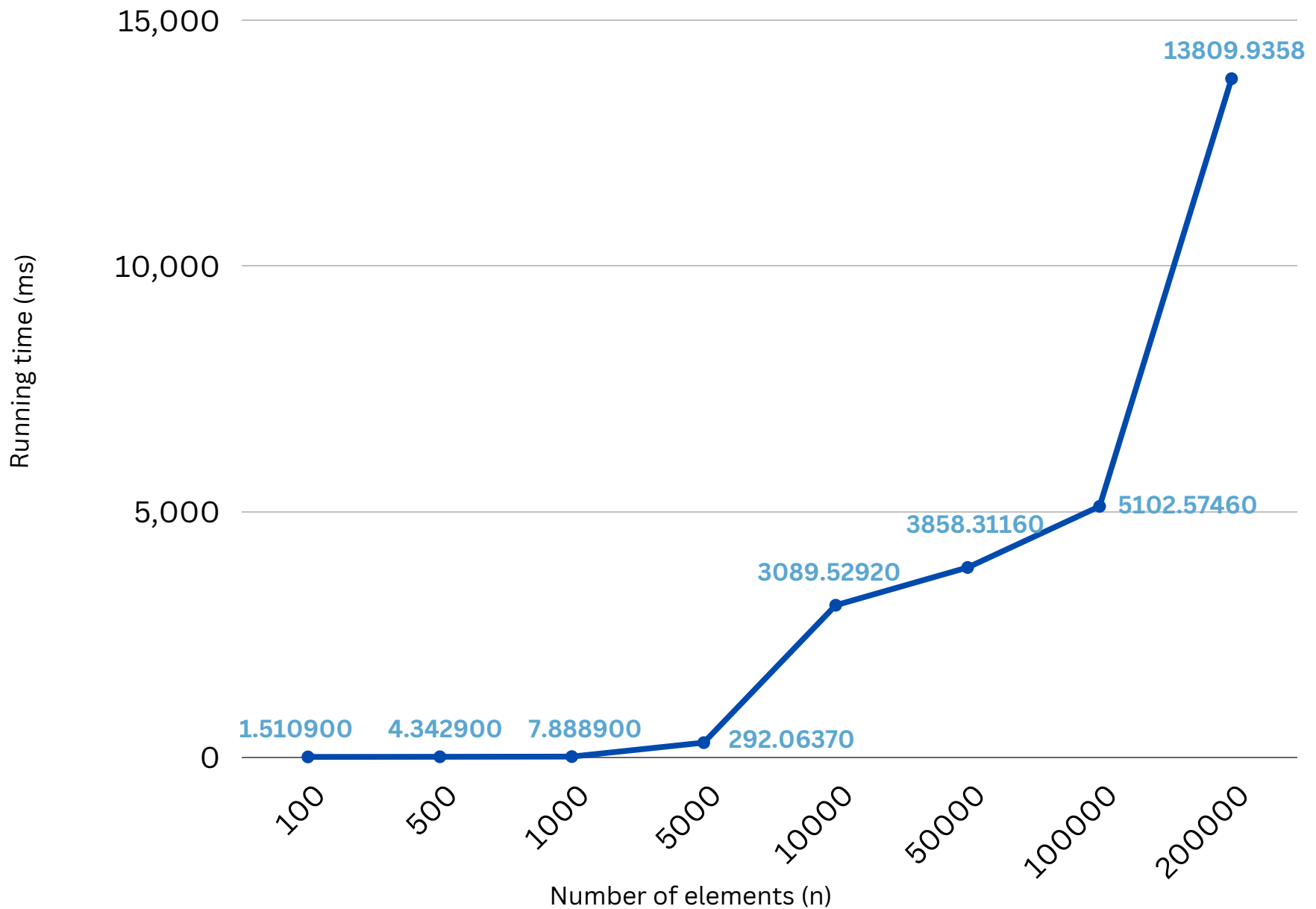
Number of comparisons (Merge)



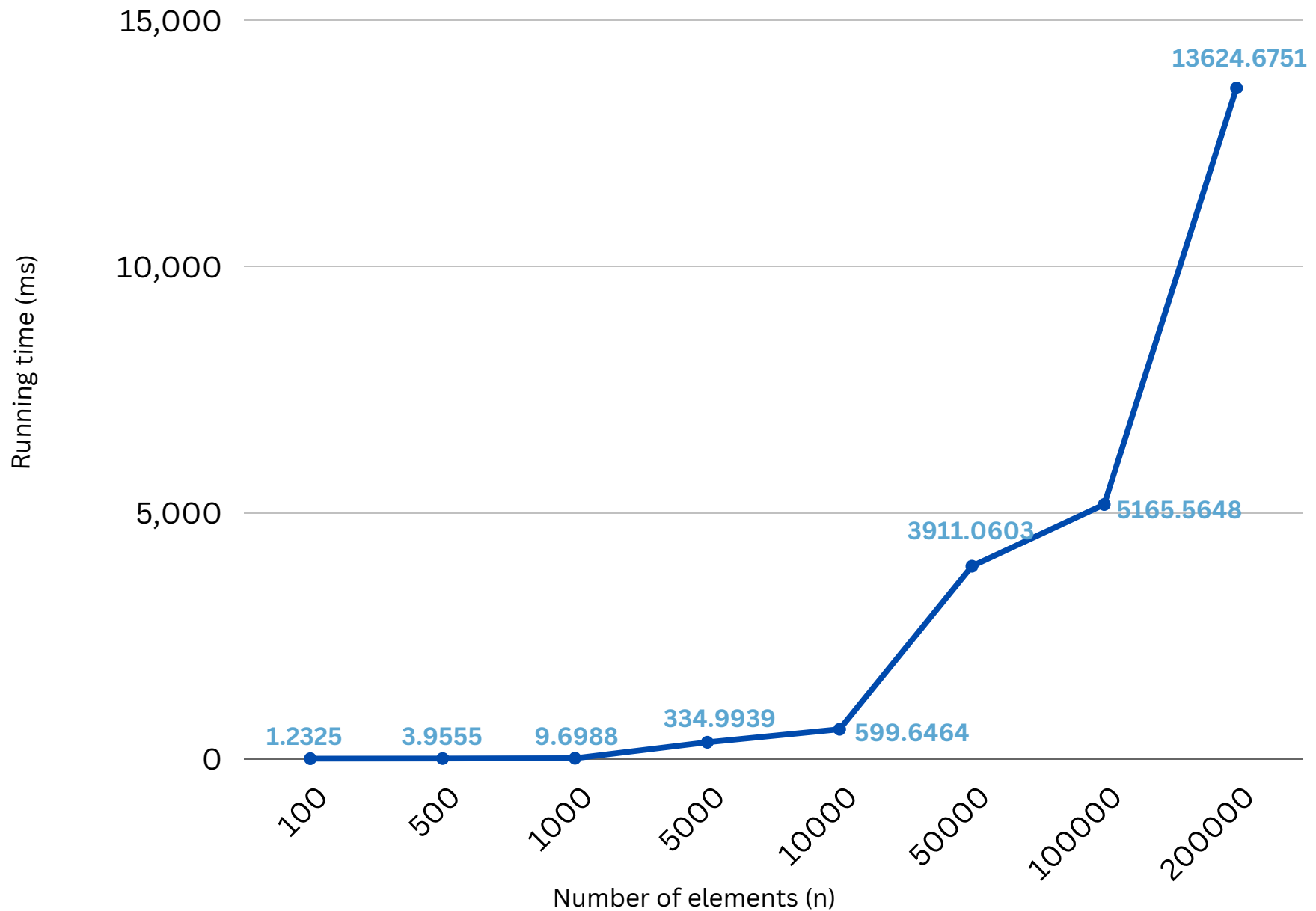
