

Dynamic Programming

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Introduction

- “Programming” in this context refers to a **tabular method**, not to writing computer code.
- **Divide-and-conquer**:
 - Partition the problem into disjoint subproblems.
 - Solve the subproblems recursively.
 - Combine their solutions to solve the original problem.
- **Dynamic programming**:
 - Apply when the subproblems overlap.
 - Solve each subsubproblem **just once** and then saves its answer in a table.
 - Typically apply dynamic programming to **optimization problems**.

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Dynamic Programming: 4 Steps

1. Characterize the structure of an optimal solution.
2. Recursively define the value of an optimal solution.
3. Compute the value of an optimal solution, typically in a bottom-up fashion.
4. Construct an optimal solution from computed information.

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Outline

- **Rod Cutting**
- Matrix-Chain Multiplication
- Elements of Dynamic Programming
- Longest Common Subsequence
- Optimal Binary Search Trees

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Rod-Cutting Problem (1/7)

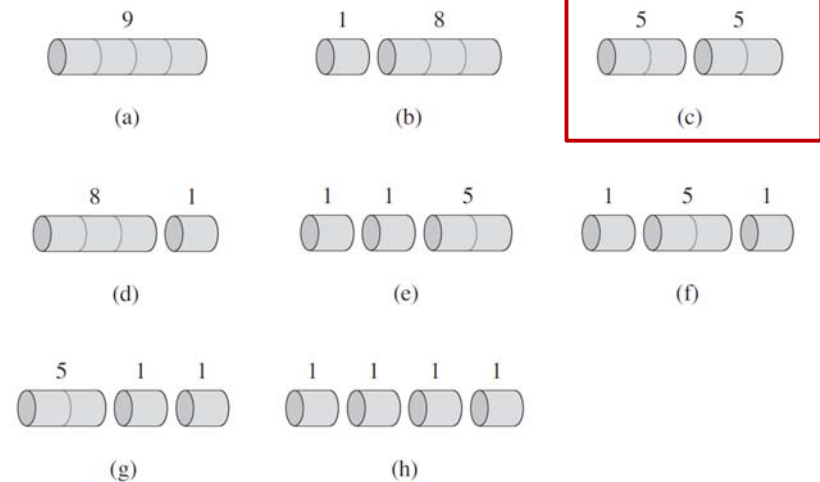
- Given a rod of length n inches and a table of prices p_i for $i = 1, 2, \dots, n$, determine the maximum revenue r_n obtainable by cutting up the rod and selling the pieces.

length i	1	2	3	4	5	6	7	8	9	10
price p_i	1	5	8	9	10	17	17	20	24	30

- Suppose $n = 4$, what is the maximum revenue r_n ?

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Rod-Cutting Problem (2/7)



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Rod-Cutting Problem (3/7)

- How many ways can we cut up a rod of length n ?
 - ➔ 2^{n-1}
 - ➔ $e^{\pi\sqrt{2n/3}}/4n\sqrt{3}$ (in order of non-decreasing size)
- We denote a decomposition into pieces using **ordinary additive notation**, e.g., $7 = 2 + 2 + 3$.

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Rod-Cutting Problem (4/7)

- If an optimal solution cuts the rod into k pieces, for some $1 \leq k \leq n$, then an optimal decomposition $n = i_1 + i_2 + \dots + i_k$ of the rod into pieces of lengths i_1, i_2, \dots, i_k provides maximum corresponding revenue $r_n = p_{i_1} + p_{i_2} + \dots + p_{i_k}$.

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Rod-Cutting Problem (5/7)

- We can determine the optimal revenue figures r_i , for $i = 1, 2, \dots, 10$, by inspection, with the corresponding optimal decompositions

length i	1	2	3	4	5	6	7	8	9	10
price p_i	1	5	8	9	10	17	17	20	24	30

$r_1 = 1$ from solution $1 = 1$ (no cuts) ,
 $r_2 = 5$ from solution $2 = 2$ (no cuts) ,
 $r_3 =$
 $r_4 =$
 $r_5 =$
 $r_6 =$

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Rod-Cutting Problem (6/7)

length i	1	2	3	4	5	6	7	8	9	10
price p_i	1	5	8	9	10	17	17	20	24	30

$r_1 = 1$ from solution $1 = 1$ (no cuts) ,
 $r_2 = 5$ from solution $2 = 2$ (no cuts) ,
 $r_3 = 8$ from solution $3 = 3$ (no cuts) ,
 $r_4 = 10$ from solution $4 = 2 + 2$,
 $r_5 = 13$ from solution $5 = 2 + 3$,
 $r_6 = 17$ from solution $6 = 6$ (no cuts) ,
 $r_7 =$
 $r_8 =$
 $r_9 =$
 $r_{10} =$

