

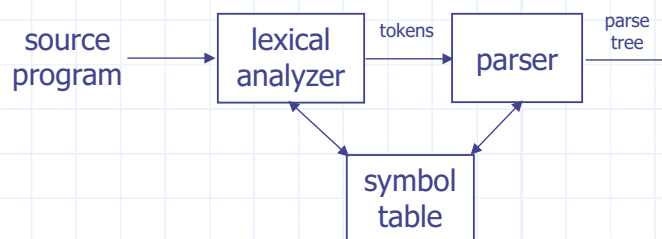
編譯器設計

Chapter 3: Lexical Analysis

Lexical Analysis

◆ The role of the lexical analyzer

- To read the input characters
- To produce a sequence of tokens



◆ Reasons to separate lexical analysis

- Simpler design is the most important consideration
- Compiler efficiency is improved
- Compiler portability is enhanced

Tokens, Patterns, and Lexemes

◆ Tokens

- The terminal symbols in the grammar

◆ Patterns

- Rule describing the set of strings that correspond to the same token

◆ Lexeme

- A sequence of characters matched by a pattern

Token	Sample Lexemes	Informal Description of Pattern
const	const	const
if	if	if
relop	<, <=, =, <>, >, >=	< or <= or = or <> or > or >=
id	pi, count, D2	letter followed by letters and digits
num	0, 3.14, 6.02E23	any number constant

Operations on Languages

◆ Union of L and M , written as $L \cup M$

$$L \cup M = \{s \mid s \in L \vee s \in M\}$$

◆ Concatenation of L and M , written as LM

$$LM = \{st \mid s \in L \wedge t \in M\}$$

◆ Kleene closure of L , written as L^*

- denotes “zero or more concatenations of L ”

$$L^* = \bigcup_{i=0}^{\infty} L^i$$

◆ Positive closure of L , written as L^+

$$L^+ = \bigcup_{i=1}^{\infty} L^i$$

Operations on Languages

◆ Example

Let $L = \{A, B, \dots, Z, a, b, \dots, z\}$ and $D = \{0, 1, 2, \dots, 9\}$

- $L \cup D$
 - ◆ the set of letters and digits
- LD
 - ◆ the set of strings consists of a letter followed by a digit
- L^4
 - ◆ the set of all four-letter strings
- L^*
 - ◆ the set of all strings of letters, including ϵ
- $L(L \cup D)^*$
 - ◆ the set of all strings of letters and digits beginning with a letter

Regular Expressions

- ◆ Each regular expression r denotes a language $L(r)$
- ◆ Rules to define the regular expressions over Σ
 - ϵ is regular expression that denotes $\{\epsilon\}$
 - If a is a symbol in Σ , then a is a regular expression that denote $\{a\}$
 - Suppose r and s are regular expressions, then
 - ◆ $(r)|(s)$ is a regular expression denoting $L(r) \cup L(s)$
 - ◆ $(r)(s)$ is a regular expression denoting $L(r)L(s)$
 - ◆ $(r)^*$ is a regular expression denoting $(L(r))^*$
 - ◆ $(r)^+$ is a regular expression denoting $(L(r))^+$
 - If two regular expressions r and s denote the same language, we say r and s are equivalent and write $r = s$

Regular Expressions

◆ Example: let $\Sigma = \{a, b\}$

- The regular expression $a|b$ denotes $\{a, b\}$
- $(a|b)(a|b)$ denotes $\{aa, ab, ba, bb\}$
 - ◆ i.e. the set of all 2-letter strings of a's and b's
 - ◆ Another form is $aa|ab|ba|bb$
- a^* denotes the set of all strings of a's
 - ◆ i.e. $\{\epsilon, a, aa, aaa, \dots\}$
- $(a|b)^*$ denotes the set of all strings of a's and b's
 - ◆ Another form is $(a^*b^*)^*$
- $a|a^*b$ denotes the set containing the string a and all strings consisting of zero or more a's and followed by b's

Precedence

◆ Unnecessary parentheses can be avoided in regular expressions if

- The unary operator $*$ has the highest precedence and is left associative
- Concatenation has the second highest precedence and is left associative
- $|$ has the lowest precedence and is left associative
- Example
 - ◆ $(a)|((b)^*(c)) \equiv a|b^*c$

