



UPPSALA
UNIVERSITET

Official Transcript of Records

Print date
2023-06-09

Name

Danai Katsoula Johansson

Personal identity number

20010711-7582

Completed courses

Name	Scope	Grade	Date	Note
Art in Games and Games as an Art Form <i>Level: First cycle</i> <i>Grading table: VG - 52.1% (113), G - 47.9% (104)</i>	5.0 hp	VG	2020-11-01	1
Examination	(5.0 hp)	VG	2020-11-01	1
Game Design 1: Introduction <i>Level: First cycle</i> <i>Grading table: VG - 34.3% (196), G - 65.7% (376)</i>	15.0 hp	VG	2021-01-28	1
Project 1	(5.0 hp)	G	2020-11-02	2
Project 2	(5.0 hp)	G	2020-11-27	2
Project 3	(5.0 hp)	VG	2021-01-28	1
Expression and 2D Graphics for Games 1 <i>Level: First cycle</i> <i>Grading table: VG - 24.5% (48), G - 75.5% (148)</i>	10.0 hp	VG	2021-03-14	1
Examination	(10.0 hp)	VG	2021-03-14	1
Expression and 2D Graphics for Games 2 <i>Level: First cycle</i> <i>Grading table: VG - 22.0% (40), G - 78.0% (142)</i>	7.5 hp	G	2021-03-26	1
Examination	(7.5 hp)	G	2021-03-26	1
Game Design 2: Game Development <i>Level: First cycle</i> <i>Grading table: VG - 28.5% (158), G - 71.5% (397)</i>	7.5 hp	VG	2021-04-12	1
Examination	(7.5 hp)	VG	2021-04-12	1
Game Production 1: Arcade Games <i>Level: First cycle</i>	15.0 hp	G	2021-06-30	2
Game Production 1: Arcade Games	(15.0 hp)	G	2021-06-30	2
Expression, 3D Modelling and Texturing for Games <i>Level: First cycle</i> <i>Grading table: VG - 49.3% (70), G - 50.7% (72)</i>	7.5 hp	G	2021-11-18	1
Module 2	(3.5 hp)	G	2021-11-07	1
Module 1	(4.0 hp)	G	2021-11-18	2
Game Design 3: System Design <i>Level: First cycle</i> <i>Grading table: VG - 41.3% (188), G - 58.7% (267)</i>	15.0 hp	G	2022-01-18	1

Name	Scope	Grade	Date	Note
Game System Analysis	(3.0 hp)	G	2022-01-13	2
Report	(6.0 hp)	G	2022-01-16	1
Game Development and Testing	(6.0 hp)	G	2022-01-18	2
Expression with 3D Environment Art for Games 1	7.5 hp	G	2022-03-02	1
<i>Level: First cycle</i>				
<i>Grading table: VG - 54.9% (78), G - 45.1% (64)</i>				
Examination	(7.5 hp)	G	2022-03-02	1
Game Design 4: Level Design	7.5 hp	VG	2022-03-27	1
<i>Level: First cycle</i>				
Examination	(7.5 hp)	VG	2022-03-27	1
Expression with 3D Characters and Animation for Games 1	7.5 hp	VG	2022-03-27	1
<i>Level: First cycle</i>				
<i>Grading table: VG - 39.2% (47), G - 60.8% (73)</i>				
Examination	(7.5 hp)	VG	2022-03-27	1
Game Production 2: Vertical Slice	15.0 hp	G	2022-06-05	2
<i>Level: First cycle</i>				
<i>Grading table: G - 100.0% (509)</i>				
Examination	(15.0 hp)	G	2022-06-05	2
Motion Capture for Games	7.5 hp	G	2022-11-04	1
<i>Level: First cycle</i>				
<i>Grading table: VG - 73.4% (141), G - 26.6% (51)</i>				
Examination	(7.5 hp)	G	2022-11-04	1
Digital Sculpting for Games 1	7.5 hp	G	2022-11-07	1
<i>Level: First cycle</i>				
Module 1	(3.5 hp)	G	2022-10-27	2
Module 2	(4.0 hp)	G	2022-11-06	1
Deep Games	7.5 hp	VG	2023-01-12	1
<i>Level: Second cycle</i>				
<i>Grading table: VG - 88.5% (46), G - 11.5% (6)</i>				
Deep Games	(7.5 hp)	VG	2023-01-12	1
Visualisation with 3D Computer Graphics	7.5 hp	G	2023-01-26	1
<i>Level: First cycle</i>				
<i>Grading table: VG - 25.0% (45), G - 75.0% (135)</i>				
Examination	(7.5 hp)	G	2023-01-26	1
Expression with 3D Environment Art for Games 2	7.5 hp	G	2023-02-27	1
<i>Level: First cycle</i>				
<i>Grading table: VG - 49.2% (32), G - 50.8% (33)</i>				
Examination	(7.5 hp)	G	2023-02-27	1
Game Design 5: Theory and Method	7.5 hp	G	2023-03-24	1
<i>Level: First cycle</i>				
<i>Grading table: VG - 39.9% (186), G - 60.1% (280)</i>				
Seminar 1	(1.0 hp)	G	2023-01-23	2
Seminar 2	(1.0 hp)	G	2023-02-10	2
Seminar 3	(5.5 hp)	G	2023-03-13	1

Name	Scope	Grade	Date	Note
Game Design 6: Experimental Game Design <i>Level: First cycle</i> <i>Grading table: VG - 33.6% (140), G - 66.4% (277)</i>	7.5 hp	G	2023-05-25	1
Examination	(7.5 hp)	G	2023-05-25	1
Degree Project in Game Design <i>Level: First cycle</i> <i>Grading table: VG - 43.1% (233), G - 56.9% (307)</i>	15.0 hp	G	2023-06-01	1
Examination <i>Title: Does the game Genshin Impact follow the 40 second rule for the frequency of points of interest that is used in The Witcher 3?</i>	(15.0 hp)	G	2023-06-01	1

Summation

Total	included credited parts	Credited education
187.5 hp		

Notes and information

60 credits (hp) represent a full academic year. The system is compatible with ECTS credits (the European Credit Transfer System) as one credit is equal to one ECTS credit.

A grading table is shown for courses where the same grading scale has been used during at least two years. The distribution of students for each grade is shown in percentage. The actual number of students is shown within the parenthesis.

- 1 Grading scale: Pass with distinction (VG), Pass (G), Fail (U)
- 2 Grading scale: Pass (G), Fail (U)

The above is an excerpt from the student registry.