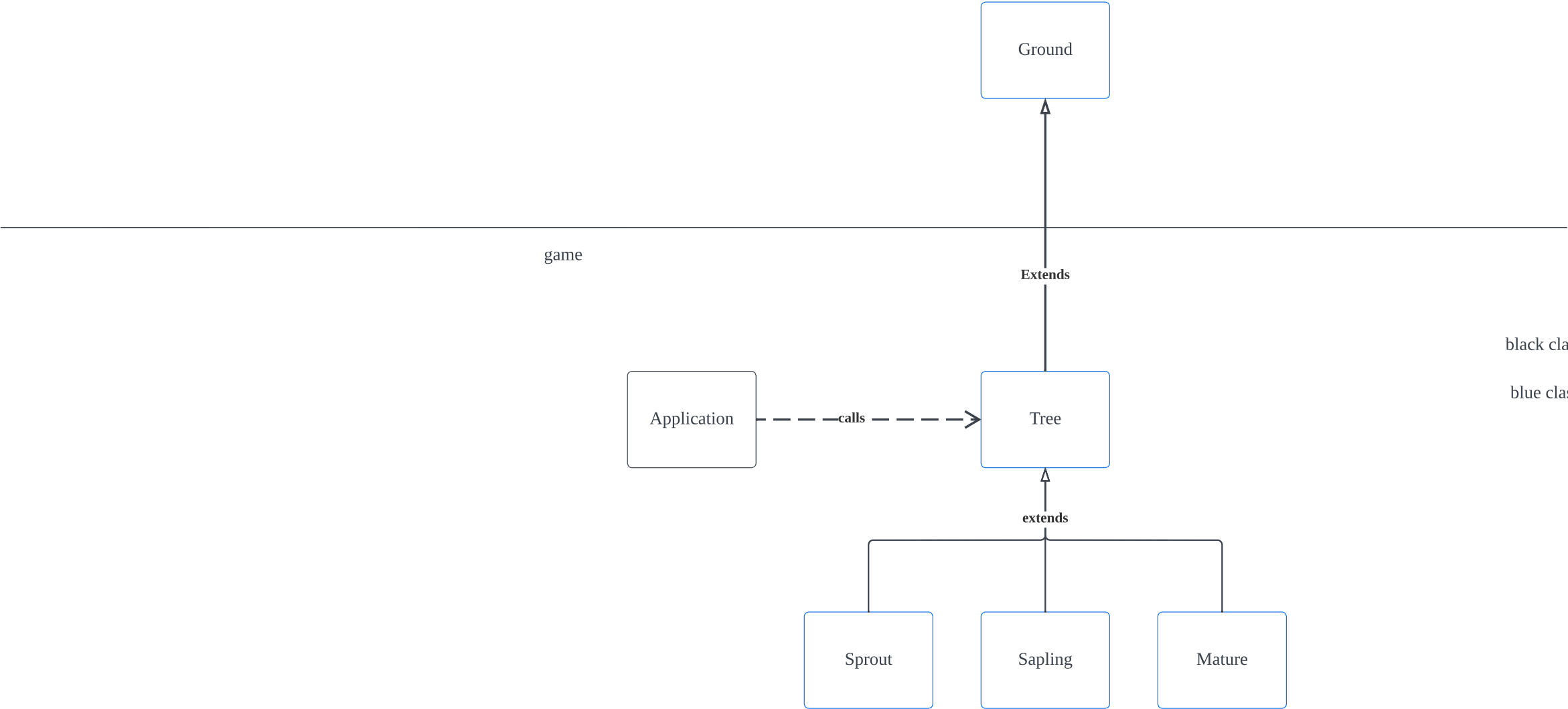


REQ 1

engine

Seow Zheng Hao 31/3/22 6:27

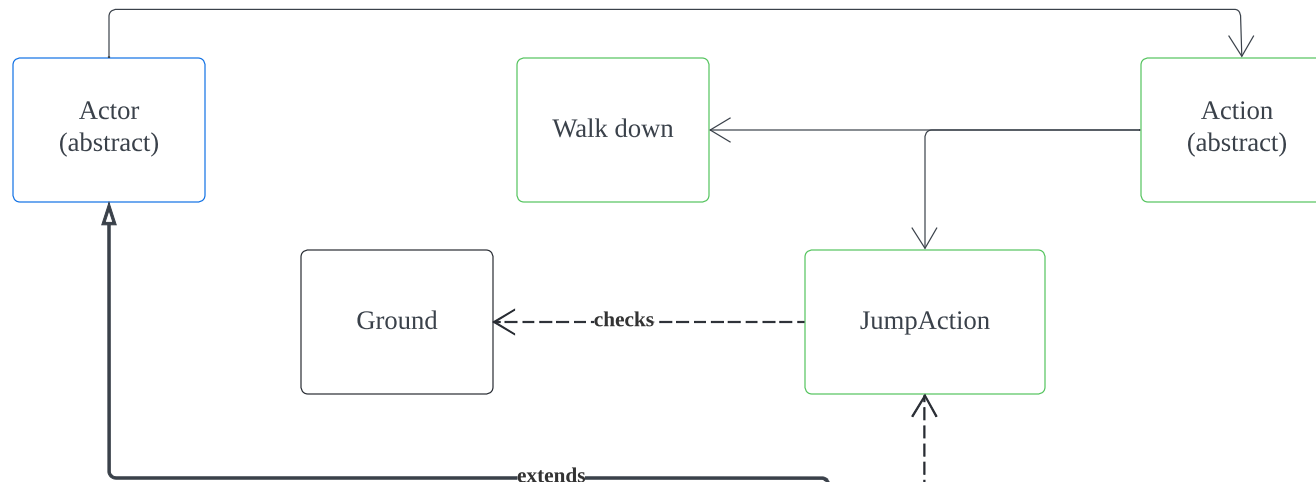


black classes are default

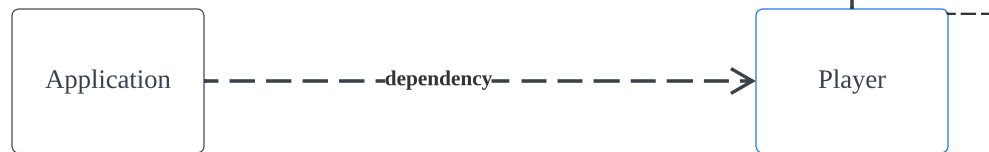
blue classes are entitys

REQ 2