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Rod-Cutting Problem (7/7)

- We can frame the values r_n for $n \geq 1$ in terms of optimal revenues from shorter rods:

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-1} + r_1) .$$
 - We can also view a decomposition as consisting of a first piece of length i cut off the left-hand end, and then a right-hand remainder of length $n - i$. Only the remainder may be further divided.

$$r_n = \max_{1 \leq i \leq n} (p_i + r_{n-i}) .$$
- ➔ In this formulation, an optimal solution embodies the solution to **only 1 related subproblem** (rather than 2).

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Recursive Top-Down Implementation

$$r_n = \max_{1 \leq i \leq n} (p_i + r_{n-i})$$

CUT-ROD(p, n)

```

1  if  $n == 0$ 
2      return 0
3   $q = -\infty$ 
4  for  $i = 1$  to  $n$ 
5       $q = \max(q, p[i] + \text{CUT-ROD}(p, n - i))$ 
6  return  $q$ 
```

Is this a good solution?

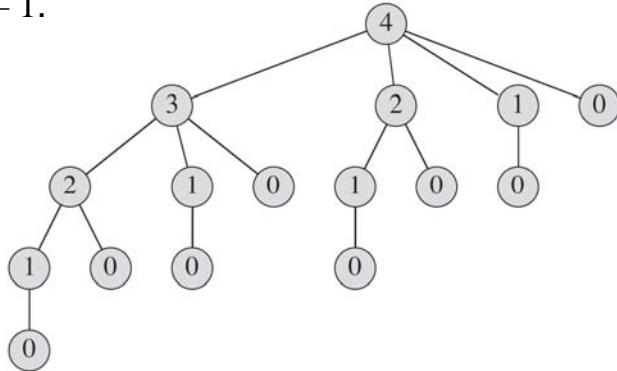


- Once the input size becomes moderately large, your program would take a long time to run!

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What Happen for $n = 4$?

- CUT-ROD(p, n) calls CUT-ROD($p, n - i$) for $i = 1, 2, \dots, n$.
- ➔ CUT-ROD(p, n) calls CUT-ROD(p, j) for $j = 0, 1, 2, \dots, n - 1$.



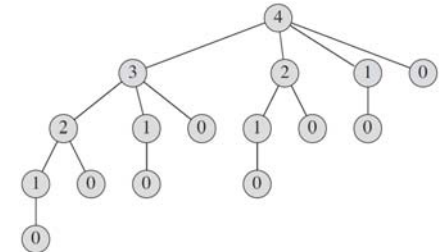
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Running Time Analysis

- Let $T(n)$ denote the total number of calls made to CUT-ROD when called with its second parameter equal to n .

$$T(0) = 1 \text{ and } T(n) = 1 + \sum_{j=0}^{n-1} T(j)$$

- ➔ $T(n) = 2^n$ (the running time of CUT-ROD is exponential in n)



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Using Dynamic Programming

- A naive recursive solution is inefficient because it solves the same subproblems **repeatedly**.
- ➔ Dynamic programming uses additional memory to save computation time:
 - We arrange for each subproblem to be solved **only once**, saving its solution.
 - If we need to refer to this subproblem's solution again later, we can just **look it up**, rather than recompute it.
 - There are usually two equivalent ways to implement a dynamic-programming approach: **top-down with memoization** and **bottom-up method**.

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Top-Down with Memoization

MEMOIZED-CUT-ROD(p, n)

```

1  let  $r[0 \dots n]$  be a new array
2  for  $i = 0$  to  $n$ 
3       $r[i] = -\infty$ 
4  return MEMOIZED-CUT-ROD-AUX( $p, n, r$ )
    
```

MEMOIZED-CUT-ROD-AUX(p, n, r)

```

1  if  $r[n] \geq 0$ 
2      return  $r[n]$ 
3  if  $n == 0$ 
4       $q = 0$ 
5  else  $q = -\infty$ 
6      for  $i = 1$  to  $n$ 
7           $q = \max(q, p[i] + \text{MEMOIZED-CUT-ROD-AUX}(p, n - i, r))$ 
8   $r[n] = q$ 
9  return  $q$ 
    
```