

Theory of Programming and Types, Exercise 3

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No Institute Given

Prelude

```
{-# LANGUAGE GADTs #-}
{-# LANGUAGE KindSignatures #-}
{-# LANGUAGE RankNTypes #-}
{-# LANGUAGE FlexibleContexts #-}
{-# LANGUAGE TypeOperators #-}
{-# LANGUAGE TypeFamilies #-}
module Exercise where

import qualified Generics.Regular.Base as R
```

1 Exercise 1

```
- Kind Tree = * → * → *
- Kind GList = (* → *) → * → *
- Kind Bush = * → *
- Kind HFix = ((* → *) → * → *) → * → *
- Kind Exists = * → *
- Kind Exp = *
```

2 Exercise 2

2.1 A

```
data Exp where
  EBool :: Bool → Exp
  EInt :: Int → Exp
  Gt :: Exp → Exp → Exp
  Add :: Exp → Exp → Exp
  IsZero :: Exp → Exp
  Succ :: Exp → Exp
  If :: Exp → Exp → Exp → Exp

pair :: a → b → (a, b)
pair a b = (a, b)
```

```

evalInt :: Exp → Maybe Int
evalInt e = eval e >>= either return (const Nothing)

evalBool :: Exp → Maybe Bool
evalBool e = eval e >>= either (const Nothing) return

eval :: Exp → Maybe (Either Int Bool)
eval (EBool b) = return (Right b)
eval (EInt n) = return (Left n)
eval (Add a b) = evalInt a >>= λav → evalInt b
    >>= return ∘ Left ∘ (av+)
eval (Gt a b) = evalInt a >>= λav → evalInt b
    >>= return ∘ Right ∘ (av ≥)
eval (IsZero a) = evalInt a >>= return ∘ Right ∘ (≡ 0)
eval (Succ a) = evalInt a >>= return ∘ Left ∘ (+1)
eval (If c t e)
    = do
        b ← evalBool c
        if b then eval t else eval e

testExp :: Exp
testExp = If (IsZero (Succ (EInt 3))) (EInt 10) (EInt 15)

```

2.2 B

```

data ExpF a
    = EInt Int
    | EBool Bool
    | EGt a a
    | EAdd a a
    | EIsZero a
    | ESucc a
    | EIf a a a

evalAlg :: ExpF (Maybe (Either Int Bool)) → Maybe (Either Int Bool)
evalAlg (EInt n) = Just (Left n)
evalAlg (EBool b) = Just (Right b)
evalAlg (EGt (Just (Left n)) (Just (Left m))) = Just (Right (n ≥ m))
evalAlg (EAdd (Just (Left n)) (Just (Left m))) = Just (Left (m + n))
evalAlg (EIsZero (Just (Left n))) = Just (Right (n ≡ 0))
evalAlg (ESucc (Just (Left n))) = Just (Left (n + 1))
evalAlg (EIf (Just (Right b)) t e) = if b then t else e
evalAlg _ = Nothing

```

2.3 C

```
instance Functor ExpF where
  fmap f (EGt a b) = EGt (f a) (f b)
  fmap f (EAdd a b) = EAdd (f a) (f b)
  fmap f (EIsZero x) = EIsZero (f x)
  fmap f (ESucc x) = ESucc (f x)
  fmap f (EIf c t e) = EIf (f c) (f t) (f e)
  fmap f (EFinInt n) = EFinInt n
  fmap f (EFBool b) = EFBool b
```

```
newtype Fix f = In
```

2.4 D

```
data HFix f a = HIn
```

2.5 E

```
newtype Id a = Id
```

3 Exercise 3

```
class Children f where
  getChildren :: f a → [a]
```

```
instance Children (R.K v) where
  getChildren (R.K a) = []
```

```
instance Children R.I where
  getChildren (R.I r) = [r]
```

```
instance Children R.U where
  getChildren R.U = []
```

```
instance (Children f, Children g) ⇒ Children (f R. : + : g) where
  getChildren (R.L fr) = getChildren fr
  getChildren (R.R gr) = getChildren gr
```

```
instance (Children f, Children g) ⇒ Children (f R. : * : g) where
  getChildren (fr R. : * : gr) = getChildren fr ++ getChildren gr
```

```
instance (Children f) ⇒ Children (R.C c f) where
  getChildren (R.C fr) = getChildren fr
```

```

-- List instance of PF
type instance R.PF [a] = R.U R. : + : ((R.K a) R. : * : R.I)
instance R.Regular [a] where
  from [] = R.L R.U
  from (a : as) = R.R ((R.K a) R. : * : (R.I as))

  to (R.L R.U) = []
  to (R.R ((R.K a) R. : * : (R.I as))) = a : as

children :: (R.Regular r, Children (R.PF r)) ⇒ r → [r]
children = getChildren ∘ R.from

example3 :: Bool
example3 = (children [1, 2] ≡ [[2]])

```

4 Exercise 4

```

parents :: (R.Regular r, Children (R.PF r)) ⇒ r → [r]
parents r = case children r of
  [] → []
  cs → r : (concatMap parents cs)

example4 :: Bool
example4 = (parents [1, 2, 3] ≡ [[1, 2, 3], [2, 3], [3]])

```