Algebraic Properties of Regular Expressions

- ◆ Some algebraic laws that hold for regular expressions r , s , and t

Axiom	Description
$r s = s r$	$ $ is commutative
$r (s t) = (r s) t$	$ $ is associative
$(rs)t = r(st)$	concatenation is associative
$r(s t) = rs rt$ $(s t)r = sr tr$	concatenation distributes over $ $
$\epsilon r = r$ $r\epsilon = r$	ϵ is the identity element of concatenation
$r^* = (r \epsilon)^*$	relationship between $*$ and ϵ
$r^{**} = r^*$	$*$ is idempotent

Regular Definitions

- ◆ For notational convenience, we may wish to give names to regular expressions
 - To define regular expressions using these names as if they were symbols
 - If Σ is an alphabet, then a regular definition is a sequence of definitions of the form

$$d_1 \rightarrow r_1$$

$$d_2 \rightarrow r_2$$

...

$$d_n \rightarrow r_n$$

where each r_i is a regular expression over the symbols in $\Sigma \cup \{r_1, r_2, \dots, r_{i-1}\}$

Regular Definitions

◆ Notational Shorthands

- $+$: one or more instance
- $?$: zero or one instance
- $[abc]$: character classes, i.e. $\equiv a|b|c$

◆ Example

digit $\rightarrow 0 | 1 | \dots | 9$

letter $\rightarrow [A-Za-z]$

id $\rightarrow \text{letter} (\text{letter} | \text{digit})^*$

digits $\rightarrow \text{digit}^+$

optional_fraction $\rightarrow (.\text{digits})?$

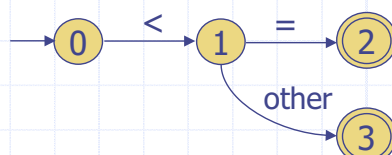
optional_exp $\rightarrow (E (+ | -)? \text{digits})?$

num $\rightarrow \text{digits optional_fraction optional_exp}$

Recognition of Tokens

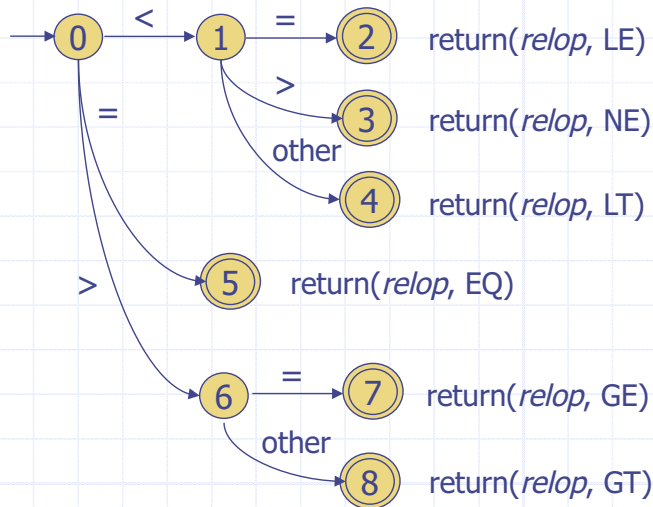
◆ State transition diagrams

- depicts the actions that take place when a lexical analyzer is called by the parser to get the next token
- States
 - ◆ Positions in a transition diagram
 - drawn as circles
 - ◆ States are connected by arrows, call *edges*
 - ◆ Start state
 - the initial state of the transition diagram



Recognition of Tokens

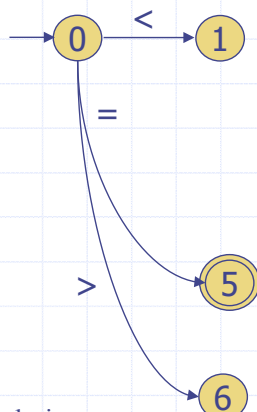
◆ Example: *relop* → < | <= | = | <> | > | >=