Heap (best case practical time)



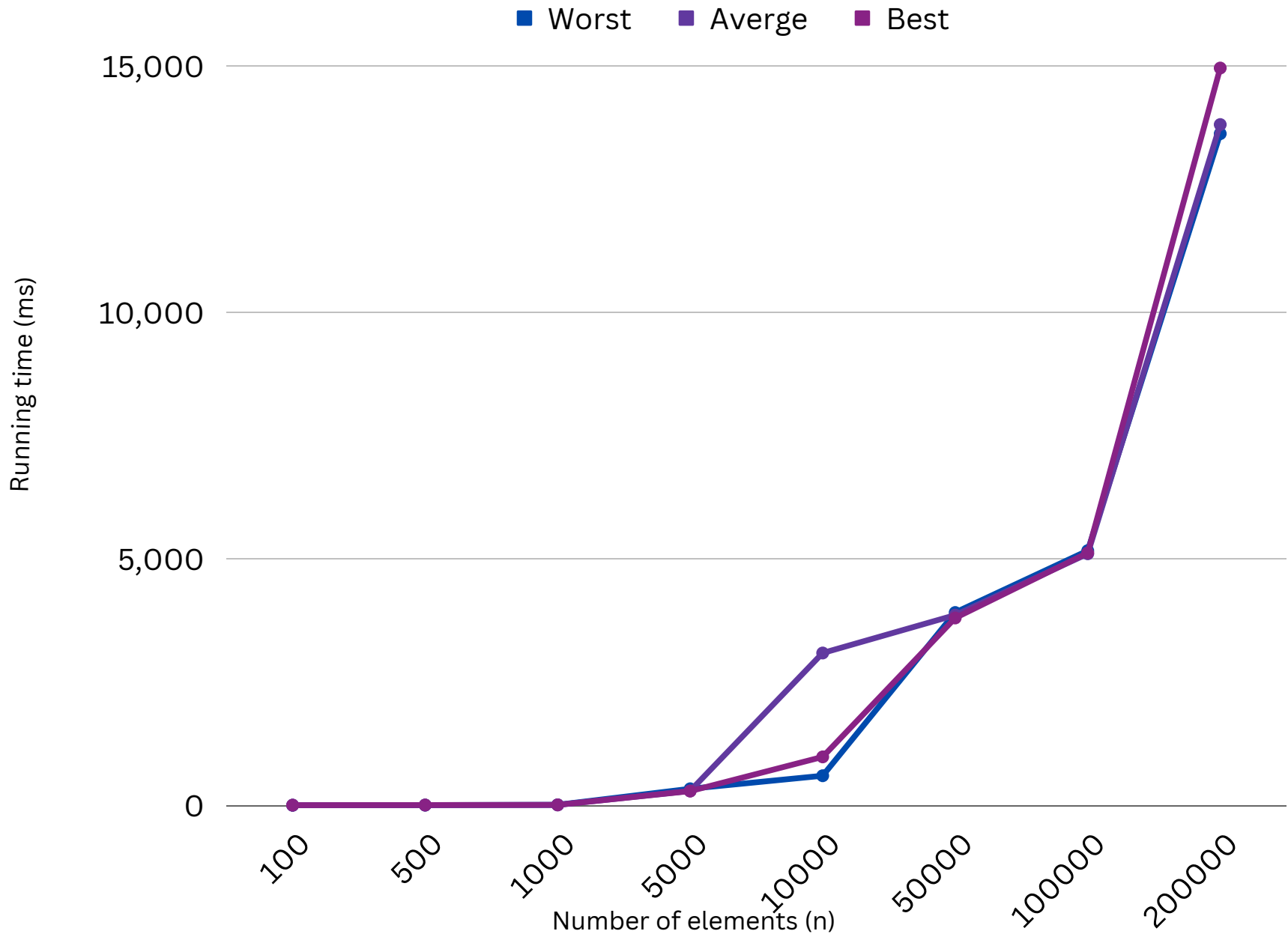
