

State

```
graph BT; A[assignment_fsm.Sleep] --> B[State]
```

A diagram showing a state transition. At the bottom is a gray rectangular box with a black border containing the text "assignment\_fsm.Sleep". A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box with a gray border at the top. The top box contains the text "State".

assignment\_fsm.Sleep