

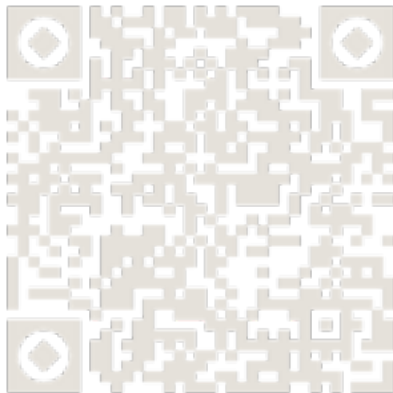

```
8  import SwiftUI
9
10 struct NavigationView: View {
11     @EnvironmentObject var viewRouter: ViewRouter
12
13     var body: some View {
14         switch viewRouter.currentPage {
15             case .onBoarding01View:
16                 OnBoarding01View()
17             case .onBoarding02View:
18                 OnBoarding02View()
19             case .onBoarding03View:
20                 OnBoarding03View()
21             case .onBoarding04View:
22                 OnBoarding04View()
23             case .onBoarding05View:
24                 OnBoarding05View()
25             case .loginView:
26                 LoginView()
27             case .homeView:
28                 switch viewRouter.previousPage {
29                     case .profileView:
30                         HomeView()
31                         .transition(.move(edge: .leading))
32                     case .timelineView:
33                         HomeView()
34                         .transition(.move(edge: .trailing))
35                     case .challengeView:
36                         ChallengeView()
37                     case .challengeSendTextView:
38                         ChallengeSendTextView()
39                     default:
40                         HomeView()
41                 }
42             }
43         }
44     }
45 }
```











Code consuming API

API temporarily published
on Heroku.

Design System

Login With Apple