Heap (average case practical time)



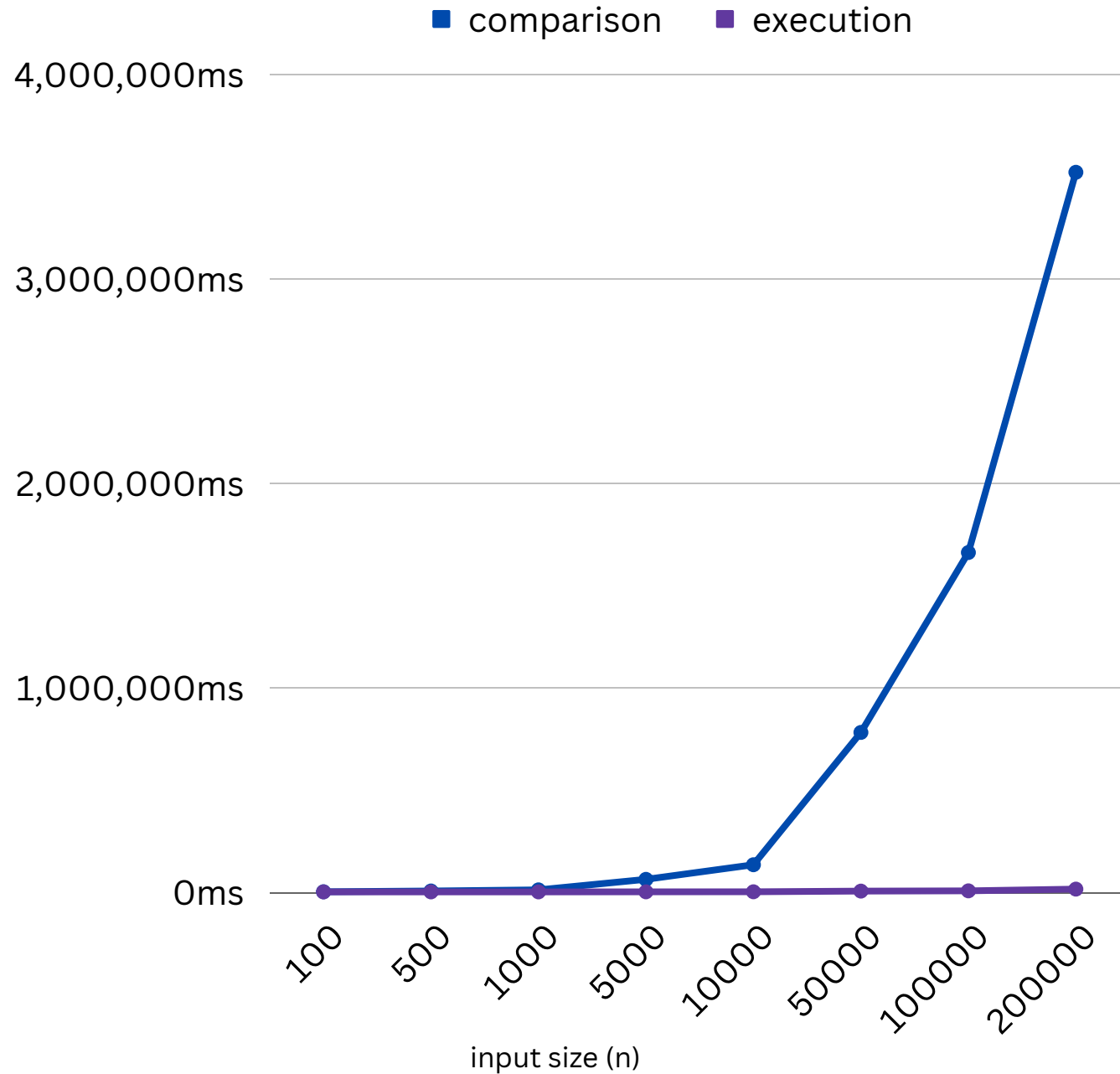
Heap (worst case practical time)



