

# VISHNAVI DANDU

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## EDUCATION

Godavari Institute of Engineering and Technology(A), Rajahmundry Oct 2022-Apr 2026

Computer Science and Engineering 83.6%

## Technical Skills

Python, SQL, MS Excel, Power BI, Artificial intelligence(basics)

## Interpersonal Skills

- Effective Communication
- Time Management
- Active Listening
- Conflict Resolution

**Spoken Languages:** English (Intermediate), Telugu (Native)

## INTERNSHIP

**Artificial Intelligence**, AIMERS May 2024-Jul 2024

- **Developed AI-driven solutions**, including image classification, object detection, hand gesture recognition, chatbot development, and speech synthesis (talking parrot).
- **Designed interactive data visualizations using Power BI**, enabling data-driven insights and decision-making.

## PROJECTS

**Tic -Tac -Toe game playing using python** Feb 2025

- **Game Logic:** Use a 3x3 list to represent the board, check for wins by rows, columns, or diagonals, and ensure valid moves.
- **Function-Based Structure:** Implement functions for displaying the board, handling player moves, checking win conditions, and running the game loop.

**Card Game using python** Dec 2024

- **Class Structure:** Use Card (rank, suit), Deck (list of Card objects, shuffle, draw), and Player (hand, actions) classes.
- **Game Logic:** Implement functions to shuffle, deal cards, play turns, and determine the winner based on game rules.

## Certifications and Courses

- **Nptel:** Programming with java

## INTRESTS

Exploring new things, Playing sports, Dancing, Watching movies