**Team C - Crazy Coders - Campus tour software**

**Client:** Dr. Michael Oudshoorn

**Team members and their key roles and responsibilities:**

**Responsibilities:**

**S.No.     Names                                  Roles**

1             Nayan Reddy Prodduturi  -Primary contact & Communications and documentation                                                                                                  management

2             Teja Parimi                          -Quality and testing management

3             Rakesh Chitturi                   -Data management

4             Vamsi Krishna Solasa         -Issues management

5             Chiranjeevi Sneha Kotu     -Requirements management

6             Mallikharjuna Rao Dande -Client management

**Nayan Reddy Prodduturi:** My responsibility is to keep in contact with the client.

I also take the responsibility of documenting the project at various stages by collecting information from team members.

**Teja Parimi:** I am Responsible for testing the app throughout the project and to inform issue manager if there are any issues and also to maintain the quality of the app.

**Rakesh Chitturi:** I will take the responsibility of storing and managing the data. I also take responsibility for designing database and database connectivity.

**Vamsi Krishna Solasa:** I am responsible for tracking all the issues and assigning the issue to respective member. I also take feedback about the issue and inform the client management if there is any problem in solving the issue.

**Chiranjeevi Sneha Kotu:** I take the responsibility to collect the requirements and to be able to say that the requirements are deliverable or not, discussing with the programmers.

**Mallikharjuna Rao Dande:** I take the responsibility to interact with the client get the requirements and give it to the team and also to discuss issues with the client.

**Team** **status report**

* Requirement discovery

We need to develop an app with which user should

1. Be given an campus tour,
2. Have QR codes on each building which once scanned should give out details of the building like the departments in the building etc.
3. Once near a code / building buzz the phone and notify of the surrounding infrastructure and navigation window to provide current location and nearby amenities.
4. Voice info, Text, Building pic exterior and interior are some details which should be popped up when a QR code is scanned.
5. The client also should be able to modified and add extra content to the audio or text information being displayed.
6. The frequency of client meetings would be biweekly in a month.

* Design creation/modification : Yet to Start