

# Introduction and Goals of Computer Vision

ALI ABUBAKAR

abubakar@ait.edu.gh

**Computer Vision 1(CS308)**

© **Accra Institute of Technology(AIT)**

September 26, 2022



**ACCRA INSTITUTE  
OF TECHNOLOGY**



**ACCRA INSTITUTE  
OF TECHNOLOGY**

# Definitions of Computer Vision

## Definition

Computer vision is a field of computer science, and it aims at enabling computers to process and identify images and videos in the same way that human vision does.

## Objectives:

- To mimic the human visual system (modeling biological perception).
- To build artificial systems which can extract information (colour characteristics, shape information, texture characteristics, scene illumination) from images and videos as humans do.

Its input is digital images and videos.

# Computer Vision System vs Human Visual System



(a)



(b)

Figure 1 : Human visual system(a) vs. Computer vision(b)

- The structures of human and computer vision are somewhat similar :both have light sensors which convert photons into a signal (image), a processing step, and finally a mechanism to interpret the signal (object recognition).

- In **Computer Vision** (image analysis, image interpretation, scene understanding), the input is an image and the output is interpretation of a scene.
- In **Image Processing** (image recovery, reconstruction, filtering, compression, visualization), the input is an image and the output is also an image.
- Finally, in **Computer Graphics**, the input is any scene of a real world and the output is an image.

NB: Image analysis is concerned with making quantitative measurements from an image to give a description of the image.

# Computer vision vs Computer graphics

- Computer vision makes a model from images (analysis), whereas computer graphics takes a model as an input and converts it to an image (synthesis).

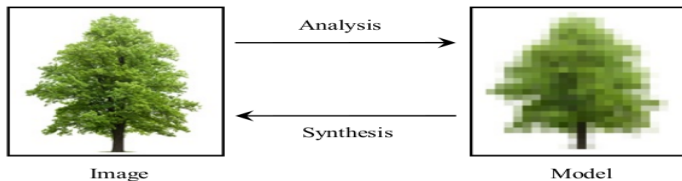


Figure 2 : Computer vision vs. Computer graphics

# Related disciplines

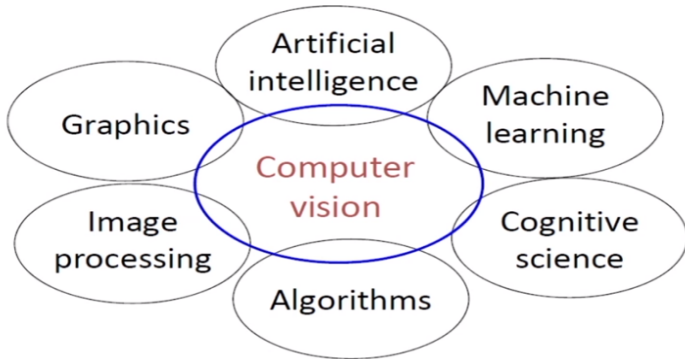
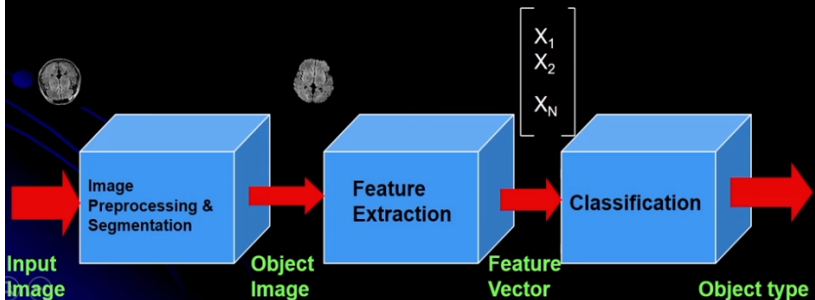


Figure 3 : Computer vision and related disciplines.

# Image Analysis (Computer Vision)

## ● Fundamental Steps

- Preprocessing (Image enhancement and Image reconstruction)
- Segmentation (Isolating objects )
- Feature Extraction (Representation and description)
- Classification (Object recognition)



# Image Formation and Radiometry

- The digital image  $f(x, y)$  is the response of an image sensor at a series of fixed spatial positions ( $x = 1, 2, \dots, M$ ;  $y = 1, 2, \dots, N$ ) in 2D Cartesian co-ordinates.
- It can be obtained from a 2D continuous tone or an analog image by the process of spatial **sampling and quantization of intensity values**.
- The indices  $x$  and  $y$  represent rows and columns of an image, respectively. So, pixels of an image are referred by their 2D spatial indices  $x$  and  $y$  ( $x, y$ ).



# Image Formation

- The image formation process can be mathematically represented as:

$$Image = PSF * Object\ function + Noise \quad (1)$$

where:

The **object function** is an object or a scene that is being imaged.

- The light from a source is incident on the scene or the object surface, and it is reflected back to the camera or the imaging system.
- In the above expression, "\*" is the convolution operator, and noise in the imaging system is also considered.

- The point spread function (PSF) is the impulse response when the inputs and outputs are the intensity of light in an imaging system,
- It represents the response of the system to a point source. PSF indicates the spreading of the object function, and it is a characteristic of the imaging instrument or the camera.
- A good or sharp imaging system generally has a narrow PSF, whereas a poor imaging system has a broad PSF. For a broad PSF, blurred images are formed by the imaging system.

# Image Formation

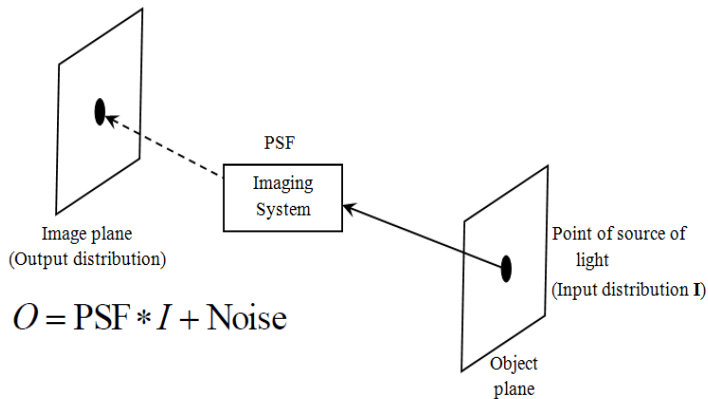


Figure 4 : Image formation process

- It is important to know the location of a point of a real world scene in the image plane. This can be determined by geometry of image formation process.
- The physics of light can determine the brightness of a point(pixel) in the image plane as a function of surface illumination and surface reflectance properties.
- The visual perception of scenes depends on illumination to visualize objects. The concept of image formation can be clearly understood from the principles of radiometry.

# Image Formation: Radiometry

- Radiometry is the measurement of electromagnetic radiation, primarily optical, whereas photometry quantifies camera(eye) sensitivity.

