

Group Projects

This is a list of some of the most notable group projects I have been part of in chronological order and some details of the parts of the games that I have worked on.

Chop Squad!



Chop Squad! is a party game for 2 players that compete against each other to see who gets to eat the most sushi pieces. An arcade game that I worked on during a 2 month game project at Uppsala University in 2021. I worked on the 2D art, some animations and the game design. Itch.io page: <https://thelluas.itch.io/chop-squad>

Teddy's Tale



Teddy's Tale is a story driven game mixing puzzle, platforming and stealth. A vertical slice game that I worked on during a 2 month game project at Uppsala University in 2022. We showcased the game at the Gotland Game Conference. I modeled, rigged and did the animations for the player character and took part in creating the modular assets for the house.

Video of the teddy's animations:

https://drive.google.com/file/d/1f_hDsAcJKvFlks5GWFbX0J_B195VBGYJ/view?usp=drive_link

Itch.io page: <https://sh3rvin.itch.io/teddys-tale>

Harbingers of New Dawn



Harbingers of New Dawn is a 4 player co-op game where you fight monsters with spells. A vertical slice game that I worked on during a 6 week game project at Futuregames in 2024. I worked together with a programmer to design and create the VFX of the spells in Niagara. I recommend looking at the games trailer to see them in action from the itch.io page
Itch.io page: <https://futuregames.itch.io/harbingers-of-new-dawn>

MOOD 666



Mood 666 is a first-person shooter game, inspired by the Doom series. This was a game project that was developed over a span of 4 weeks at Futuregames in 2024 and I'd like to highlight some of the things I worked on. I modeled and texture the pistol, with 3K+ Tris, over the course of 3 days, made the level design and set dressing on the second level as seen on the screenshots, where enemies spawn in waves from different places. Additionally, I created the background buildings.

Itch.io page: <https://miartwall.itch.io/mood-666>