engine



game



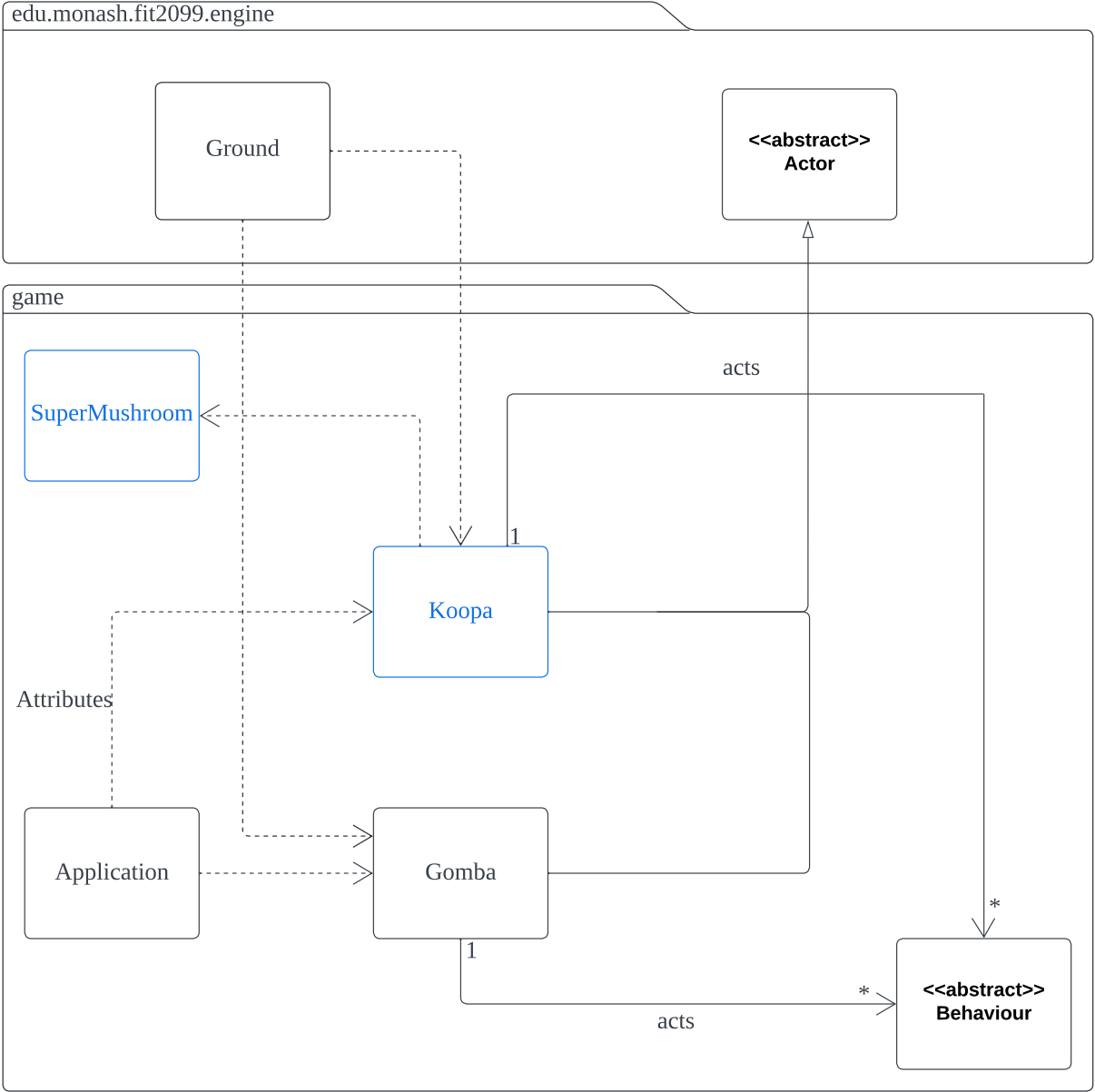
black classes are default

blue classes are entitys

Green classes are actions

REQ 3

Muhammad Abdullah Akif
02/04/22 9:30 PM



REQ 4

Muhammad Abdullah Akif
02/04/22 10:03 PM

