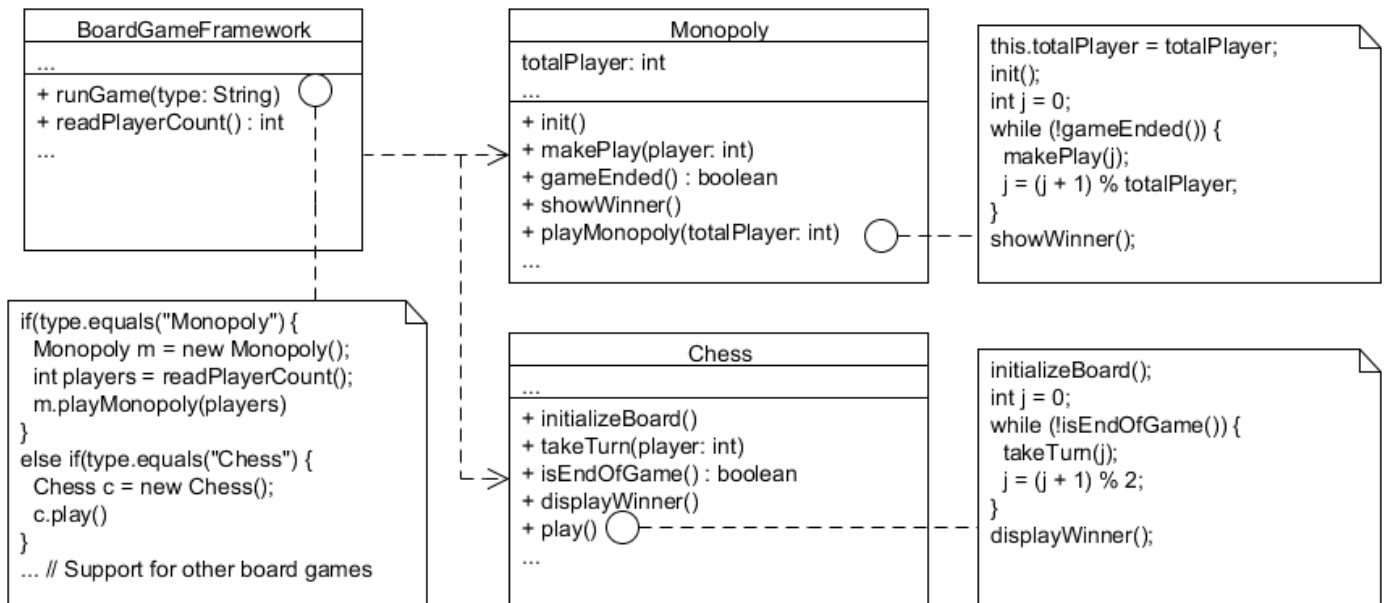


CSSE 374: Lab 6-1 (Design Studio)

Review the design below and answer the following questions in **docs/Answer.pdf** file:



Q1. List and explain all of the problems in the design of the Board Game Framework. [10 points]

Q2. Fix all of the problems listed in Q1 and present your improved design using UML class diagram. You may reuse the *docs/BoardGameExample.uxf* file. [30 points]

Q3. Explain your design and identify all of the patterns that you have applied in your new design. [10 points]

Deliverable

Turn in **only Answer.pdf** on Moodle.