Implementing a Transition Diagram

◆ A transition diagram can be converted into a program

- Each state gets a segment of code
 - ◆ If there are edges leaving a state, then its code reads a character and selects an edge to follow
 - If there is an edge labeled by the character read, then control is transferred
 - If there is no such edge, then fail

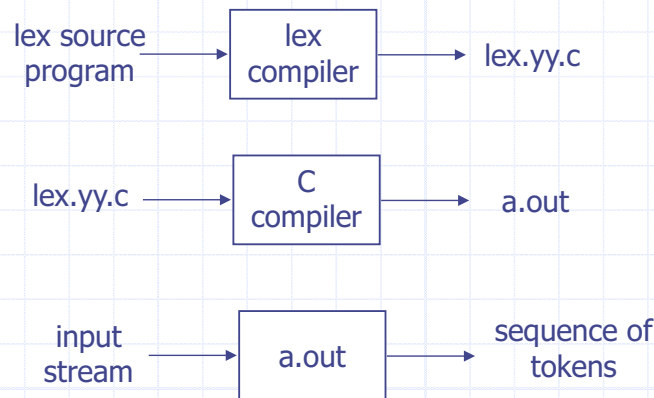


```
token nexttoken( ) {
    switch(state) {
    case 0: /* state 0 */
        c = nextchar();
        if (c == '<') state = 1;
        else if (c == '=') state = 5;
        else if (c == '>') state = 6;
        else state = fail;
        break;
    ...
    }
```

Implementing a Transition Diagram

- ◆ Several tools have been built for constructing lexical analyzer from regular expressions

- e.g. lex



Finite Automata

- ◆ We compile a regular expression into a lexical analyzer by constructing a generalized transition diagram called a *finite automaton*

- $M = \{S, \Sigma, \delta, s_0, F\}$

- ◆ S : a finite, nonempty set of *states*
- ◆ Σ : an *alphabet*
- ◆ δ : mapping $S \times \Sigma \rightarrow S$
- ◆ s_0 : start state
- ◆ F : the set of accepting (or final) states

- A finite automaton is called a deterministic finite automaton (DFA) if

- ◆ No state has an ϵ -transition, and
- ◆ For each state s and input symbol a , there is at most one edge labeled a leaving s

Simulating a DFA

◆ Input

- An input string x terminated by an eof
- A DFA $D = \{S, \Sigma, \delta, s_0, F\}$

◆ Output

- "yes" if D accepts x ; "no" otherwise

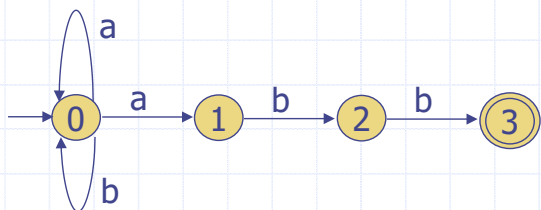
◆ Method

```
s = s0
c = nextchar();
while c ≠ eof do
    s = moveto(s, c);
    c = nextchar();
end
if s is in F then return "yes"
else return "no"
```

Nondeterministic Finite Automata (NFA)

◆ $M = \{S, \Sigma, \delta, s_0, F\}$

- S : a finite, nonempty set of *states*
- Σ : an *alphabet*
- δ : mapping $S \times \Sigma \rightarrow 2^S$
- s_0 : start state
- F : the set of accepting (or final) states



$\delta(0, a) = \{0, 1\}$
 $\delta(0, b) = \{0\}$
 $\delta(1, b) = \{2\}$
 $\delta(2, b) = \{3\}$

Simulating an NFA

◆ Input

- An input string x terminated by an eof
- A NFA N

◆ Output

- "yes" if N accepts x ; "no" otherwise

◆ Method

```
 $S = \epsilon\text{-closure}(s_0)$   
 $c = \text{nextchar};$   
while  $c \neq \text{eof}$  do  
     $S = \epsilon\text{-closure}(\text{moveto}(S, c));$   
     $c = \text{nextchar}();$   
end  
if  $S \cap F \neq \emptyset$  then return "yes"  
else return "no"
```

