

# Introduction

Welcome to this lab! At this lab, we will learn:

1. How to build a graph from a file or create a simple graph by ourself
2. Implement DeepWalk in the simplest way based on the paper [DeepWalk](#). You can implement your own code or study some packages already made. I recommend reading Karateclub framwork, which is well-known for Unsupervised Learning on Graphs

## Exercise

### Download data and install packages

```
In [ ]: !gdown --id "1vqsjGzGZnpCEgHliEsVmAvzm9_1h3L-Y&export=download"
!unrar x -Y "/content/lab1.rar" -d "/content/"

Downloading...
From: https://drive.google.com/uc?id=1vqsjGzGZnpCEgHliEsVmAvzm9_1h3L-Y&export=download
To: /content/lab1.rar
100% 50.0k/50.0k [00:00<00:00, 30.9MB/s]

UNRAR 5.50 freeware      Copyright (c) 1993-2017 Alexander Roshal

Extracting from /content/lab1.rar

Extracting  /content/lab1_big_edgelist.txt          99%
OK
Extracting  /content/lab1_small_edgelist.txt        99%
OK
All OK
```

### Build a graph

```
In [ ]: import networkx as nx
import numpy as np
import torch
```

### TO DO: Create graphs

Create a graph from the file: "lab1\_small\_edgelist.txt"

```
In [ ]: # TO DO: Create a graph from the file: "lab1_small_edgelist.txt"
```

Create a graph by generating nodes and edges.

```
In [ ]: # TO DO: Create a graph by generating nodes and edges.
```

### Implement DeepWalk

## Packages: Import necessary packages

```
In [ ]: import networkx as nx
        from joblib import Parallel, delayed
        import random
        import itertools
        import numpy as np
        from gensim.models import Word2Vec
```

## Utils: Processing data

```
In [ ]: def partition_num(num, workers):
        if num % workers == 0:
            return [num//workers]*workers
        else:
            return [num//workers]*workers + [num % workers]
```

## TO DO: Implement DeepWalk

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**Algorithm 1** DEEPWALK( $G, w, d, \gamma, t$ )

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**Input:** graph  $G(V, E)$

    window size  $w$

    embedding size  $d$

    walks per vertex  $\gamma$

    walk length  $t$

**Output:** matrix of vertex representations  $\Phi \in \mathbb{R}^{|V| \times d}$

1: Initialization: Sample  $\Phi$  from  $\mathcal{U}^{|V| \times d}$

2: Build a binary Tree  $T$  from  $V$

3: **for**  $i = 0$  to  $\gamma$  **do**

4:    $\mathcal{O} = \text{Shuffle}(V)$

5:   **for each**  $v_i \in \mathcal{O}$  **do**

6:      $\mathcal{W}_{v_i} = \text{RandomWalk}(G, v_i, t)$

7:      $\text{SkipGram}(\Phi, \mathcal{W}_{v_i}, w)$

8:   **end for**

9: **end for**

---

```
In [ ]: # Please implement your code here.
        # 1. Try to build your own code
        # 2. Try to use class RandomWalker built in the KarateClub framework (used in h
class RandomWalker:
    def __init__(self, G, num_walks, walk_length):
        """
        :param G: Graph
        :param num_walks: a number of walks per vertex
        :param walk_length: Length of a walk. Each walk is considered as a sent
        """
        self.G = G
        self.num_walks = num_walks
        self.walk_length = walk_length

    # INFORMATION EXTRACTOR
    def simulate_walks(self):
        # TO DO: Create walks
        pass
```

```
In [ ]: class DeepWalk:
    def __init__(self, graph, walk_length, num_walks):

        self.graph = graph
        self.w2v_model = None
        self._embeddings = {}

        self.walker = RandomWalker(graph, num_walks=num_walks, walk_length=walk_length)
        self.walks = self.walker.simulate_walks()

    def train(self, embed_size=128, window_size=5, workers=1, iter=5, **kwargs):

        kwargs["sentences"] = self.walks
        kwargs["min_count"] = kwargs.get("min_count", 0)
        kwargs["size"] = embed_size
        kwargs["sg"] = 1 # skip gram
        kwargs["hs"] = 1 # deepwalk use Hierarchical Softmax
        kwargs["workers"] = workers
        kwargs["window"] = window_size
        kwargs["iter"] = iter

        print("Learning embedding vectors...")
        model = Word2Vec(**kwargs) # Pay attention here
        print("Learning embedding vectors done!")

        self.w2v_model = model
        return model

    def get_embeddings(self,):
        if self.w2v_model is None:
            print("model not train")
            return {}

        self._embeddings = {}
        for word in self.graph.nodes():
            self._embeddings[word] = self.w2v_model.wv[word]

        return self._embeddings
```

## Run graph embedding

```
In [ ]: G = nx.read_edgelist('lab1_big_edgelist.txt', create_using=nx.DiGraph(), nodetype=int)
model = DeepWalk(G, walk_length=10, num_walks=80) # init model
model.train(window_size=5, iter=3) # train model
embeddings = model.get_embeddings() # get embedding vectors
```

```
[Parallel(n_jobs=1)]: Using backend SequentialBackend with 1 concurrent worker
s.
```

```
[Parallel(n_jobs=1)]: Done 1 out of 1 | elapsed: 4.8s finished
```

```
Learning embedding vectors...
```

```
Learning embedding vectors done!
```

## Questions

Did you see that we use the function "Word2vec" as the primary function to implement the DeepWalk algorithm?

The reason is that DeepWalk is based on the idea of Word2vec. As a result, all we need is packed in the implementation of Word2vec. Within a short amount of time, we couldn't go

through all the code.

This is your homework. The details will be shown in the file "Lab3 - Homeworks".

Please take a look at [this file](#) for more details.