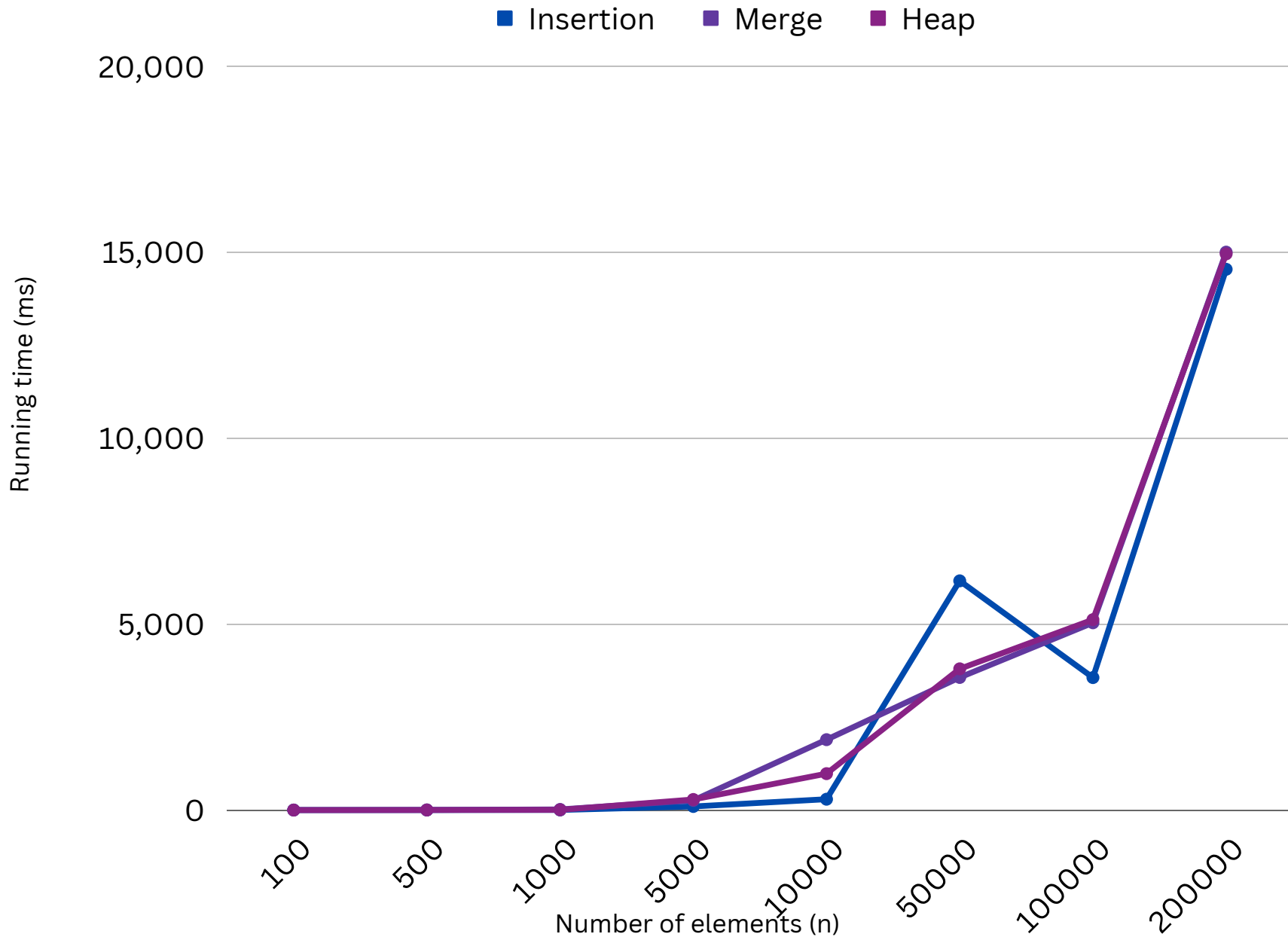
Heap (best & worst & average practical time)