Operations on NFA States

◆ $\epsilon\text{-closure}(s)$

- Set of NFA states reachable from state s on ϵ -transitions only

◆ $\epsilon\text{-closure}(T)$

- Set of NFA states reachable from some state s in T on ϵ -transitions only

push all states in T onto stack

initialize $\epsilon\text{-closure}(T)$ to T

while stack is not empty do

pop t , the top element, off the stack

for each state u with an edge from t to u labeled ϵ do

if u is not in $\epsilon\text{-closure}(T)$ then

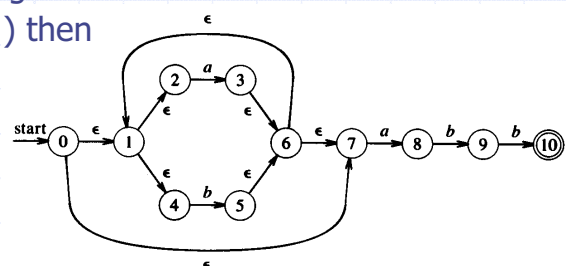
add u to $\epsilon\text{-closure}(T)$

push u onto stack

end if

end

end



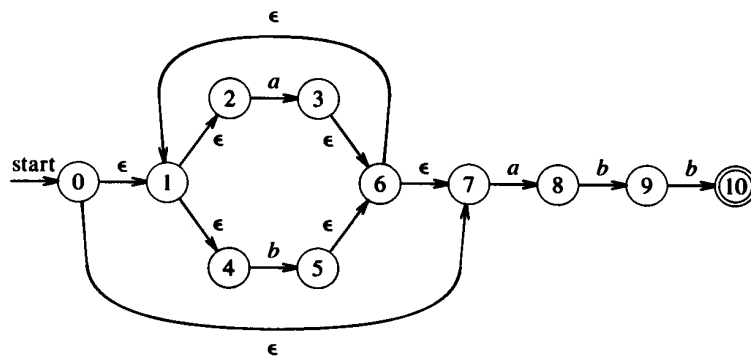
Operations on NFA States

◆ $moveto(T, a)$

- Set of NFA states to which there is a transition on input symbol a from some NFA state s in T

◆ Example: NFA for $(a|b)^*abb$

- $\epsilon\text{-closure}(0) = \{0, 1, 2, 4, 7\} \equiv A$
- $moveto(A, a) = \epsilon\text{-closure}(\{3, 8\}) = \{1, 2, 3, 4, 6, 7, 8\} \equiv B$



Constructing a DFA from an NFA

◆ Algorithm (Subset construction)

- Input. An NFA N
- Output. A DFA D accepting the same language
- Method. Constructs a transition table $Dtran$ for D

initially, $\epsilon\text{-closure}(s_0)$ is the only state in $Dstates$ and unmarked
while there is an unmarked state T in $Dstates$ do

