DANIEL MONTES

FRONTEND DEVELOPER







https://danideveloper11.github.io/my-portfolio/



SUMMARY

I am a frontend developer with expertise in Vue, Vuetify, Node.js, and TypeScript, dedicated to creating dynamic and user-focused web applications. Leveraging these modern technologies, I deliver intuitive and scalable solutions that align with user needs and business goals. My ability to adapt quickly to new challenges and my passion for continuous learning ensure I stay at the forefront of web development trends. I am committed to quality and innovation, crafting interfaces and systems that make a meaningful impact

TECNOLOGIES





































SKILLS

- Strong problem-solving
- Effective communication
- Team Collaboration
- Time Management
- Continuous Learning
- Adaptability
- Critical thinking
- Attention to detail

WORK EXPERIENCE

MAVI DE Occidente

FullStack Developer • Feb 24 - Currently

HP High Power of Mexico

Front-end Developer • Feb 2023 - Feb 2024

IBM Guadalajara's Campus

Test Analiizer • Jun 2022 - Dec 2022

DETAILED EXPERIENCE

FRONT-END DEVELOPER

• Develop Websites:

• Design and development of modern Websites using HTML. CSS and javascript vanilla

{ JavaScript





· Stylling and Responsive Design:

- Creation of responsive designs using Tailwindcss and Vuetify to ensure a consistent experience across different devices
- Collaboration with designers to transform mockups into functional interfaces

• Develop of User Interfaces:

- Design and development of modern user interceces using Vue2 and Vue3 (Composition and
- Implementation of reusable and modular components with Vue
- Create routes to all of views using vuerouter

Create applications using Angular:

 Design and development of modern Websites using Angular, Typescript and Tailwind, Sequelize under MVC model-view-controller structure













• Application Global state Management:

- Handling global application state using Pinia, ensuring efficient and scalable management.
- Implementation of complex logic to handle data and states in real time to doing a reactive application.



• Version Control and Collaboration:

- Use of Git for version control and team collaboration.
- $\circ\hspace{0.1in}$ Conflict resolution and code review to maintain the quality of the codebase



EDUCATION

Bachelor of Software Engineer

High school of IT technician CBTA 230 • 2013–2016

CUCEI UDG • 2019 – 2023 CBTA 230 • 2013 – 201