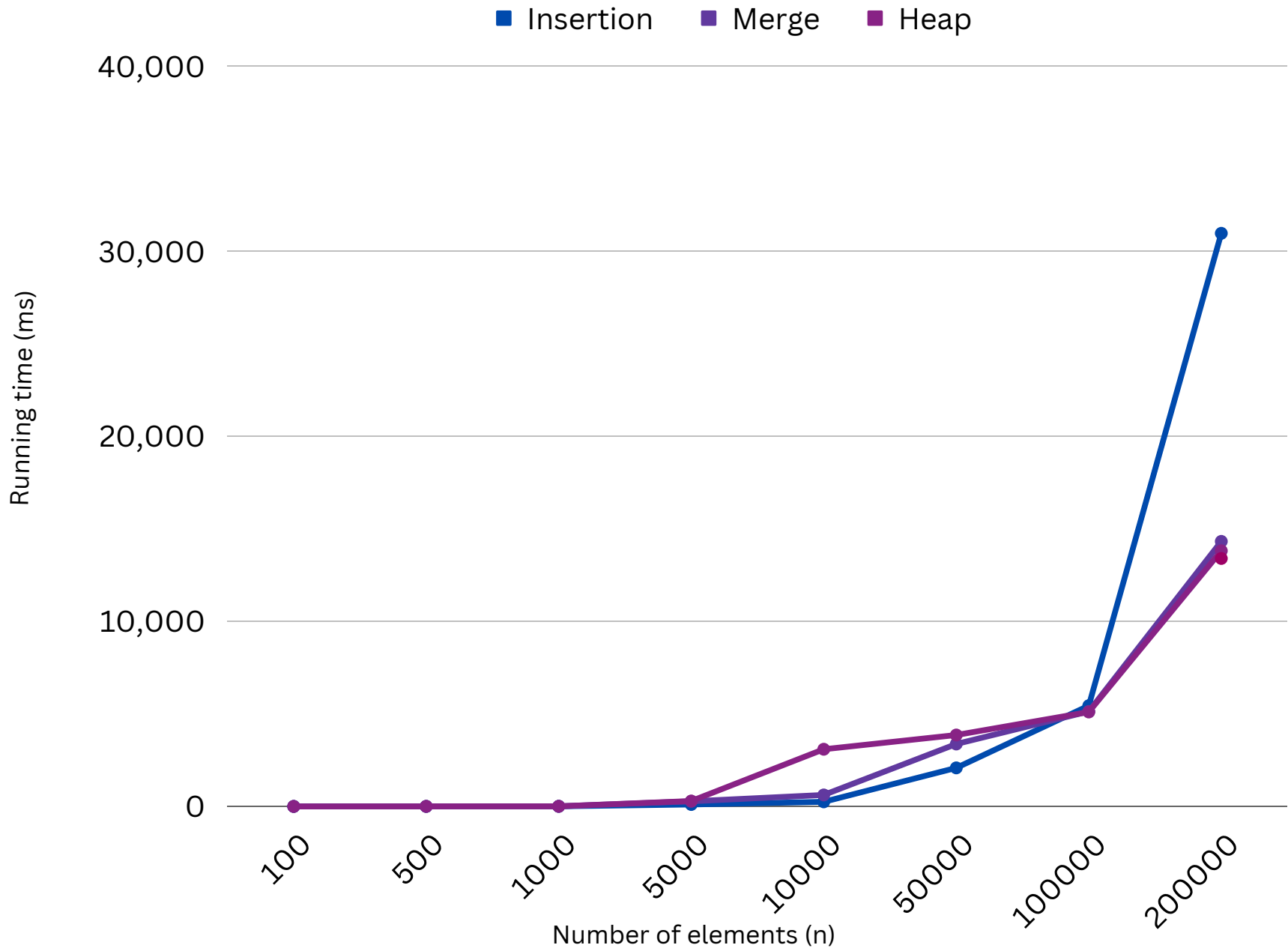
Number of comparisons (heap)



Best case for all algorithms practical time



average case for all algorithms practical time



worst case for all algorithms practical time