mark T

for each input symbol a do

$U = \epsilon\text{-closure}(moveto(T, a))$

if U is not in $Dstates$ then

add U to as an unmarked state to $Dstates$

$Dtran[T, a] = U$

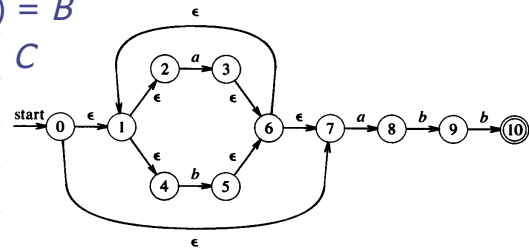
end

end

Constructing a DFA from an NFA

◆ Example: NFA for $(a|b)^*abb$

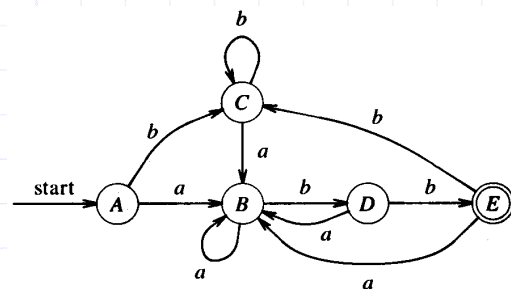
- $\epsilon\text{-closure}(0) = \{0, 1, 2, 4, 7\} \equiv A$
- $\text{moveto}(A, a) = \epsilon\text{-closure}(\{3, 8\}) = \{1, 2, 3, 4, 6, 7, 8\} \equiv B$
- $\text{moveto}(A, b) = \epsilon\text{-closure}(\{5\}) = \{1, 2, 4, 5, 6, 7\} \equiv C$
- $\text{moveto}(B, a) = \epsilon\text{-closure}(\{3, 8\}) = B$
- $\text{moveto}(B, b) = \epsilon\text{-closure}(\{5, 9\}) = \{1, 2, 4, 5, 6, 7, 9\} \equiv D$
- $\text{moveto}(C, a) = \epsilon\text{-closure}(\{3, 8\}) = B$
- $\text{moveto}(C, b) = \epsilon\text{-closure}(\{5\}) = C$
- $\text{moveto}(D, a) = \epsilon\text{-closure}(\{3, 8\}) = B$
- $\text{moveto}(D, b) = \epsilon\text{-closure}(\{5, 10\}) = \{1, 2, 4, 5, 6, 7, 10\} \equiv E$
- $\text{moveto}(E, a) = \epsilon\text{-closure}(\{3, 8\}) = B$
- $\text{moveto}(E, b) = \epsilon\text{-closure}(\{5\}) = C$



Constructing a DFA from an NFA

◆ Example: NFA for $(a|b)^*abb$

State	Input Symbol	
	a	b
A	B	C
B	B	D
C	B	C
D	B	E
E	B	C

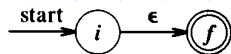


Constructing NFA from Regular Expression

◆ Algorithm (Thompson's construction)

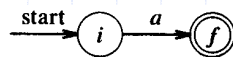
- Input. A regular expression r over Σ
- Output. An NFA N accepting $L(r)$
- Method.

- ◆ For ϵ , construct the NFA



- This NFA recognizes $\{\epsilon\}$

- ◆ For a in Σ , construct the NFA

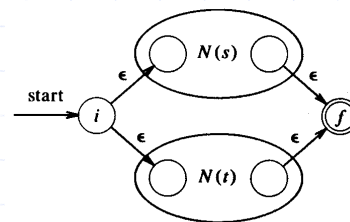


- This NFA recognizes $\{a\}$

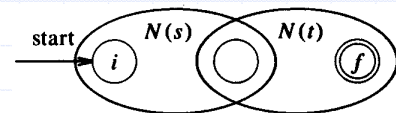
Constructing NFA from Regular Expression

- ◆ Suppose $N(s)$ and $N(t)$ are NFA's for regular expressions s and t

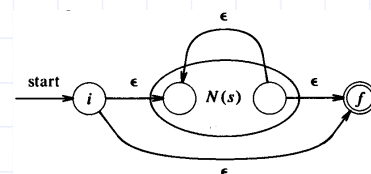
- For the regular expression $s | t$
 - This NFA recognizes $L(s) \cup L(t)$



- For the regular expression st
 - This NFA recognizes $L(s)L(t)$



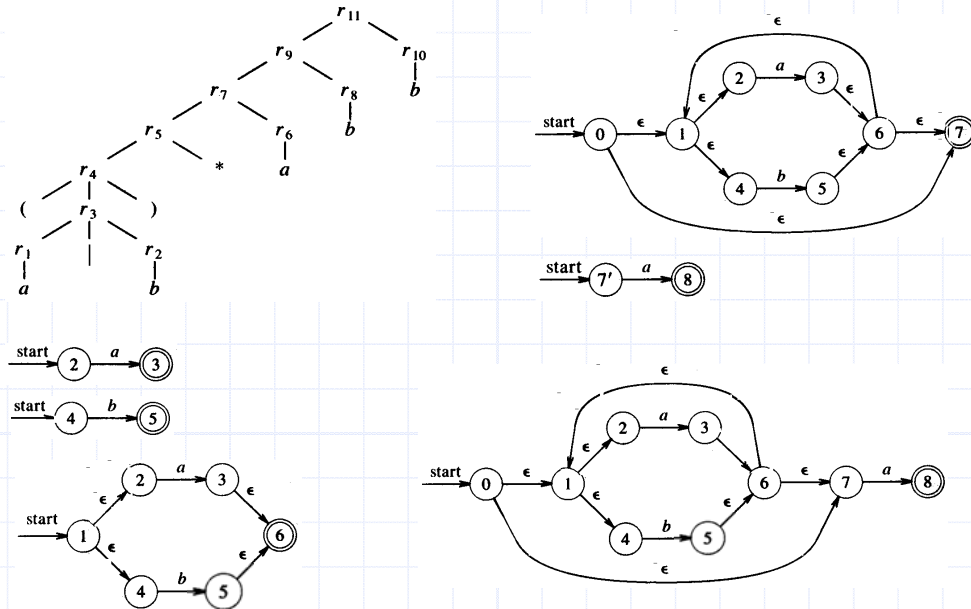
- For the regular expression s^*
 - This NFA recognizes $L(s)^*$



Constructing NFA from Regular Expression

◆ Example: $r = (a|b)^*abb$

- Parse r into its constituent subexpressions



Lexical Analysis

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Constructing NFA from Regular Expression

◆ The construction produces an NFA $N(r)$ with the following properties

- $N(r)$ has at most twice as many as states as the number of symbols and operators in r
 - ◆ Each step creates at most two new states
- $N(r)$ has exactly one start state and one accepting state
 - ◆ The accepting state has no outgoing transitions
- Each state of $N(r)$ has either one outgoing transition on a symbol in Σ or at most two outgoing ϵ -transitions

Lexical Analysis

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Design of a Lexical Analyzer Generator

- ◆ Assuming a specification of a lexical analyzer

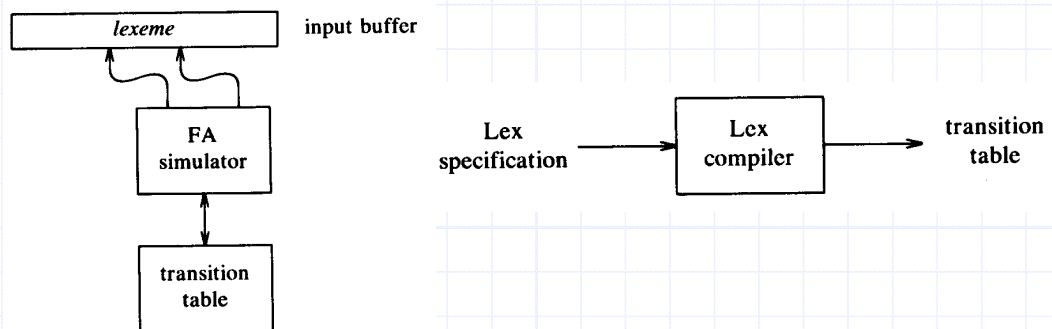
p_1 $\{ action_1 \}$

p_2 $\{ action_2 \}$

...

p_n $\{ action_n \}$

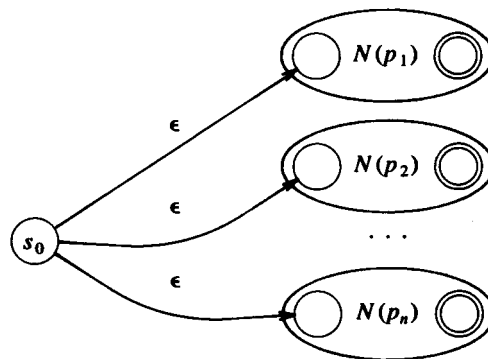
- ◆ A finite automaton is a natural model



Design of a Lexical Analyzer Generator

- ◆ Pattern matching based on NFA's

- To construct the transition table of a NFA N for the pattern $p_1 | p_2 | \dots | p_n$



Minimizing the Number of States

- ◆ An important theoretical result
 - Every regular set is recognized by a minimum-state DFA that is unique up to state names
- ◆ String w distinguishes state s from state t if
 - By starting with the DFA M in state s and feeding it input w , we end up in an accepting state, but
 - By starting in state t and feeding it input w , we end up in a nonaccepting state, or vice versa
 - e.g. ϵ distinguishes any accepting state from any nonaccepting state
- ◆ DFA states can be minimized by finding all groups of states that can be distinguished by some input string
 - Each group of states that cannot be distinguished by some input string is then merged into single state

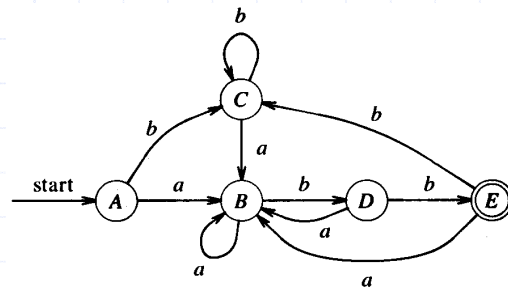
Minimizing the Number of States

- ◆ Algorithm
 - Construct an initial partition $\Pi = \{F, S - F\}$
 - Construct a new partition:
 - for each group $G \in \Pi$ do
 - partition G into subgroups such that
 - two states s and $t \in G$ are in the same subgroup iff
 - for all input symbol a ,
 - s and t have transitions on a to states in the same group in Π
 - replace G in Π_{new} by the set of subgroups formed
 - end
 - If $\Pi_{\text{new}} \neq \Pi$, then let $\Pi = \Pi_{\text{new}}$. Repeat.
 - Choose one state in each group as the representative
 - ◆ Update the transitions

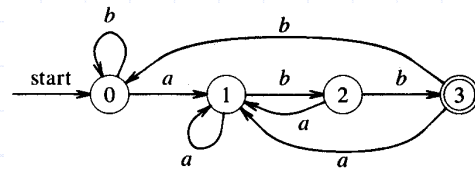
Minimizing the Number of States

◆ Example

- Initially, $\Pi = \{(ABCD), (E)\}$
 - ◆ $(ABCD) \Rightarrow (ABC)(D)$
- $\Pi = \{(ABC), (D), (E)\}$
 - ◆ $(ABC) \Rightarrow (AC)(B)$
- $\Pi = \{(AC), (B), (D), (E)\}$



State	Input Symbol	
	a	b
A (0)	B	A
B (1)	B	D
D (2)	B	E
E (3)	B	A



Building Regular Grammar from NFA

- ◆ Input. An NFA N
- ◆ Output. A regular grammar r . N accepts $L(r)$
- ◆ Method
 - For each state i of N , create a nonterminal symbol A_i
 - If state i goes to state j on symbol a , introduce the production $A_i \rightarrow aA_j$
 - If state i goes to state j on symbol ϵ , introduce the production $A_i \rightarrow A_j$
 - If state i is a final state, introduce the production $A_i \rightarrow \epsilon$
 - If state i is the start state, make A_i be the start symbol

Building Regular Grammar from NFA

◆ Example

- Nonterminal symbol:

A_0, A_1, A_2, A_3

- Productions

$A_0 \rightarrow aA_0$

$A_0 \rightarrow bA_0$

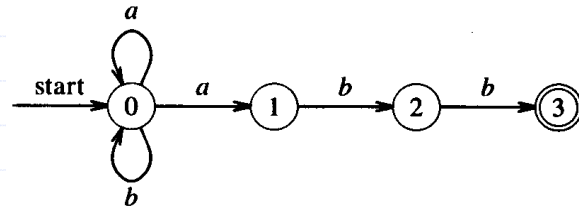
$A_0 \rightarrow aA_1$

$A_1 \rightarrow bA_2$

$A_2 \rightarrow bA_3$

$A_3 \rightarrow \epsilon$

- Start symbol: A_0



Building NFA from Regular Grammar

◆ Input. A regular grammar $G = (V_N, V_T, P, S)$

◆ Output. An NFA $N = (K, V_T, \delta, s_0, F)$ that accepts $L(G)$

◆ Method

- $K = V_N \cup \{A\}$
- If $S \rightarrow \epsilon \in P$, $F = \{S, A\}$
Otherwise, $F = \{A\}$
- If $B \rightarrow a \in P$ then
 $A \in \delta(B, a)$
- If $B \rightarrow aC \in P$ then
 $C \in \delta(B, a)$
- For every $a \in V_T$
 $\delta(A, a) = \emptyset$